

# GUI\_Icon-Project Actions (New, Open & Close)

## Revision history

2018-06-02	Rod Thompson	Original draft
2018-06-08	Rod Thompson	Create new images (32x32) and (48x48)

## SCOPE

Icons are used extensively throughout the HRE application, in all window displays.

This document details use of the icon used to allow the user to:

- Create a new Project
- Open a Project
- Close a project

Each icon is in fact a button control, with a unique image that identifies its use without additional descriptive text

## LOOK AND FEEL

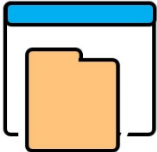
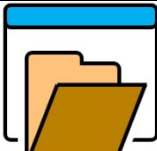
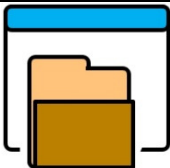
Colour icons may be used in the main application window. (possible issues if user changes background palette)

Black & White icons will generally be used in sub-windows.

## LABEL

ProjectNew, ProjectOpen, ProjectClose respectively

## IMAGE

 File: ProjectNew_CLR_V4_24x24.ico File: ProjectNew_CLR_V4_32x32.ico File: ProjectNew_CLR_V4_48x48.ico	
 File: ProjectOpen_CLR_V4_24x24.ico File: ProjectOpen_CLR_V4_32x32.ico File: ProjectOpen_CLR_V4_48x48.ico	
 File: ProjectClose_CLR_V4_24x24.ico File: ProjectClose_CLR_V4_32x32.ico File: ProjectClose_CLR_V4_48x48.ico	

## ACTIONS

A mouse click on the:

- 'Project New' icon causes the 'Project New' module to be invoked

- 'Project Open' icon causes the 'Project Open' module to be invoked
- 'Project Close' icon caused the 'Project Close' module to be invoked

### HOVER HINT

NewProject, OpenProject, CloseProject respectively

### USED BY

GUI_ProjectNew	
GUI_ProjectOpen	
GUI_ProjectClose	

### DATA CONTROLLED BY THIS MODULE

1. Nil

### REQUIRED DATA CONTROLLED BY OTHER MODULES

1. ????

### REQUIRED SERVICES

1. ????

### APPLICATION PROGRAMMING INTERFACE (API)

1. ????

### EVENT ACTIONS

1. A left mouse click on the icon opens the relevant window.

### WARNING CONDITIONS

1. Need details of the condition that raised the warning, example message and possible next steps.

### ERROR CONDITIONS

1. Need to record the condition that raised the error, example message and possible next steps.