Міністерство освіти та науки України

НТУ «Дніпровська політехніка»

3BiT

з лабораторної



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Завдання

Реализация Мастера (графический интерфс две кнопки с фиксацией, две метки) один раз в секунду опрашивает состояние Слейва с помощью протокола модбас тсп, слейв отвечает состояние своих двух кнопок с фиксацией, и в зависимости от их состояния (нажато/ не нажато) мастер индицирует их в соотвестующих метках меня цвет. При нажатии кнопки на мастере отправляется комманда для слейва, который в свою очередь меняет цвет соответвующих своих меток

Код програми

Client:

```
public class App extends Application {
   private double xOffset = 0.0D;
   private double yOffset = 0.0D;
   private Parent root;
   public App() { root = null; }
   public void start(Stage primaryStage) {
          } catch (IOException e) {
          System.out.println(("File with UI not found!"));
       initMouseEvents(root, primaryStage);
       Scene mainScene = new Scene(root);
       mainScene.setFill(Color.TRANSPARENT);
       primaryStage.setTitle("Client");
       primaryStage.setScene(mainScene);
       primaryStage.initStyle(StageStyle.TRANSPARENT);
       primaryStage.show();
   private void initMouseEvents(Parent root, Stage primaryStage) {
       root.setOnMousePressed(event -> {
         xOffset = primaryStage.getX() - event.getScreenX();
          yOffset = primaryStage.getY() - event.getScreenY();
          primaryStage.setOpacity(0.9D);
       });
       root.setOnMouseReleased(event -> {
          primaryStage.setOpacity(1.0D);
       });
       root.setOnMouseDragged(event -> {
          primaryStage.setX(event.getScreenX() + xOffset);
          primaryStage.setY(event.getScreenY() + yOffset);
       });
   public static void main(String[] args) { Launch(args); }
```

```
public class ClientController {
   private final ModbusClient client = new ModbusClient();
   private final ClientService service = new ClientService();
   private Timeline timeline = new Timeline();
   @FXML
   private JFXToggleButton firstToggle;
   @FXML
   private JFXToggleButton secondToggle;
   @FXML
   private JFXButton connectionBtn;
   @FXML
   private JFXButton exitBtn;
   @FXML
   private JFXTextField ipField;
   @FXML
   private JFXTextField portField;
   @FXML
   private Label headLabel;
   public void connect(ActionEvent event) {
       if (connectionBtn.getText().equals("CONNECT")) {
           service.init(client, ipField.getText(), portField.getText());
           service.connect(client);
           setConnectStatus();
           updateStatus();
       } else if (connectionBtn.getText().equals("DISCONNECT")) {
               service.disconnect(client);
               setDisconnectedStatus();
               timeline.stop();
           } catch (Exception e) {
               headLabel.setText(e.getMessage());
   public void exit(ActionEvent event) { System.exit( status 0); }
```

```
public void toggleAction(ActionEvent event) {
   if (firstToggle.isSelected()) {
       service.setCoilValue(client, coil: 0, value: true);
   } else {
       service.setCoilValue(client, coik 0, value false);
   if (secondToggle.isSelected()) {
       service.setCoilValue(client, coil: 1, value: true);
   } else {
       service.setCoilValue(client, coil: 1, value: false);
private void setConnectStatus() {
   headLabel.setText("CONNECTED");
   connectionBtn.setStyle("-fx-background-color: red");
   connectionBtn.setText("DISCONNECT");
   firstToggle.setDisable(false);
   secondToggle.setDisable(false);
   ipField.setEditable(false);
   portField.setEditable(false);
private void setDisconnectedStatus() {
   headLabel.setText("CLIENT");
   connectionBtn.setStyle("-fx-background-color: black");
   connectionBtn.setText("CONNECT");
   firstToggle.setDisable(true);
   secondToggle.setDisable(true);
   ipField.setEditable(true);
   portField.setEditable(true);
private void updateStatus() {
   timeline = new Timeline(new KeyFrame(Duration.seconds(1.0D), event -> {
       try {
           boolean[] toggleState = client.ReadCoils( startingAddress 0, quantity: 2);
           System.out.println("First coil value: " + toggleState[0] + " \n" +
                   "Second coil value: " + toggleState[1]);
          firstToggle.setSelected(toggleState[0]);
           secondToggle.setSelected(toggleState[1]);
       } catch (Exception e) {
           headLabel.setText("UNKNOWN ERROR");
           System.out.println(e.getMessage());
   ));
   timeline.setCycleCount(-1);
   timeline.play();
```

```
public class ClientService {
   public void init(ModbusClient client, String ip, String stringPort) {
       int port = Integer.parseInt(stringPort);
       if (ip.matches( regex: "\\b(?:\\d{1,3}\\.){3}\\d{1,3}")) {
           if (stringPort.matches( regent "\\d+") && port > 1023 && port < 65536) {
               client.setipAddress(ip);
               client.setPort(port);
           } else {
               throw new IllegalArgumentException("INVALID PORT NUMBER");
           }
       } else {
           throw new IllegalArgumentException("INVALID IP ADDRESS");
   public void connect(ModbusClient client) {
       try {
          client.Connect();
       } catch (IOException e) {
          System.out.println(e.getMessage());
   public void disconnect(ModbusClient client) throws IOException {
       client.Disconnect();
   public void setCoilValue(ModbusClient client, int coil, boolean value) {
       try {
          client.WriteSingleCoil(coil, value);
       } catch (Exception e) {
          System.out.println(e.getMessage());
```

