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Institute of Technology of Cambodia

TP-02

**Basic Data Types, Operators and Math
in C++**

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1. Data Types

A variable in C++ must be a specified data type:

Example:

```
int myNum = 5;           // Integer (whole number)
float myFloatNum = 5.99; // Floating point number
double myDoubleNum = 9.98; // Floating point number
char myLetter = 'D';     // Character
bool myBoolean = true;   // Boolean
string myText = "Hello"; // String
```

Note: To use strings, you must include an additional header file in the source code, the `<string>` library:

```
// Include the string library
#include <string>
```

2. Operators

Operators are used to perform operations on variables and values.

C++ divides the operators into the following groups:

- Arithmetic operators
- Assignment operators
- Comparison operators
- Logical operators
- Bitwise operators

Arithmetic Operators

Operator	Name	Description	Example
+	Addition	Adds together two values	x + y
-	Subtraction	Subtracts one value from another	x - y
*	Multiplication	Multiplies two values	x * y
/	Division	Divides one value by another	x / y
%	Modulus	Returns the division remainder	x % y
++	Increment	Increases the value of a variable by 1	++x
--	Decrement	Decreases the value of a variable by 1	--x

Example:

```
int sum1 = 100 + 50; // 150 (100 + 50)
int sum2 = sum1 + 250; // 400 (150 + 250)
```

Assignment operators

Operator	Example	Same As
=	x = 5	x = 5
+=	x += 3	x = x + 3
-=	x -= 3	x = x - 3
*=	x *= 3	x = x * 3
/=	x /= 3	x = x / 3
%=	x %= 3	x = x % 3
&=	x &= 3	x = x & 3
=	x = 3	x = x 3
^=	x ^= 3	x = x ^ 3
>>=	x >>= 3	x = x >> 3
<<=	x <<= 3	x = x << 3

Example:

```
int x = 10;
x += 5;
```

Comparison operators

Operator	Name	Example
==	Equal to	x == y
!=	Not equal	x != y
>	Greater than	x > y
<	Less than	x < y
>=	Greater than or equal to	x >= y
<=	Less than or equal to	x <= y

Example:

```
int x = 5;
int y = 3;
cout << (x > y); //returns 1(true) because 5 is greater than 3
```

Logical operators

Operator	Name	Description	Example
&&	Logical and	Returns true if both statements are true	<code>x < 5 && x < 10</code>
	Logical or	Returns true if one of the statements is true	<code>x < 5 x < 4</code>
!	Logical not	Reverse the result, returns false if the result is true	<code>!(x < 5 && x < 10)</code>

Example:

```
int x = 5;
int y = 3;
cout << (x > y && x < 10);    // returns 1 (true)
cout << (x > y || x < 10);    // returns 1 (true)
cout << (!(x > y && x < 10)); // returns 0 (false)
```

3. C++ Math

C++ has many functions that allows you to perform mathematical tasks on numbers.

Max and min

The `max(x,y)` function can be used to find the highest value of x and y.
And the `min(x,y)` function can be used to find the lowest value of x and y.

Example:

```
cout << max(5, 10);    // returns 10
cout << min(5, 10);    // returns 5
```

C++ <cmath> Header

Other functions, such as `sqrt` (square root), `round` (rounds a number) and `log` (natural logarithm), can be found in the `<cmath>` header file:

Example:

```
// Include the cmath library
#include <cmath>

cout << sqrt(64);      // returns 8
cout << round(2.5);    // returns 3
cout << pow(2, 3);     // returns 8
```

Other Math Functions

Function	Description
abs(x)	Returns the absolute value of x
acos(x)	Returns the arccosine of x
asin(x)	Returns the arcsine of x
atan(x)	Returns the arctangent of x
cbrt(x)	Returns the cube root of x
ceil(x)	Returns the value of x rounded up to its nearest integer
cos(x)	Returns the cosine of x
cosh(x)	Returns the hyperbolic cosine of x
exp(x)	Returns the value of E^x
expm1(x)	Returns $e^x - 1$
fabs(x)	Returns the absolute value of a floating x
fdim(x, y)	Returns the positive difference between x and y
floor(x)	Returns the value of x rounded down to its nearest integer
hypot(x, y)	Returns $\sqrt{x^2 + y^2}$ without intermediate overflow or underflow
fma(x, y, z)	Returns $x*y+z$ without losing precision
fmax(x, y)	Returns the highest value of a floating x and y
fmin(x, y)	Returns the lowest value of a floating x and y
fmod(x, y)	Returns the floating point remainder of x/y
pow(x, y)	Returns the value of x to the power of y
sin(x)	Returns the sine of x (x is in radians)
sinh(x)	Returns the hyperbolic sine of a double value
tan(x)	Returns the tangent of an angle
tanh(x)	Returns the hyperbolic tangent of a double value

Problem1:

Write a C++ program to display the following message:

```
--
*****

** Institute of Technology of Cambodia **
*****

#####
\\ Deparment of Information and Communication Engineering \\
#####

#####
// Génie Informatique et Communication //
#####

--
```

Problem2:

Write a C++ program to get a number from a user. Then find the square as well as the cube of that number.

Ex:

Input: 2

Output: Square of 2 is 4 AND Cube of 2 is 8.

--

Problem3:

Write a C++ program that can convert the time (hour, minute, second) to second

Enter hour : 5

Enter minute : 45

Enter second : 50

=> The above time is equal to 20750 seconds.

--

Problem4:

Write a C++ program to convert time in second to a time format including hour, minute and second.

Ex:

Input time in second (s) : 10000

=> It is: 2h 46mn 40s

--

Problem5:

Write a C++ program that can calculate some formula and display result. This program ask a user to input x and y then compute all formula below:

$$f1 = 2x - 3y$$

$$f2 = 3x/2$$

$$f3 = x^3 - 5x/2 + y^{(3/2)}$$

$$f4 = (x + y^{(1/2)}) / (2x)$$

$$f5 = \sin(x) + \tan(y)$$

Remark: create x and y as float

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