

GUI_Help - Help

Robin Lamacraft 2017-04-17

SCOPE

This GUI module displays the text of a short form help for this screen. It also will provide web links to expanded content that can be displayed in a web browser.

LOOK AND FEEL

Help	
Opened From: <i>Screen Name</i> C	
Topic	Description
<i>Topic Label</i>	<i>Detail about this topic</i>
On-line Help: <i>HRE Wiki / Topic URL</i> CLOSE	

The Help screen has 4 sections:

- Heading section with:
 - The text field that shows the name of the screen from which it was opened
 - “Configure” to select, edit and save a layout for this screen
- Topic Selection section on the left is a scrollable, resizable list. This list shows the topics that are relevant to the screen from which Help was opened. Clicking on a topic causes the Topic Description area to be populated with the relevant content. Also the On-line Help URL field is populated with the URL for that topic within the HRE On-line Help Wiki
- Topic Description section on the right is scrollable, with a vertical moveable divider from the resizable Topic Detail section. In this Topic Description space the description of the currently selected topic is displayed
- On-Line Help section below has a field that is populated with the current topic’s URL on the HRE Wiki website. Clicking on that field will open a browser and view that topic on-line.

USED BY: Almost any GUI module.

ACTIONS

The fundamental operations are:

1. Open the Help screen according to its saved Panel Layout (BR_PanelConfig)
2. Populate the display with list of topics for that screen
3. Perform content updates according to topic selection.

DATA CONTROLLED BY THIS MODULE

None.

REQUIRED DATA CONTROLLED BY OTHER MODULES

HRE_ID.

REQUIRED SERVICES

1. GUI_PanelConfigEdit
2. BR_Setting
3. BR_PanelConfig
4. BR_Logging
5. BR_Help
6. BR_EntityLink.

APPLICATION PROGRAMMING INTERFACE (API)

1. Need Details.

EVENT ACTIONS

1. Need Details.

WARNING CONDITIONS

1. Need Details.

ERROR CONDITIONS

1. Need Details.