

# Moving Beyond QPU as an Accelerator

*Embracing Non-Von Neumann  
and Physics-Based Approaches  
in Quantum Programming Models*

Stefano Markidis

*KTH Royal Institute of Technology, Stockholm, Sweden*



# Outline of this Talk

01

Quantum machine and programming models

- Discuss offloading models

02

More physics-accurate machine model

- Discuss pulse-level model

03

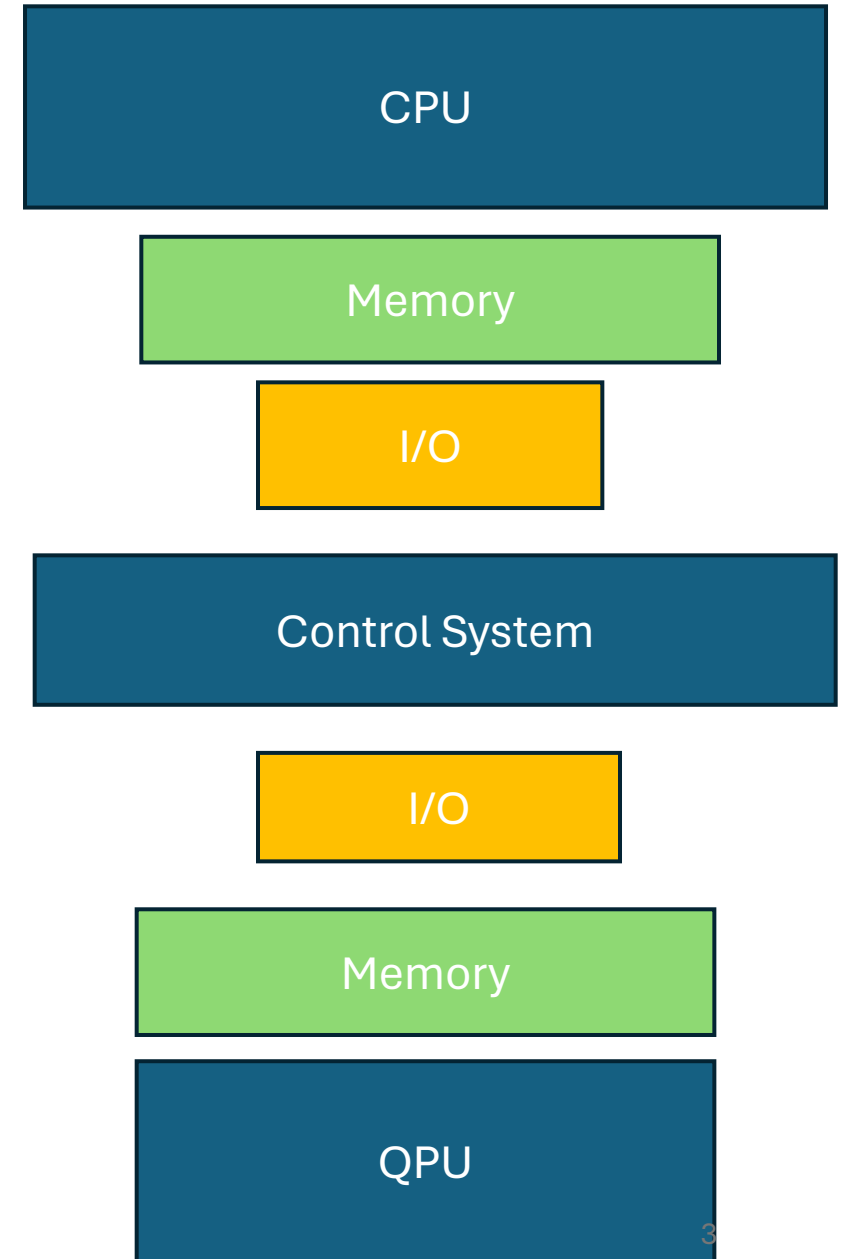
QC similarity with neuro-computing

- Opportunities for codesign and progress

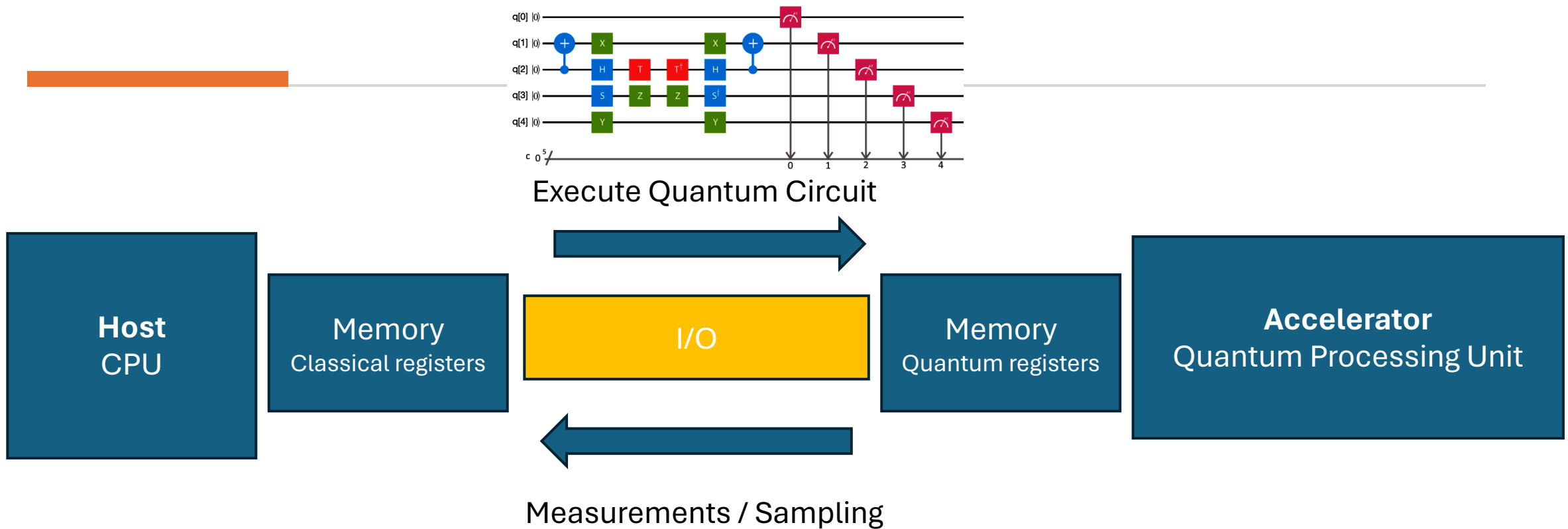
# Understanding Machine Models

- Machine models describe the underlying hardware architecture and its operational principles.
  - This includes the organization and behavior of processors, memory hierarchies, I/O systems, and interconnects.
- Understanding the underlying machine model is crucial for
  - Optimizing workflows
    - Compilation / Execution / Feedback Loop Highly Coupled Systems
  - Understand system performance bottlenecks, such as memory and I/O Bottlenecks, and Optimize code written in a high-level programming model.
    - Knowing the architecture of quantum computers (machine models) in quantum programming models helps write efficient code.
  - Allow for developing performance models.

