# **GUI\_Icon-Reminder**

## **Revision history**

2018-06-02	Rod Thompson	Original draft
2018-06-08	Rod Thompson	Create new images (32x32) and (48x48)

### **SCOPE**

Icons are used extensively throughout the HRE application, in all window displays.

This document details use of the 'Reminder' icon.

Each icon is in fact a button control, with a unique image that identifies its use without additional descriptive text

#### **LOOK AND FEEL**

Colour icons may be used in the main application window. (possible issues if user changes background palette)

Black & White icons will generally be used in sub-windows.

#### **LABEL**

Reminder

#### **IMAGE**



File: Reminder\_BW\_V3\_24x24.ico File: Reminder\_BW\_V3\_32x32.ico File: Reminder\_BW\_V3\_48x48.ico



File: Reminder\_CLR\_V3\_24x24 File: Reminder\_CLR\_V3\_32x32 File: Reminder\_CLR\_V3\_48x48

### **ACTIONS**

Selection of this button will open a new window displaying 'reminder' information related to the function displayed in the window; and allowing the user to create or amend that 'reminder' information.

A single operation of the icon button causes the Reminder window to Open. A subsequent operation of the icon button causes the Reminder window to Close. Further operations repeat this cycle.

### **HOVER HINT**

Reminder

### **USED BY**

GUI_Message-Query	GUI_Message-Warning
GUI_Message-Local Error	GUI_Message-Server Error
GUI_Mesage-Action Progress	GUI_Message-Client Broadcast
GUI_Message-Server Broadcast	GUI_Message-Receive from Colleague
GUI_Message-Send to Colleague	

### **DATA CONTROLLED BY THIS MODULE**

1. Reminder information text (applicable to the calling window)

# **REQUIRED DATA CONTROLLED BY OTHER MODULES**

1. ????

## **REQUIRED SERVICES**

- 1. GUI Reminder
- 2. ????

# **APPLICATION PROGRAMMING INTERFACE (API)**

1. ????

## **EVENT ACTIONS**

1. Opens 'Reminder' Window, for display of the reminder message, and allows and editing.

## **WARNING CONDITIONS**

1. Need details of the condition that raised the warning, example message and possible next steps.

## **ERROR CONDITIONS**

1. Need to record the condition that raised the error, example message and possible next steps.