

OOP Lab 04 Report

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1. Create Book class

Attributes:

```
public class Book extends Media {  
    /* private int id;  
    private String title;  
    private String category;  
    private float cost; */  
    4 usages  
    private ArrayList<String> authors = new ArrayList<String>();  
  
    1 usage  
    public int getId() {  
        return id;  
    }  
}
```

Methods:

```
public boolean searchAuthor(String authorName){  
    boolean found = false;  
    for(String element:this.authors){  
        if(authorName.equals(element))  
            found = true;  
    }  
    return found;  
}  
  
2 usages  
public void addAuthor(String authorName){  
    boolean found = this.searchAuthor(authorName);  
    if(found == false){  
        this.authors.add(authorName);  
    }  
    else  
        System.out.println("Already have");  
}
```

2. Create the Abstract Media class

```

21 usages 4 implementors
abstract public class Media {
    8 usages
    protected int id;
    13 usages
    protected String title;
    9 usages
    protected String category;
    12 usages
    protected float cost;

    1 usage 2 overrides
    public int getId() {
        return id;
    }

    no usages 1 override
    public void setId(int id) {
        this.id = id;
    }

    3 usages 2 overrides
    public String getTitle() {
        return title;
    }

    3 usages 2 overrides
    public void setCost(float cost) {
        this.cost = cost;
    }
}

3 usages 3 implementations
abstract public void display();
no usages
public static final Comparator<Media> COMPARE_BY_COST = new MediaComparatorByCost();
no usages
public static final Comparator<Media> COMPARE_BY_TITLE = new MediaComparatorByTitle();
}

```

3. Create the CompactCD Class:

```

import java.lang.reflect.Array;
import java.util.ArrayList;

public class CompactDisc extends Disc implements Playable{
    3 usages
    private String artist;
    6 usages
    private ArrayList<Track> tracks = new ArrayList<>();

    no usages
    public String getArtist() { return artist; }

    no usages
    public void setArtist(String artist) { this.artist = artist; }
    2 usages
    public boolean searchTrack(Track track){
        boolean found = this.tracks.contains(track);
        return found;
    }
    1 usage
    public void addTrack(Track track){
        boolean found = this.searchTrack(track);
        if(found == false)
            this.tracks.add(track);
        else
            System.out.println("The track already exists");
    }

```

```

    1 usage
    public void addTrack(Track track){
        boolean found = this.searchTrack(track);
        if(found == false)
            this.tracks.add(track);
        else
            System.out.println("The track already exists");
    }

    no usages
    public void removeTrack(Track track){
        boolean found = this.searchTrack(track);
        if(found == false)
            System.out.println("No such track was found");
        else
            this.tracks.remove(track);
    }

```

4. Create the Playable interface:

```

3 usages 3 implementations
public interface Playable {
    3 usages 3 implementations
    public void play();
}

```

5. Updated the cart class:

```

public class Cart {
    no usages
    public static final int MAX_NUMBERS_ORDERED = 20;

    2 usages
    public Cart() { System.out.println("An cart has been created"); }

    8 usages
    private ArrayList<Media> itemsOrdered = new ArrayList<>();
    7 usages
    public void addMedia(Media media){
        this.itemsOrdered.add(media);
    }

    1 usage
    public void removeMedia(Media media){
        boolean found = this.itemsOrdered.contains(media);
        if(found == true)
            this.itemsOrdered.remove(media);
        else
            System.out.println("No such was found");
    }
}

```

6. Updated the Store class

```

import java.util.ArrayList;

public class Store {
    no usages
    public static final int MAX = 200;
    no usages
    private int qtyStored = 0;
    3 usages
    private ArrayList<Media> itemsOrdered = new ArrayList<>();
    2 usages
    public void addMedia(Media media){
        this.itemsOrdered.add(media);
    }

    no usages
    public void removeMedia(Media media){
        boolean found = this.itemsOrdered.contains(media);
        if(found == true)
            this.itemsOrdered.remove(media);
        else
            System.out.println("No such was found");
    }
}

```

7. Sort media in the class

```
import java.util.Comparator;

public class MediaComparatorByCost implements Comparator<Media> {
    @Override
    public int compare(Media o1, Media o2) {
        if(o1.getCost() > o2.getCost()) return 1;
        else if (o1.getCost() < o2.getCost()) return -1;
        else return 0;
    }

    public static void main(String[] args) {
        DigitalVideoDisc dvd = new DigitalVideoDisc( category: "Anime", title: "Doraemon", cost: 3.84f);
        Book book2 = new Book();
        book2.setCost(5.99f);
        MediaComparatorByCost compare1 = new MediaComparatorByCost();
        System.out.println(compare1.compare(dvd,book2));
    }
}
```

```
import java.util.Comparator;

3 usages
public class MediaComparatorByTitle implements Comparator<Media>{
    @Override
    public int compare(Media o1, Media o2) {
        return o1.getTitle().compareTo(o2.getTitle());
    }
}
```

```
1 usage
public void sortByTitle(){
    MediaComparatorByTitle compare = new MediaComparatorByTitle();
    Collections.sort(this.itemsOrdered,compare);
    for(Media element:this.itemsOrdered)
        element.display();
}

1 usage
public void sortByCost(){
    MediaComparatorByCost compare = new MediaComparatorByCost();
    Collections.sort(this.itemsOrdered,compare);
    for(Media element:this.itemsOrdered)
        element.display();
}
```

8. Console Application

```
public class Aims {  
    no usages  
    public static void showMenu() {  
        System.out.println("AIMS: ");  
        System.out.println("-----");  
        System.out.println("1. View store");  
        System.out.println("2. Update store");  
        System.out.println("3. See current cart");  
        System.out.println("0. Exit");  
        System.out.println("-----");  
        System.out.println("Please choose a number: 0-1-2-3");  
    }  
    no usages  
    public static void storeMenu() {  
        System.out.println("Options: ");  
        System.out.println("-----");  
        System.out.println("1. See a media's details");  
        System.out.println("2. Add a media to cart");  
        System.out.println("3. Play a media");  
        System.out.println("4. See current cart");  
        System.out.println("0. Back");  
        System.out.println("-----");  
        System.out.println("Please choose a number: 0-1-2-3-4");  
    }  
}
```