Example of Quantum Computer Machine Model



# A Quantum Computing Machine Model: Host Accelerator Machine Model



One of the most common machine models is the QPUs as an accelerator

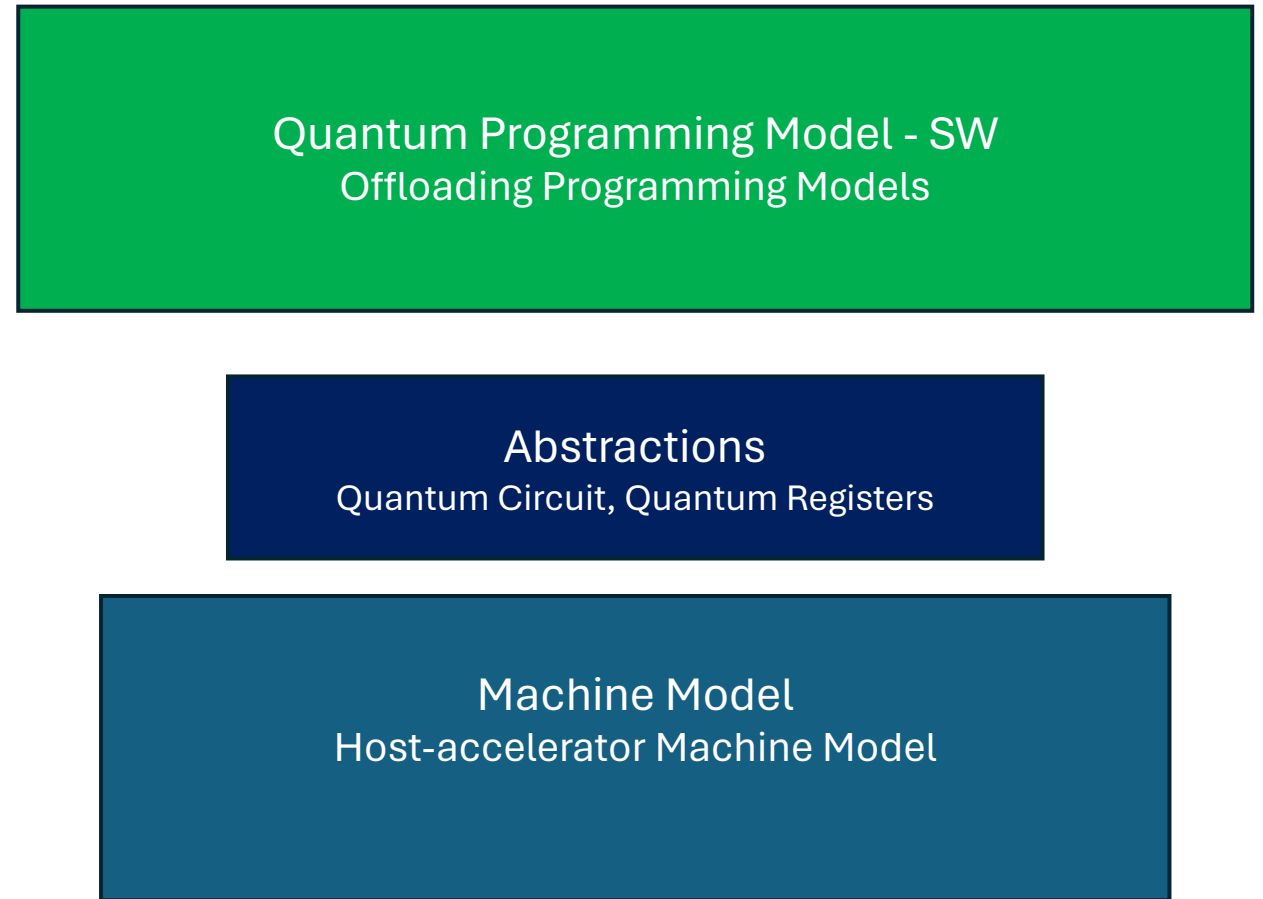
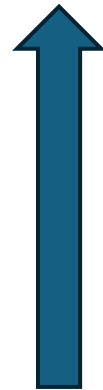
- tackling specific tasks that benefit from quantum computation
- the classical CPU manages the overall process and performs non-quantum tasks.

# Bridging Hardware and Software with Programming Models

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Programming models abstract and simplify the interaction with machine models, allowing developers to write complex software efficiently.

- A programming model provides the foundational abstractions that developers use to build **software**.



# An Example Offloading Programming Model - Qiskit

```
q = QuantumRegister(2, 'q')
c = ClassicalRegister(2, 'c')

def firstBellState():
    circuit = QuantumCircuit(q, c)


    circuit.h(q[0]) # Hadamard gate
    circuit.cx(q[0], q[1]) # CNOT gate
    circuit.measure(q, c) # Qubit Measurement

    print(circuit)

    job = execute(circuit, backend, shots=8192)

    job_monitor(job)
    counts = job.result().get_counts()

    print(counts)
```



