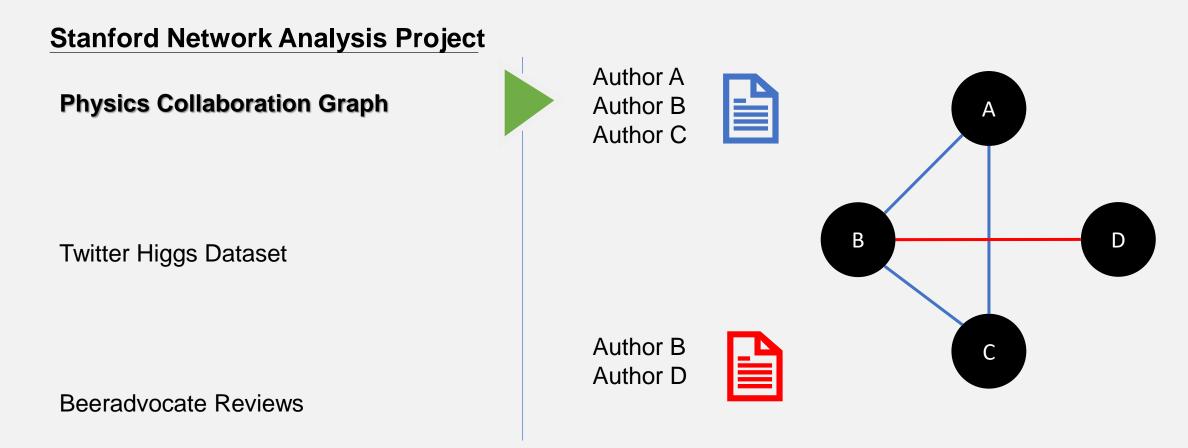
Scale Free Networks

Machine Learning/ Complex Systems



Modelling of Real World Networks

Many structures in the real world can be mapped to graphs by describing the relations between entities in terms of vertices and edges

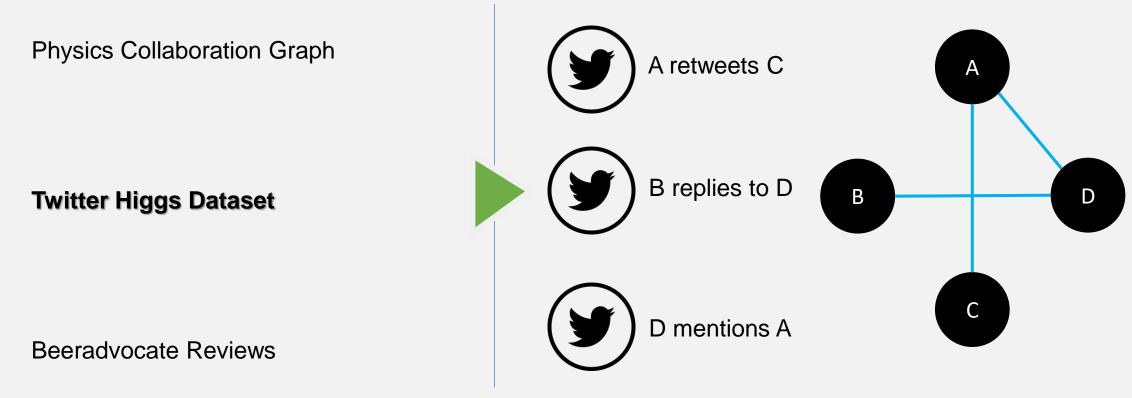


Graph Evolution: Densification and Shrinking Diameters - J. Leskovec, J. Kleinberg and C. Faloutsos

Modelling of Real World Networks

Many structures in the real world can be mapped to graphs by describing the relations between entities in terms of vertices and edges

Stanford Network Analysis Project



The Anatomy of a Scientific Rumor – M. De Domenico, A. Lima, P. Mougel and M. Musolesi

