Network Regularization

Weight initialization, dropout, batch normalization

Machine Learning and Data Mining, 2021

Artem Maevskiy

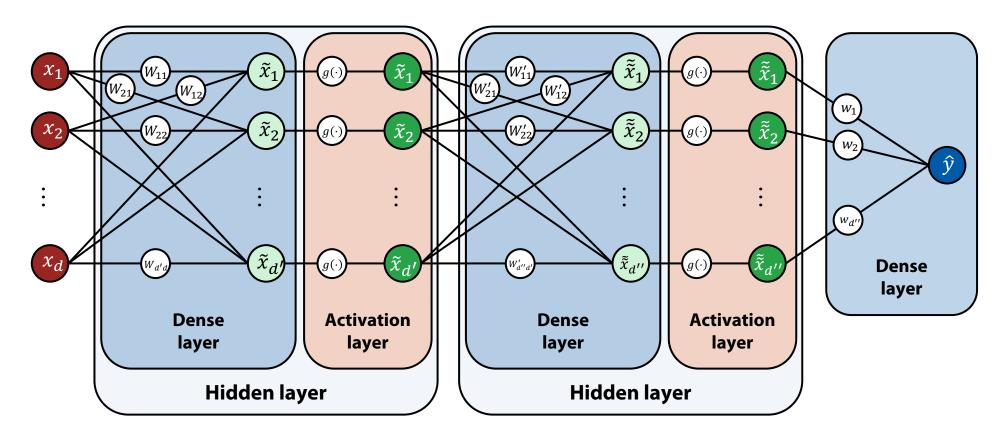
National Research University Higher School of Economics





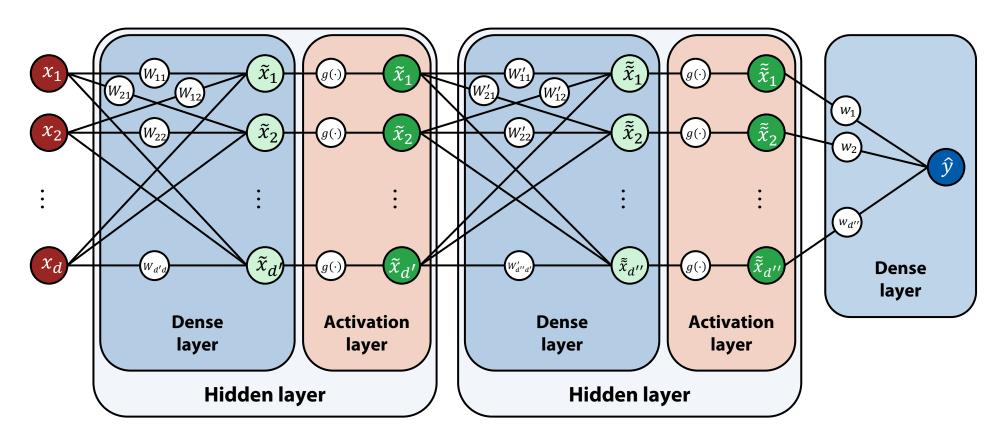
Why care about weight initialization?

Initialization with a constant (?)



What happens if we initialize all weights with the same value?

Initialization with a constant (?)



- What happens if we initialize all weights with the same value?
- Within each layer, the gradients for each of the weights will be the same as well ⇒ updates will be the same ⇒ network degrades!

Initialization with a constant (?)

- Ok, so constant initialization is a bad idea
- So, any random initialization should be fine, right?

- For simplicity, let's omit the activation functions for now
- Then, the output of a neural network composed of dense layers only is:

$$\hat{y} = W_{out} \cdot \dots \cdot W_{h2} \cdot W_{h1} x$$

- For simplicity, let's omit the activation functions for now
- Then, the output of a neural network composed of dense layers only is:

$$\hat{y} = W_{out} \cdot \dots \cdot W_{h2} \cdot W_{h1} x$$

Note that gradient wrt to any of the weight matrices W_{hk} is proportional to the **product** of all other matrices

