

# Registering More Complex Services

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# Overview



## **IServiceCollection extension methods**

### **Advanced registration requirements**

- Review the options when using the built-in Microsoft container
- Explore where we reach its limitations

## **Improving registration code organization**



# Service Descriptors

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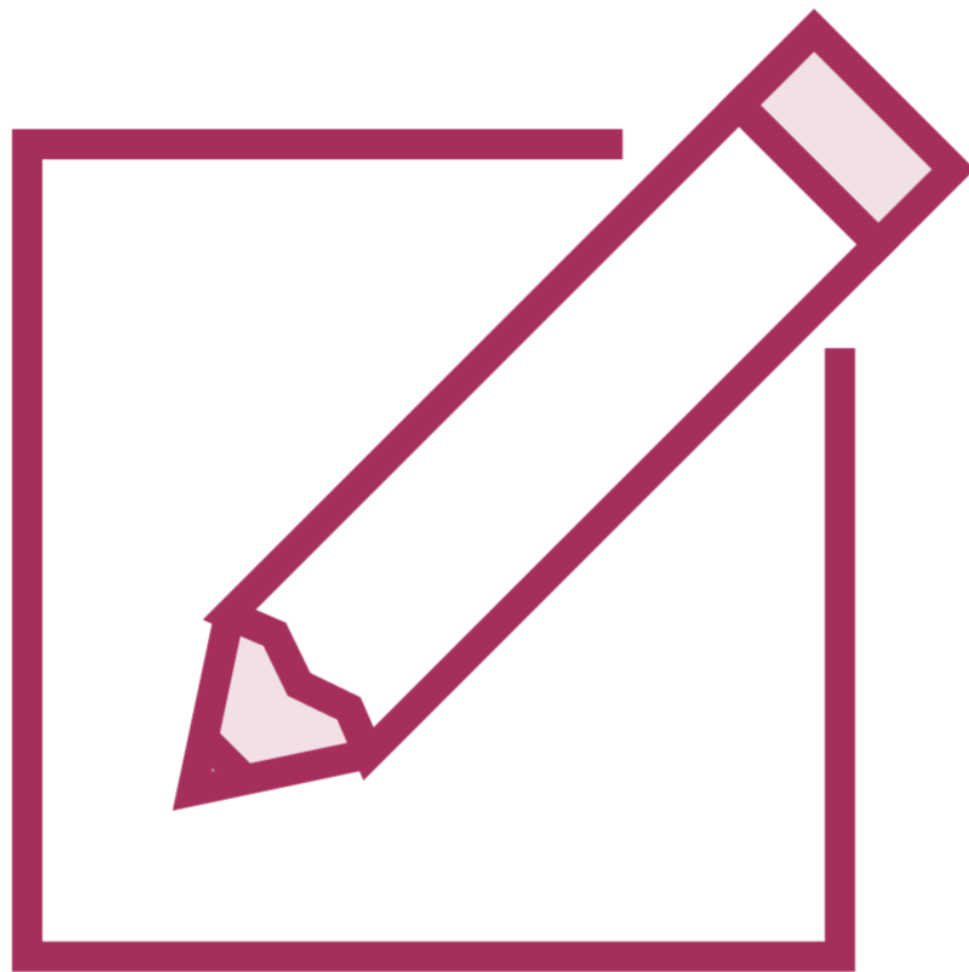
Service descriptors contain  
information about registered  
services.



```
public class ServiceDescriptor
{
    // CONSTRUCTORS

    public Type ImplementationType { get; }
    public Type ServiceType { get; }
    public ServiceLifetime Lifetime { get; }
    public object ImplementationInstance { get; }
    public Func<IServiceProvider, object> ImplementationFactory { get; }
}
```

# Service Descriptors



**We rarely need to work directly with service descriptors**

**Created when we call (Try)AddTransient, (Try)AddScoped and (Try)AddSingleton**

**Some advanced scenarios require the use of service descriptors**

**Used internally by the service provider to resolve services**

# Add vs. TryAdd

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# Demo



**Duplicated service registrations**

**Add vs. TryAdd behaviour**



“The order of service registrations is generally not important”.