Define variables on  
the host and  
accelerator



Launch the Kernel

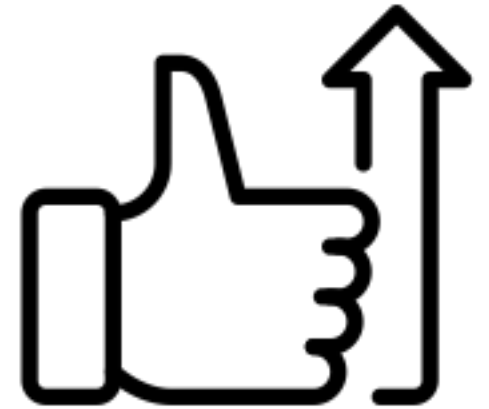
# Offloading Programming Model Abstractions

- **Quantum Circuit / Network**

- Description of the quantum algorithms - similar to the definition of kernels in classical term
  - I/O included in the quantum circuit definition
- It allows for general-purpose computation
- It allows for complexity analysis of quantum algorithms
- It allows us to reason in terms of quantum parallelism

- **Quantum Registers**

- Useful to determine data movement and interaction between classical and quantum systems



# Some of Issues of the Offloading Programming Model Abstractions

- **Quantum Circuit / Network**

- It obfuscates the physical functioning of quantum systems - computation is a physical process, after all!
- It limits the expressiveness of language in terms of a limited set of gates.
- It is challenging to express highly-integrated
  - It does not have the concept of time
    - Needed for scheduling

