







Subword

2110572: Natural Language Processing Systems

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+ Outline

Introduction

Introduction

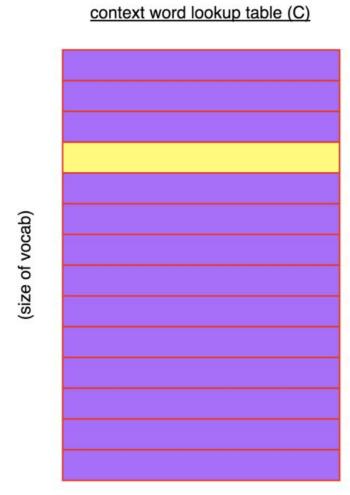
Introduction

Problem:

- 1) out-of-vocab
- 2) large vocabulary size

Solution: subword embedding

- 1) Byte-Pair Encoding (BPE)
- 2) WordPiece
- 3) **Unigram**
- 4) Sentencepiece



number of dimensions/features

Byte-Pair Encoding (BPE)



Byte-Pair Encoding (BPE)

BPE was introduced in Neural Machine Translation of Rare Words with Subword Units (Sennrich et al., 2015).

Used in GPT-2, Roberta, and even ChatGPT

Relies on a pre-tokenizer that splits the training data into words.

Next, BPE creates a base vocabulary consisting of all symbols that occur in the set of unique words and learns merge rules to form a new symbol from two symbols of the base vocabulary (similar to huffman coding; frequencies).

BPE example(1 sentence)

- aaabdaaaba
- ZabdZabac
 - ∘ **Z=aa**
- ZYdZYac
 - ∘ Y=ab
 - Z=aa
- XdXac
 - X=ZY
 - o Y=ab
 - Z=aa

- พราว และ ขาว นั่ง บน ราว ดู ข่าว คราว บน ดาว
- พรx และ ขx นั่ง บน รx ดู ข่x ครx บน ดx
 - o **x**=J3
- พy และ ขx นั่ง บน y ดู ข่x คy บน ดx
 - o **x**=J3
 - o **y=5x**
- พy และ ขx นั่ง z y ดู ข่x คy z ดx
 - o **x**=J3
 - o **y=5x**
 - o z=บน



Example corpus

The most frequent symbol pair is "u" followed by "g", occurring 10 + 5 + 5 = 20 times in total. Thus, the first merge rule the tokenizer learns is to group all "u" symbols followed by a "g" symbol together. Next, "ug" is added to the vocabulary.

```
("h" "ug", 10), ("p" "ug", 5), ("p" "u" "n", 12), ("b" "u" "n", 4), ("h" "ug" "s", 5)
```

BPE - usage

$$("hug", \frac{10}{10}), ("pug", \frac{5}{10}), ("pun", \frac{12}{10}), ("bun", \frac{4}{10}), ("hugs", \frac{5}{10})$$

Tokenization algorithm

Tokenization follows the training process closely, in the sense that new inputs are tokenized by applying the following steps:

- 1. Normalization
- 2. Pre-tokenization
- 3. Splitting the words into individual characters
- 4. Applying the merge rules learned in order on those splits

Let's take the example we used during training, with the three merge rules learned:

How to use

- bug = ["b", "ug"] ("b" in dict)
- mug = ["UNK", "ug"] ("m" not in dict)
- thug = ["UNK", "hug"] ("t" not in dict)

Wordpiece

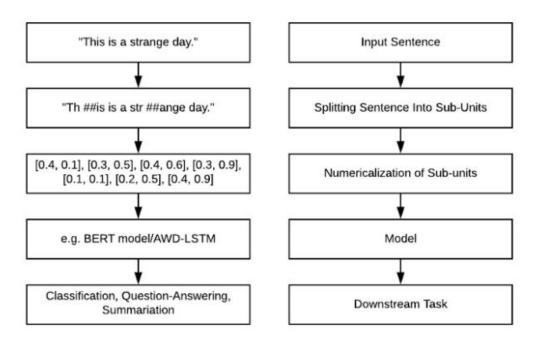
WordPiece

- Google NMT(GNMT) uses a variant of this
 - V1: wordpiece model
 - V2: sentencepiece model
- Rather than char n-gram count, uses a greedy approximation to maximizing language model log likelihood to choose the pieces (add n-gram that maximally reduces perplexity)
- Like BPE, WordPiece learns merge rules. The main difference is the way the pair to be merged is selected. Instead of selecting the most frequent pair, WordPiece computes a score for each pair, using the following formula:

score = (freq_of_pair)/(freq_of_first_element × freq_of_second_element)

WordPiece (cont.)

