#### WiFi

## 802.11 Wireless LANs

• Dominant standard with a many PHY/MAC options/features



Wireless plus wired infrastructure

#### WiFi uses CSMA/CA

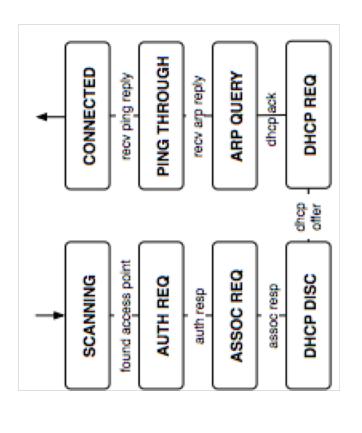
Carrier Sensing Multiple Access/ Collision Avoidance

We'll first look at how WiFi works and then discuss CSMA/CA

### How does WiFi operate?

- WiFi usually works in infrastructure mode.
- WiFi node scans for APs in different channels
- (WiFi AP can send data is several channels)
- When WiFi detects AP
- It sends an authorization request
- It then associates with the AP
- Then WiFi can start sending data to the AP

# Steps involved in establishing connection



arunab, SBU // CSE 310, Spring 2019: Data Link WiFi

#### 802.11 in ad hoc mode

- Connectivity between WiFi devices, no AP
- Why do want to do this?
  - Example, WiFi-Direct.

#### 802.3 vs. 802.11

- Ethernet has one shared collision domain
- All hosts on a LAN can observe all transmissions
- Wireless radios have smaller range compared to overall system
- Collisions are local
- Collision are at the receiver, not the sender

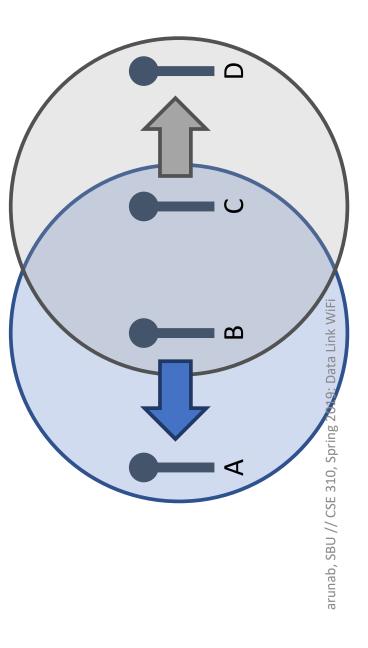
#### Carrier sensing in WiFi

- 802.11 uses CSMA/CA not CSMA/CD
- Collision avoidance, rather than collision detection
- High level problem: reachability is not symmetric

#### Reachability in Wireless

• Just because A can reach B, and B can reach C, doesn't mean A can reach C

This means collision cannot be detected at the receiver

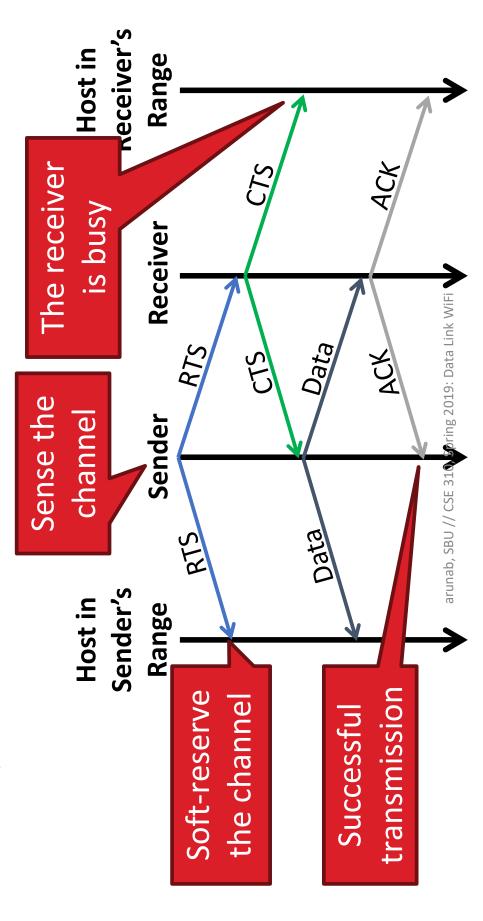


## 802.11 uses RTS/CTS for CSMA/CA

- To sense the channel, send a Request to Send (RTS)
- If the receiver receives the RTS and can allow transmission, it sends a Clear to Send (CTS)
- All senders/receivers with the RTS/CTS range of the sender/receiver refrain from sending.

#### CSMA/CA

Multiple Access with Collision Avoidance



#### Collisions in CSMA/CA

- What if sender does not receive CTS or ACK?
- Assume collision
- Enter exponential backoff mode

#### WiFi standardization

- Alphabet soup
- 802.11b, a, n, ac, p, ....

#### 801.11 is Complicated

- We've only scratched the surface of 802.11
- Variable sending rates to combat noisy channels
- Mesh networks and mesh routing
- Power saving optimizations
- How do you sleep and also guarantee no lost messages?
- Security and encryption (WEP, WAP, 802.11x)
- This is why there are courses on wireless networking