# Network Regularization

Weight initialization, dropout, batch normalization

Machine Learning and Data Mining, 2020

Artem Maevskiy

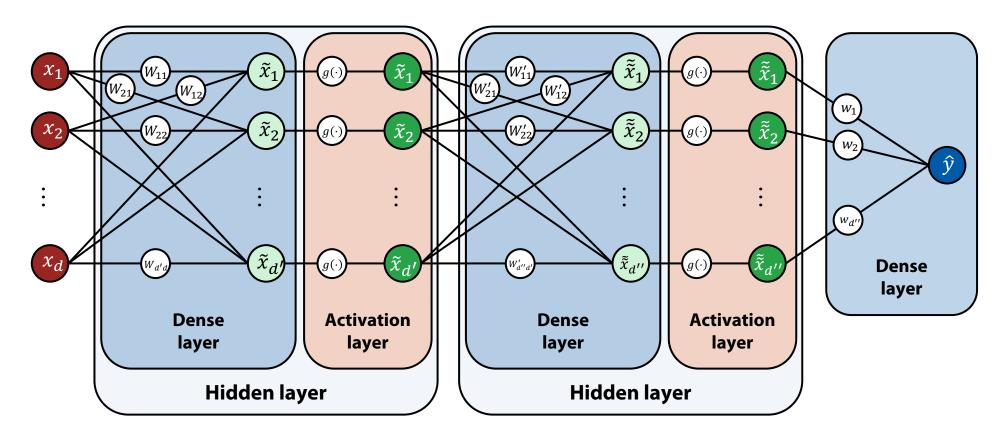
National Research University Higher School of Economics





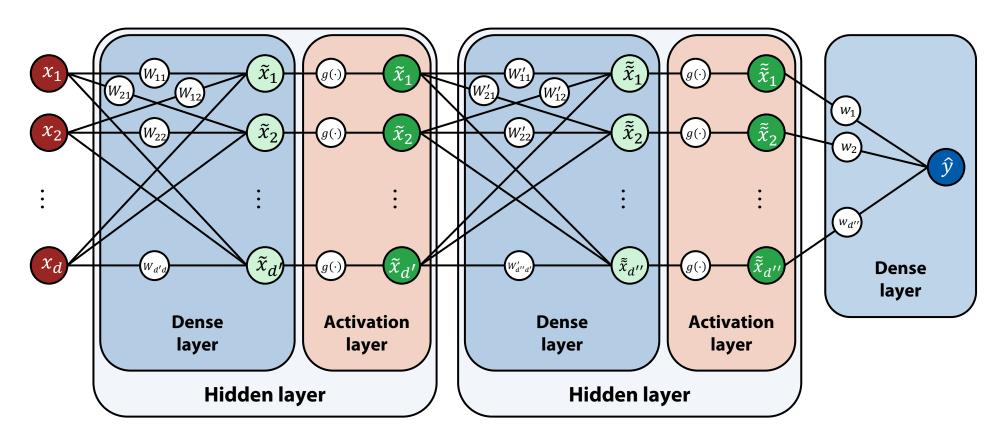
# Why care about weight initialization?

## Initialization with a constant (?)



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- What happens if we initialize all weights with the same value?
- Within each layer, the gradients for each of the weights will be the same as well ⇒ updates will be the same ⇒ network degrades!

## Initialization with a constant (?)

- Ok, so constant initialization is a bad idea
- So, any random initialization should be fine, right?

- For simplicity, let's omit the activation functions for now
- Then, the output of a neural network composed of dense layers only is:

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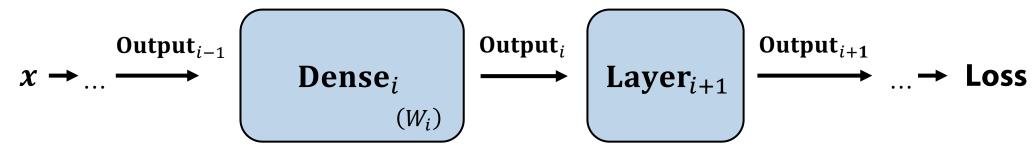
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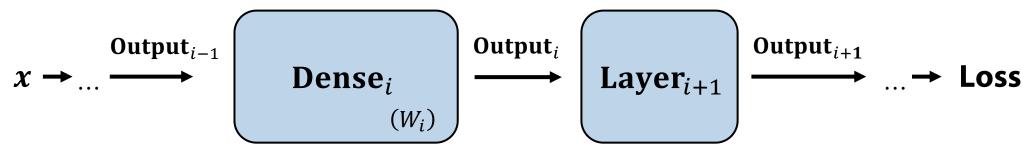
where m is the **depth** of the network

