GUI_Icon-Help

Revision history

2018-06-02	Rod Thompson	Original draft
2018-06-08	Rod Thompson	Create new images (32x32) and (48x48)

SCOPE

Icons are used extensively throughout the HRE application, in all window displays.

This document details use of the 'Help' icon.

Each icon is in fact a button control, with a unique image that identifies its use without additional descriptive text

LOOK AND FEEL

Colour icons may be used in the main application window. (possible issues if user changes background palette)

Black & White icons will be used in sub-windows.

LABEL

Help

IMAGE

File: Help_BW_V3_24x24.ico	File: Help_CLR_V3_24x24.ico
File: Help_BW_V3_32x32.ico	File: Help_CLR_V3_32x32.ico
File: Help_BW_V3_48x48.ico	File: Help_CLR_V3_48x48.ico

ACTIONS

Use of the button will open the Help File system of the application; and select that part of the Help system applicable to the window from which the call is made.

A single operation of the icon button caused the defined action. Subsequent operations have the same action.

Function Key F1 has the same effect.

HOVER HINT

Help

USED BY

All HRE windows

DATA CONTROLLED BY THIS MODULE

1. None.

REQUIRED DATA CONTROLLED BY OTHER MODULES

1. ????

REQUIRED SERVICES

1. ????
2. ????

APPLICATION PROGRAMMING INTERFACE (API)

1. ????

EVENT ACTIONS

1. Need Details.

WARNING CONDITIONS

1. Need details of the condition that raised the warning, example message and possible next steps.

ERROR CONDITIONS

1. Need to record the condition that raised the error, example message and possible next steps.