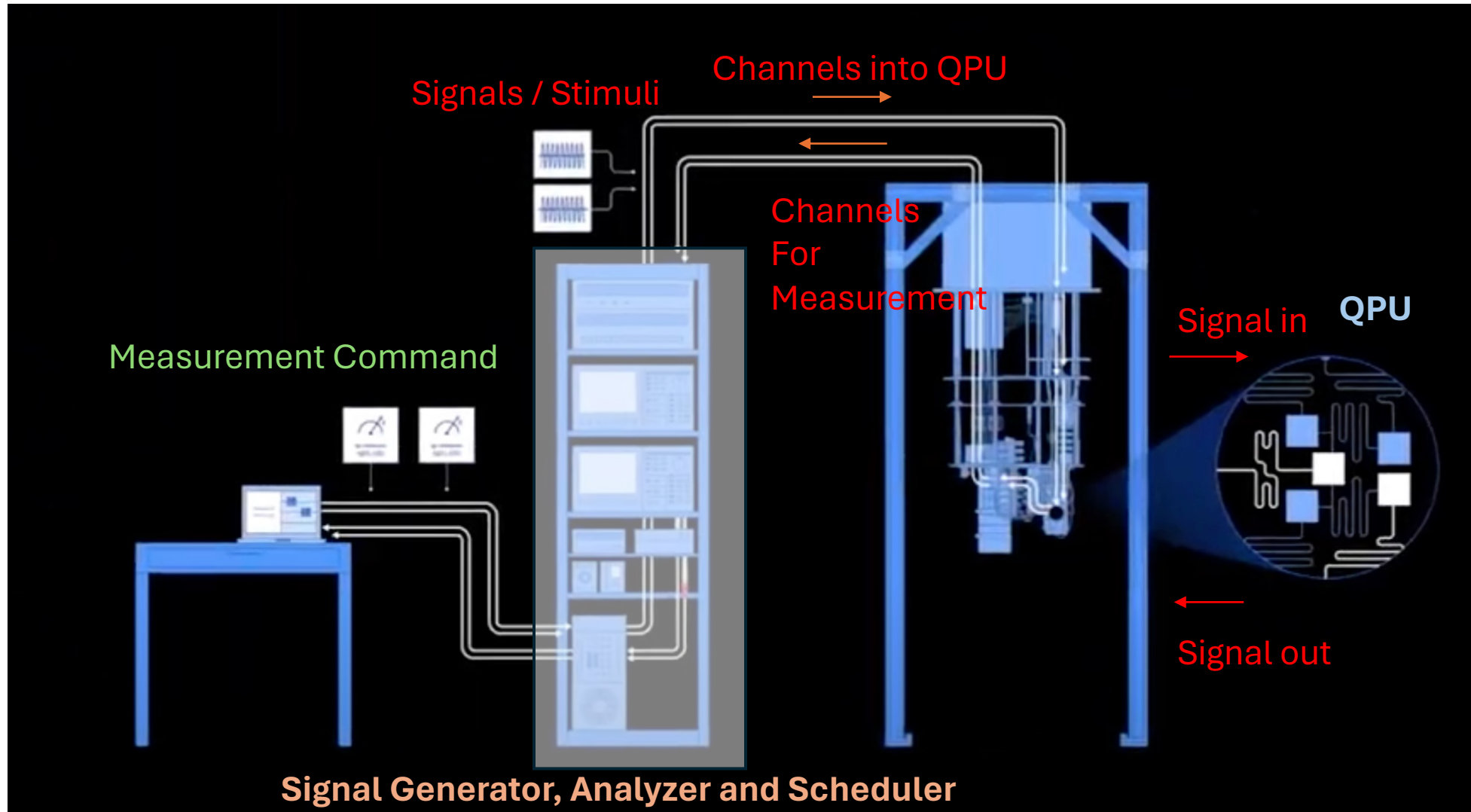
- **Quantum Registers**

- It implicitly introduces a von Neumann machine architecture and associated “artificial” problems such as the I/O and memory walls.