For S too large, the gradients will explode; for S too small, they will vanish



More generally:

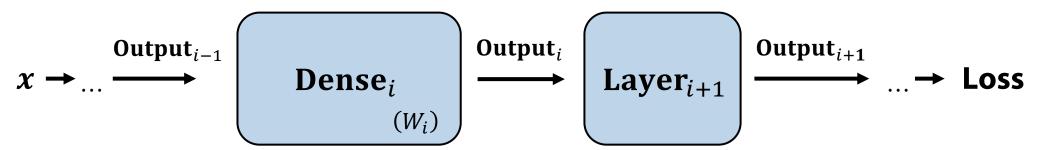
$$\frac{\partial \mathbf{Loss}}{\partial W_i} = \frac{\partial \mathbf{Loss}}{\partial \mathbf{Output}_i} \cdot \frac{\partial \mathbf{Dense}_i}{\partial W_i} = \frac{\partial \mathbf{Loss}}{\partial \mathbf{Output}_{i+1}} \cdot \frac{\partial \mathbf{Layer}_{i+1}}{\partial \mathbf{Output}_i} \cdot \mathbf{Output}_{i-1}$$



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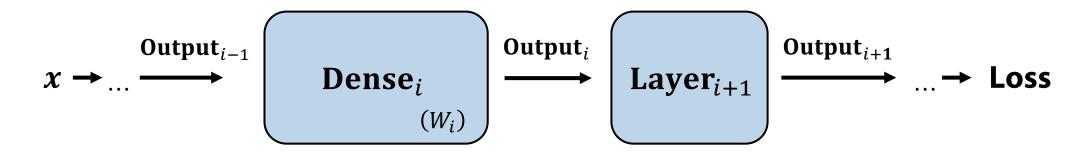
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▶ Idea: for stable learning we would like to "keep" the scale of the gradients at each step:

$$Var\left(\frac{\partial \mathbf{Layer}_{i+1}}{\partial \mathbf{Output}_i} \cdot \frac{\partial \mathbf{Layer}_i}{\partial \mathbf{Output}_{i-1}}\right) \approx Var\left(\frac{\partial \mathbf{Layer}_{i+1}}{\partial \mathbf{Output}_i}\right)$$



Similarly, we would also like to not scale the outputs at each step of the forward pass:

$$Var\left(Layer_{i+1}\left(Layer_{i}\left(Output_{i-1}\right)\right)\right) \approx Var\left(Layer_{i}\left(Output_{i-1}\right)\right)$$

#### Random initialization

$$\text{Var} \left( \frac{\partial \text{Layer}_{i+1}}{\partial \text{Output}_i} \cdot \frac{\partial \text{Layer}_i}{\partial \text{Output}_{i-1}} \right) \approx \text{Var} \left( \frac{\partial \text{Layer}_{i+1}}{\partial \text{Output}_i} \right)$$

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- ► E.g. for ReLU activation they result in initialization requirements, respectively:

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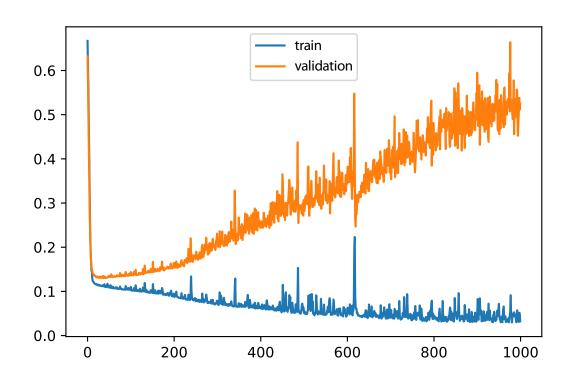
Typically you can just choose one of them, or alternatively average them out:

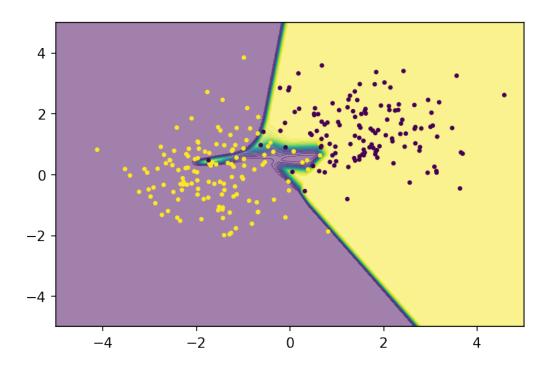
$$Var(W_{ij}) = \frac{4}{\text{(# outgoing connections)} + \text{(# incoming connections)}}$$

