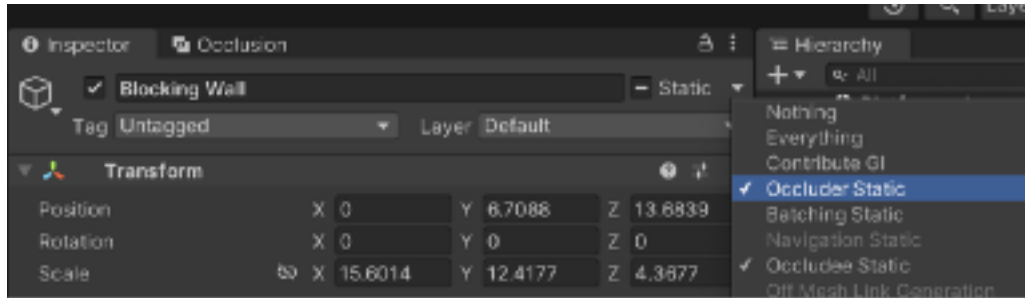


Frustum Culling

Setup:

Mark objects as “Occluder/Occludee Static”

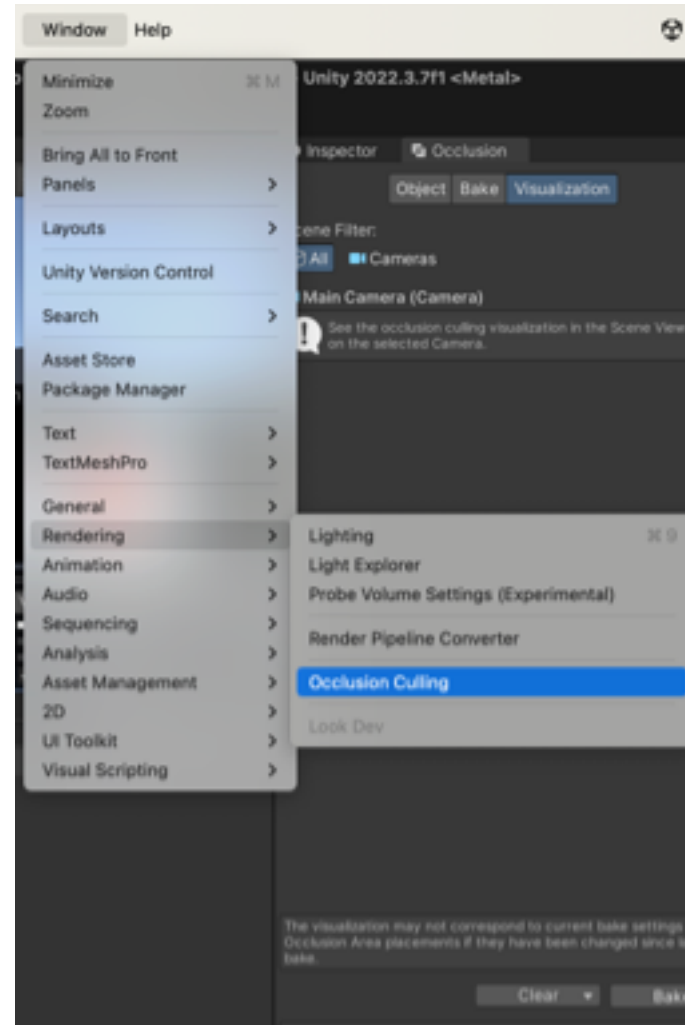
Note: these objects should NOT move!



Occluder = object that can block other objects' visibility

Occludee = object that gets hidden behind occluders

Occlusion Culling



Open Occlusion tab

Click “Bake”

Select “Visualization”



