

# GUI\_Icon-Information

## Revision history

2018-05-12	Rod Thompson	Original draft
2018-06-02	Rod Thompson	Updated to new icon name

## SCOPE

Icons are used extensively throughout the HRE application, in all window displays.

This document details use of the 'Information' icon.

Each icon is in fact a button control, with a unique image that identifies its use without additional descriptive text

## LOOK AND FEEL

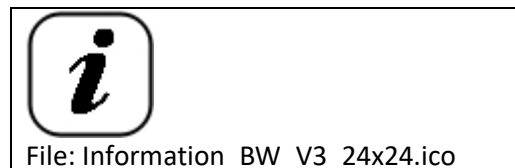
Colour icons may be used in the main application window. (possible issues if user changes background palette)

Black & White icons will be used in sub-windows.

## LABEL

Information

## IMAGE



## ACTIONS

Use of the icon button will open a new window, providing a non-editable summary for the item.

The window has a close button for that purpose.

Focus remains on the information window until closed.

A single operation of the icon button causes the defined action. Subsequent operations have the same action once the information screen is closed.

## HOVER HINT

Information

## USED BY

Called by HRE windows

GUI_SelectConfiguration	
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## DATA CONTROLLED BY THIS MODULE

1. None.

## REQUIRED DATA CONTROLLED BY OTHER MODULES

1. ????

## REQUIRED SERVICES

1. ????

2. ????

## **APPLICATION PROGRAMMING INTERFACE (API)**

1. ????

### **EVENT ACTIONS**

1. Opens an 'information' window to display detail. Non editable.

### **WARNING CONDITIONS**

1. Need details of the condition that raised the warning, example message and possible next steps.

### **ERROR CONDITIONS**

1. Need to record the condition that raised the error, example message and possible next steps.