# Overfitting with neural networks

## The problem of overfitting

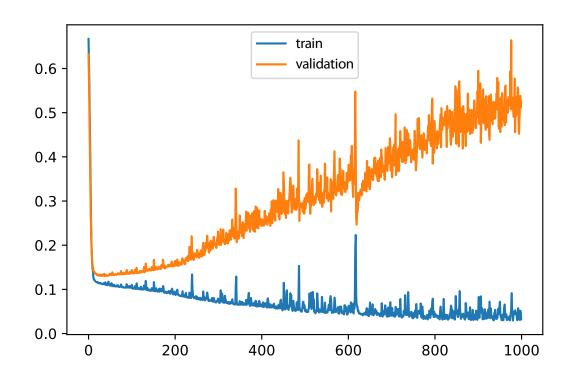
Being highly complex models, neural networks are prone to overfitting

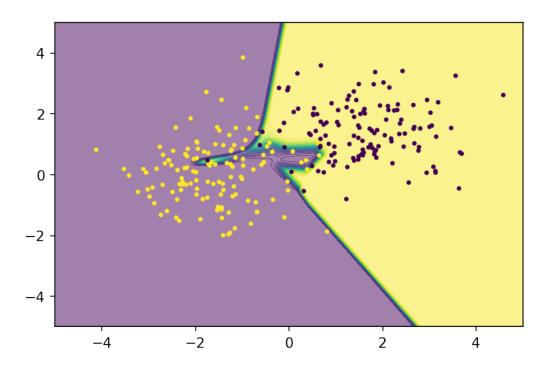




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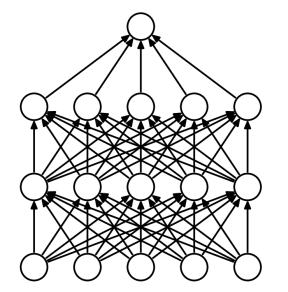
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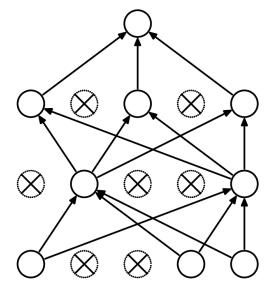
- Regularization techniques like L1/L2 regularization are also available for neural networks
- We also discussed early stopping (i.e. stop the training before validation error grows)

At train time – sets neuron activations to 0 with a given probability p



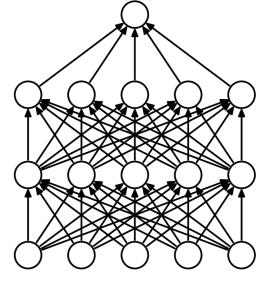
(a) Standard Neural Net

Image from: <a href="http://jmlr.org/papers/v15/srivastava14a.html">http://jmlr.org/papers/v15/srivastava14a.html</a>



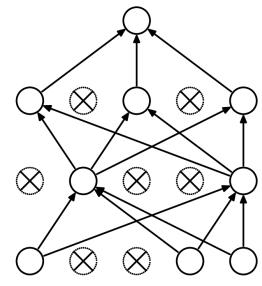
(b) After applying dropout.

- At train time sets neuron activations to 0 with a given probability p
- At test time multiplies the activation
   by p
  - i.e. sets it to the expected value



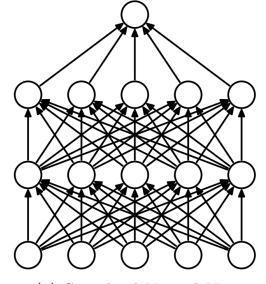
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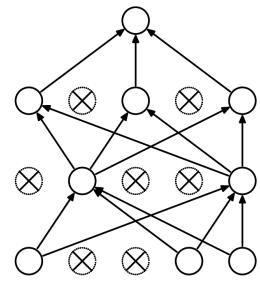
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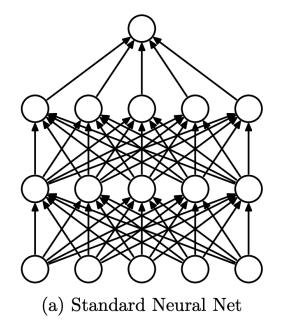
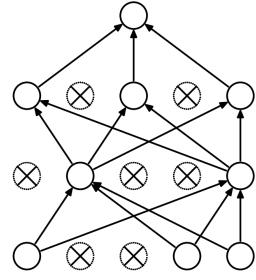