- For simplicity, let's omit the activation functions for now
- Then, the output of a neural network composed of dense layers only is:

$$\hat{y} = W_{out} \cdot \dots \cdot W_{h2} \cdot W_{h1} x$$

- Note that gradient wrt to any of the weight matrices W_{hk} is proportional to the **product** of all other matrices
- ▶ E.g. for 1×1 matrices, if all are of scale $S \in \mathbb{R}$, the gradient g is proportional to:

$$g \sim S^{m-1}$$

where m is the **depth** of the network

- For simplicity, let's omit the activation functions for now
- Then, the output of a neural network composed of dense layers only is:

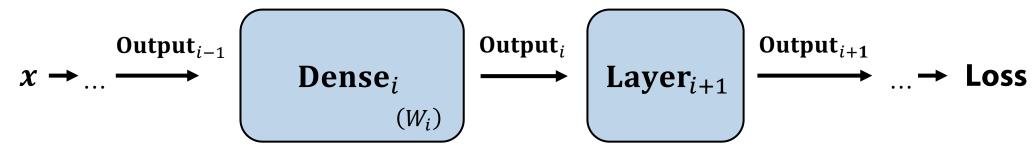
$$\hat{y} = W_{out} \cdot \dots \cdot W_{h2} \cdot W_{h1} x$$

- Note that gradient wrt to any of the weight matrices W_{hk} is proportional to the **product** of all other matrices
- ▶ E.g. for 1×1 matrices, if all are of scale $S \in \mathbb{R}$, the gradient g is proportional to:

$$g \sim S^{m-1}$$

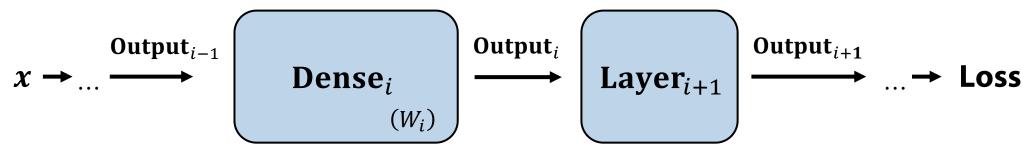
where m is the **depth** of the network

For S too large, the gradients will explode; for S too small, they will vanish



More generally:

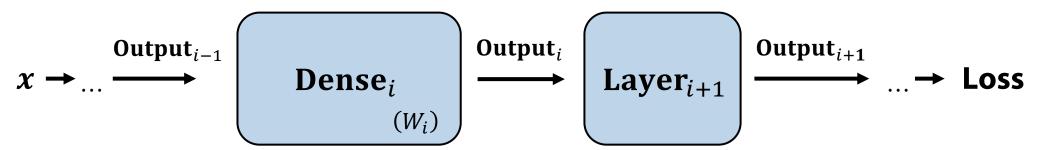
$$\frac{\partial \mathbf{Loss}}{\partial W_i} = \frac{\partial \mathbf{Loss}}{\partial \mathbf{Output}_i} \cdot \frac{\partial \mathbf{Dense}_i}{\partial W_i} = \frac{\partial \mathbf{Loss}}{\partial \mathbf{Output}_{i+1}} \cdot \frac{\partial \mathbf{Layer}_{i+1}}{\partial \mathbf{Output}_i} \cdot \mathbf{Output}_{i-1}$$



More generally:

$$\frac{\partial \mathbf{Loss}}{\partial W_i} = \frac{\partial \mathbf{Loss}}{\partial \mathbf{Output}_i} \cdot \frac{\partial \mathbf{Dense}_i}{\partial W_i} = \frac{\partial \mathbf{Loss}}{\partial \mathbf{Output}_{i+1}} \cdot \frac{\partial \mathbf{Layer}_{i+1}}{\partial \mathbf{Output}_i} \cdot \frac{\partial \mathbf{Dutput}_{i-1}}{\partial \mathbf{Output}_i}$$

This will accumulate the product of the gradients for the subsequent layers



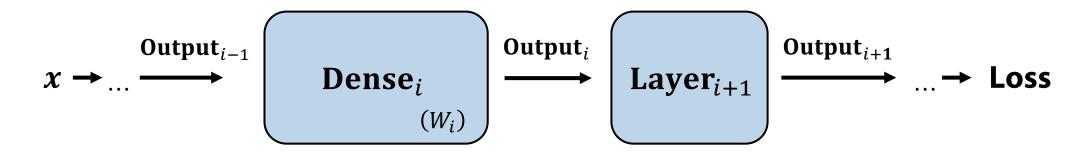
More generally:

$$\frac{\partial \mathbf{Loss}}{\partial W_i} = \frac{\partial \mathbf{Loss}}{\partial \mathbf{Output}_i} \cdot \frac{\partial \mathbf{Dense}_i}{\partial W_i} = \frac{\partial \mathbf{Loss}}{\partial \mathbf{Output}_{i+1}} \cdot \frac{\partial \mathbf{Layer}_{i+1}}{\partial \mathbf{Output}_i} \cdot \mathbf{Output}_{i-1}$$

