

GUI_Icon-Project Actions (New, Open & Close)

Revision history

2018-05-28	Rod Thompson	Original draft
------------	--------------	----------------

SCOPE

Icons are used extensively throughout the HRE application, in all window displays.

This document details use of the icon used to allow the user to :

- Create a new Project
- Open a Project
- Close a project

Each icon is in fact a button control, with a unique image that identifies its use without additional descriptive text

LOOK AND FEEL

Colour icons may be used in the main application window. (possible issues if user changes background palette)

Black & White icons will generally be used in sub-windows.

LABEL

NProject, OProject, CProject respectively

IMAGE

 File: Project New-Ver4(24x24).ico	
 File: Project Open-Ver4(24x24).ico	
 File: Project Close-Ver4(24x24).ico	

ACTIONS

A mouse click on the:

- 'Project New' icon causes the 'Project New' module to be invoked
- 'Project Open' icon causes the 'Project Open' module to be invoked
- 'Project Close' icon caused the 'Project Close' module to be invoked

HOVER HINT

NewProject, OpenProject, CloseProject respectively

USED BY

GUI_ProjectNew	
GUI_ProjectOpen	
GUI_ProjectClose	

WARNING CONDITIONS

1. Need details of the condition that raised the warning, example message and possible next steps.

ERROR CONDITIONS

1. Need to record the condition that raised the error, example message and possible next steps.