**Steve Gordon – Earlier in this course!**



The TryAdd extension methods only register a service if the service type does not already exist in the IServiceCollection.



# TryAdd Extension Methods



**The TryAdd methods are most convenient in complex applications**

- Express intent more clearly
- Avoid accidental replacement of previously registered services

**Safest to prefer the TryAdd methods by default**

# Registering an Interface Multiple Times

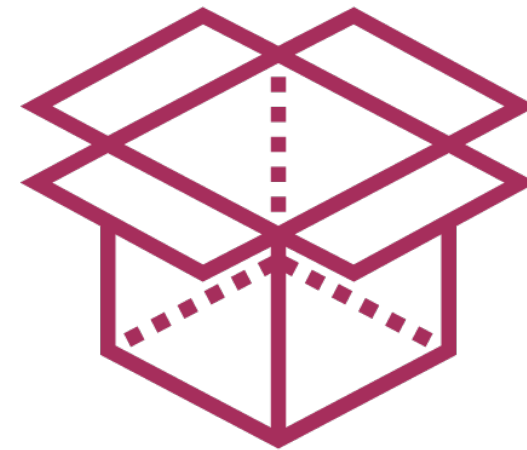
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# Multiple Registrations

Dependency Injection  
Container

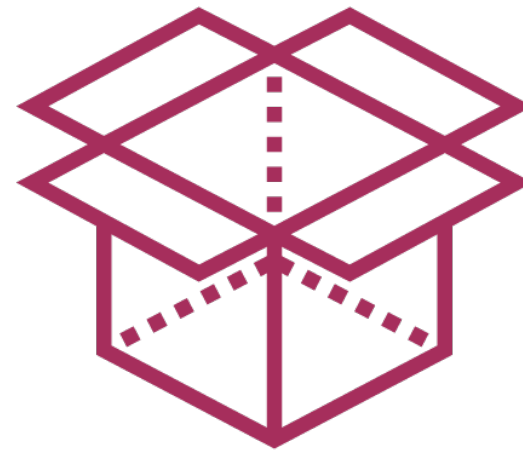


Lifetime	Service Type	Implementation Type
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# Multiple Registrations

Dependency Injection  
Container



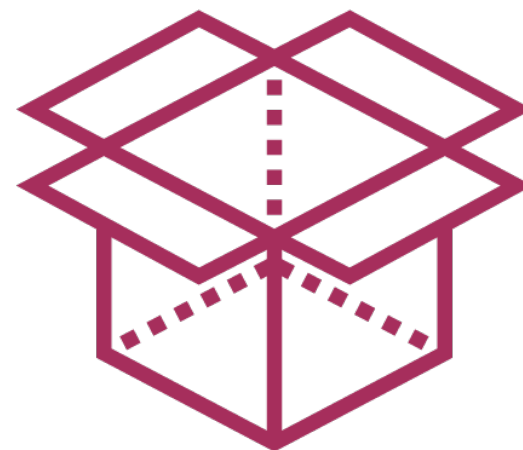
Lifetime	Service Type	Implementation Type
Singleton	IWeatherForecaster	AmazingWeatherForecaster