This will accumulate the product of the gradients for the subsequent layers

▶ Idea: for stable learning we would like to "keep" the scale of the gradients at each step:

$$Var\left(\frac{\partial \mathbf{Layer}_{i+1}}{\partial \mathbf{Output}_i} \cdot \frac{\partial \mathbf{Layer}_i}{\partial \mathbf{Output}_{i-1}}\right) \approx Var\left(\frac{\partial \mathbf{Layer}_{i+1}}{\partial \mathbf{Output}_i}\right)$$



Similarly, we would also like to not scale the outputs at each step of the forward pass:

$$Var\left(Layer_{i+1}\left(Layer_{i}\left(Output_{i-1}\right)\right)\right) \approx Var\left(Layer_{i}\left(Output_{i-1}\right)\right)$$

Random initialization

$$\text{Var} \left(\frac{\partial \text{Layer}_{i+1}}{\partial \text{Output}_i} \cdot \frac{\partial \text{Layer}_i}{\partial \text{Output}_{i-1}} \right) \approx \text{Var} \left(\frac{\partial \text{Layer}_{i+1}}{\partial \text{Output}_i} \right)$$

$$\text{Var} \left(\text{Layer}_i \left(\text{Output}_{i-1} \right) \right) \approx \text{Var} \left(\text{Layer}_i \left(\text{Output}_{i-1} \right) \right)$$

Random initialization

$$\operatorname{Var}\left(\frac{\partial \operatorname{Layer}_{i+1}}{\partial \operatorname{Output}_{i}} \cdot \frac{\partial \operatorname{Layer}_{i}}{\partial \operatorname{Output}_{i-1}}\right) \approx \operatorname{Var}\left(\frac{\partial \operatorname{Layer}_{i+1}}{\partial \operatorname{Output}_{i}}\right)$$

$$\operatorname{Var}\left(\operatorname{Layer}_{i+1}\left(\operatorname{Layer}_{i}\left(\operatorname{Output}_{i-1}\right)\right)\right) \approx \operatorname{Var}\left(\operatorname{Layer}_{i}\left(\operatorname{Output}_{i-1}\right)\right)$$

- Generally, these two requirements may contradict each other
- ► E.g. for ReLU activation they result in initialization requirements, respectively:

$$Var(W_{ij}) = \frac{2}{(\text{# outgoing connections})}$$

$$Var(W_{ij}) = \frac{2}{(\text{# incoming connections})}$$

Random initialization

$$\operatorname{Var}\left(\frac{\partial \operatorname{Layer}_{i+1}}{\partial \operatorname{Output}_{i}} \cdot \frac{\partial \operatorname{Layer}_{i}}{\partial \operatorname{Output}_{i-1}}\right) \approx \operatorname{Var}\left(\frac{\partial \operatorname{Layer}_{i+1}}{\partial \operatorname{Output}_{i}}\right)$$

$$\operatorname{Var}\left(\operatorname{Layer}_{i+1}\left(\operatorname{Layer}_{i}\left(\operatorname{Output}_{i-1}\right)\right)\right) \approx \operatorname{Var}\left(\operatorname{Layer}_{i}\left(\operatorname{Output}_{i-1}\right)\right)$$

- Generally, these two requirements may contradict each other
- ▶ E.g. for ReLU activation they result in initialization requirements, respectively:

$$Var(W_{ij}) = \frac{2}{(\text{# outgoing connections})}$$

$$Var(W_{ij}) = \frac{2}{(\text{# incoming connections})}$$

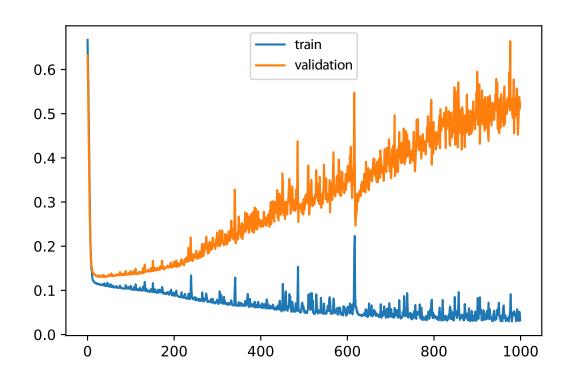
Typically you can just choose one of them, or alternatively average them out:

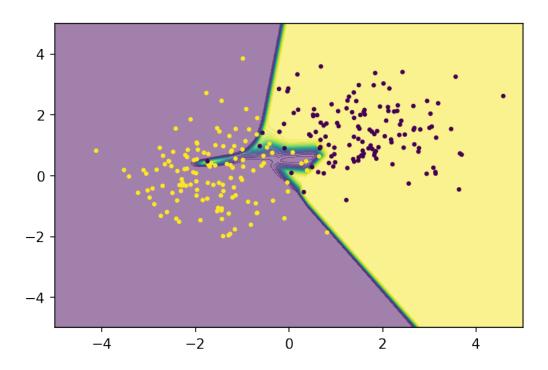
$$Var(W_{ij}) = \frac{4}{\text{(# outgoing connections)} + \text{(# incoming connections)}}$$

Overfitting with neural networks

The problem of overfitting

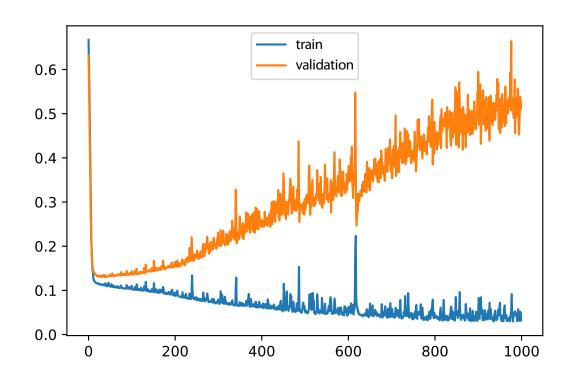
Being highly complex models, neural networks are prone to overfitting

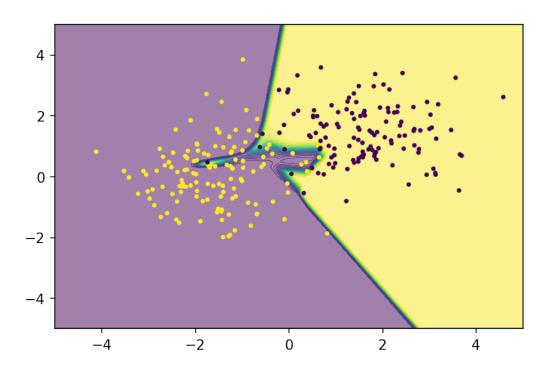




The problem of overfitting

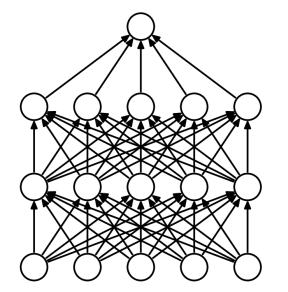
Being highly complex models, neural networks are prone to overfitting





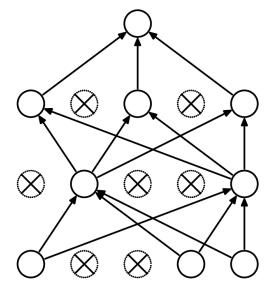
- Regularization techniques like L1/L2 regularization are also available for neural networks
- We also discussed early stopping (i.e. stop the training before validation error grows)

At train time – sets neuron activations to 0 with a given probability p



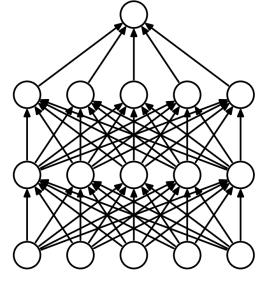
(a) Standard Neural Net

Image from: http://jmlr.org/papers/v15/srivastava14a.html



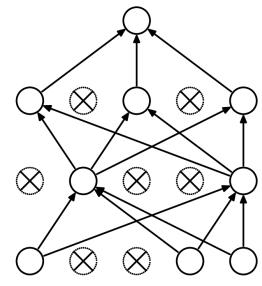
(b) After applying dropout.