Modelling of Real World Networks

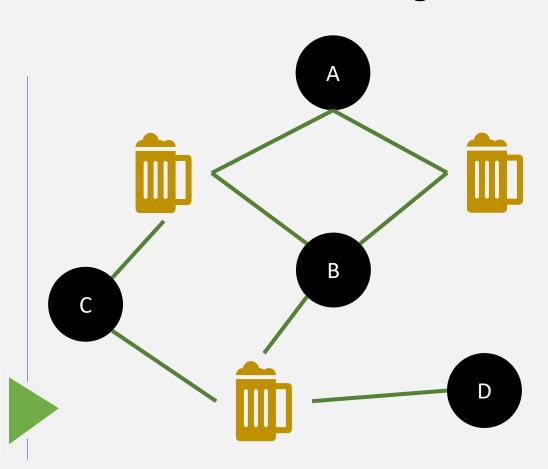
Many structures in the real world can be mapped to graphs by describing the relations between entities in terms of vertices and edges

Stanford Network Analysis Project

Physics Collaboration Graph

Twitter Higgs Dataset

Beeradvocate Reviews

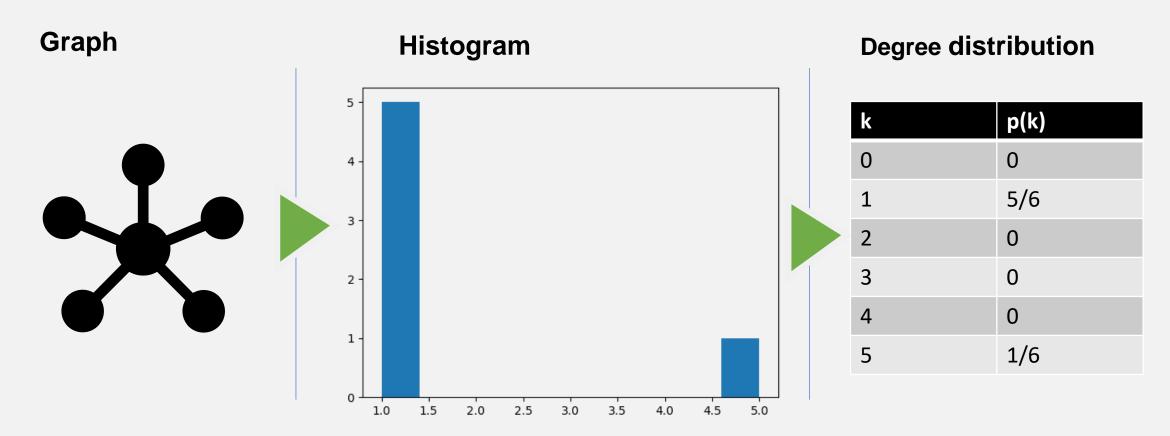


From amateurs to connoisseurs: modeling the evolution of user expertise through online reviews.

- J. McAuley and J. Leskovec

Degree Distribution

Degree distributions are a way to characterize networks. They are the probability distribution for a vertex to have k edges



In this talk: Power law distributions $p(k) \sim k^{-y}$

Real World Networks

Academic studies support the hypothesis that real world networks have a power law distribution

Word Wide Web

- Vertices are websites
- Edges are links

- Size: 325729
- Average Degree: 4.51
- $\gamma_{In} = 2.1$
- $\gamma_{out} = 2.45$
- Average path length: 11.2

Movie Actor Collaboration

- Vertices are Actors
- Edge between actors if they appear in the same movie
- Size: 212250
- Average Degree: 28.78
- $\gamma = 2.3$
- Average path length: 4.54
- Cluster coefficient: 0.79

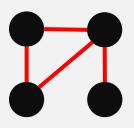
Cellular Networks

- Vertices are substrates.
- Edges are chemical reactions
- $\gamma \in [2.0, 2.4]$
- Average path length: 3.3

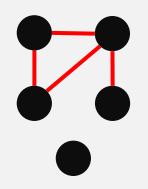
Barabási-Albert Model

A power law distribution can be achieved by modelling the dynamics of real world networks

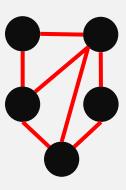
Start with random Network of size m_0



Network Grow



Preferential Attachment



- 1. Start with a random network of size m_0
- 2. Add a new vertex to the Network
- 3. Attach the new Node to the already present nodes with $m \leq m_0$ edges
- 4. The probability to attach to a vertex with degree k_i is given by $\Pi(k_i) = \frac{\kappa_i}{\sum_{i=1}^{k_i} k_i}$
- 5. Repeat at step 2