# Multiple Registrations

Dependency Injection  
Container

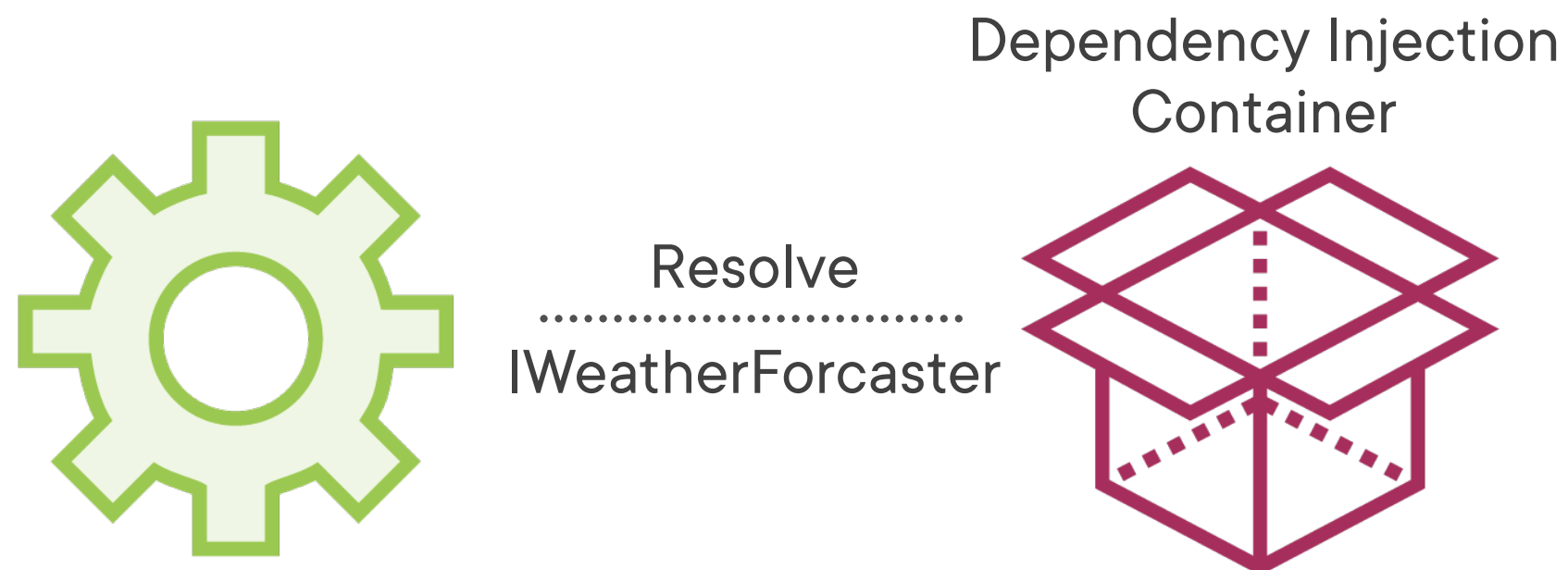


Lifetime	Service Type	Implementation Type
Singleton	IWeatherForecaster	AmazingWeatherForecaster
Singleton	IWeatherForecaster	RandomWeatherForecaster