- At train time sets neuron activations to 0 with a given probability p
- At test time multiplies the activation
 by p
 - i.e. sets it to the expected value



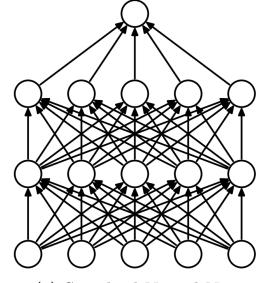
(a) Standard Neural Net

Image from: http://jmlr.org/papers/v15/srivastava14a.html



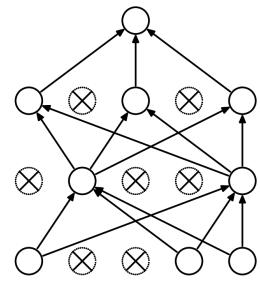
(b) After applying dropout.

- At train time sets neuron activations to 0 with a given probability p
- At test time multiplies the activation
 by p
 - i.e. sets it to the expected value
- Makes neuron learn to work with a randomly chosen sample of other neurons



(a) Standard Neural Net

Image from: http://jmlr.org/papers/v15/srivastava14a.html



(b) After applying dropout.

- At train time sets neuron activations to 0 with a given probability p
- At test time multiplies the activation
 by p
 - i.e. sets it to the expected value
- Makes neuron learn to work with a randomly chosen sample of other neurons

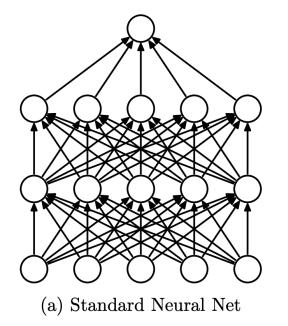
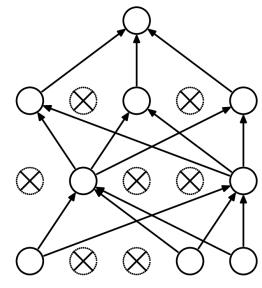


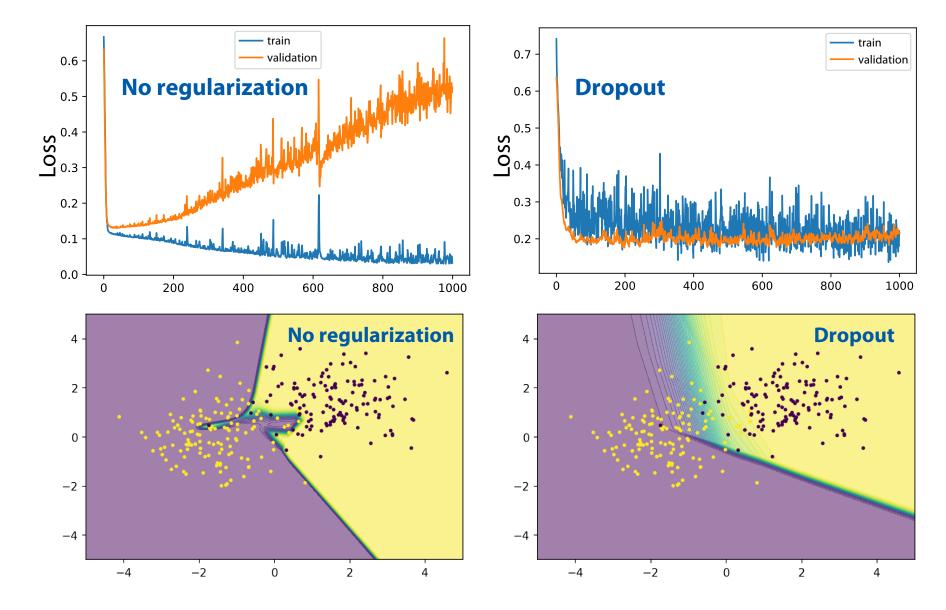
Image from: http://jmlr.org/papers/v15/srivastava14a.html



(b) After applying dropout.

