The Microsoft Dependency Injection Container



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Overview



How ASP.NET Core uses the container
What to register with the D.I. container
Service lifetimes

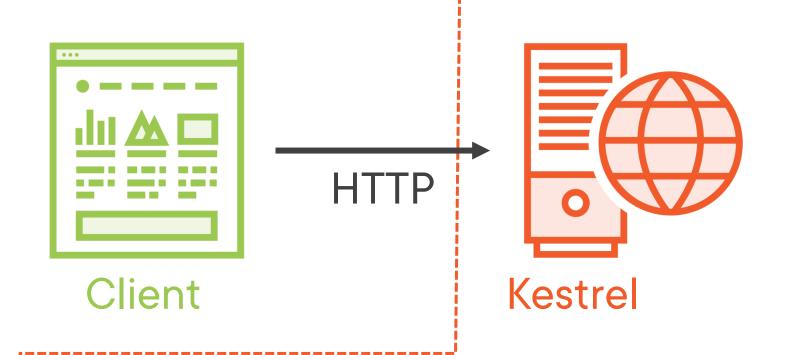


The ASP.NET Core Request Lifecycle

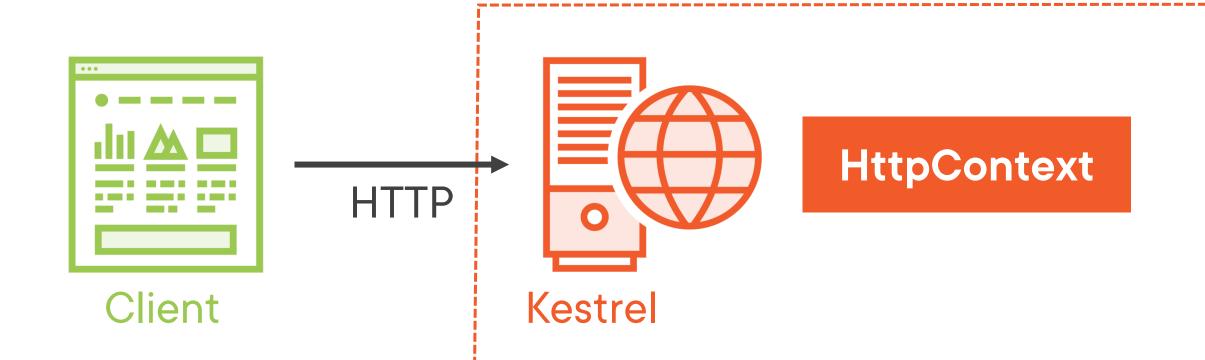




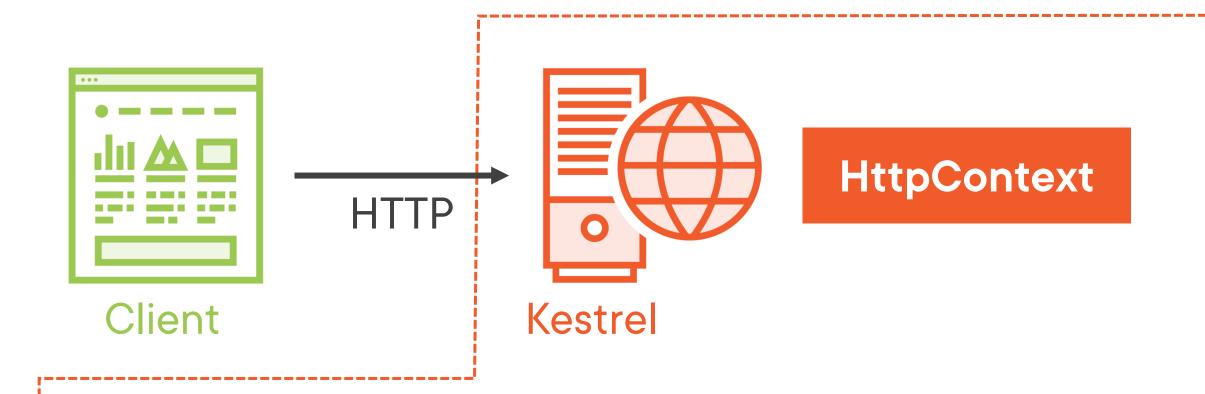


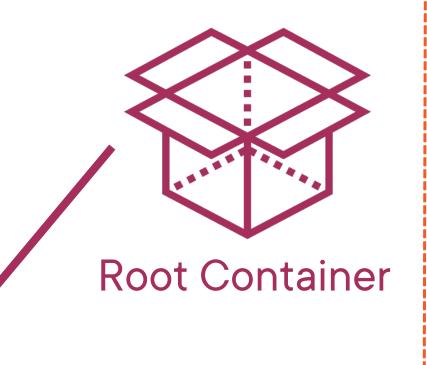




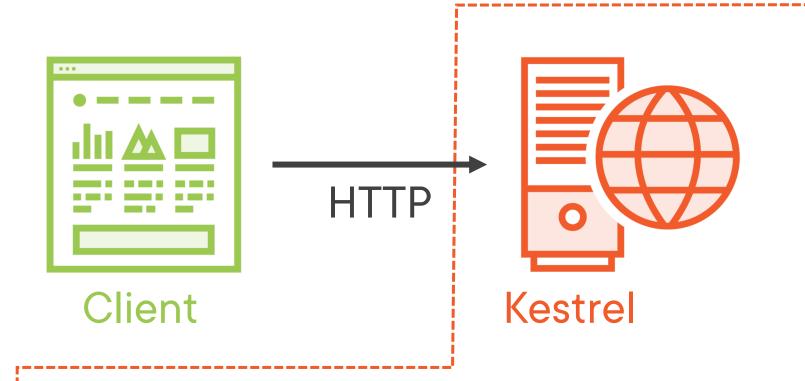


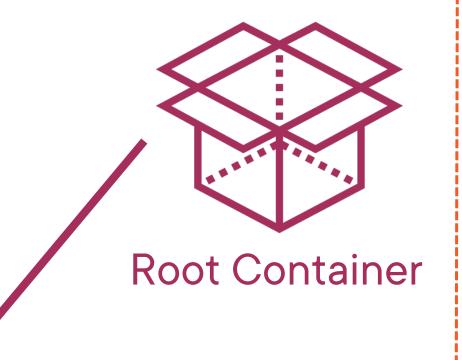








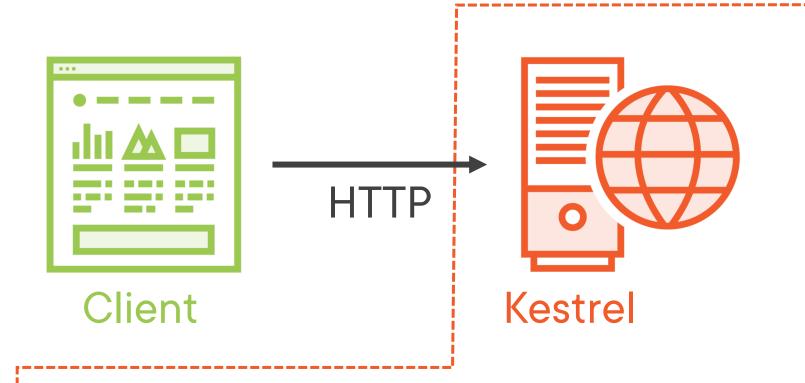


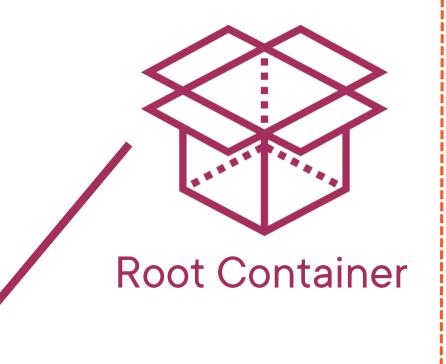


HttpContext

Request Pipeline





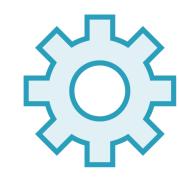


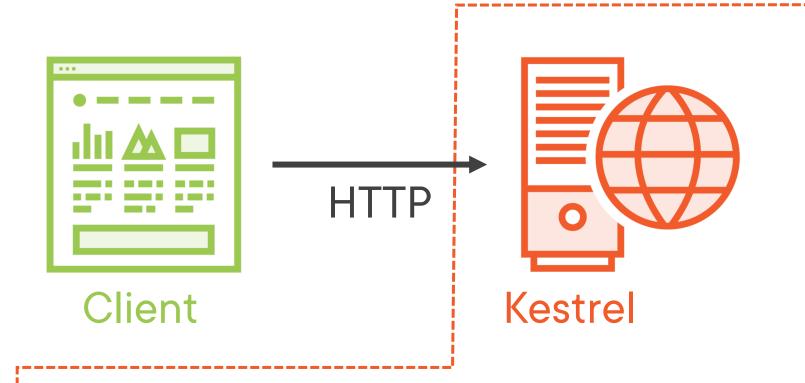
HttpContext

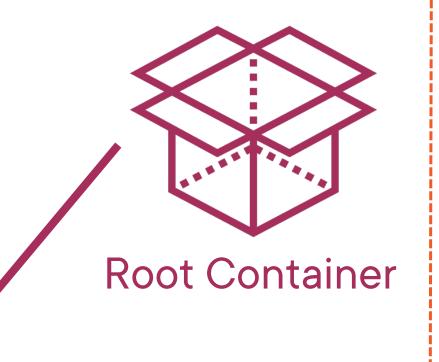
Request Pipeline

Middleware





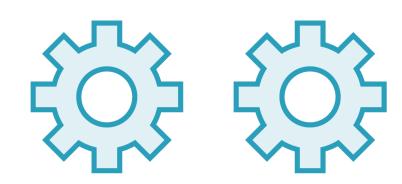


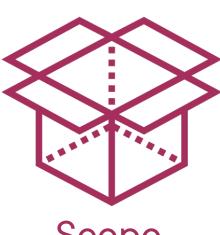


HttpContext

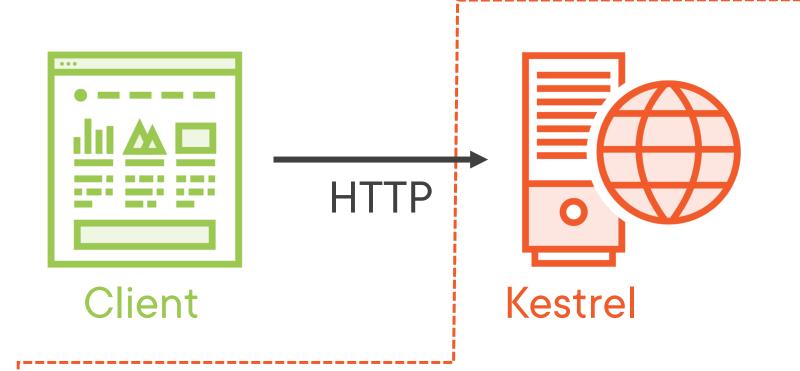