Analytical Results

Useing the continuum approach assuming k is a continuous variable over time leads to an differential equation for k

$$\frac{\partial k_i}{\partial t} = m \Pi(k_i) = m \frac{k_i}{\sum_{j=1}^{N-1} k_j} \approx \frac{k_i}{2t}$$

$$k_i(t) = m \left(\frac{t}{t_i}\right)^{\frac{1}{2}} \text{ With } k_i(t_i) = m$$

$$\sum_{j=1}^{N-1} k_j = 2mt - m$$

$$P(k_i(t) < k) = P\left(t_i > \frac{m^2 t}{k^2}\right) = 1 - \frac{m^2 t}{k^2 (t + m_0)}$$

$$P(k) = \frac{\partial P(k_i(t) < k)}{\partial k} \sim \frac{1}{k^3}$$

Properties

Apart from the degree distribution there are several other properties which can be measured

Average Degree

- Average number of edges per node
- Barabsi-Albert: 2m

Average Path length

- Average path length from one node to all other nodes averaged over all nodes
- Barabasi-Albert: $\sim \frac{\ln(N)}{\ln(\ln(N))}$

Average Cluster coefficient

- $\frac{3 \times \#Triangles \ in \ the \ Graph}{\#Connected \ triples}$
- No analytical result for Barabsi-Albert graphs

Numerical calculation:

- 1. Create an ensemble of graphs
- 2. Compute the given property for every graph in the ensemble
- 3. Average over the ensemble

Error and attack tolerance are properties of networks strongly motivated by real world observations

Error Tolerance

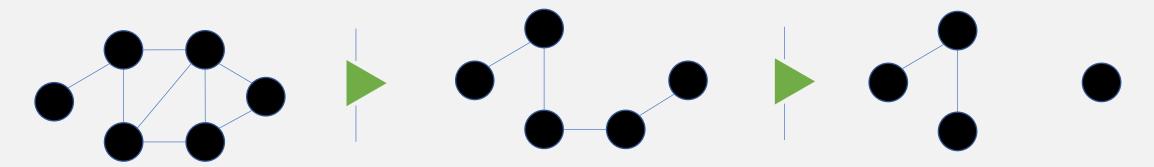
 How does the Network react to random failuers of vertices

Attack Tolerance

 How does the network react to targeted attacks

Use the average path length of the largest component to quantify the changes under errors/attacks

- Measures differences in the network when the network stays connected
- Stays finite even when the network contains more than one component



Fitness Model

In the Barabási-Albert Model the oldest vertices will gain the most edges. This does not match with reality

Idea: Give each node an additional constant fitness parameter to adjust the preferential attachment

$$\frac{\partial k_i}{\partial t} = m \, \Pi(k_i) = m \frac{\eta_i k_i}{\sum_{i=1}^{N-1} \eta_i k_i} \qquad \qquad \Pi(k_i) = \frac{\eta_i k_i}{\sum_{j=1}^{N-1} \eta_j k_j} \quad \text{where } \eta \sim p(\eta)$$

Bose Einstein Condensation

- Assign to each node an energy
- An edge between two nodes corresponds to two particles at the linked energy levels

Energy levels are given by: $\epsilon_i = -\frac{1}{\beta} \ln(\eta_i)$

The distribution of energy levels tranforms according to the probability density transformation law: $g(\epsilon) = \beta \ p(e^{-\beta \epsilon})e^{-\beta \epsilon}$

Bose-Einstein Condensation

The fitness model is closely linked to statistical physics and Bose-Einstein Condensation

$$I(\beta, \mu) = \int d\epsilon \, g(\epsilon) \frac{1}{e^{\beta(\epsilon - \mu)} - 1} = 1$$

Integral has a solution

Integral has no solution

Fit get rich phase

 The fraction of particles on every energy level decays to zero as
 t → ∞

Bose Einstein Condensation

• A finite fraction of particles will occupy the fittest node as $t \to \infty$

References

- Emergence of Scaling in Random networks Barabasi, A.-L. and R. Albert (1999)
- Statistical Mechanics of complex Albert R. and A.-L. Barabasi (2002)
- Competition and multiscaling in evolving networks Bianconi, G. and A.-L. Barabasi (2000)
- Bose-Einstein condensation in complex networks Bianconi, G. and A.-L- Barabasi (2000)

GitHub

www.github.com/HOminus/ScaleFreeNet