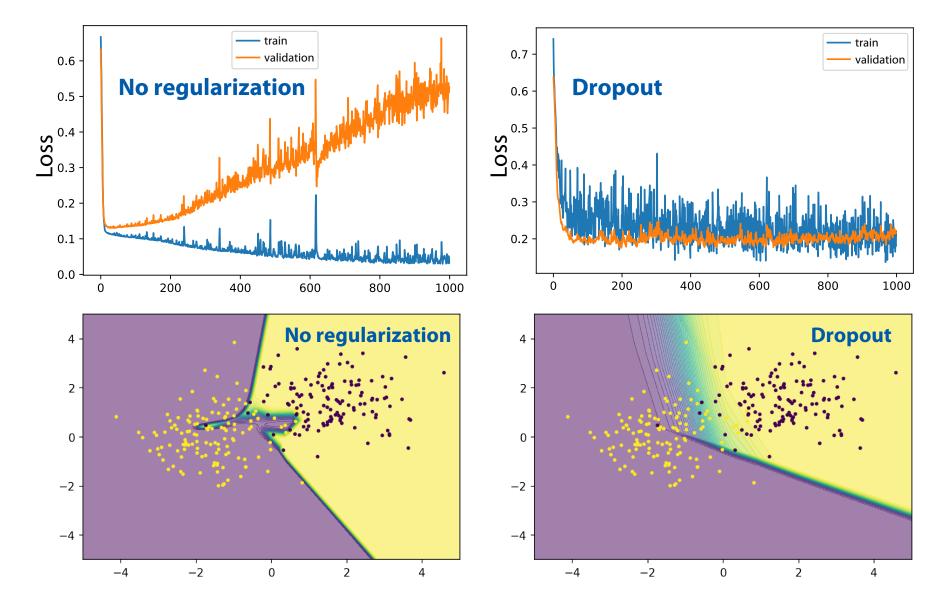
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(b) After applying dropout.

 Drives it towards creating useful features rather than relying on other neurons to correct its mistakes

## Example from before



In this example, dropout results in a much better (though still not perfect) fit with lower test error

# Normalization layers

This technique was originally proposed to mitigate the "internal covariate shift"

#### internal covariate shift

the updates in one layer change the input distributions of the subsequent layers

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- ▶ Works as follows (layer inputs  $x_i$ , outputs  $y_i$ ):
  - calculate sample mean and variance of the input on a single batch B

$$\mu_B = \frac{1}{|B|} \sum_{i \in B} x_i$$
 $\sigma_B^2 = \frac{1}{|B|} \sum_{i \in B} (x_i - \mu_B)^2$ 

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- **normalize** the input, then **scale and shift** (with the trainable parameters  $\gamma$ ,  $\beta$ ):

$$y_i = \gamma \cdot \frac{x_i - \mu_B}{\sqrt{\sigma_B^2 + \epsilon}} + \beta$$

- Turned out to be extremely powerful in many cases
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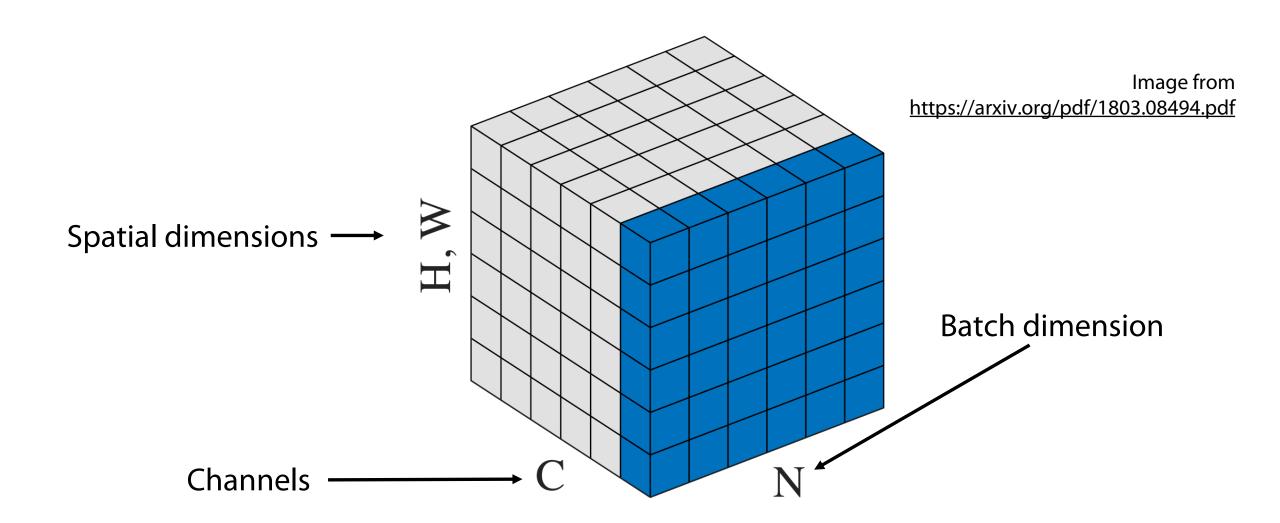
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Effectively removes the 'shift' and 'scale' degrees of freedom from the previous layer