Request Pipeline

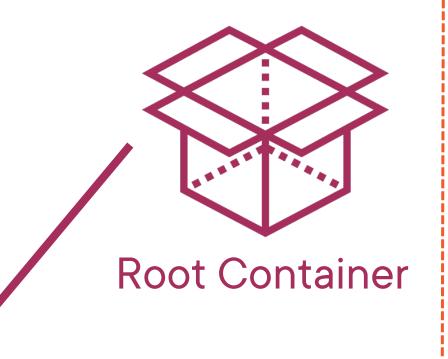
Middleware





Scope Container



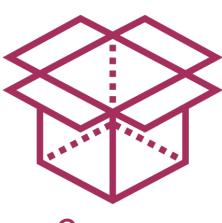


HttpContext

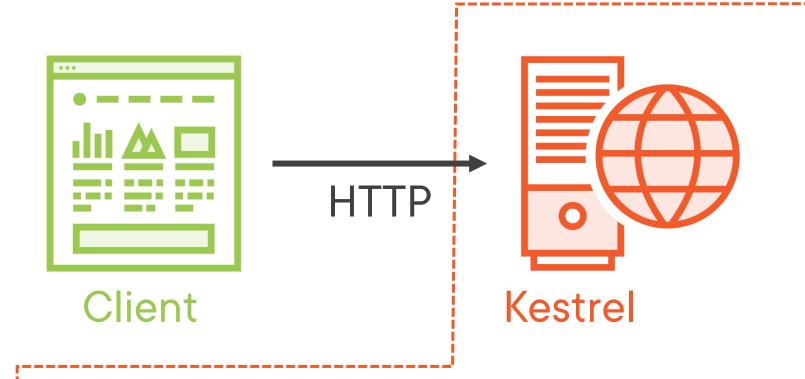
Request Pipeline

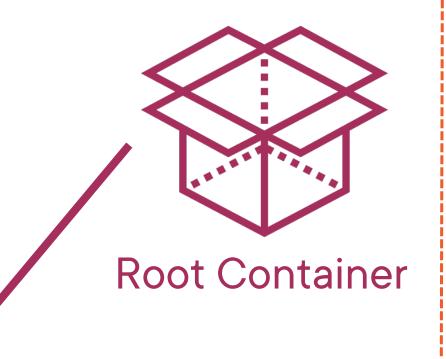
Middleware





Scope Container

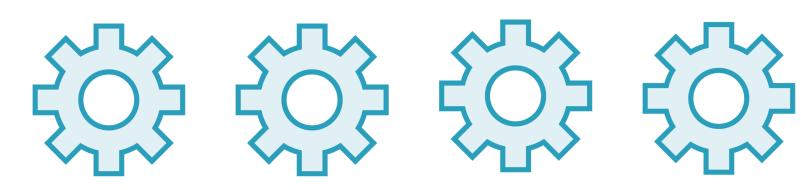


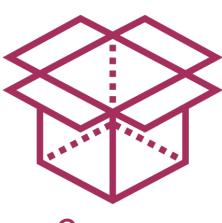


HttpContext

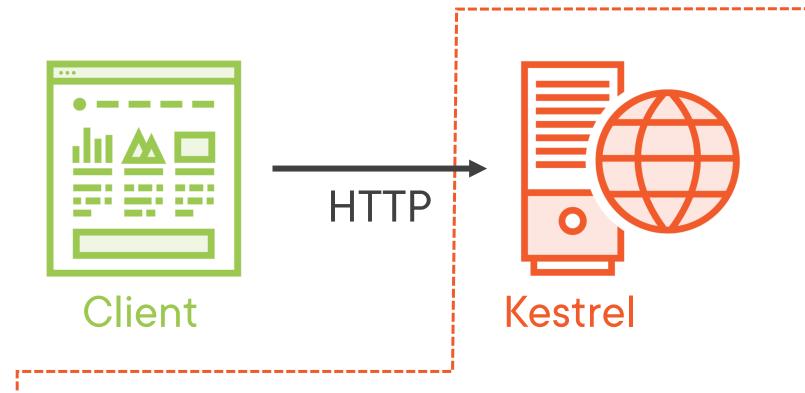
Request Pipeline

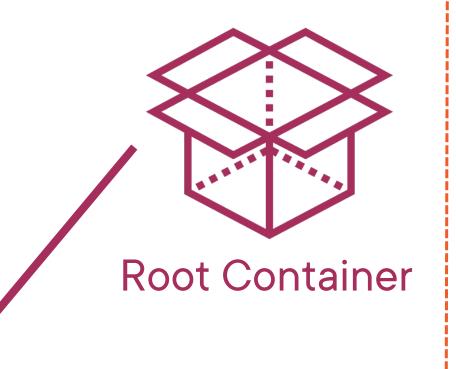
Middleware





Scope Container







HttpContext



Middleware



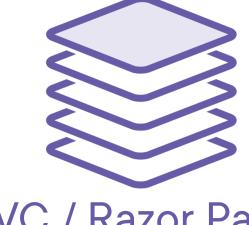




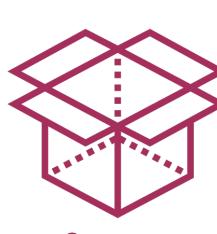




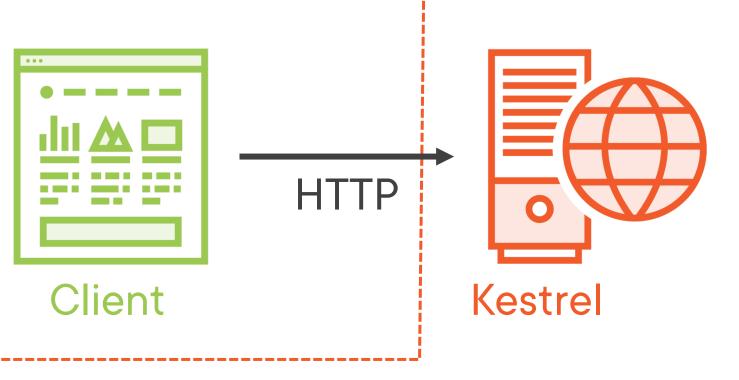


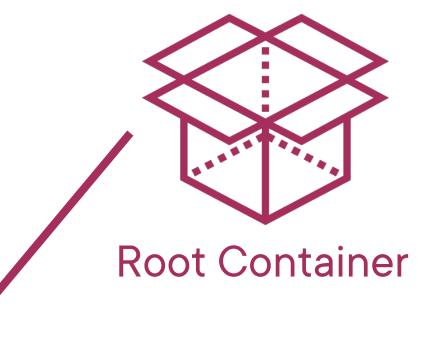


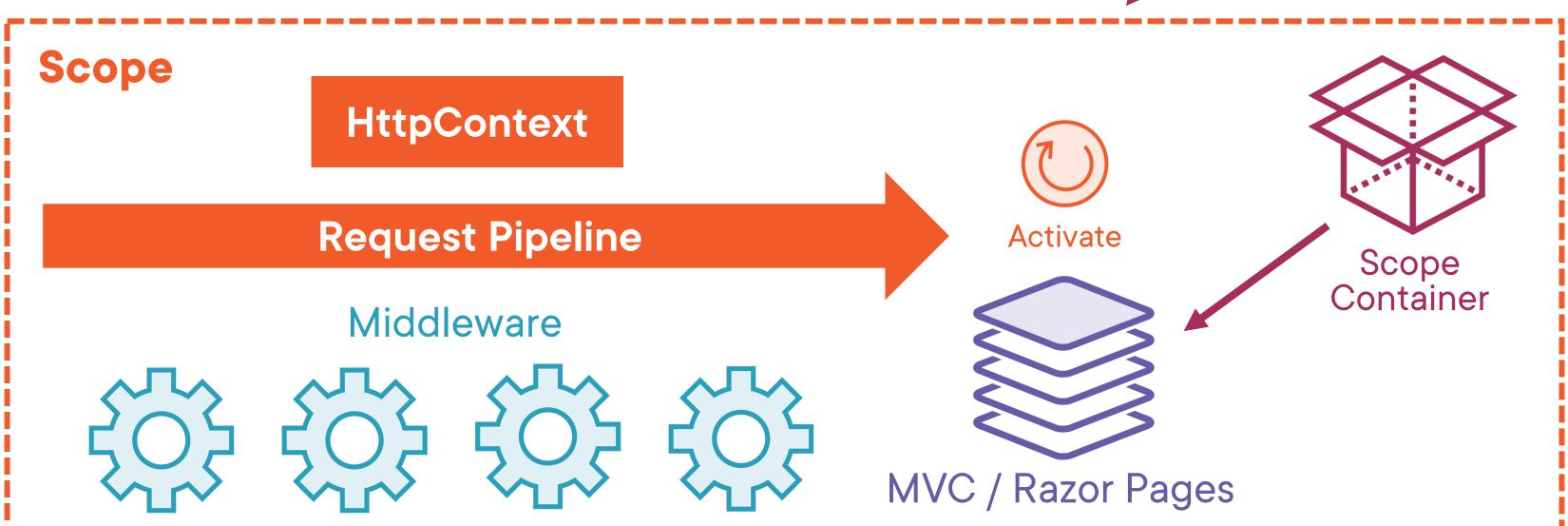




Scope Container

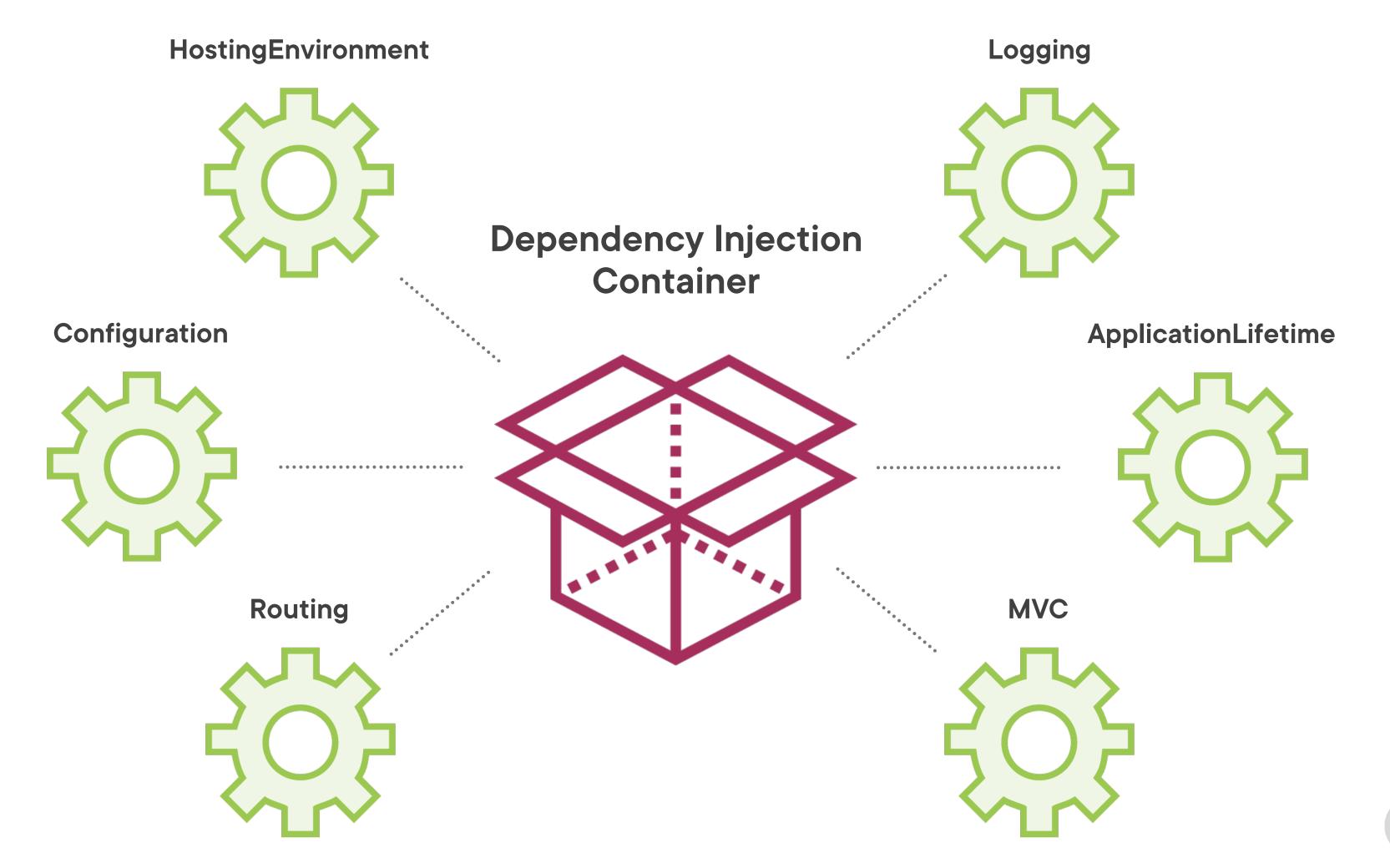




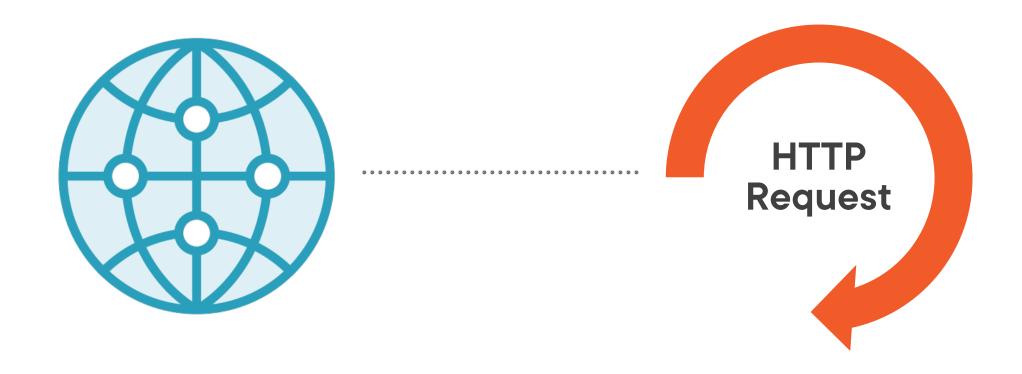


The Microsoft Dependency Injection Container

