

Lab -

DIP : Design and Analysis of Algorithm

AIM : Write a program to solve the following Algorithm

1. Breadth First Search.
2. Depth First Search.

Name : Ambalia Harshit

Department : Computer Engineering (M.Tech sem II)

Roll no : MT001

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Program 01 : Depth First Search(Without recursion)

- Code :

```
// DFS

#include <stdio.h>

void print_1d_integer_array(int integer_array[], int n) {
    for( int i=0;i<n;i++ ) {
        printf("%d ", integer_array[i]);
    }
    printf("\n");
}

void dfs(int start, int length, int graph[length][length], int
visited[length], int parent[length]) {
    int stack[(length*(length-1))/2]; // Considering mesh topology - Max
edge count is : (length*(length-1))/2
    int top = -1;

    top++;
    stack[top] = start;
    visited[start] = 1;

    printf("DFS Traversal order :\n");
    while( top!=-1 ) {

        printf("Stack before exploring : ");
        print_1d_integer_array(stack, top);

        // Visiting each node : O(n)
        int current = stack[top];
        top--;
        printf("Current node : %d ", current+1);

        // Exploring adjacent nodes of current
        for( int i=0;i<length;i++ ) {
            // Visiting adjacent nodes for each vertices : O()
            if (graph[current][i] && !visited[i]) {
```

```

        top++;
        stack[top] = i; // Add adjacent nodes to stack
        visited[i] = 1; // Node is now visited
        parent[i] = current; // As we reached from current to this
node
    }
}

printf("\nStack after exploring node : ");
print_1d_integer_array(stack, top);
printf("\nis visited : ");
print_1d_integer_array(visited, length);
}

printf("\nDFS Spanning Tree :\n");
for( int i=0;i<length;i++ ) {
    printf("(%d, %d)\n", parent[i]+1, i+1);
}
}

int main() {
    int n=9;

    int graph[9][9] = {
        {0, 1, 0, 1, 0, 0, 0, 0, 0},
        {1, 0, 1, 0, 0, 0, 0, 0, 0},
        {0, 1, 0, 1, 0, 0, 0, 1, 1},
        {1, 0, 1, 0, 1, 0, 0, 0, 0},
        {0, 0, 0, 1, 0, 1, 1, 0, 0},
        {0, 0, 0, 0, 1, 0, 0, 0, 0},
        {0, 0, 0, 0, 1, 0, 0, 0, 0},
        {0, 0, 1, 0, 0, 0, 0, 0, 0},
        {0, 0, 1, 0, 0, 0, 0, 0, 0},
    };

    int visited[9] = {0};
    int parent[9] = {-1};
    int start = 0;

    dfs(start, n, graph, visited, parent);

    return 0;
}

```

```

}

/*
Time complexity :
Visiting n vertex once :  $O(n)$ 
For each vertex, exploring its m adjacent nodes(edges) :  $O(n+m)$ 
*/

```

- Output Screen-shots :

```

● hr@Edith:~/Documents/Semester_10/Lab_DAA/Lab_06$ cd
  cuments/Semester_10/Lab_DAA/Lab_06/"pr01
DFS Traversal order :
Stack before exploring :
Current node : 1
Stack after exploring node : 1

is visited : 1 1 0 1 0 0 0 0 0
Stack before exploring : 1
Current node : 4
Stack after exploring node : 1 2

is visited : 1 1 1 1 1 0 0 0 0
Stack before exploring : 1 2
Current node : 5
Stack after exploring node : 1 2 5

is visited : 1 1 1 1 1 1 1 0 0
Stack before exploring : 1 2 5
Current node : 7
Stack after exploring node : 1 2

is visited : 1 1 1 1 1 1 1 0 0
Stack before exploring : 1 2
Current node : 6
Stack after exploring node : 1

is visited : 1 1 1 1 1 1 1 0 0
Stack before exploring : 1
Current node : 3
Stack after exploring node : 1 7

is visited : 1 1 1 1 1 1 1 1 1
Stack before exploring : 1 7
Current node : 9
Stack after exploring node : 1

```

```

is visited : 1 1 1 1 1 1 1 1 1
Stack before exploring : 1
Current node : 8
Stack after exploring node :

is visited : 1 1 1 1 1 1 1 1 1
Stack before exploring :
Current node : 2
Stack after exploring node :

is visited : 1 1 1 1 1 1 1 1 1

DFS Spanning Tree :
(0, 1)
(1, 2)
(4, 3)
(1, 4)
(4, 5)
(5, 6)
(5, 7)
(3, 8)
(3, 9)