# Multiple Registrations

```
public SomeService(IWeatherForecaster weatherForecaster)
```

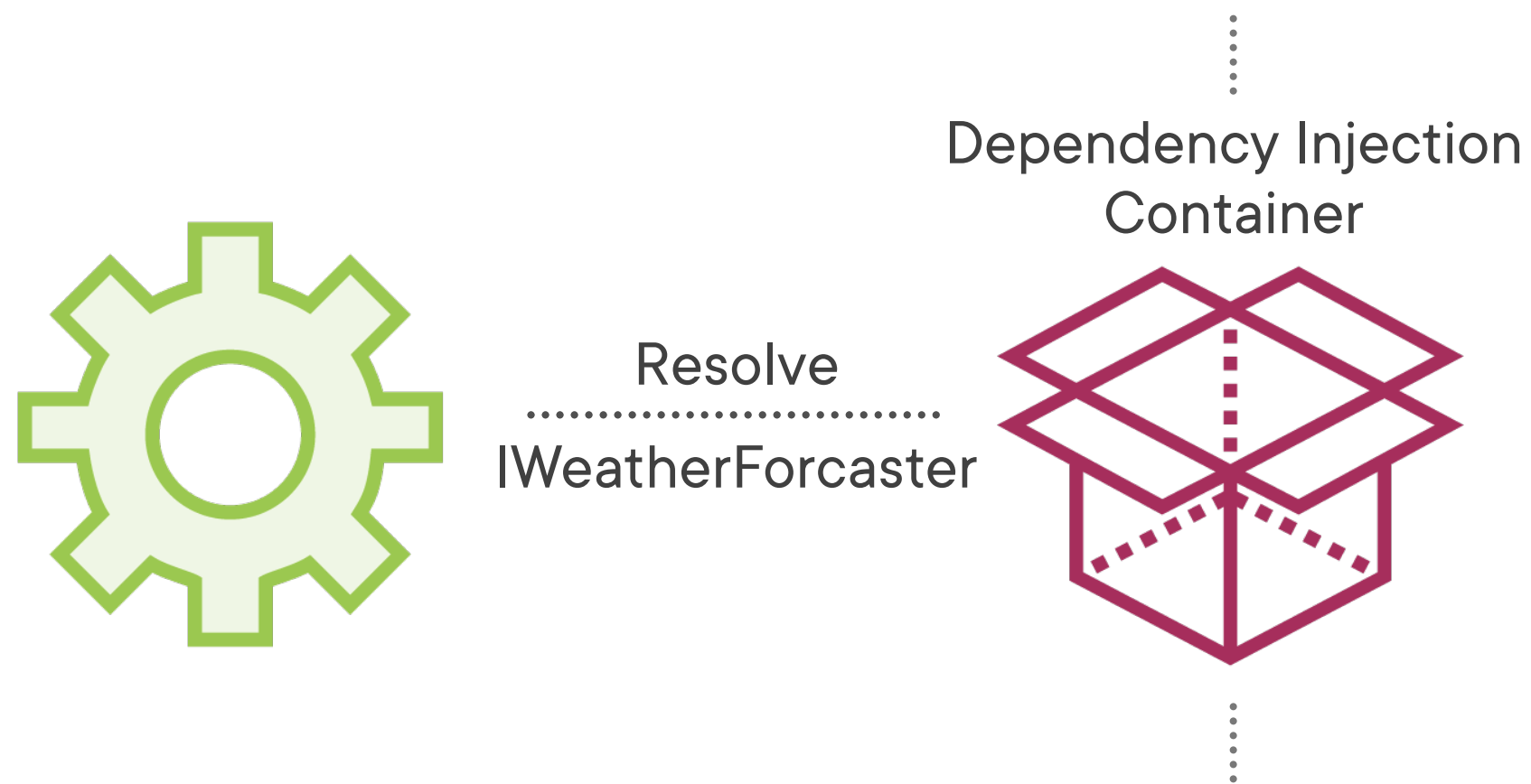


Lifetime	Service Type	Implementation Type
Singleton	IWeatherForecaster	AmazingWeatherForecaster
Singleton	IWeatherForecaster	RandomWeatherForecaster



# Multiple Registrations

```
public SomeService(IWeatherForecaster weatherForecaster)
```



Lifetime	Service Type	Implementation Type
Singleton	IWeatherForecaster	AmazingWeatherForecaster
Singleton	IWeatherForecaster	RandomWeatherForecaster