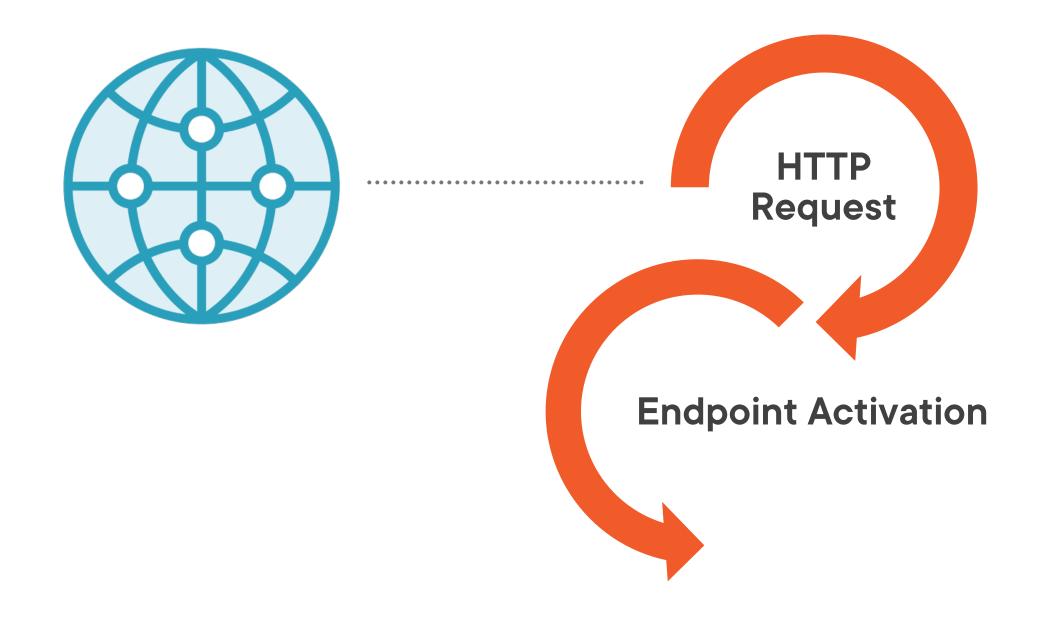




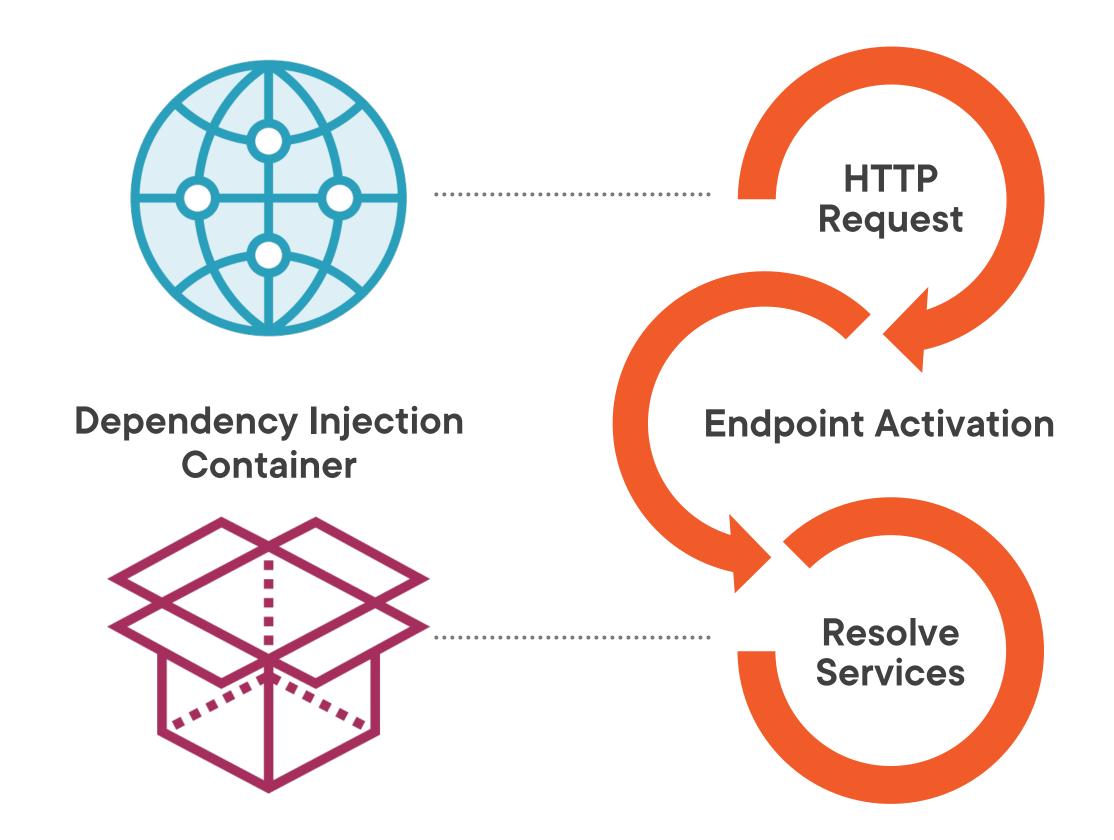
ASP.NET Core and Dependency Injection



ASP.NET Core and Dependency Injection



ASP.NET Core and Dependency Injection



Microsoft. Extensions. Dependency Injection



Microsoft.AspNetCore.App



Dependency Injection Container

Inversion of Control Container

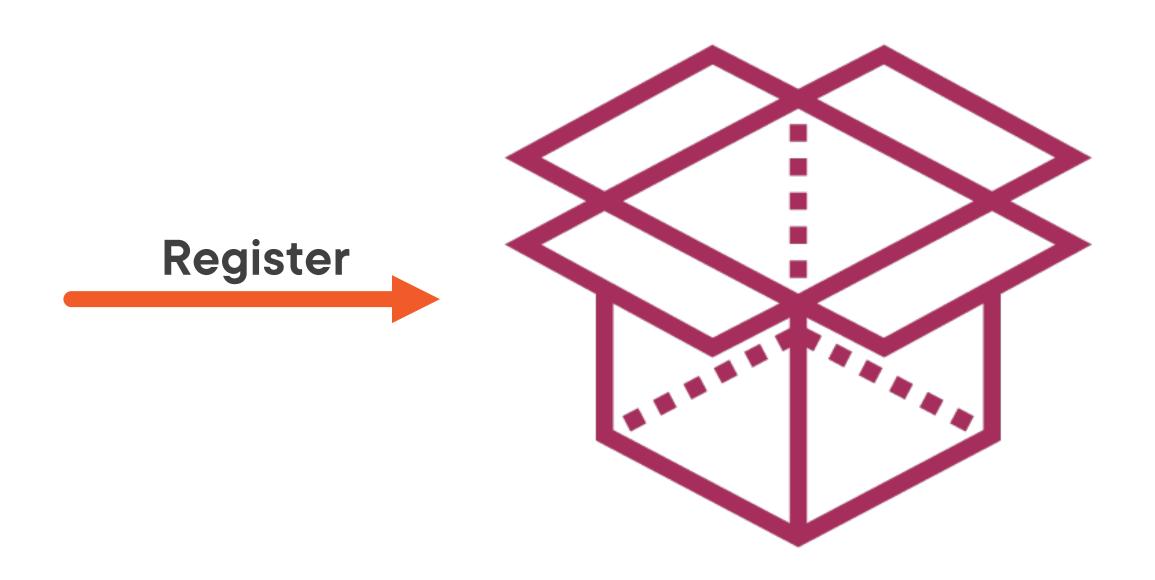


A dependency injection container is <u>not</u> a requirement to apply dependency injection.

Using one simplifies management of dependencies.

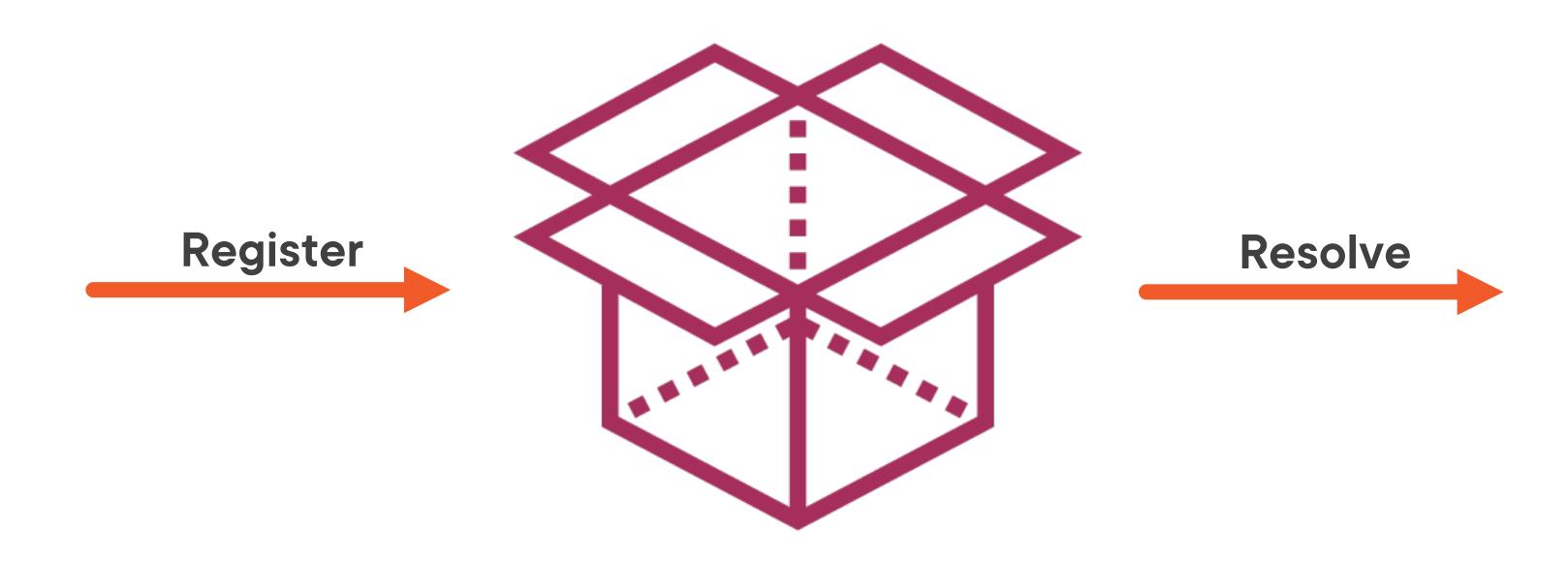


Dependency Injection Containers

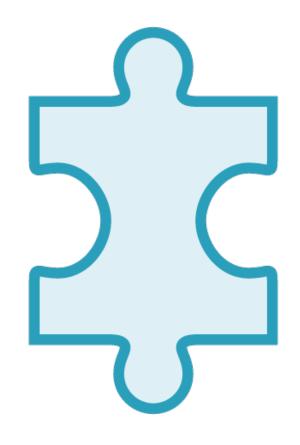




Dependency Injection Containers

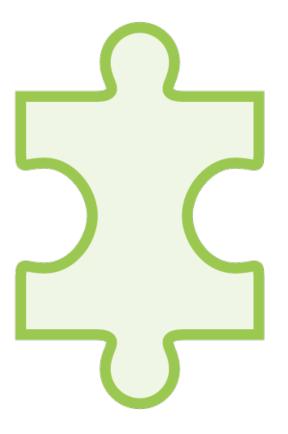


Components



IServiceCollection

Register services



IServiceProvider

Resolve service instances



What to Register with the D.I. Container

Identifying Dependencies

Locate 'new' keyword usage

Is the object a dependency?

