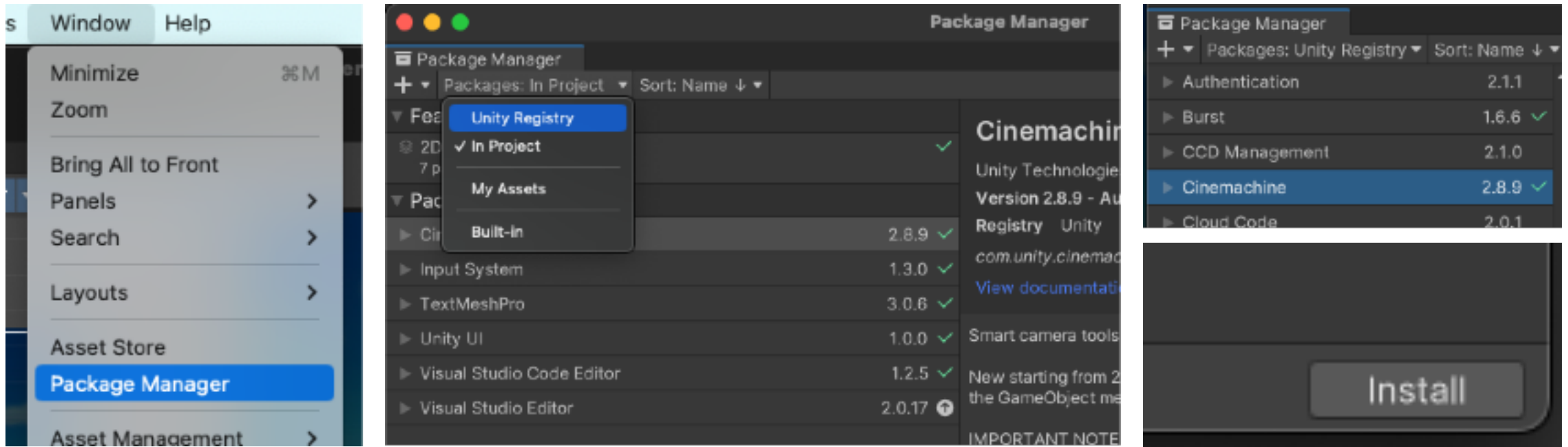


Unity Package Manager

Open Package Manager, select Unity Registry, install Cinemachine & Input System



Assignment (StartProject)

Camera Follow

Configure the Player

Programming the Player

- Jump

- Move

- ResetPlayer

- OnCollisionEnter2D

- CollectCoin

Jump Sprite

Add Coins

Play Around