CLIENT

127.0.0.1

}

504

CONNECT

Server:

```
public class App extends Application {
   private double xOffset = 0.0D;
    private double yOffset = 0.0D;
    private Parent root;
    public App() { root = null; }
    public void start(final Stage primaryStage) {
       try {
           root = FXMLLoader.load(Objects.requireNonNull(getClass().getClassLoader().getResource( name: "server/server_ui.fxml")));
       } catch (IOException e) {
           System.out.println(("File with UI not found!"));
       initMouseEvents(root, primaryStage);
       Scene mainScene = new Scene(root);
       mainScene.setFill(Color.TRANSPARENT);
       primaryStage.setTitle("SERVER");
       primaryStage.setScene(mainScene);
       primaryStage.initStyle(StageStyle.TRANSPARENT);
       primaryStage.show();
    private void initMouseEvents(Parent root, Stage primaryStage) {
       root.setOnMousePressed(event -> {
          xOffset = primaryStage.getX() - event.getScreenX();
           yOffset = primaryStage.getY() - event.getScreenY();
           primaryStage.setOpacity(0.9D);
        root.setOnMouseReleased(event -> {
         primaryStage.setOpacity(1.0D);
       });
       root.setOnMouseDragged(event -> {
           primaryStage.setX(event.getScreenX() + App.this.xOffset);
           primaryStage.setY(event.getScreenY() + App.this.yOffset);
       });
    public static void main(String[] args) { Launch(args); }
```

```
public class ServerController implements ICoilsChangedDelegator {
   private ModbusServer server = new ModbusServer();
   private ServerService service = new ServerService();
   private JFXToggleButton firstToggle;
   private JFXToggleButton secondToggle;
   private FadeTransition fadeOut = new FadeTransition(Duration.millis(3000.0D));
   private JFXButton startServerBtn;
   private JFXButton exitBtn;
   private JFXTextField ipField;
   private JFXTextField portField;
   @FXML
   private Label headLabel;
   public void initialize() throws IOException {
       server.setNotifyCoilsChanged(this);
      portField.setText(generateEmptyPort());
       fadeOut.setFromValue(1.0D);
       fadeOut.setToValue(0.0D);
       fadeOut.setCycleCount(1);
       fadeOut.setAutoReverse(false);
   public void start(ActionEvent event) {
       try {
           service.init(server, portField.getText());
           service.start(server);
           setServerStatus();
       } catch (Exception e) {
          headLabel.setText(e.getMessage());
       1
   public void exit(ActionEvent event) { System.exit( status 0); }
```

```
public void toggleAction(ActionEvent event) {
                         if (firstToggle.isSelected()) {
                            service.setCoilValue(server, coil: 1, value: true);
                         } else {
                            service.setCoilValue(server, coil: 1, value: false);
                        if (secondToggle.isSelected()) {
                            service.setCoilValue(server, coik 2, value true);
                         } else {
                           service.setCoilValue(server, coil: 2, value: false);
                     }
                     private void setServerStatus() {
                        headLabel.setText("SERVER STARTED");
                        firstToggle.setDisable(false);
                        secondToggle.setDisable(false);
                        portField.setEditable(false);
                        startServerBtn.setDisable(true);
                     public void coilsChangedEvent() {
                        firstToggle.setSelected(server.coils[1]);
                         secondToggle.setSelected(server.coils[2]);
                     private String generateEmptyPort() throws IOException {
                        String port;
                        ServerSocket socket = new ServerSocket( port: 0);
                        port = String.valueOf(socket.getLocalPort());
                        socket.close();
                        return port;
public class ServerService {
   public void init(ModbusServer server, String stringPort) {
       int port = Integer.parseInt(stringPort);
       if (stringPort.matches( regex: "\\d+") && port > 1023 && port < 65536) {
           server.setPort(port);
       } else {
           throw new IllegalArgumentException("INVALID PORT NUMBER");
   public void start(ModbusServer server) {
           server.Listen();
       } catch (IOException e) {
           System.out.println("Can't start server");
   public void setCoilValue(ModbusServer server, int coil, boolean value) { server.coils[coil] = value; }
```

×

SERVER

127.0.0.1 64473

START