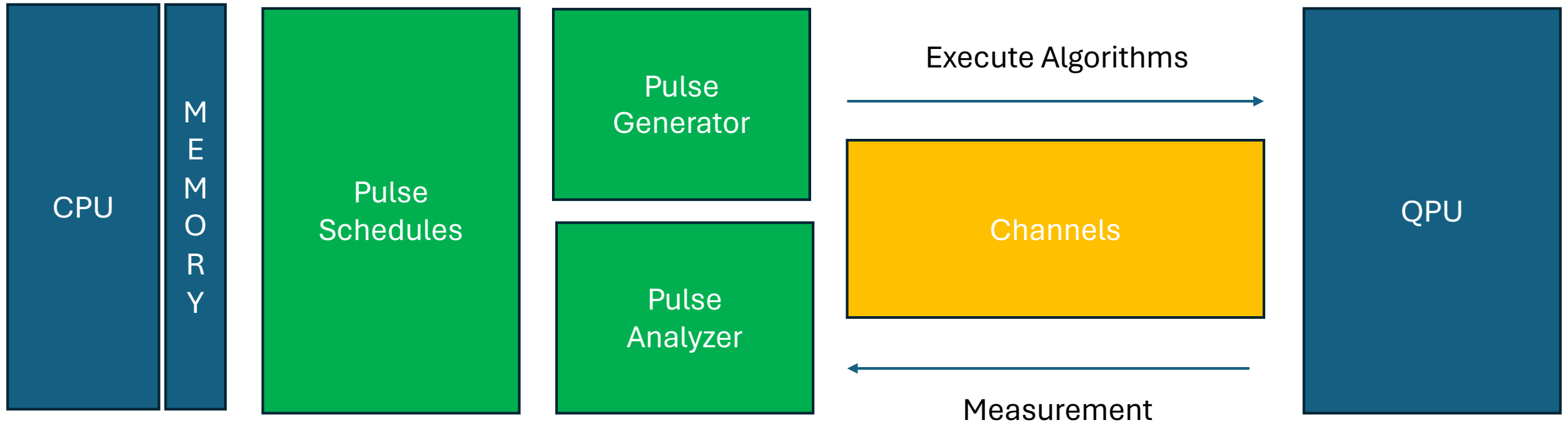


# A More Detailed Hardware Perspective



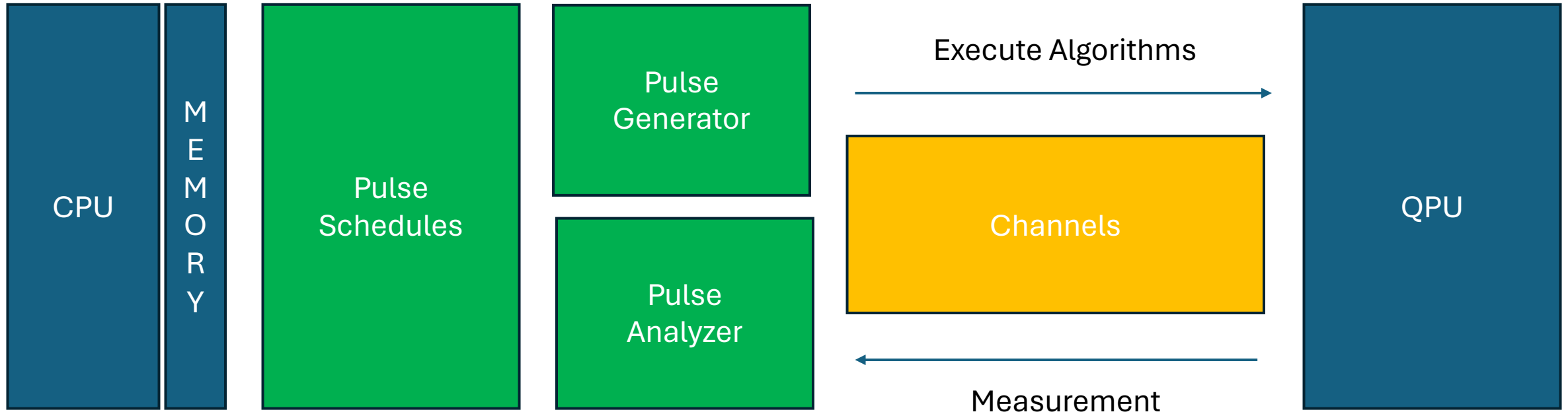
Adapted from Source: IBM / Superconducting Qubit – Similar diagrams could apply to other technologies

# A More Refined Quantum Machine Model – Pulse-Level Machine Model



A pulse-level quantum machine model offers a detailed more integrated approach to quantum computation, focusing on the **physical control mechanisms** that implement quantum operations.