- WordPiece is the subword tokenization algorithm used for models such as BERT,
 DistilBERT, and Electra.
- There are 2 types of tokens: start token (no ##), and continuing token (##)





WordPiece - training

Corpus

```
("hug", 10), ("pug", 5), ("pun", 12), ("bun", 4), ("hugs", 5)
```

The splits here will be:

so the initial vocabulary will be ["b", "h", "p", "##g", "###n", "###s", "###u"]



WordPiece - training (cont.)

Corpus

```
("hug", 10), ("pug", 5), ("pun", 12), ("bun", 4), ("hugs", 5)
```

From initial vocab ["b", "h", "p", "##g", "##n", "##s", "##u"]

the best score goes to the pair ("##g", "##s") — the only one without a "##u" — at 1/20, and the first merge learned is $("##g", "##s") \rightarrow ("##gs")$

```
Vocabulary: ["b", "h", "p", "##g", "##n", "##s", "##u", <mark>"##gs"</mark>]

Corpus: ("h" "##u" "##g", 10), ("p" "##u" "##g", 5), ("p" "##u" "##n", 12), ("b" "##u" "##n", 4), ("h" "##u" <mark>"##gs"</mark>, 5)
```

WordPiece - usage

Tokenization differs in WordPiece and BPE in that WordPiece only saves the final vocabulary, not the merge rules learned.

```
Vocabulary: ["b", "h", "p", "##g", "##n", "##s", "##u", "##gs", "hu", "hug"]
```

How to use: "the longest subword"

- hugs = ["hug", "##s"]

If not possible to find subwords, tokenize the whole word as UNK.

- mug = ["UNK"]
- bum = ["UNK"] (not ["b", "##u", UNK])



WordPiece - usage

Tokenization differs in WordPiece and BPE in that WordPiece only saves the final vocabulary, not the merge rules learned.

```
Vocabulary: ["b", "h", "p", "##g", "##n", "##s", "##u", "##gs", "hu", "hug"]
```

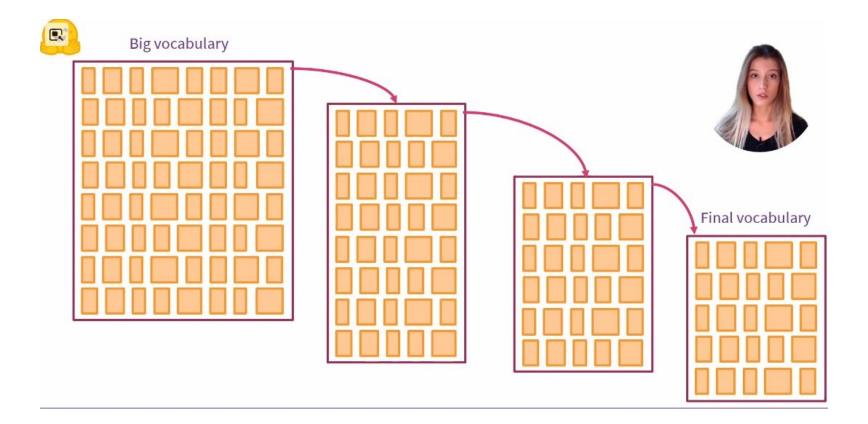
if we use the vocabulary learned in the example above, for the word "hugs" the **longest** subword starting from the beginning that is inside the vocabulary is "hug", so we split there and get ["hug", "##s"]. We then continue with "##s", which is in the vocabulary, so the tokenization of "hugs" is ["hug", "##s"].

When the tokenization gets to a stage where it's not possible to find a subword in the vocabulary, the whole word is tokenized as unknown — so, for instance, "mug" would be tokenized as ["[UNK]"], as would "bum" (even if we can begin with "b" and "##u", "##m" is not the vocabulary, and the resulting tokenization will just be ["[UNK]"], not ["b", "##u", "[UNK]"]). This is another difference from BPE, which would only classify the individual characters not in the vocabulary as unknown.