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- Which dimension to normalize over? Typically like this:
  - Batch of 1D vectors [Batch\_dim x Features\_dim]
    - separately for each component in Features\_dim, i.e. over Batch\_dim

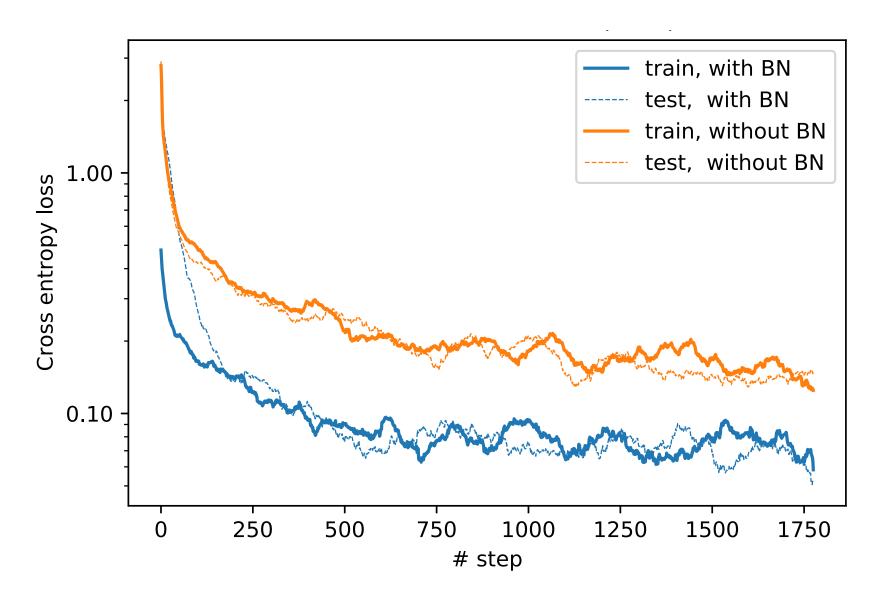
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  - Batch of ND objects [Batch\_dim x Spacial\_dim1 x ... x Channel\_dim]
    - separately for each component in Channel\_dim, i.e. over Batch\_dim x Spacial\_dim1 x ...



#### Batch normalization at inference time

- Calculating batch statistics at test time may be problematic
  - e.g. when there's a single object to predict
- ▶ Instead: calculate running mean and variance during training, apply at test time

## Example: CNN on MNIST



(shown: moving average loss)

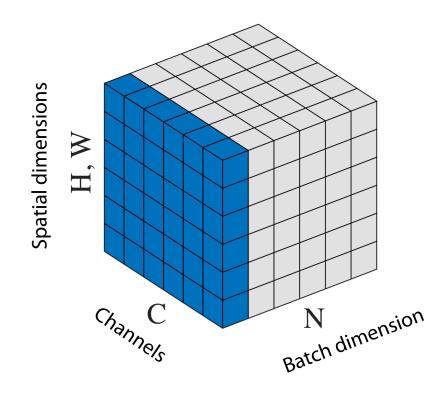
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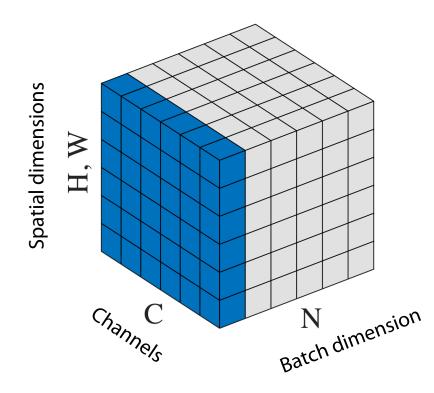
Image from https://arxiv.org/pdf/1803.08494.pdf



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  - the effect is quite different though
    - e.g. Layer Normalization "entangles" different neurons within a layer

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Food for thought: how exactly would you implement an early stopping rule?

## Thank you!





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