 Are methods called on the type which are required for the consuming type to function?

Apply dependency inversion

- Accept the dependency via the constructor

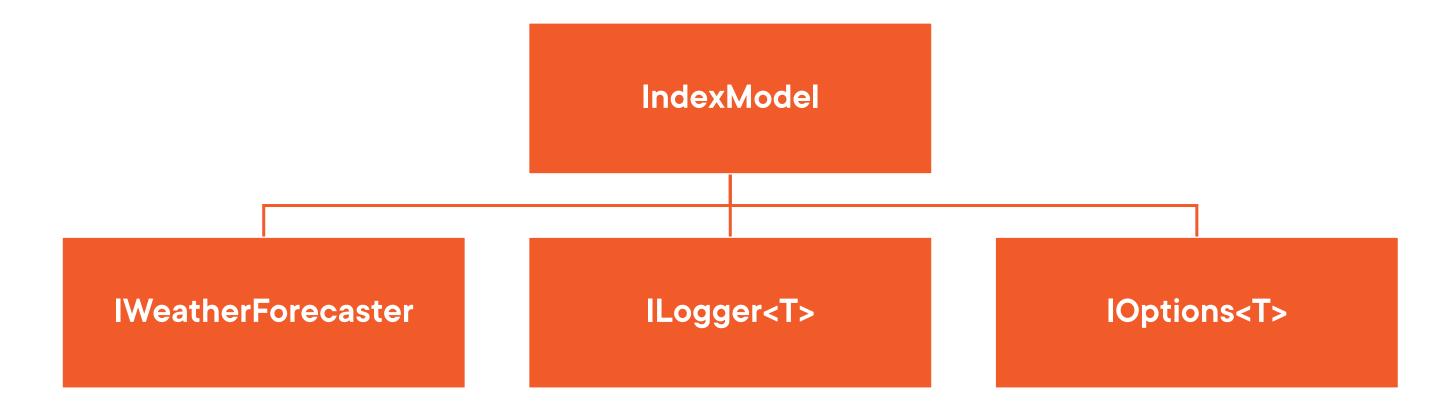
Register the service with the container

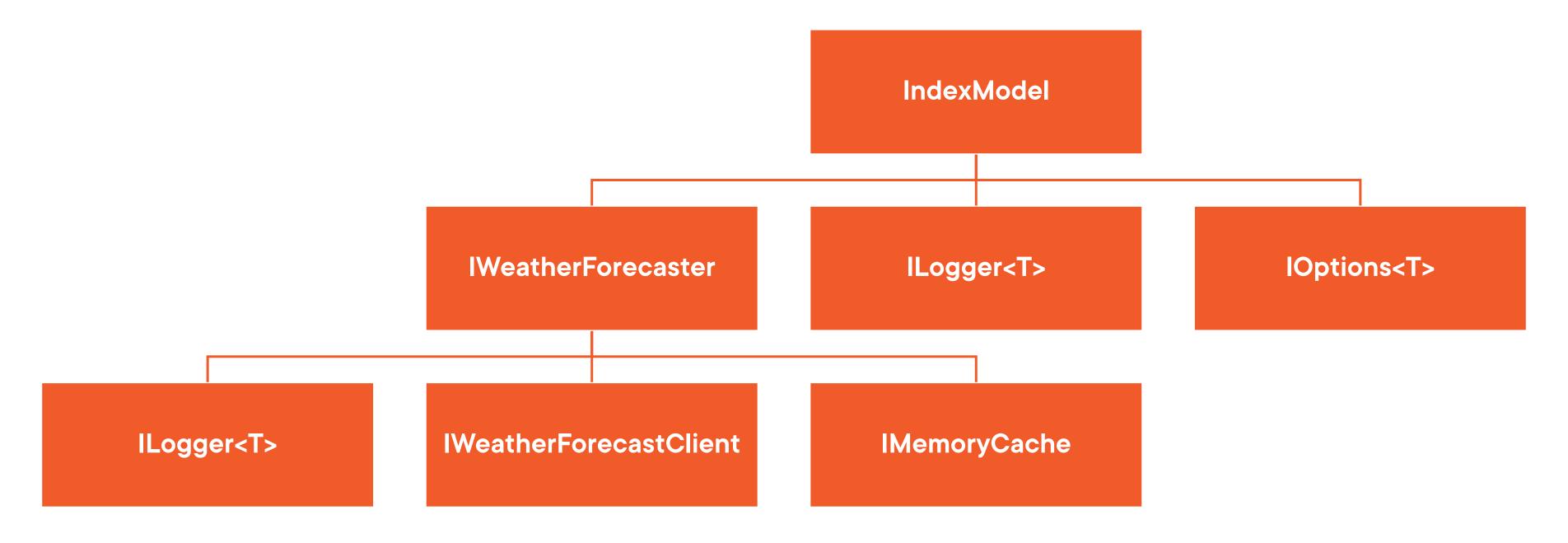
Rinse and repeat

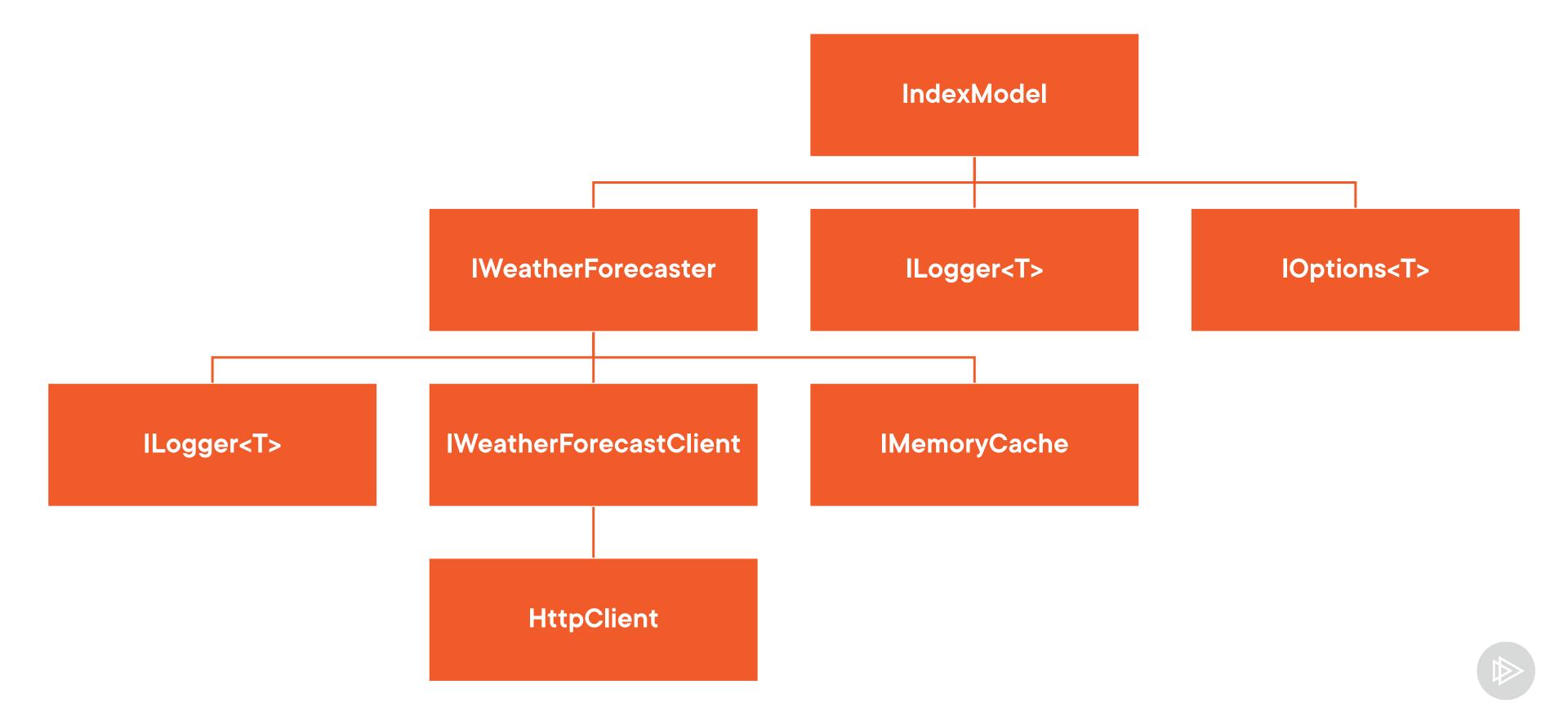


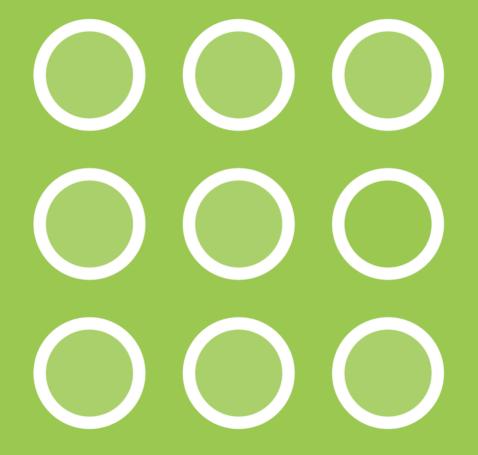
IndexModel











Single Responsibility Principle

Every module, class or function in a computer program should have responsibility over a single part of that program's functionality.





Register all services in the dependency graph

Use constructor injection to accept dependencies

The Microsoft container will manage creation of the object graph



Some usages of the 'new' keyword do not identify a dependency.



Plain Old CLR Objects



POCO Types

Registering POCO classes is a misuse of the dependency injection pattern

These are not dependencies

They are used mainly as the input or output from methods

They can be created using the 'new' keyword



Does the object creation affect testability of the class?



Primitive Types and Strings

Should not be injected or registered in a dependency injection container

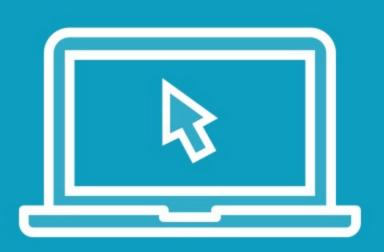
Value types (structs) cannot be registered with the container

A common requirement is to provide configuration

Prefer the strongly-typed options pattern



Demo



Best practice for handling configuration

Use built-in ASP.NET Core configuration system and options pattern





Using Configuration and Options in .NET Core and ASP.NET Core Apps

Steve Gordon

app.pluralsight.com/library/courses/dotnet-coreaspnet-core-configuration-options

Service Lifetimes

The service lifetime controls how long resolved objects live.