Unigram

+ Unigram

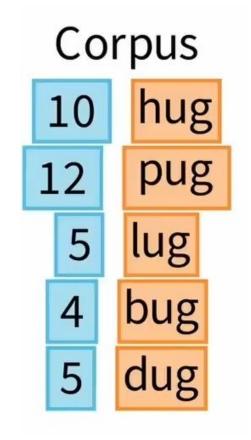
Start with a big vocab and reduce it based on a unigram LM loss

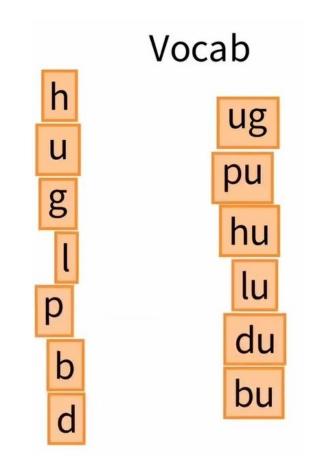




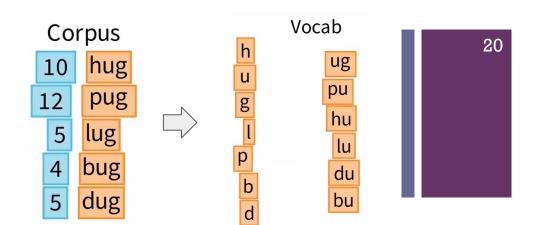
Unigram - training

Initial vocab = all substring of corpus



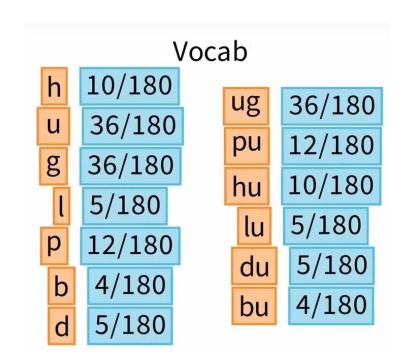


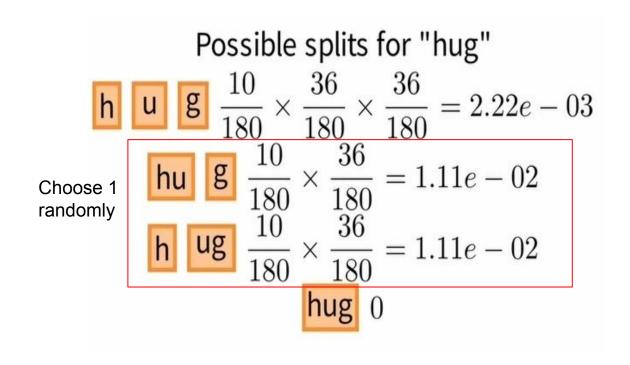
Unigram - training (cont.)

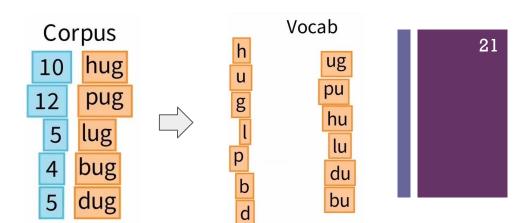


1st iteration of EM

The E step. Select the split for each word in the corpus with highest prob.

