

RUI HUANG

ruih2@alumni.cmu.edu, <https://sites.google.com/view/ruihuang/>, [Google Scholar](#), [LinkedIn](#)

INTERESTS

Deep Learning, Computer Vision, Machine Learning, Multimodal Generative AI, Diffusion Transformer, 3D Deep Learning, Representation Learning, Detection and Segmentation

EDUCATION

Carnegie Mellon University

Pittsburgh, PA, USA Aug. 2017 - Dec. 2018

M.S. in Electrical and Computer Engineering

GPA: 3.95/4.0

China University of Geosciences

Beijing, P.R.China Sep. 2013 - July 2017

B.E. in Computer Science and Technology

GPA: 3.84/4.0 Rank: 1/59

WORK EXPERIENCE

- **Google**, Mountain View CA, USA

Senior Research Engineer in [\[Deepmind\]](#)

Apr. 2025 - Current

Senior ML Algorithm Engineer in [\[Labs\]](#)

Nov. 2023 - Apr. 2025

- Working on conditional Video Generation with [\[Veo 2\]](#) and Music Generation.

AI Resident (full time employee); Advisor - Dr. Alireza Fathi, Prof. Thomas Funkhouser

July 2019 - Jan. 2021

- Researched in designing 3d sparse convolution LSTM network on temporal point clouds, and exploring the synergy of 3d object detection and flow estimation on point cloud. The model improves 3d object detection performance by 7.5% [\[ECCV paper\]](#).
- Open sourced Tensorflow 3D [\[Blog\]](#)[\[Code\]](#), a 3d scene understanding codebase that contains the 3d sparse convolution op and models for 3d semantic and instance segmentation and detection.

- **Apple**, Cupertino CA & Seattle WA, USA

Jan. 2021 - Nov. 2023

Senior ML Algorithm Engineer in Video Computer Vision org.

- Applied research and engineering for real-time on-device computer vision and machine perception technologies. Design, implement, evaluate and iterate on deep learning models; lead and coordinate end-to-end effort on data collection and labelling protocol, data analysis, model quantization, integration and deployment.
- Launched Face ID with [\[mask\]](#) or in landscape (horizontal) mode, Optic ID (iris-based biometric authentication) for Vision Pro.

- **NVIDIA Research**, Santa Clara CA, USA

Jan. 2019 - July 2019

Research Intern in Learning & Perception team; Advisor - Dr. Zhiding Yu, Dr. Wonmin Byeon, Dr. Jan Kautz

- Researched in recurrent linear propagation model for semantic segmentation, and boundary detection. The model conducts message passing in a dynamically constructed graph, and alternatively refines the prediction of both tasks, outperforming state-of-the-art models [\[NeurIPS paper\]](#) [\[Patent\]](#).

- **Mitsubishi Electric Research Laboratories**, Boston MA, USA

May 2018 - Aug. 2018

Research Intern in Computer Vision Group; Advisor - Dr. Tim Marks

- Researched in self-supervised GAN for class conditional image generation. Improved the training of GAN via inducing the discriminator to examine the structural consistency of images and learn a structure sensitive representation [\[WACV paper\]](#).

- **Carnegie Mellon University**, Pittsburgh PA & Mountain View CA, USA

Graduate Assistant in Machine Learning Department; Advisor - Prof. Katerina Fragkiadaki

Dec. 2017 - Dec. 2018

- Researched in domain adaptation for semantic segmentation. Used the epistemic uncertainty measurement on prediction, multi-modality fusion, and spatial geometric cues to improve model's generalization ability. Obtained state-of-the-art performance boost.

Graduate Assistant in Cylab Mobility Research Center; Advisor - Prof. Bob Iannucci

Aug. 2017 - Dec. 2017

- Researched in real-time online training of weakly-supervised object detectors on streaming video. The weak click supervision for the detector is boosted by using a pre-trained class-agnostic segmentation model and propagated with optical flow to unlabelled data.

• **Institute of Automation, Chinese Academy of Sciences**, Beijing, P.R. China

Mar. 2016 - June 2017

Research Assistant in National Laboratory of Pattern Recognition; Advisor - Prof. Ran He

- Researched in synthesizing a frontal view image from a profile face with Generative Adversarial Network (Deep Learning) and boosting face recognition rate under large pose [ICCV paper];
- Developed a software to reconstruct a 3D face model from 2D motion in real time, using techniques for face alignment and Structure from Motion.

PUBLICATIONS

- **Coupled Segmentation and Edge Learning via Dynamic Graph Propagation**

Zhiding Yu*, **Rui Huang***, Wonmin Byeon, Sifei Liu, Guilin Liu, Thomas Breuel, Anima Anandkumar, Jan Kautz
35th Conference on Neural Information Processing Systems (NeurIPS), 2021 & [Patent]

- **An LSTM Approach to Temporal 3D Object Detection in LiDAR Point Clouds**

Rui Huang, Wanyue Zhang, Abhijit Kundu, Caroline Pantofaru, David A Ross, Thomas Funkhouser, Alireza Fathi
16th European Conference on Computer Vision (ECCV), 2020

- **Beyond Face Rotation: Global and Local Perception GAN for Photorealistic and Identity Preserving Frontal View Synthesis**

Rui Huang*, Shu Zhang*, Tianyu Li, Ran He

IEEE International Conference on Computer Vision (ICCV), 2017

- **FX-GAN: Self-Supervised GAN Learning via Feature Exchange**

Rui Huang, Wenju Xu, Teng-Yok Lee, Anoop Cherian, Ye Wang, Tim Marks

IEEE Winter Conference on Applications of Computer Vision (WACV), 2020

- **ClickBAIT: Click-based Accelerated Incremental Training of Convolutional Neural Networks**

Ervin Teng, Joao Diogo Falcao, **Rui Huang**, Bob Iannucci

IEEE Applied Imagery Pattern Recognition Workshop (AIPR), 2018

- **A Stable Online Scheduling Strategy with Makespan Guarantee in Big Data Stream Computing Environments**

Dawei Sun, **Rui Huang**

IEEE Access Vol. 4, 2016

- **Analyzing and Evaluating Topology Structure of Online Application in Big Data Stream Computing Environment**

Rui Huang, Dawei Sun

International Journal of Wireless and Mobile Computing Vol. 10, No. 4, 2016

* indicates equal contribution.

SKILLS

Software and Platform: Jax, Tensorflow, PyTorch, OpenCV, Linux

Programming Language: Python (current), C, C++, Java, Go, Matlab

GRADUATE COURSES

Computer Graphics, Computational Photography, Introduction to Machine Learning, Deep Reinforcement Learning and Control, Distributed System, Analytical Performance Modeling & Design of Computer Systems, Foundations of Computer Systems, Cloud Computing