```

```

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```

Program 02 : Breadth First Search.

- Code :

```
// BFS

#include <stdio.h>

void bfs(int start, int length, int graph[length][length], int
visited[length], int parent[length]) {
    int queue[(length*(length-1))/2]; // Considering mesh topology - Max
edge count is : (length*(length-1))/2
    int front = 0;
    int rear = -1;

    rear++;
    queue[rear] = start;
    visited[start] = 1;

    while( front<=rear ) {
        int current = queue[front++];
        printf("%d ", current+1);

        // Explore adjacent nodes of current
        for( int i=0;i<length;i++ ) {
            if( graph[current][i] && !visited[i] ) {
                rear++;
                queue[rear] = i; // Add adjacent nodes to the queue
                visited[i] = 1; // Node is now visited
                parent[i] = current; // As we reached from current to this
node
            }
        }
    }

    printf("\nBFS Spanning Tree :\n");
    for( int i=0;i<length;i++ ) {
        if( parent[i]!=-1 ) {
            printf("(%d, %d)\n", parent[i]+1, i+1);
        }
    }
}
```

```

    }
}

int main() {
    int n = 9;

    int graph[9][9] = {
        {0, 1, 0, 1, 0, 0, 0, 0, 0},
        {1, 0, 1, 0, 0, 0, 0, 0, 0},
        {0, 1, 0, 1, 0, 0, 0, 1, 1},
        {1, 0, 1, 0, 1, 0, 0, 0, 0},
        {0, 0, 0, 1, 0, 1, 1, 0, 0},
        {0, 0, 0, 0, 1, 0, 0, 0, 0},
        {0, 0, 0, 0, 1, 0, 0, 0, 0},
        {0, 0, 1, 0, 0, 0, 0, 0, 0},
        {0, 0, 1, 0, 0, 0, 0, 0, 0},
    };

    int visited[9] = {0};
    int parent[9] = {-1};
    int start = 0;

    printf("BFS Spanning Tree Edges:\n");
    bfs(start, n, graph, visited, parent);

    return 0;
}

/*
Time complexity :
Visiting n vertex once : O(n)
For each vertex, exploring its m adjacent nodes(edges) : O(n+m)
*/

```

- Output Screen-Shots :

```
● hr@Edith:~/Documents/Semester_10/Lab_DAA/Lab_06$ cd "Documents/Semester_10/Lab_DAA/Lab_06/"pr02
BFS Spanning Tree Edges:
1 2 4 3 5 8 9 6 7
BFS Spanning Tree :
(1, 2)
(2, 3)
(1, 4)
(4, 5)
(5, 6)
(5, 7)
(3, 8)
(3, 9)
○ hr@Edith:~/Documents/Semester_10/Lab_DAA/Lab_06$
```

Extra 01 : Depth First Search(Using recursion)

- Code :

```
// DFS
#include <stdio.h>

#define MAX_VERTICES 100

int graph[MAX_VERTICES][MAX_VERTICES];
int visited[MAX_VERTICES];
int numVertices;

void dfs(int vertex, int parent) {
    visited[vertex] = 1;
    printf("%d ", vertex);

    for (int i = 0; i < numVertices; i++) {
        if (graph[vertex][i] && !visited[i]) {
            printf("(%d,%d) ", vertex, i); // Print edge (parent, i)
            dfs(i, vertex); // Recursively visit i
        }
    }
}

int main() {
    printf("Enter the number of vertices: ");
    scanf("%d", &numVertices);

    // Initialize graph and visited array
    for (int i = 0; i < numVertices; i++) {
        visited[i] = 0;
        for (int j = 0; j < numVertices; j++) {
            graph[i][j] = 0;
        }
    }

    printf("Enter the adjacency matrix:\n");
    for (int i = 0; i < numVertices; i++) {
        for (int j = 0; j < numVertices; j++) {
```



```

        scanf("%d", &graph[i][j]);
    }
}

printf("DFS Spanning Tree: ");
for (int i = 0; i < numVertices; i++) {
    if (!visited[i]) {
        dfs(i, -1); // Start DFS from vertex i with no parent
    }
}
printf("\n");

return 0;
}

```

- Output Screen-Shots :

