GUI_ProjectDelete – **Delete** a **Project**

Don Ferguson 2017-04-04

SCOPE

This GUI module is called from the Main Menu (GUI Interface) to delete an existing HRE project.

LOOK AND FEEL

The screen has 3 horizontal parts:

- A scrollable display area which allows the selection of a file from the displayed list
- The buttons "Delete", "Cancel" and "Configure"
 - o "Delete" performs deletion of the selected project
 - "Cancel" exits without action
 - o "Configure allow the user to select, edit and save the layout for this screen
- A display area of the status of the delete.

[Needs a mockup diagram here]

ACTIONS

The fundamental operations are:

- 1. Open the screen according to its saved screen Layout (BR_PanelConfig)
- 2. Allow user to find and select the project to be deleted
- 3. If single user project, perform the deletion
- 4. If not a single user project, then:
 - Check the number of concurrent users of the selected project
 - If more than one, prevent any new logins
 - Seek other user permissions to delete
 - Schedule a delete project task in the server
 - Notify every user of the project when it is completed.

USED BY

All HRE users.

DATA CONTROLLED BY THIS MODULE

1. None.

REQUIRED DATA CONTROLLED BY OTHER MODULES

1. None.

REQUIRED SERVICES

- 1. BR PanelConfig
- 2. BR Project.

APPLICATION PROGRAMMING INTERFACE (API)

1. Need Details.

EVENT ACTIONS

1. Need Details.

WARNING CONDITIONS

1. Need details of the condition that raised the warning, example message and possible next steps.

ERROR CONDITIONS

1. Need to record the condition that raised the error, example message and possible next steps.