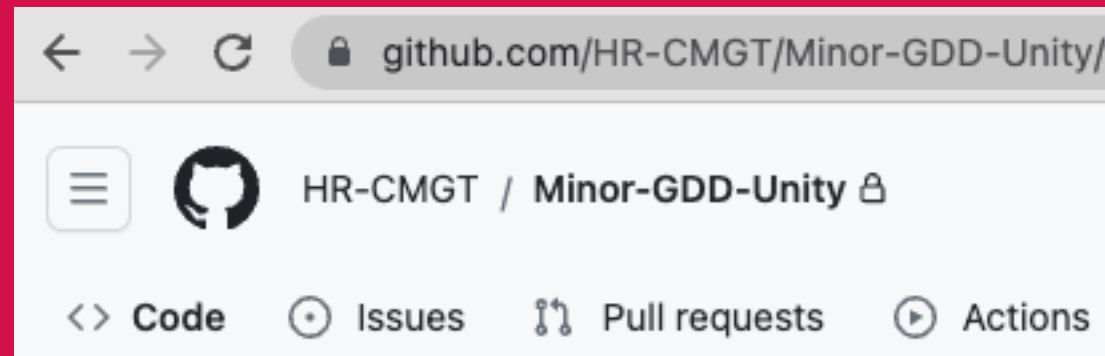


Github MGDD

<https://github.com/HR-CMGT/Minor-GDD-Unity/>



Github Documentation

Resources

Tutorials

Project Files

Unity Tips & Best Practices

Code Snippets

Basics 1

[Presentation](#) - [Project Files](#) - [Resources](#) - [Tutorials](#) - [Assignment](#)

Presentation

This week's [presentation](#) can be found here

Resources

- Our own [tips, tricks and best practices](#) for working with Unity, with a bunch of gifs
- A list of [external tutorials](#) to help you with specific topics, from learning the basics to creating a certain effect.
- Get graphics, sounds, code and other free stuff from the [resources](#) page

Assignment

1. Download and open Unity
2. Create a new 2D project