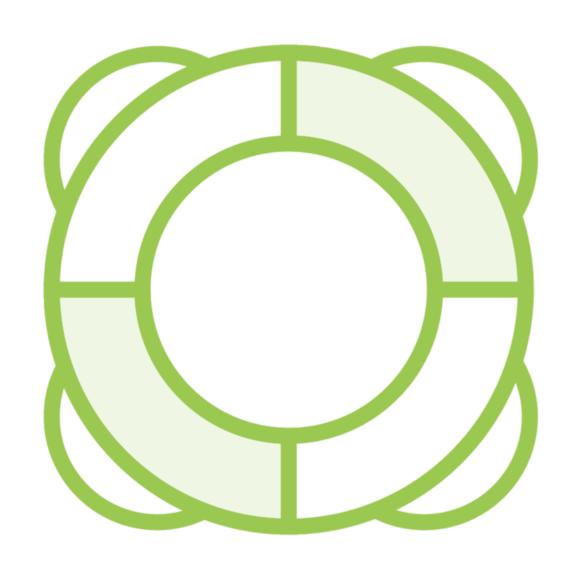


Registering Lifetimes on the IServiceCollection

```
public void ConfigureServices(IServiceCollection services)
{
   services.AddTransient<IServiceA, ServiceA>();
   services.AddSingleton<IServiceB, ServiceB>();
   services.AddScoped<IServiceC, ServiceC>();
}
```

Service Lifetimes

Singleton **Transient** Scoped



The dependency injection container tracks the instances it creates

Objects are disposed of or released for garbage collection once their lifetime ends

The lifetime affects the creation and reuse of service instances



Choose service lifetimes wisely!



Transient Services

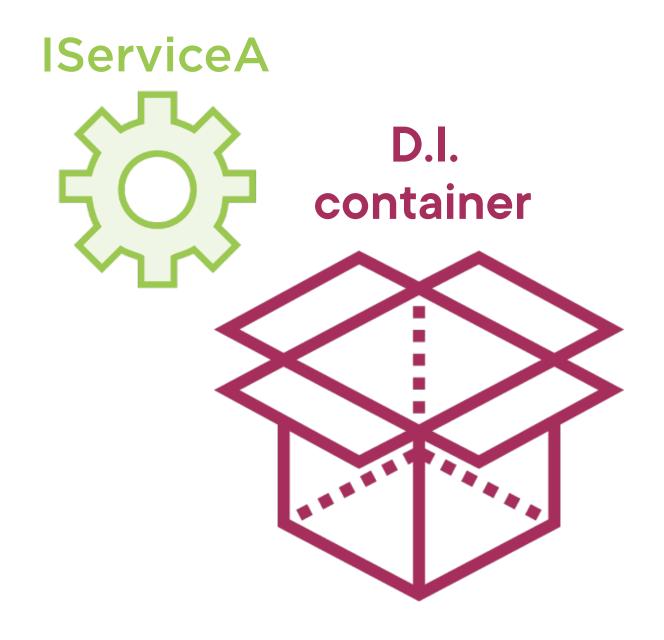
A new instance every time the service is resolved.

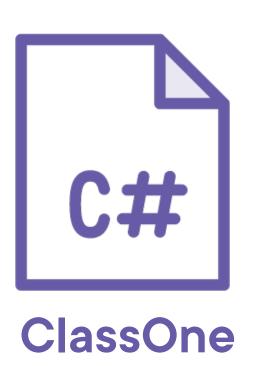


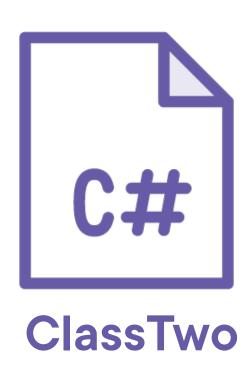
Each dependent class receives its <u>own</u> unique instance when the dependency is injected by the container.



Resolving Transient Services

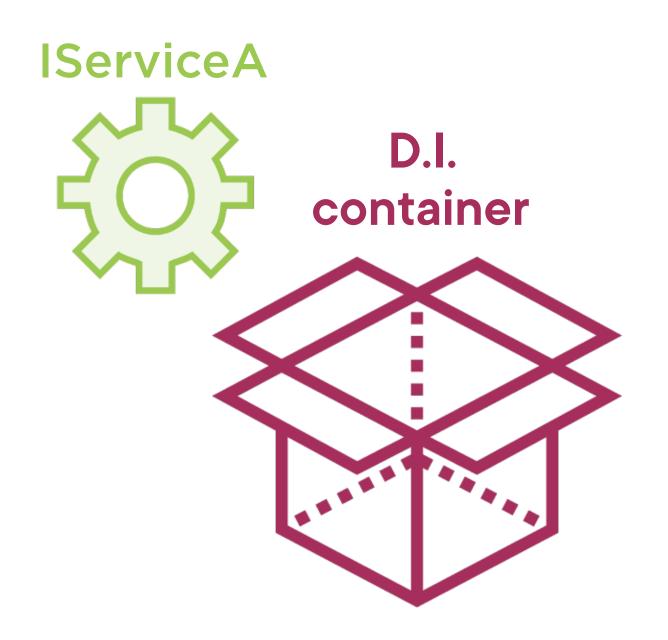




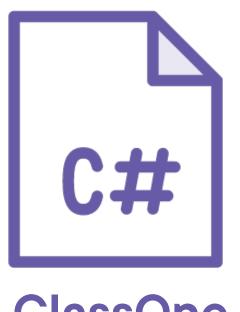




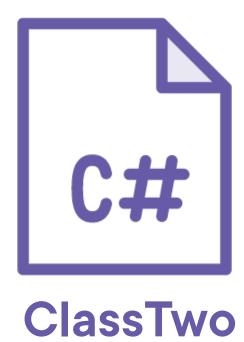
Resolving Transient Services



new ServiceA()



ClassOne

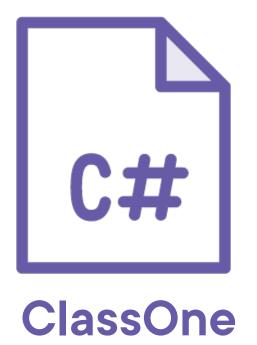




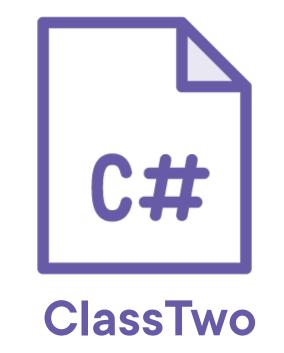
Resolving Transient Services



new ServiceA()



new ServiceA()





Use of Transient Services

May contain mutable state

No requirement to be thread safe

Small performance cost

- Multiple objects are created
- More work for the garbage collector

Easiest to reason about

Safest default choice

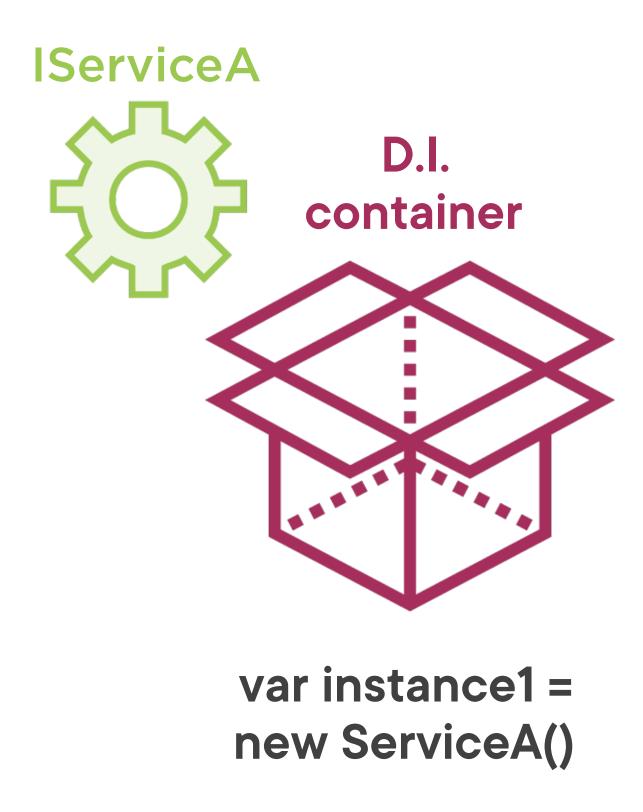
Singleton Services



One shared instance for the lifetime of the container (application).