# Demo



**Replacing a service registration**

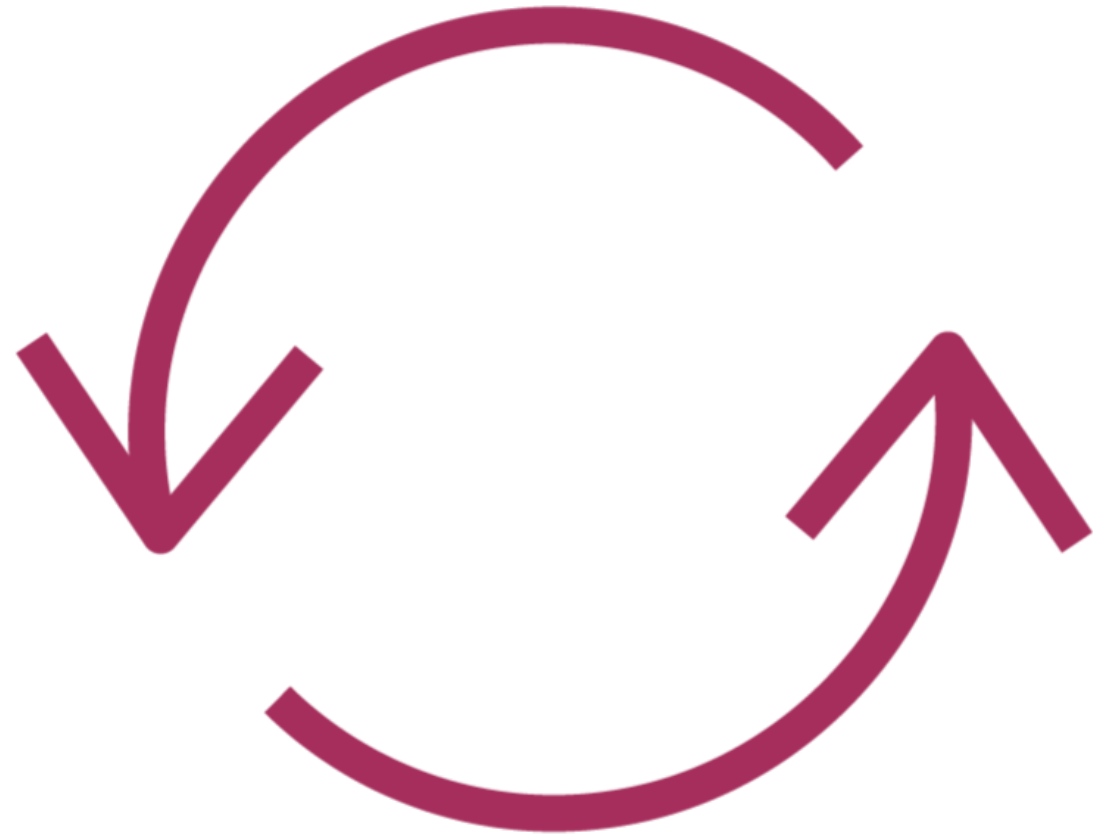
**Removing service registrations**



Replace only supports  
removing the first registration  
of a service type from the  
IServiceCollection



# Replace Method



**Looks for the first existing registration matching the service type**

- If an entry is located, it is removed

**A new registration for the service type is then added to the IServiceCollection**

- Its specified implementation type will be used for the new registration

# Demo



**Why the container allows multiple service registrations**

**Implement a rule pattern by registering multiple implementations of an interface**

- Add new functionality with minimal changes to existing code





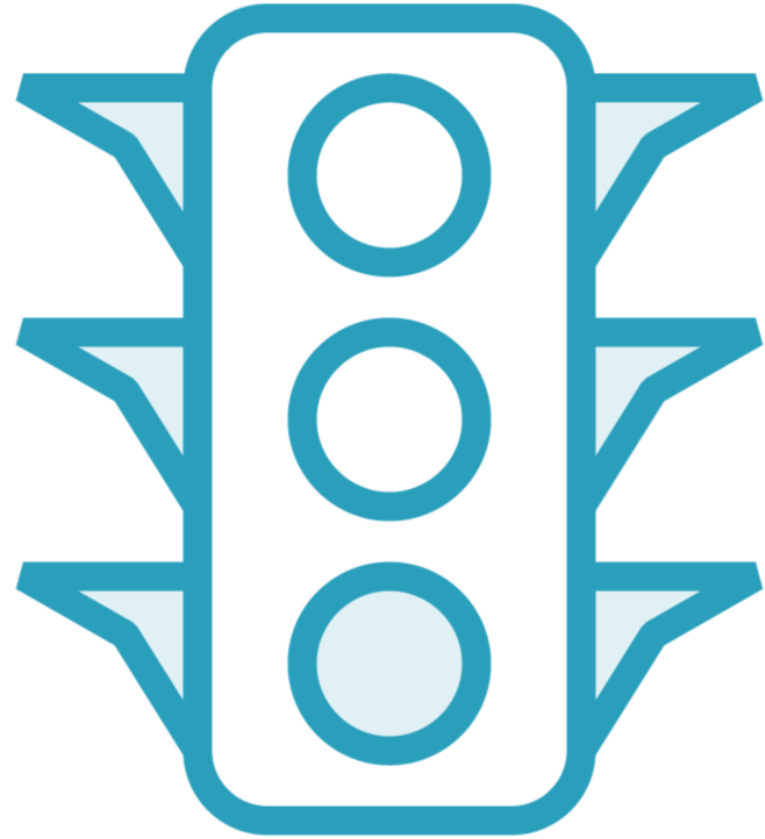
# Requirement

Ensure that all bookings made by members of the tennis club comply with a set of defined rules.





# IEnumerable<T> Dependencies



**For IEnumerable<T> dependencies, the service provider resolves all registered implementations for the service type**

**This only applies when the parameter is typed as IEnumerable**

**The service provider does not resolve services if the parameter is an array or any other collection type**

- IList
- ICollection
- etc.



