# **Revision history**

2017-03-22	Robin Lamacraft	Original draft	
2018-04-15	Rod Thompson	Add Graphic	
to 05-17		Add Event Action detail	
2018-06-07	Rod Thompson	Replace GUI_PanelConfigEdit with GUI_Select Configuration	
		Replace 'screen' with 'window'	
		Replace BR_PanelConfig with BR_WindowConfig	
2018-06-15	Rod Thompson	Update REQUIRED SERVICES-Dependencies	

#### **SCOPE**

This GUI module displays a window of a reminder message to the user of HRE. It also allows the user to create, edit or delete a reminder. This is a floating window that the user can position. It will be automatically closed when the parent screen from which it was opened is closed.

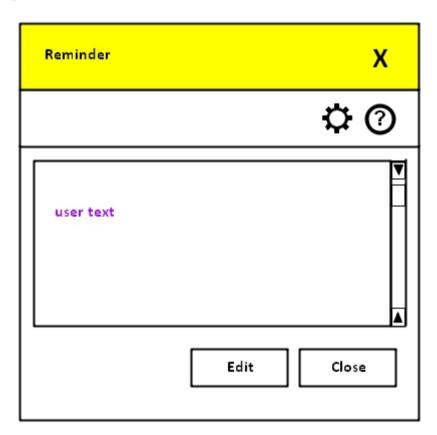
### **LOOK AND FEEL**

The contents of the Reminder resizable screen:

- 1. A scrollable resizable text region that displays the Reminder text
- 2. When no Reminder has previously been set; a default message (as follows) is displayed. "No topic content available for this item.

To create, click the 'Edit' button."

- 3. Clicking the "Edit" command button will open a Message Editor window where a reminder message can be created, edited, saved, translated or deleted
- 4. Clicking the "Close" command button will close the reminder window.



### **USED BY:**

Almost any GUI module.

### **ACTIONS**

The fundamental operations are:

- 1. Open the Reminder window according to its saved Panel Layout (BR\_WindowConfig)
- 2. Populate the display with text and buttons
- 3. Act on the command buttons.

### **DATA CONTROLLED BY THIS MODULE**

Reminder text.

# **REQUIRED DATA CONTROLLED BY OTHER MODULES**

- 1. HRE ID
- 2. GUI Element Index DBT
- 3. Reminder DBT.

# **REQUIRED SERVICES – Dependencies**

First-Order Dependencies	Second-Order Dependencies	Higher-Order Dependencies
03.68 GUI_SelectConfiguration	NIL	
05.02 GUI_EncodedStringEdit	05.08 GUI_FieldDefinitionEdit	
	05.42 GUI_SubstitutionEdit	
	07.26 BR_Substitution	
	07.24 BR_Setting	
	07.17 BR_WindowConfig	
07.01 BR_EncodedString	NIL	
07.24 BR_Setting	BR_AppData	
	BR_UserData	
	07.02 BR_EntityLink	NIL
07.17 BR_WindowConfig	07.06 BR_GuiElement	
	07.02 BR_EntityLink	NIL
	07.29 BR_Translation	
	BR_FieldTranslation	
	07.16 BR_MessagePatterns	
07.02 BR_EntityLink	NIL	

# **APPLICATION PROGRAMMING INTERFACE (API)**

1. Need Details.

## **EVENT ACTIONS**

- 1) Keyboard actions
  - a. Edit opens the Message Editor window for text entry and/or editing
  - b. Close closes the window
  - c. At window opening, focus is set on the 'Close' button.It is anticipated that the major use of this window will be to provide the User with

2) Mouse actions

Left key

- a. Mouse hover over the slider bar, hold key down and drag slider bar up or down
- b. Mouse key tap in slider bar box causes up and down movement
- c. Mouse key click on each button, operates the button.

Right key

# Action to be determined

- 3) Icon actions
  - a. Left mouse key click on the 'Configuration' icon" (opens the 'Select Configurations' window for this Reminder display)
  - b. Left mouse click on the 'Help' icon:(opens the Help System, searches for the section on Reminder

# **WARNING CONDITIONS**

1. Need details of the condition that raised the warning, example message and possible next steps.

# **ERROR CONDITIONS**

1. Need to record the condition that raised the error, example message and possible next steps.