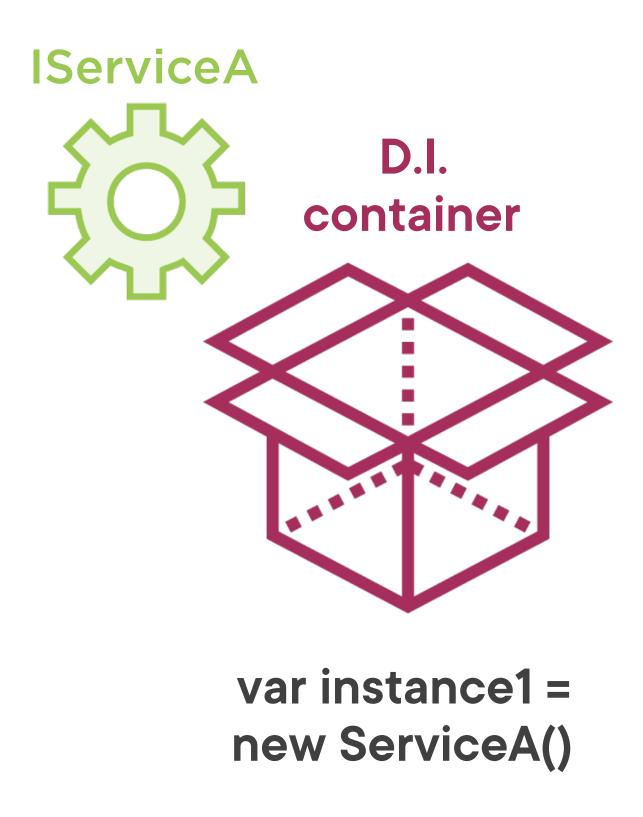
Resolving Singleton Services

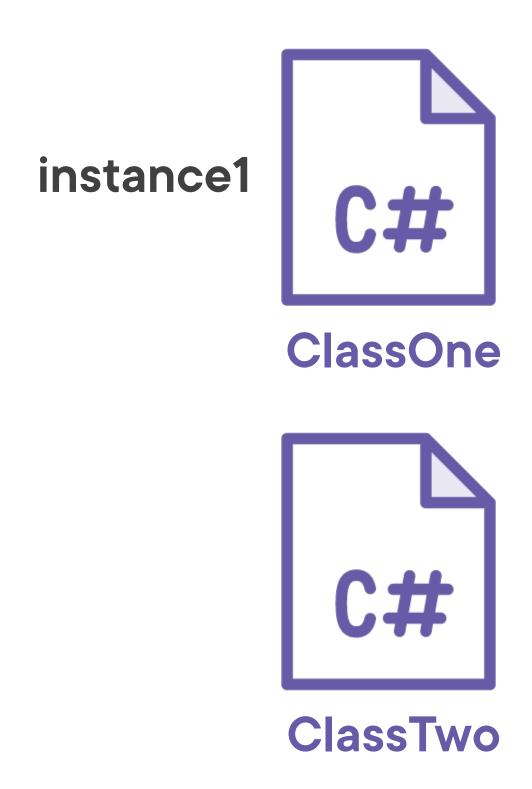






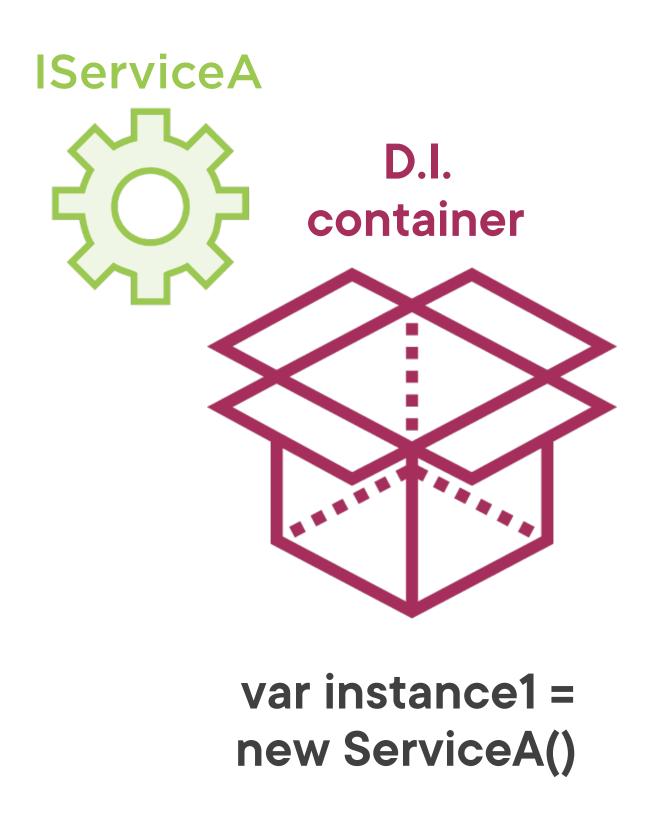
Resolving Singleton Services

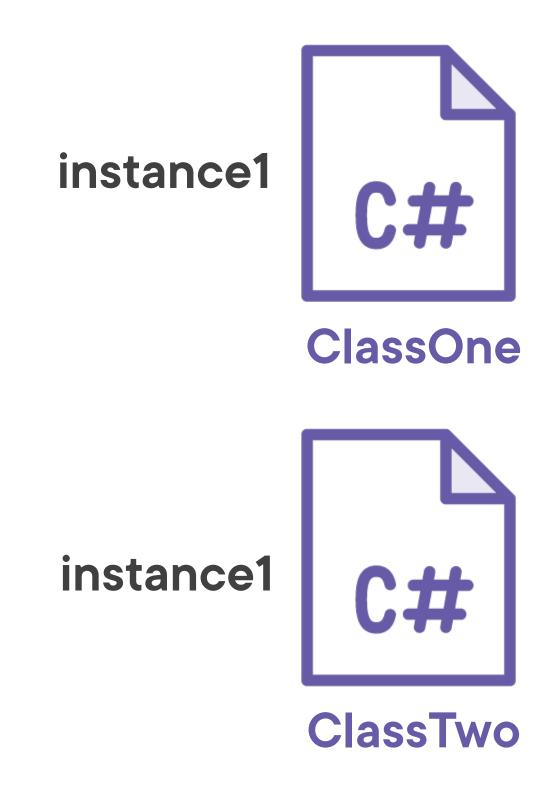






Resolving Singleton Services







Use of Singleton Services

Generally more performant

- Allocates less objects
- Reduces load on GC

Suited to types with expensive or time consuming work at creation

Must be thread-safe

Avoid mutable state

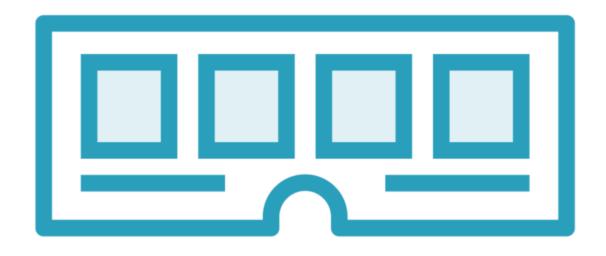
Suited to:

- Functional stateless services
- Caches

Consider frequency of use vs. memory consumption



Memory Considerations



Possible to create memory leaks using the singleton lifetime

Beware of singleton services where memory usage grows significantly over time

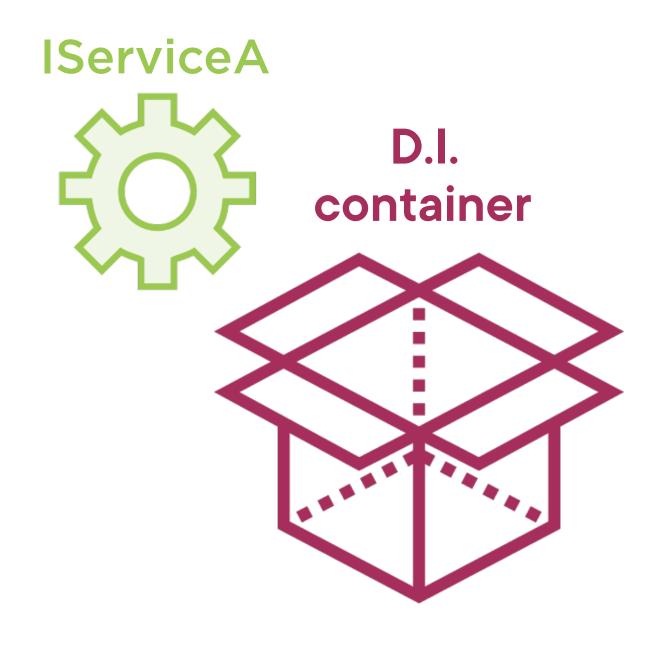
If a service is used very infrequently, the singleton lifetime may not be appropriate

Scoped Services



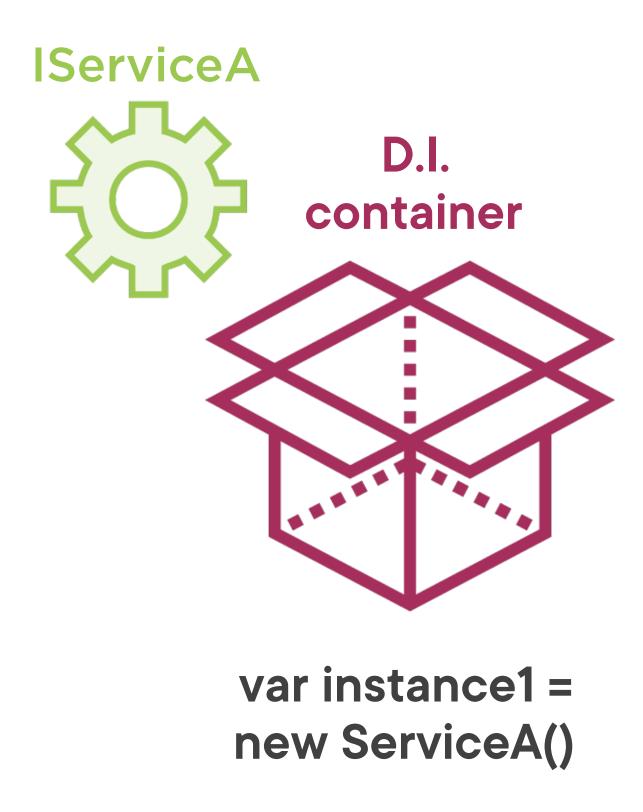
An instance per scope (request).