# Dependencies

**ClubIsOpenRule**  
**MaxBookingLengthRule**  
**MaxPeakTimeBookingLengthRule**

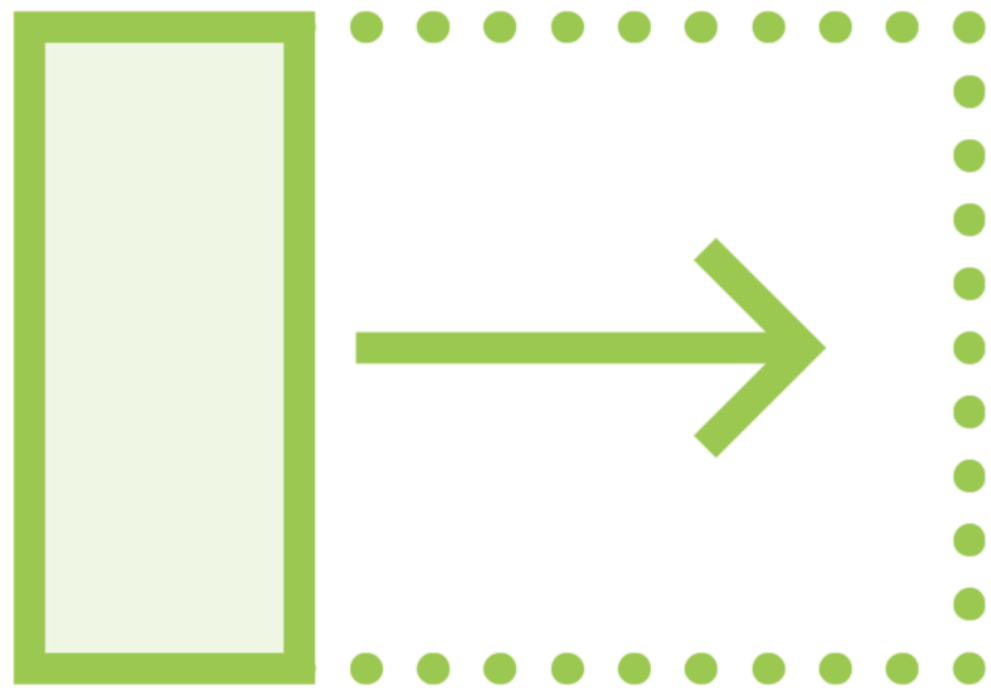
**MemberBookingsMustNotOverlapRule**  
**MemberCourtBookingsMaxHoursPerDayRule**

**IOptions<ClubConfiguration>**  
**IOptions<BookingConfiguration>**

**ICourtBookingService**



# Simple Extensibility



## **Adding new rules**

- Add new `ICourtBookingRule` implementation
- Register it with the `IServiceCollection`

## **No further changes required**

## **Applies separation of concerns and single responsibility**

- Application is easier to maintain



## Extension

Add a new rule to ensure bookings are only valid if they are made for a date and time which is in the future.



# Demo



**What happens if the same implementation is added twice?**

**Safely registering multiple implementations with TryAddEnumerable**





# Requirement

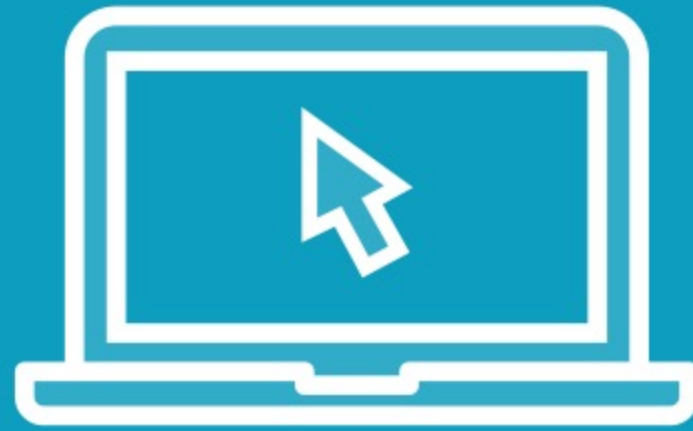
Improve user experience by showing only valid time slots are selectable when making a court booking.