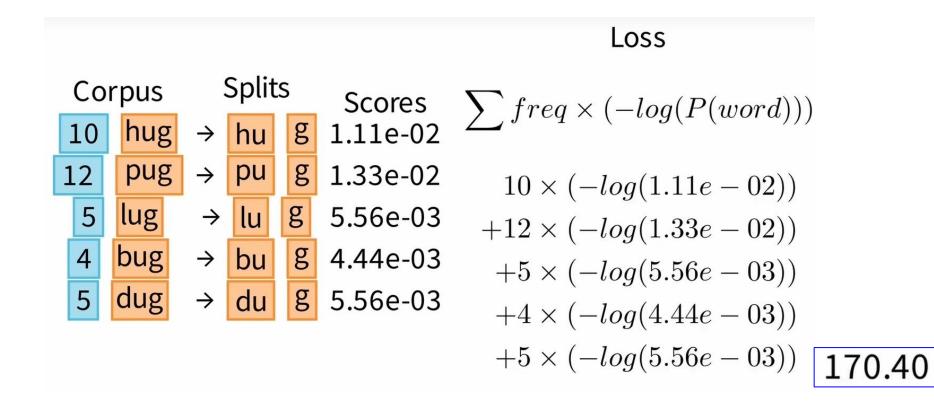




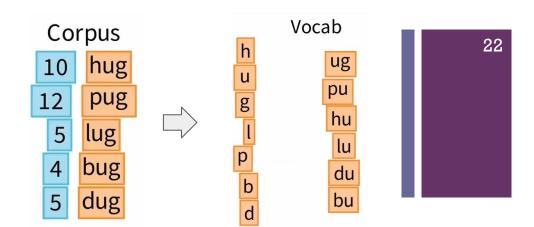


1st iteration of EM

The E step. Calculate loss.

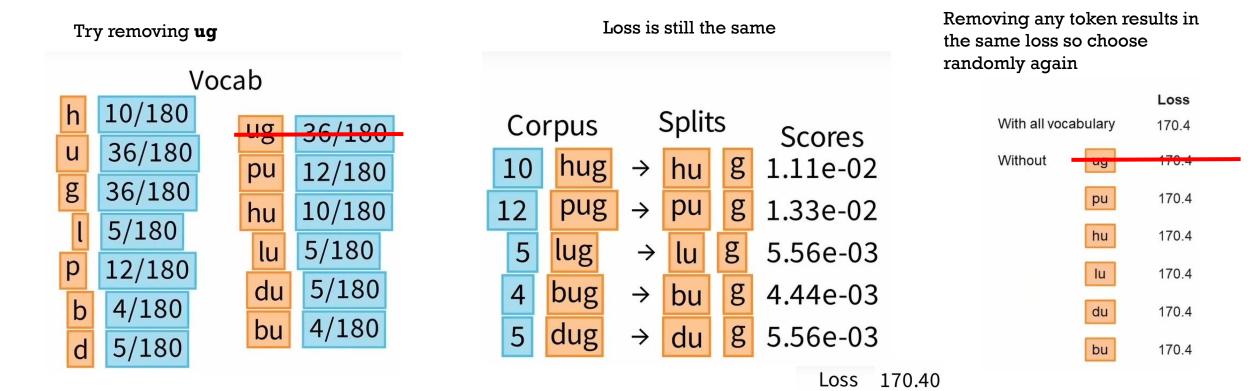


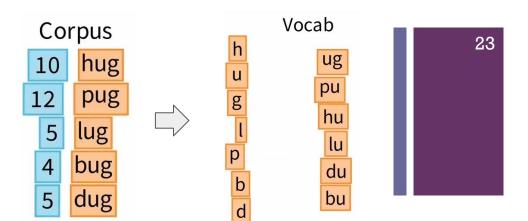




1st iteration of EM

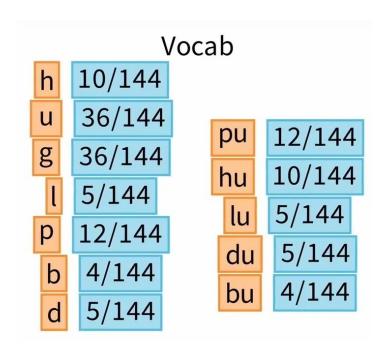
The M step. Remove the tokens that least impacts the loss (remove p\% at a time)





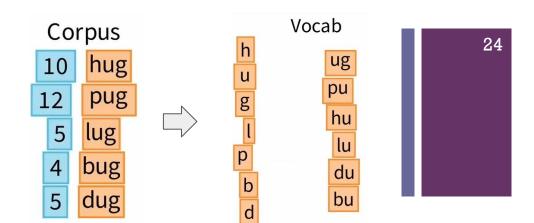
2nd iteration of EM

The E step. Select the split for each word in the corpus with highest prob.