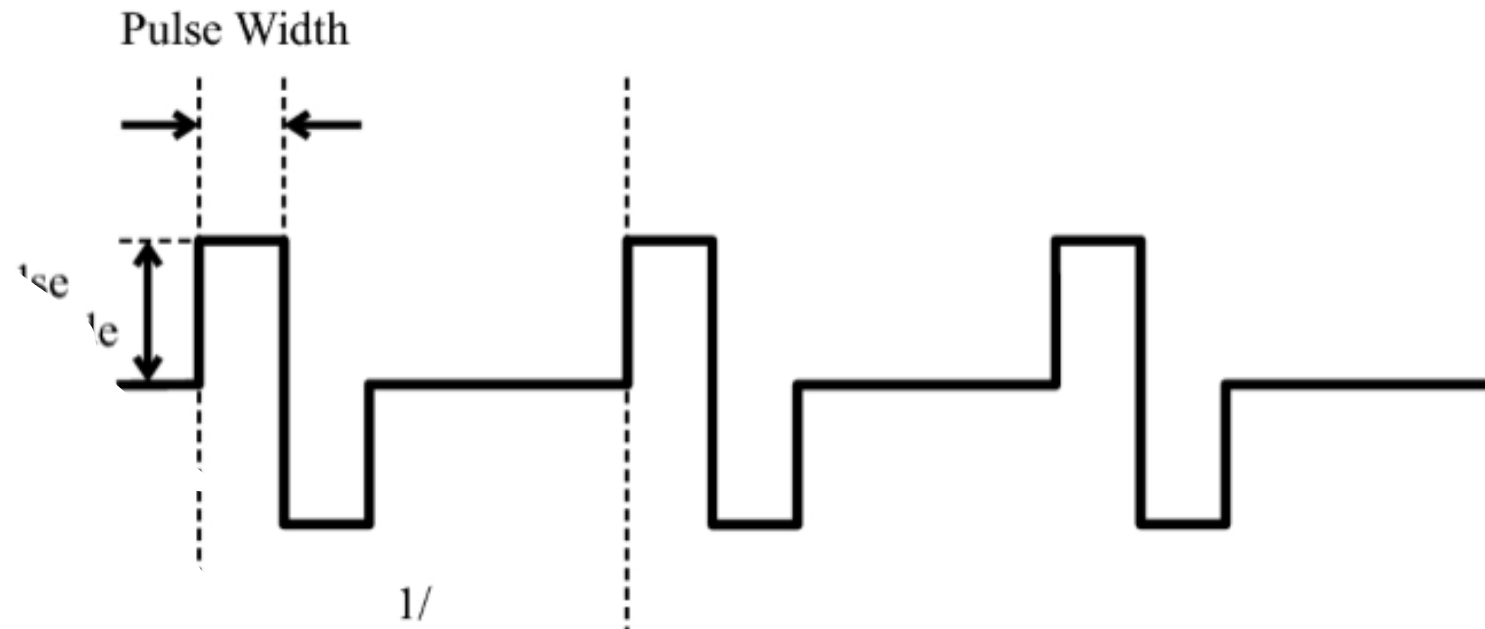
# Some Comments on this Machine Model



- Non-Von-Neuman Architecture
  - No explicit memory in the machine model (memory is the channel) → memory / I/O walls are a real problem or the results of abstractions.
- Intermediate measurements are allowed by this machine model without going back to the CPU.

# Pulse-Level Quantum Computing Abstractions

- **Pulse / Stimuli:** A waveform with specific characteristics (amplitude, phase, frequency, and duration) used to manipulate the state of a qubit.
  - Pulse Shapes: Various shapes like Gaussian, square, and DRAG (Derivative Removal by Adiabatic Gate) pulses are optimized for different operations.
- **Schedules:** Sequences of pulses applied to qubits over time, defining when and how pulses are delivered.
  - Timelines: Representation of pulse schedules on a timeline, indicating the precise timing of each pulse.
- **Channels:** Interfaces between the control electronics and the qubits through which pulses are delivered.



# Example of Pulse-Level Programming Model: Qiskit Pulse

```
from qiskit import pulse
from qiskit.pulse import Play, Schedule, DriveChannel, Gaussian

# Define a Gaussian pulse
pulse_duration = 128
sigma = 16
amplitude = 0.1
gaussian_pulse = Gaussian(duration=pulse_duration, amp=amplitude, sigma=sigma)

# Create a schedule to play the pulse
drive_channel = DriveChannel(0)
schedule = Schedule(name='Gaussian Pulse Schedule')
schedule += Play(gaussian_pulse, drive_channel)

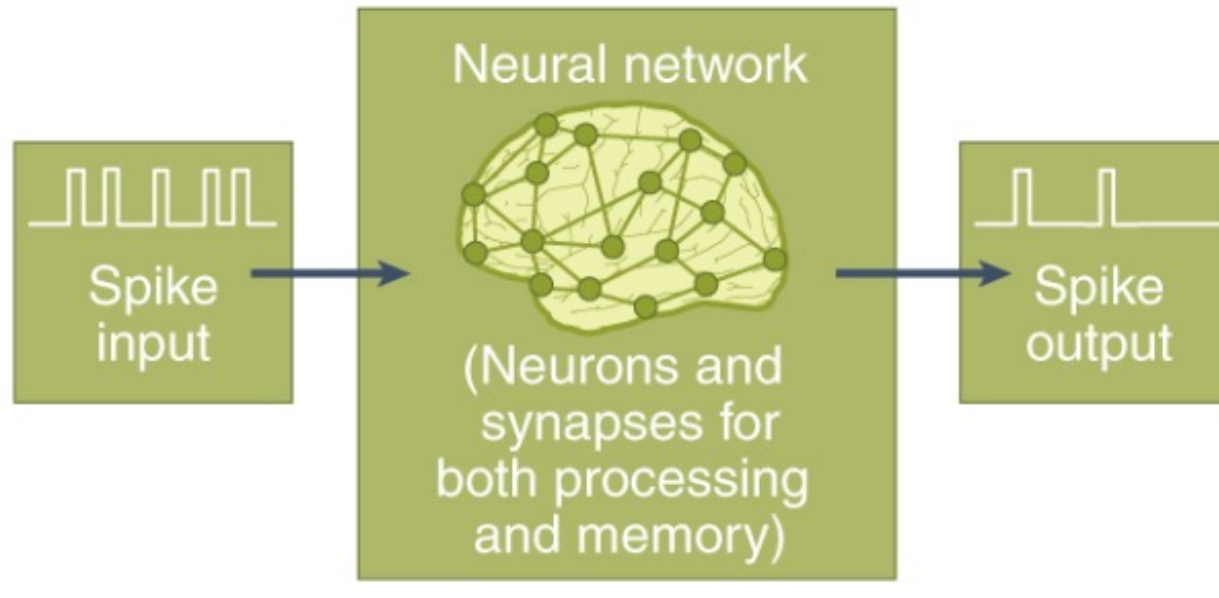
print(schedule)
```