The Add methods are not  
idempotent.



# Demo



**Register services which provide an implementation factory**

**Discuss scenarios for applying implementation factories**







# Implementation Factories

Provide complete control over the  
creation of the implementation type.



# Implementation Factory Signature

```
public static void TryAddSingleton<TService>(
    this IServiceCollection services,
    Func<IServiceProvider, TService> implementationFactory)
    where TService : class;
```

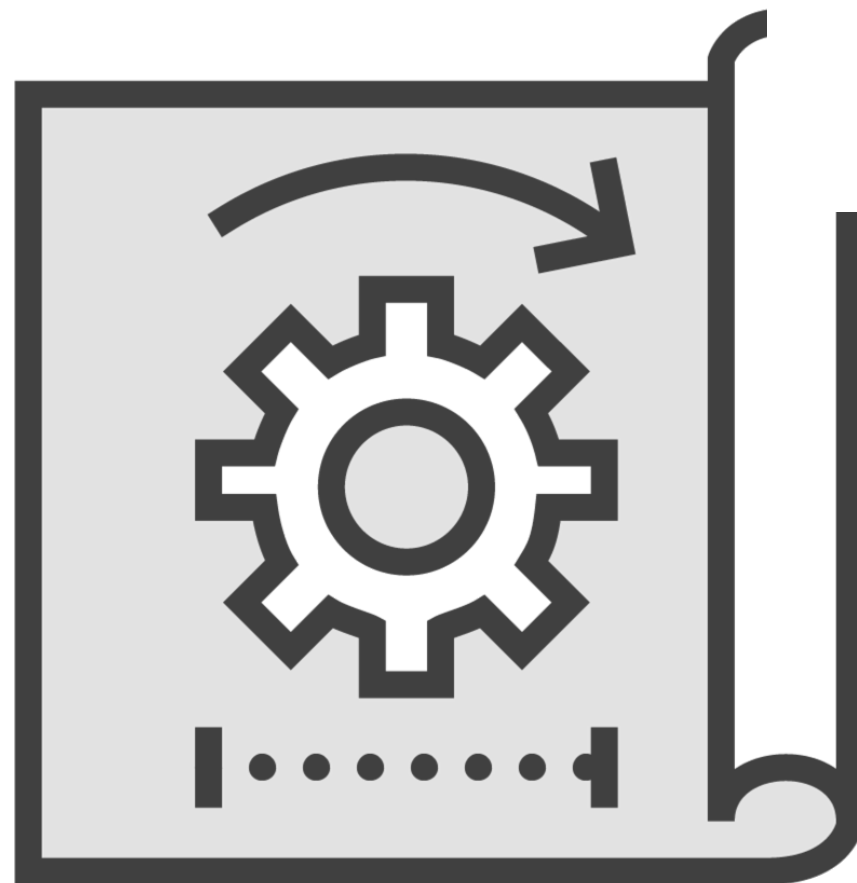


# Implementation Factory Signature

```
public static void TryAddSingleton<TService>(
    this IServiceCollection services,
    Func<IServiceProvider, TService> implementationFactory)
    where TService : class;
```