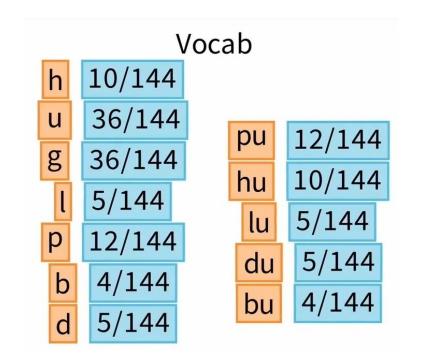
Possible splits for "hug" h u g
$$\frac{10}{144} \times \frac{36}{144} \times \frac{36}{144} = 4.34e - 03$$
 hu g $(10/144)*(36/144) = 1.7e-02$ h ug $\frac{10}{144} \times 0 = 0.00e + 00$ hug $0 = 0.00e + 00$

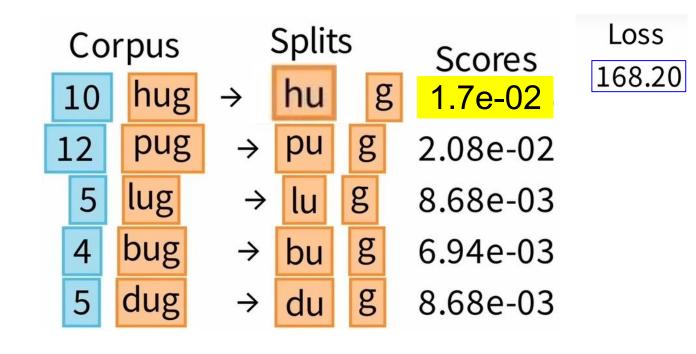
Unigram - training (cont.)



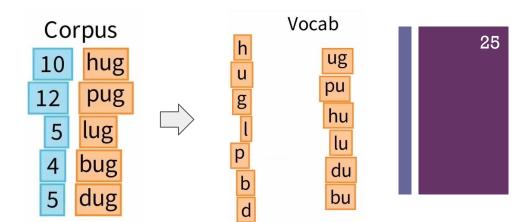
2nd iteration of EM

The E step. Calculate loss.



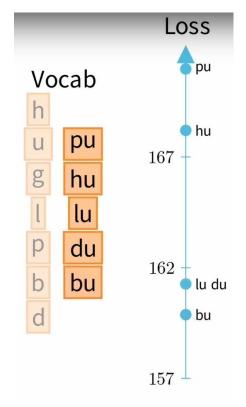






2nd iteration of EM

The M step. Remove the tokens that least impacts the loss (remove p% at a time)



Removing "bu" gives the least loss so "bu" is removed

SentencePiece

SentencePiece

- SentencePiece: A simple and language independent subword tokenizer and detokenizer for Neural Text Processing (Kudo et al., 2018)
- It aims to solve 2 issues.
- Issue 1: Which one should be the correct detokenization?
 - Tokenize("World.") == Tokenize("World.")
- Issue 2: End-to-End to avoid the need of language-specific tokenization.

WangchanBERTa We name our pretrained language models according to their architectures, tokenizers and the datasets on which they are trained on. The models can be found on HuggingFace¹².

8	Architecture	Dataset	Tokenizer
wangchanberta-base-wiki-spm	RoBERTa-base	Wikipedia-only	SentencePiece
wangchanberta-base-wiki-newmm	RoBERTa-base	Wikipedia-only	word (newmm)
wangchanberta-base-wiki-ssg	RoBERTa-base	Wikipedia-only	syllable (ssg)
wangchanberta-base-wiki-sefr	RoBERTa-base	Wikipedia-only	SEFR
wangchanberta-base-att-spm-uncased	RoBERTa-base	Assorted Thai Texts	SentencePiece

Table 3: WangchanBERTa model names



SentencePiece (cont.)

Introduces "_ (U+2581)" to preserve whitespace for detokenization

For the sake of clarity, SentencePiece first escapes the whitespace with a meta symbol _ (U+2581), and tokenizes the input into an arbitrary subword sequence, for example:

Raw text: Hello_world.

• Tokenized: [Hello] [_wor] [ld] [.]

As the whitespace is preserved in the tokenized text, we can detokenize the tokens without any ambiguities with the following Python code.

```
detok = ''.join(tokens).replace('_', '')
```

Feature	SentencePiece	
Supported algorithm	BPE, unigram, char, word	

https://github.com/google/sentencepiece