

# GUI\_Icon-Record Marker

## Revision history

2018-05-25	Rod Thompson	Original draft
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## SCOPE

Icons are used extensively throughout the HRE application, in all window displays.

This document details use of the icon used to 'mark' records in a list of data.

An example of use being such that where two such records are marked, they can then be swapped (re-ordering the list of data).

Each icon is in fact a button control, with a unique image that identifies its use without additional descriptive text

## LOOK AND FEEL


Colour icons may be used in the main application window. (possible issues if user changes background palette)

Black & White icons will generally be used in sub-windows.

## LABEL

Mark

## IMAGE

	
File: Record Marker-Ver1a(24x24).ico	

## ACTIONS

Having firstly selected the target record in a list of data, selection of this icon from the Mouse Right Click menu, causes a copy of the icon graphic to be copied to a field attached to the selected record in the data list, and flags that record for further action (generally reordering of records in the list).

## HOVER HINT

Mark

## USED BY

GUI_Property Editor	

## DATA CONTROLLED BY THIS MODULE

1. Nil

## REQUIRED DATA CONTROLLED BY OTHER MODULES

1. ????

## REQUIRED SERVICES

1. ????

## APPLICATION PROGRAMMING INTERFACE (API)

1. ????

**EVENT ACTIONS**

1. Copy the icon image
2. Paste the icon image into the required area of the calling Window

**WARNING CONDITIONS**

1. Need details of the condition that raised the warning, example message and possible next steps.

**ERROR CONDITIONS**

1. Need to record the condition that raised the error, example message and possible next steps.