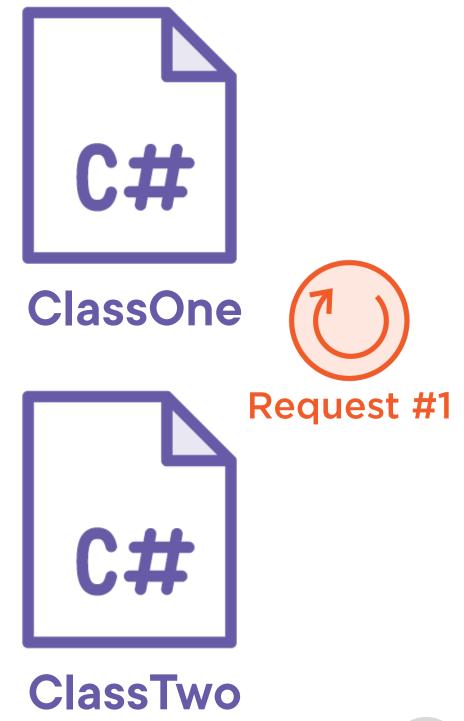




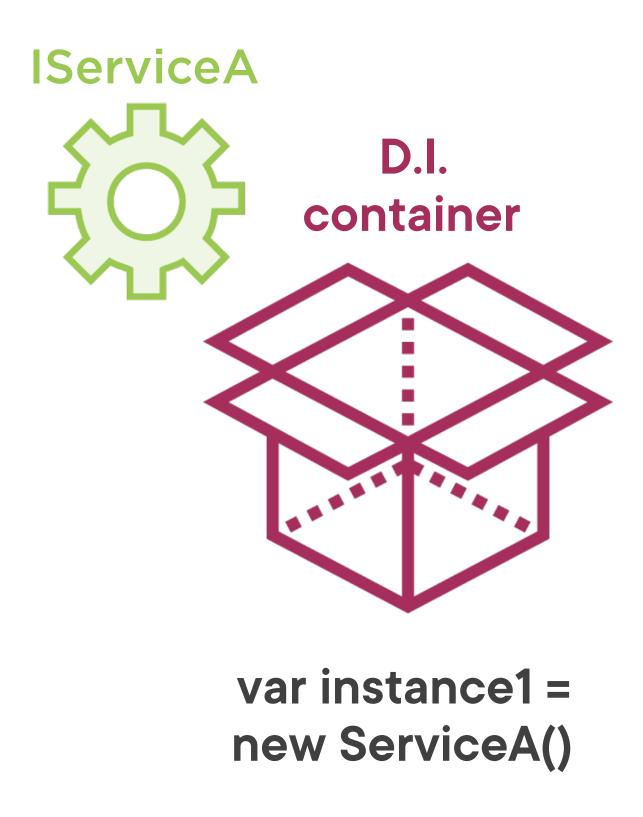


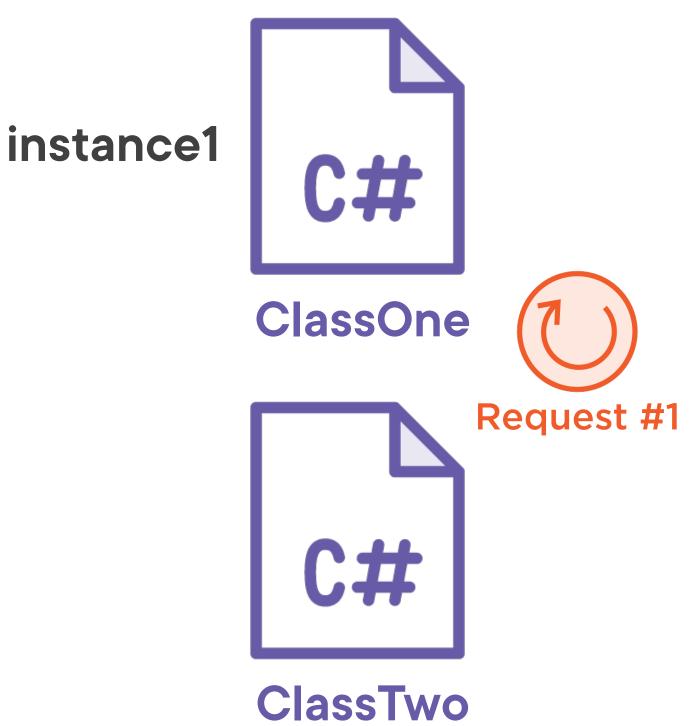




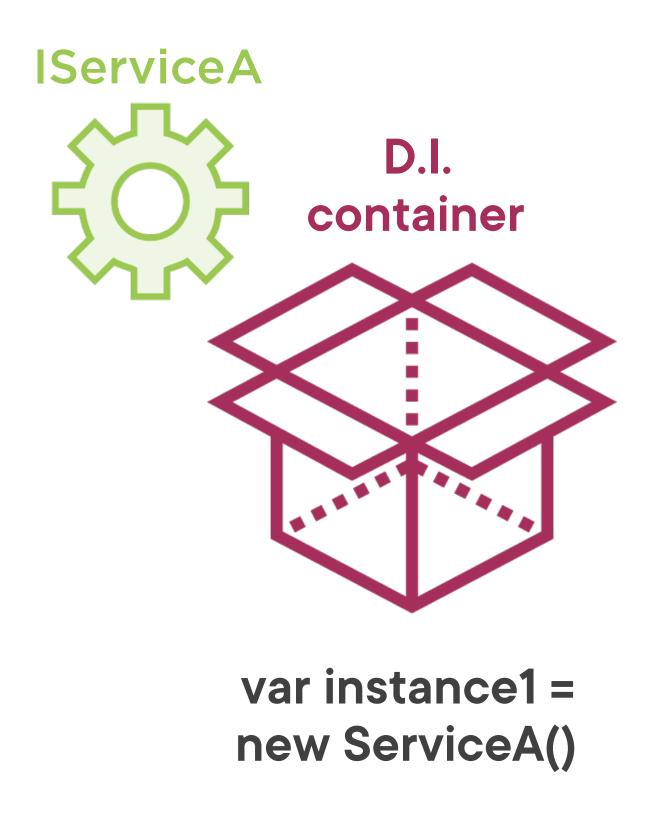


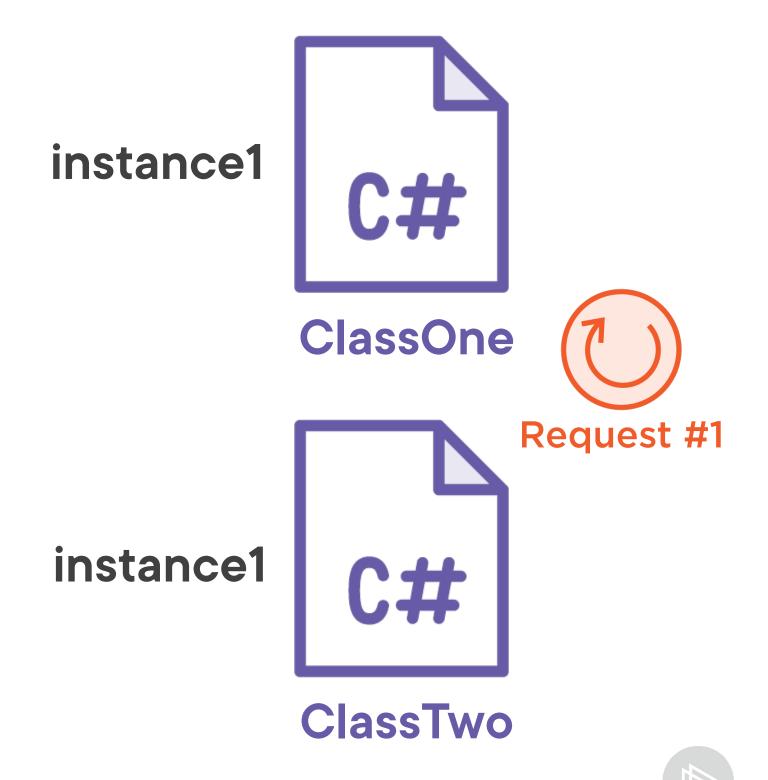








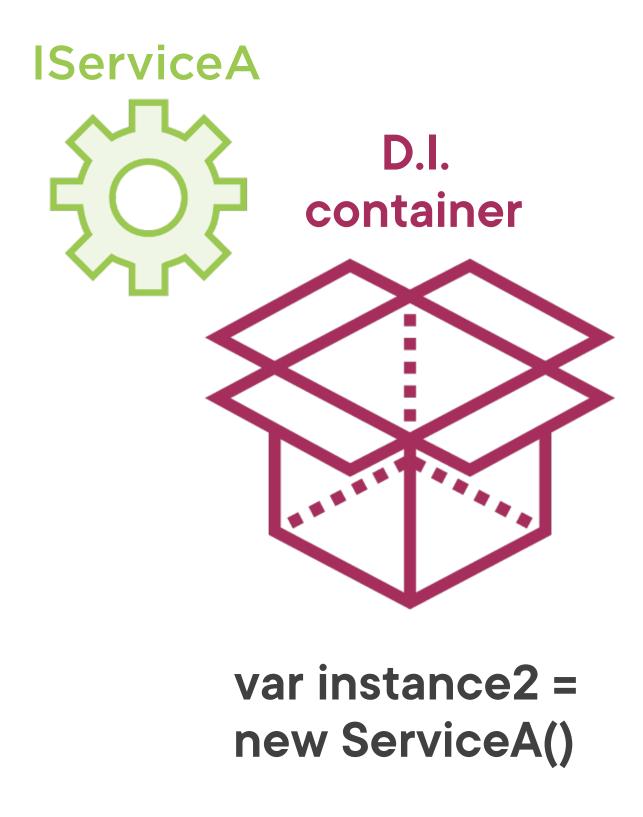


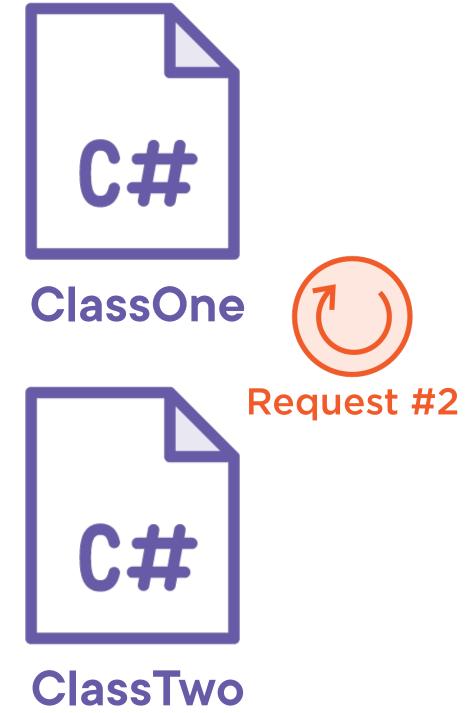




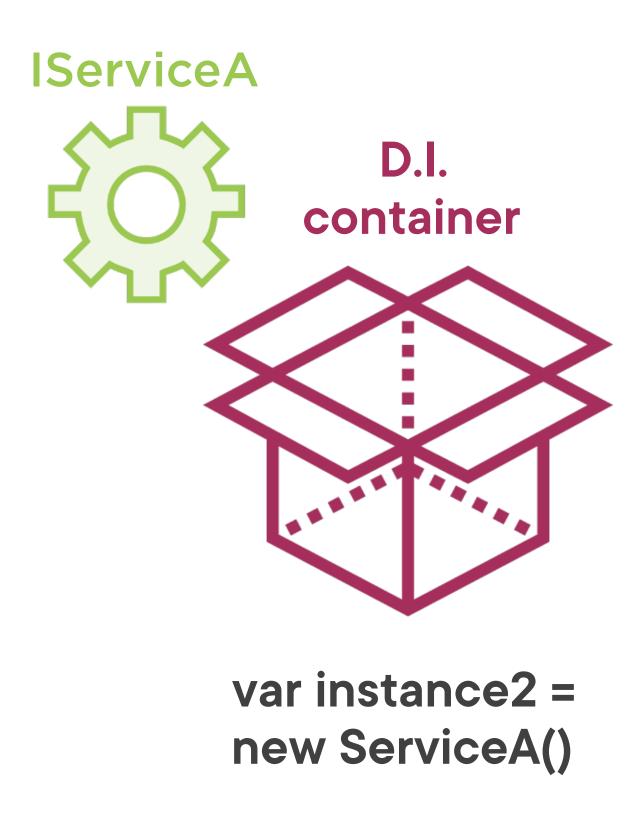


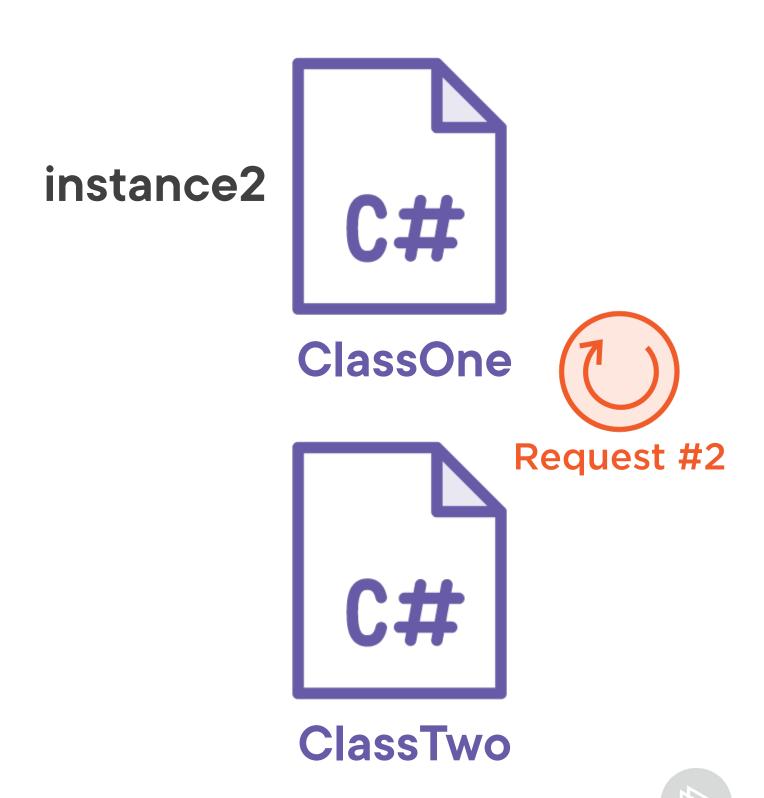


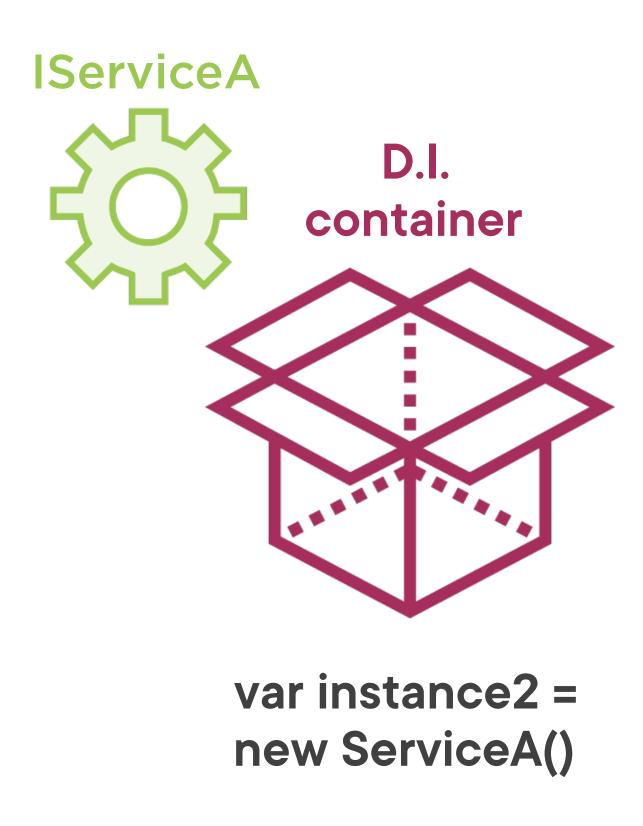


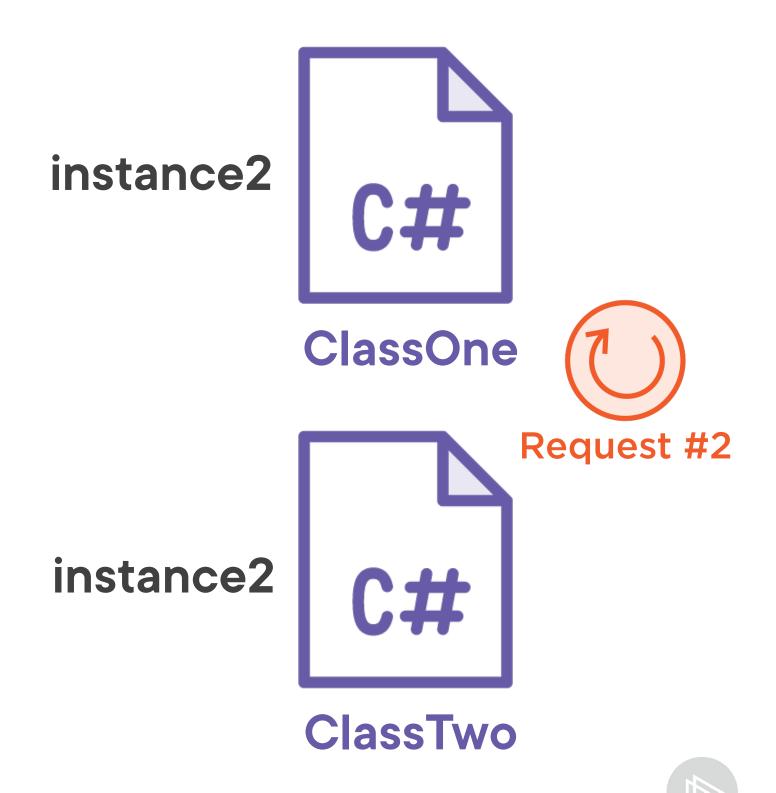












Use of Scoped Services

The container creates a new instance per request

Not required to be thread-safe

Components used in the request lifecycle receive the same dependency instance

Useful if a service may be required by multiple consumers per request

- An example of a scoped service is the Entity
 Framework DbContext
- DbContext change tracking works across a single request

Should not be captured by singleton services



Avoiding Captive Dependencies

Captive Dependencies



Ensure that the service lifetime is appropriate

- Consider the lifetime of dependencies

Captive dependencies

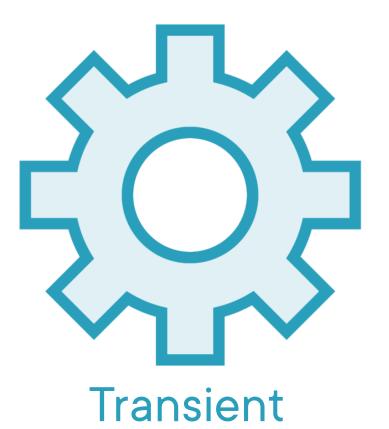
May live for longer than intended

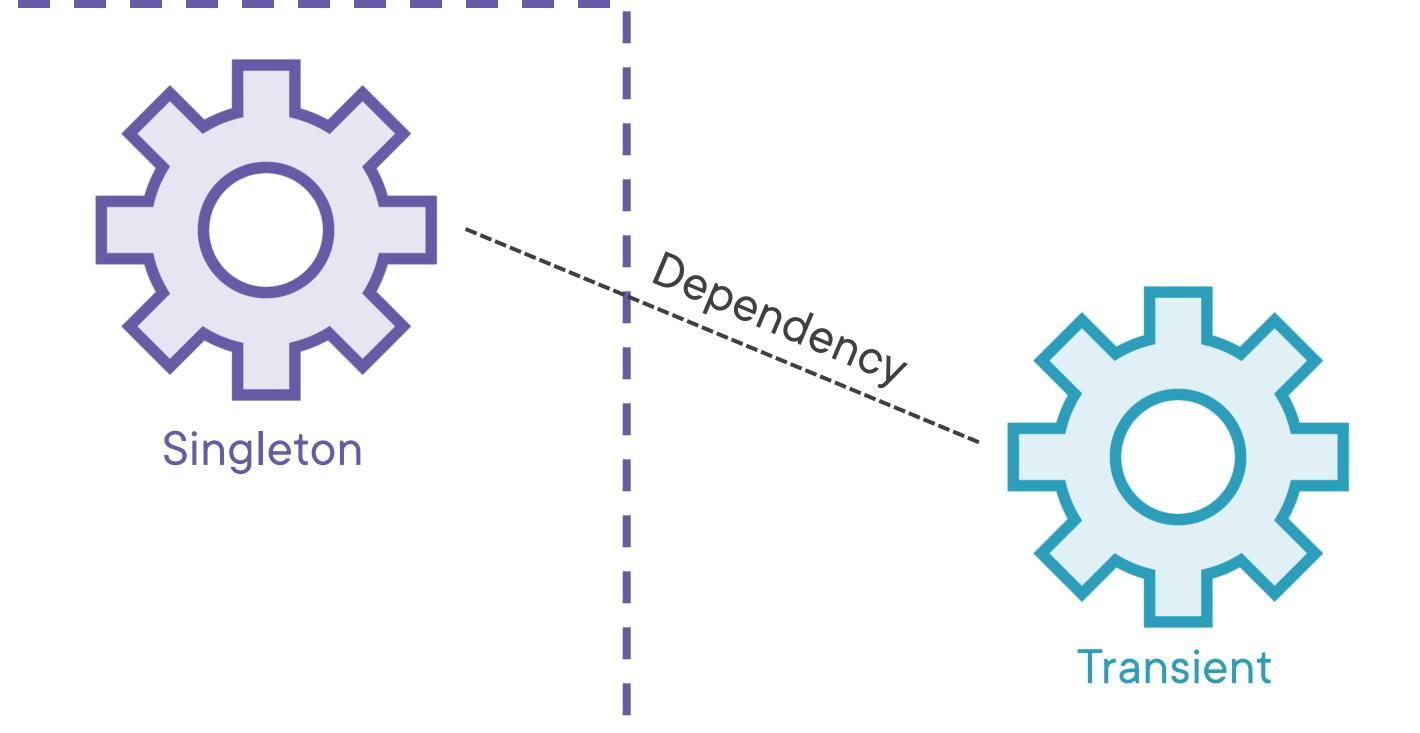


A service should not depend on a service with a lifetime shorter than its own.

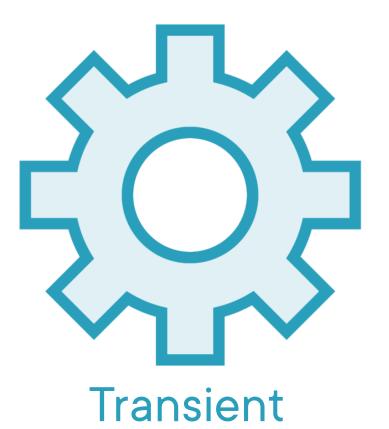


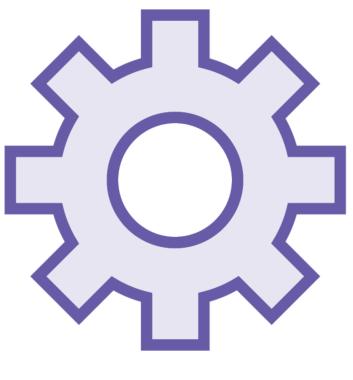




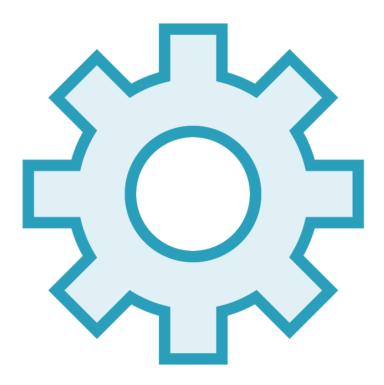












Transient

Side-effects of Captured Dependencies Accidental sharing of non-thread-safe services between threads

Objects living longer than their expected lifetime

Safe Dependencies

	Transient	Scoped	Singleton
Transient			
Scoped			
Singleton			





Scope Validation

Scope Validation



Enabled by default in development

Validates container scopes

Validation occurs at startup when the build method is invoked

Any captured scoped services cause a runtime InvalidOperationException



Scope Validation in Production



Disabled by default in production

Lack of a runtime exception does not mean everything is okay

Disposal of Services



```
public interface IDisposable
{
  void Dispose();
}
```

IDisposable Interface

Provides a mechanism for releasing unmanaged resources.

