Github MGDD

https://github.com/HR-CMGT/Minor-GDD-Unity/

Github Documentation

Resources

Tutorials

Project Files

Unity Tips & Best Practices

Code Snippets

Basics 1

Presentation - Project Files - Resources - Tutorials - Assignment

Presentation

This week's presentation can be found here

Resources

- . Our own tips, tricks and best practices for working with Unity, with a bunch of gifs
- A list of external tutorials to help you with specific topics, from learning the basics to creating a certain effect.
- . Get graphics, sounds, code and other free stuff from the resources page

Assignment

- 1. Download and open Unity
- 2. Create a new 2D project