 Drives it towards creating useful features rather than relying on other neurons to correct its mistakes

Example from before



In this example, dropout results in a much better (though still not perfect) fit with lower test error

Normalization layers

This technique was originally proposed to mitigate the "internal covariate shift"

internal covariate shift

the updates in one layer change the input distributions of the subsequent layers

- This technique was originally proposed to mitigate the "internal covariate shift"
- ▶ Works as follows (layer inputs x_i , outputs y_i):
 - calculate sample mean and variance of the input on a single batch B

$$\mu_B = \frac{1}{|B|} \sum_{i \in B} x_i$$
 $\sigma_B^2 = \frac{1}{|B|} \sum_{i \in B} (x_i - \mu_B)^2$

internal covariate shift

the updates in one layer change the input distributions of the subsequent layers

- This technique was originally proposed to mitigate the "internal covariate shift"
- ▶ Works as follows (layer inputs x_i , outputs y_i):
 - calculate sample mean and variance of the input on a single batch B

internal covariate shift

the updates in one layer change the input distributions of the subsequent layers

$$\mu_B = \frac{1}{|B|} \sum_{i \in B} x_i$$
 $\sigma_B^2 = \frac{1}{|B|} \sum_{i \in B} (x_i - \mu_B)^2$

- **normalize** the input, then **scale and shift** (with the trainable parameters γ , β):

$$y_i = \gamma \cdot \frac{x_i - \mu_B}{\sqrt{\sigma_B^2 + \epsilon}} + \beta$$

- Turned out to be extremely powerful in many cases
 - Faster and more stable convergence

internal covariate shift

the updates in one layer change the input distributions of the subsequent layers

- Turned out to be extremely powerful in many cases
 - Faster and more stable convergence
- Later was proved to **not** reduce the internal covariate shift

internal covariate shift

the updates in one layer change the input distributions of the subsequent layers

- Turned out to be extremely powerful in many cases
 - Faster and more stable convergence
- Later was proved to **not** reduce the internal covariate shift

internal covariate shift

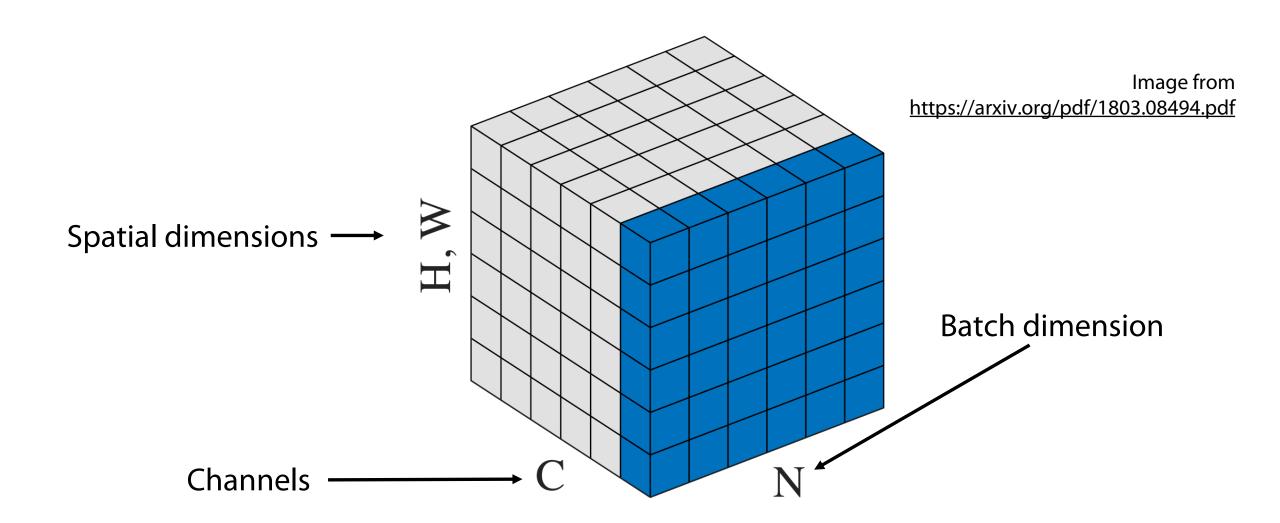
the updates in one layer change the input distributions of the subsequent layers

Effectively removes the 'shift' and 'scale' degrees of freedom from the previous layer

$$y_i = \gamma \cdot \frac{x_i - \mu_B}{\sqrt{\sigma_B^2 + \epsilon}} + \beta$$

- Which dimension to normalize over? Typically, like this:
 - Batch of 1D vectors [Batch_dim x Features_dim]
 - separately for each component in Features_dim, i.e., over Batch_dim

