GUI_ProjectRename – Rename a Project
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SCOPE
This GUI module is called from the Main Menu (GUI_Interface) to rename an HRE project.

LOOK AND FEEL
The screen has 4 horizontal parts:
- A scrollable display area which allows the selection of a file from the displayed list
- An entry area for the new project name
- The buttons "Rename", "Cancel" and "Configure"
  - "Rename" performs the rename functions on the selected project
  - "Cancel" exits without action
  - "Configure" allows the user to select, edit and save configuration for this screen
- A display area of the status of the rename.

[Needs a mockup diagram here]

ACTIONS
The fundamental operations are:
1. Open the screen according to its saved screen Layout (BR_PanelConfig)
2. Allow user to find and select the project to be renamed
3. Ask for a new project name
4. If single user project, perform the rename
5. If not a single user project, then:
   - Check the number of concurrent users of the selected project
   - If more than one, prevent any new logins
   - Seek other user permissions to rename
   - Schedule a rename project task in the server
   - Notify every user of the project when it is completed.

USED BY
All HRE users.

DATA CONTROLLED BY THIS MODULE
1. None.

REQUIRED DATA CONTROLLED BY OTHER MODULES
1. None.

REQUIRED SERVICES
1. BR_PanelConfig
2. BR_Project.

APPLICATION PROGRAMMING INTERFACE (API)
1. Need Details.

EVENT ACTIONS
1. Need Details.

WARNING CONDITIONS

1. Need details of the condition that raised the warning, example message and possible next steps.

ERROR CONDITIONS

1. Need to record the condition that raised the error, example message and possible next steps.