# **GUI\_PatternDefnValidate – Pattern Definition Validation Properties**

#### **Revision history**

2017-03-19	Robin Lamacraft	Original draft
2018-06-08	Rod Thompson	Replace 'screen' with 'window'
		Replace BR_PanelConfig with BR_WindowConfig

#### **SCOPE**

This GUI module displays the Validation Properties of a Node Entity Definition. Although the window has the same format, content displayed depends on the Node Entity Type.

#### **LOOK AND FEEL**

- The properties editor has 3 columns:
  - o Column 1: The label of the setting. The character emphasis of the title is coded with:
    - **BOLD** for default value
    - Normal as the user initial value
    - Underline when the value has been edited in this view.
  - Column 2: The current value of that setting. Double clicking on the row will cycle the initial value, edited value (if one exists) and the default value
  - Column 3: A button to open a special editor if that setting has a format that should not be in-place edited. This will also allow for reset to the default.
- The editing of values has Undo/Redo features and repeat value access.

#### [Needs a mockup diagram here]

## **ACTIONS**

The fundamental operations are:

- Open Window according to its saved Window Layout (BR\_WindowConfig)
- 2. Populate it with values for the current Tab
- 3. When a row is selected show it for editing
- 4. If a value is edited, validate both its syntax and value for correctness
- 5. When tab selection is changed ask whether to save the previously edited values
- 6. Save values in the appropriate database.

#### **USED BY:**

1. The GUI\_PatternDefnEdit module.

## **DATA CONTROLLED BY THIS MODULE:**

1. None.

## **REQUIRED DATA CONTROLLED BY OTHER MODULES:**

- HRE ID
- 2. Panel Configuration.

#### **REQUIRED SERVICES**

- 1. BR\_Setting
- 2. BR\_Pattern
- 3. BR\_WindowConfig.

## **APPLICATION PROGRAMMING INTERFACE (API)**

1. Need Details.

## **EVENT ACTIONS**

1. Need details of event (keyboard or mouse) and the description of the action.

## **WARNING CONDITIONS**

1. Need details of the condition that raised the warning, example message and possible next steps.

# **ERROR CONDITIONS**

1. Need to record the condition that raised the error, example message and possible next steps.