```

Enter the number of vertices: 9
● hr@Edith:~/Documents/Semester_10/Lab_DAA/Lab_06$ cd "/home/hr/Documents/Semester_10/Lab
Documents/Semester_10/Lab_DAA/Lab_06/"ex02
Enter the number of vertices: 9
Enter the adjacency matrix:
0 1 0 1 0 0 0 0 0
1 0 1 0 0 0 0 0 0
0 1 0 1 0 0 0 1 1
1 0 1 0 1 0 0 0 0
0 0 0 1 0 1 1 0 0
0 0 0 0 1 0 0 0 0
0 0 0 0 1 0 0 0 0
0 0 1 0 0 0 0 0 0
0 0 1 0 0 0 0 0 0
DFS Spanning Tree: 0 (0,1) 1 (1,2) 2 (2,3) 3 (3,4) 4 (4,5) 5 (4,6) 6 (2,7) 7 (2,8) 8
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```

Extra 02 : Depth First Search(all edges)

- Code :

```
// DFS
// Tree edge : is an edge that is included in the DFS tree.
// Back edge : An edge from a vertex 'u' to one of its ancestors 'v' is
called as a back edge. A self-loop is considered as a back edge.
// Forward edge : An edge from a vertex 'u' to one of its descendants 'v'
is called as a forward edge.
// Cross edge : An edge from a vertex 'u' to a vertex 'v' that is neither
its ancestor nor its descendant is called as a cross edge.

#include <stdio.h>

#define MAX_VERTICES 100

int graph[MAX_VERTICES][MAX_VERTICES];
int visited[MAX_VERTICES];

void dfs(int vertex, int parent, int n) {
    visited[vertex] = 1;
    printf("%d ", vertex);

    for (int i = 0; i < n; i++) {
        if (graph[vertex][i]) {
            if (!visited[i]) {
                printf("(%d, %d) - Tree Edge\n", vertex, i);
                dfs(i, vertex, n);
            } else if (visited[i] == 1) {
                printf("(%d, %d) - Back Edge\n", vertex, i);
            } else if (visited[i] == 2) {
                printf("(%d, %d) - Forward Edge\n", vertex, i);
            } else {
                printf("(%d, %d) - Cross Edge\n", vertex, i);
            }
        }
    }

    visited[vertex] = 2;
```

```

}

int main() {
    int n;
    printf("Enter the number of vertices : ");
    scanf("%d", &n);

    // Initialize graph and visited array
    for (int i = 0; i < n; i++) {
        visited[i] = 0;
        for (int j = 0; j < n; j++) {
            graph[i][j] = 0;
        }
    }

    printf("Enter the adjacency matrix :\n");
    for (int i = 0; i < n; i++) {
        for (int j = 0; j < n; j++) {
            scanf("%d", &graph[i][j]);
        }
    }

    printf("DFS Traversal :\n");
    for (int i = 0; i < n; i++) {
        if (!visited[i]) {
            dfs(i, -1, n);
        }
    }

    return 0;
}

```

- Output Screen-Shots :

```
● hr@Edith:~/Documents/Semester_10/Lab_DAA/Lab_06$ cd "/h
cuments/Semester_10/Lab_DAA/Lab_06/"ex03
Enter the number of vertices : 9
Enter the adjacency matrix :
0 1 0 1 0 0 0 0 0
1 0 1 0 0 0 0 0 0
0 1 0 1 0 0 0 1 1
1 0 1 0 1 0 0 0 0
0 0 0 1 0 1 1 0 0
0 0 0 0 1 0 0 0 0
0 0 0 0 1 0 0 0 0
0 0 1 0 0 0 0 0 0
0 0 1 0 0 0 0 0 0
DFS Traversal :
0 (0, 1) - Tree Edge
1 (1, 0) - Back Edge
(1, 2) - Tree Edge
2 (2, 1) - Back Edge
(2, 3) - Tree Edge
3 (3, 0) - Back Edge
(3, 2) - Back Edge
(3, 4) - Tree Edge
4 (4, 3) - Back Edge
(4, 5) - Tree Edge
5 (5, 4) - Back Edge
(4, 6) - Tree Edge
6 (6, 4) - Back Edge
(2, 7) - Tree Edge
7 (7, 2) - Back Edge
(2, 8) - Tree Edge
8 (8, 2) - Back Edge
(0, 3) - Forward Edge
○ hr@Edith:~/Documents/Semester_10/Lab_DAA/Lab_06$
```