**Waveform:** Represents the shape of the pulse, such as Gaussian or drag, specified by parameters like amplitude and duration.

**DriveChannel:** A specific channel used to send pulses to a qubit.

**Pulse Schedule:** a schedule defines a sequence of pulse instructions.

# Have we seen this before?



- **Spiking neural networks and neuromorphic computing:**
  - Physics-based Programming Model: Stimuli and Response
  - Collocated computing and memory
  - Asynchronous Event-driven execution model

# Comparison Quantum Computing

Concept	Pulse-Level Quantum Computing	Neuromorphic Computing (Spiking Neural Networks)
<b>Pulse</b>	<b>Definition:</b> Waveform used to manipulate qubits via specific characteristics (amplitude, frequency, phase, duration).	<b>Definition:</b> Electrical spikes (or action potentials) that represent discrete events in time, used to transmit information.
	<b>Types:</b> Gaussian, square, DRAG pulses, etc.	<b>Types:</b> Fixed or variable spike shapes, typically resembling biological neuron spikes.
<b>Schedule</b>	<b>Definition:</b> Sequences of pulses applied to qubits over a timeline, specifying when and how pulses are delivered.	<b>Definition:</b> Timing of spikes generated by neurons, representing the sequence and temporal dynamics of neuronal firing.
	<b>Example:</b> A schedule for a CNOT gate might include a series of precisely timed microwave pulses.	<b>Example:</b> Spike-timing-dependent plasticity (STDP) where the timing of spikes influences synaptic strength.
<b>Channel</b>	<b>Definition:</b> Physical or logical pathways through which pulses are delivered to qubits (e.g., DriveChannel, ControlChannel).	<b>Definition:</b> Pathways through which spikes travel between neurons, typically represented by synapses and axons.
	<b>Function:</b> Interfaces between control electronics and qubits for precise pulse delivery.	<b>Function:</b> Connects neurons, enabling the propagation of spikes and communication between different parts of the neural network.
	<b>Implementation:</b> Microwave transmission lines, optical fibers, or other control mechanisms.	<b>Implementation:</b> Synaptic connections in artificial neurons, often implemented using analog or digital circuits.

# Connection between pulse-level QC and Neuromorphic Programming Models

- Physics-based programming models – as envisioned by all the fathers of QV
  - Avoiding implicit problems with I/O and Memory Wall
  - More expressiveness
  - Seamless progress towards qudit systems
- Cross-fertilization between QC and neuromorphic
  - Especially in the area of quantum machine learning
  - More biologically inspired neural networks are designed
- A more physics-based approach that is more natural for Quantum simulations and quantum machine learning approaches.
  - Quantum circuit-based approaches are integrated at higher levels to generate more general-purpose quantum computing.



# Disadvantages

- Difficult to identify explicit sources of quantum advantages
  - We have already seen this in determining quantum machine learning.
  - Pulses and channels are too low-level for easy theoretical analysis.
  - It is challenging to identify superposition and quantum parallelism.
- Synchronization and scheduling are major challenges.
- Portability might be a challenge, but standards start developing.

# Conclusions

- To think about quantum machine models and associated programming models is critical for the progress of quantum computing.
  - Offloading the quantum circuit model might hinder progress on understanding the advantages and limitations of quantum software and algorithms.
    - I/O bottleneck is real?
- Pulse-level quantum machine models have several approaches similar to those of neuromorphic systems programming.
  - It allows for co-design with neuromorphic systems and applications.