

## GUI\_UserLanguageSelect – User Language Select

### Revision history

2017-04-17	Robin Lamacraft	Original draft
2018-06-05	Rod Thompson	Replace GUI_PanelConfigEdit with GUI_Select Configuration Replace 'screen' with 'window' Replace BR_PanelConfig with BR_WindowConfig

### SCOPE

HRE is designed to operate in parallel natural languages. The GUI controlled text may be a separate language from the user-entered data language. There can be several languages in each translation collection. There are GUI windows where the user-entered data may be displayed in 2 or more languages. Report output can be in another user-data language.

This module is only concerned with the selection of the current user data entry language. It is opened from the Tools > User Language > Select menu item. There must be at least one User Language installed. This window allows for the creation of new Language Translations, either from scratch or as a clone of an existing Language Translation. The level of editing may be restricted by the rights of the user.

### LOOK AND FEEL

User Language Select	
Available Languages	
ISO Code - Language Name	Purpose of Language
<i>Language name</i>	<i>Purpose of this Language</i>

Buttons: Delete, Select, Edit, Rename, Clone, Add, IGNORE, ACCEPT

The window has 3 sections:

- Heading section of 3 command buttons :
  - "Configure" to access the configuration alternatives for this window
  - "Reminder" to access the reminder of the window
  - "Help" to access the context help for this window.
- Language Table section, a resizable, scrollable tabular display with 2 columns:
  - "Language Name" (text) with ISO Language code prefix
  - "Language Purpose" (text)
  - Clicking on a row will select that language, but not close the window
  - Double clicking on a row will select that language and close the window

- Right-clicking on a row will show a context menu for the same actions as the command buttons below the table:
  - “Delete” – Deletes this User Language from the Project (if it can)
  - “Select” – Selects the language in current focus
  - “Edit” – Edits the selected language
  - “Rename” – Renames the selected language
  - “Clone” – Clones a new language with entries from the selected language
  - “Add” – Adds a new language with no copied entries from other translations.
- NOTE: All actions apart from “Select” have constraints on their use. They should only be used by someone with a good understanding of the parallel language requirements of HRE.
- Completion section has 2 command buttons:
  - “IGNORE” closes the window without making a change
  - “ACCEPT” commits the changes to the database and then closes the window when the operations are completed.

## ACTIONS

The fundamental operations are:

1. Open the Window according to its saved Window Layout (BR\_WindowConfig)
2. Populate the fields
3. Click on a row to select an object.

## USED BY:

Tools > User Language > Select.

## DATA CONTROLLED BY THIS MODULE:

None.

## REQUIRED DATA CONTROLLED BY OTHER MODULES:

1. HRE\_ID
2. Window Configuration.

## REQUIRED SERVICES

1. GUI\_Select Configuration
2. GUI\_UserLanguageEdit
3. GUI\_UserLanguageDelete
4. BR\_Setting
5. BR\_Translation
6. BR\_WindowConfig
7. BR\_EntityLink.

## APPLICATION PROGRAMMING INTERFACE (API)

1. **Need Details.**

## EVENT ACTIONS

1. **Need Details.**

## WARNING CONDITIONS

1. **Need Details.**

**ERROR CONDITIONS**

1. **Need Details.**