# Implementation Factory Delegate



**Invoked at runtime**

**Has access to the built `IServiceProvider`**

**May resolve services**

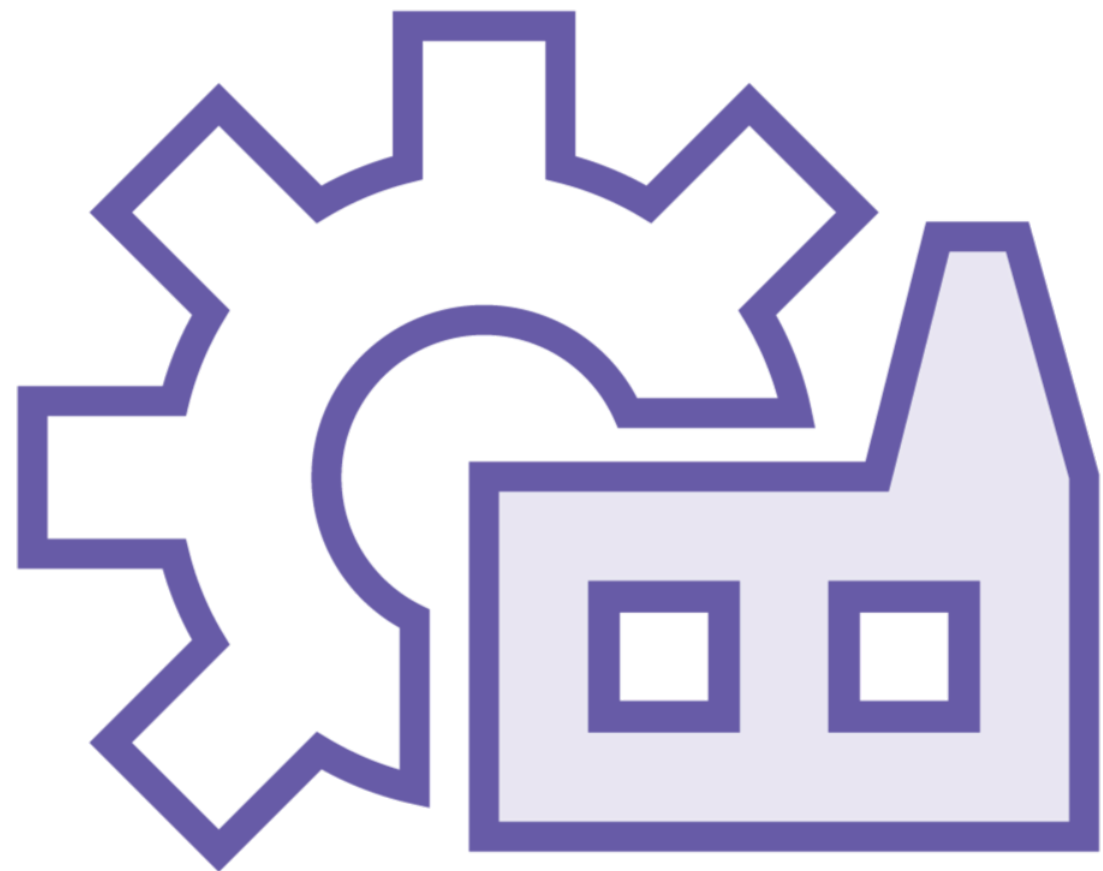
**Responsible for returning a constructed instance of the service type**



# Forwarding Registrations



# Implementation Factories

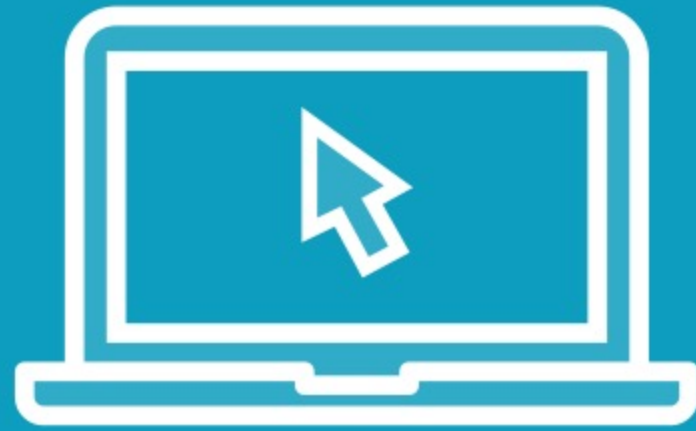


**Apply in advanced scenarios**

**Prefer refactoring to support automatic creation of types by the service provider**

**Legacy or third-party types may require developers to use implementation factories**

# Demo



**Why register an implementation against multiple service types?**

**How to register an implementation multiple times**





# Requirement

Add a random greeting for logged in members when they begin making a booking.





Any instances created outside of the dependency injection container are not automatically disposed of or released for garbage collection.



# Demo



## Registering open generic services



# Demo



## Improving the readability of registrations



Extension methods are particularly beneficial in libraries to ensure correct registration of all required services.



# Up Next:

## Injecting and Resolving Dependencies

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