Dispose Pattern





IDisposable Best Practices for C# Developers

Elton Stoneman

app.pluralsight.com/library/courses/c-sharp-developers-idisposable-best-practices

Disposable Types



A using block or using statement is used to signal release of a disposable type

 The compiler generates code which calls
 Dispose() as soon as the consuming code no longer needs it

The D.I container supports IDisposable types

- Calls Dispose on instances at the end of their lifetime
- Automatic for types created by (owned by)
 the container

User created instances are not disposed

- Their lifetime is managed externally



lAsyncDisposable

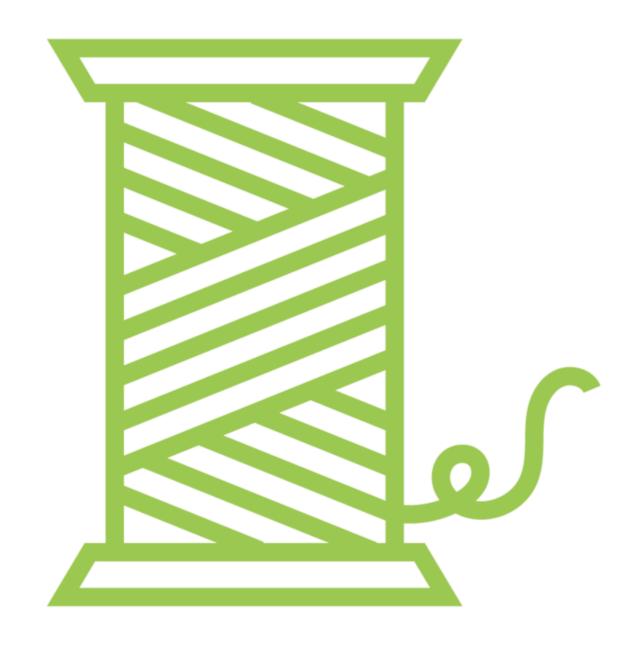


Introduced in .NET Core 3 and C# 8
Supports asynchronous disposal of types

The IServiceProvider supports asynchronous disposal of IAsyncDisposable types it creates

 Until .NET 6, lAsyncDisposable-only types were <u>not</u> supported from scopes and would cause an InvalidOperationException





IServiceScope returned by the "CreateScope" method implements only IDisposable

 The D.I contract could not be changed without breaking third-party containers

.NET 6 solves this:

- Added a new "CreateAsyncScope" extension method
- CreateAsyncScope returns a scope wrapped in an AsyncServiceScope that implements IDisposable and IAsyncDisposable

The wrapper determines if the IServiceScope implementation supports DisposeAsync(), otherwise falling back to Dispose()

The built-in container supports scoped lAsyncDisposable services



Demo



Complete initial service registrations for the Tennis Booking application

- Apply the techniques learned so far

The Entity Framework DbContext is registered as a scoped service.



ValidateOnBuild



Configurable on the ServiceProviderOptions

Enabled by default in the development environment

When enabled, a check is performed to verify that all services can be created

Triggered by the call to builder.Build()







ASP.NET Core Component Activation

Controllers and Razor pages are activated per-request and are not directly registered with the DI container by default.





Don't Panic!



Up Next:

Registering More Complex Services