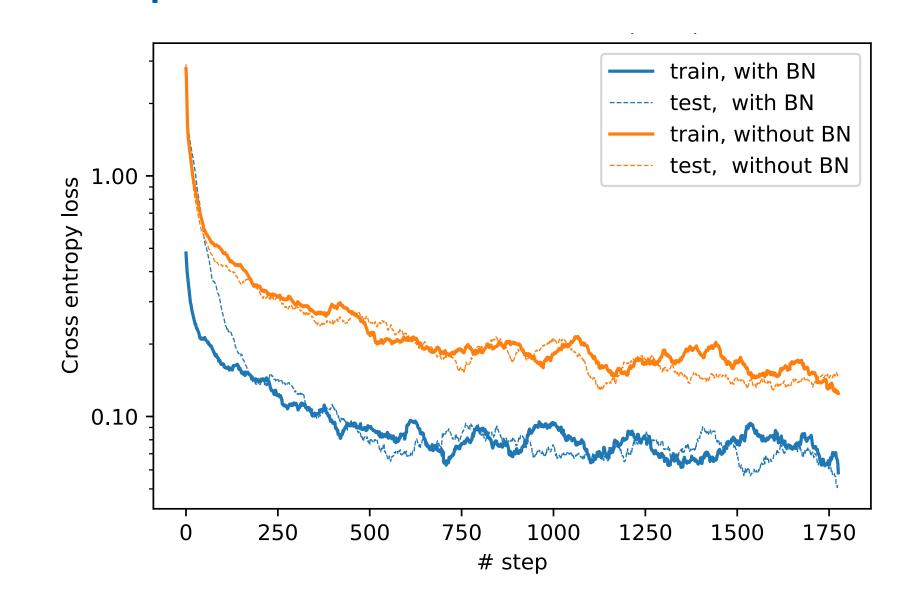
- Which dimension to normalize over? Typically, like this:
 - Batch of 1D vectors [Batch_dim x Features_dim]
 - separately for each component in Features_dim, i.e., over Batch_dim
 - Batch of ND objects [Batch_dim x Spacial_dim1 x ... x Channel_dim]
 - separately for each component in Channel_dim, i.e., over Batch_dim x Spacial_dim1 x ...



Batch normalization at inference time

- Calculating batch statistics at test time may be problematic
 - e.g. when there's a single object to predict
- ▶ Instead: calculate running mean and variance during training, apply at test time

Example: CNN on MNIST



(shown: moving average loss)

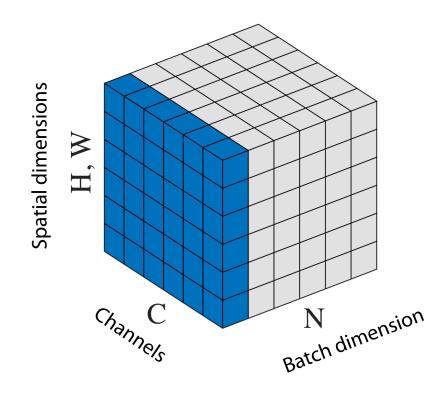
Layer Normalization

- Batch normalization imposes limits on the batch size
 - if too small, the variance of the sample statistics will be too
 high
- Problematic to use in recurrent networks

Layer Normalization

- Batch normalization imposes limits on the batch size
 - if too small, the variance of the sample statistics will be too
 high
- Problematic to use in recurrent networks
- Alternative: Layer Normalization
 - the math is same, except statistics is calculated over channels rather than batch elements

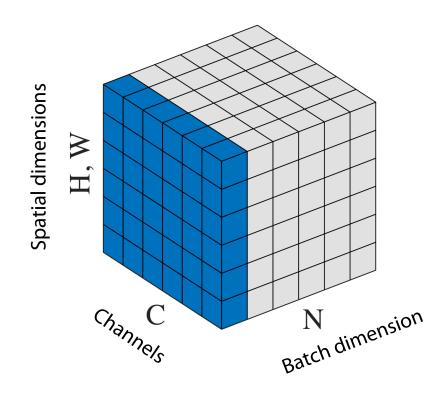
Image from https://arxiv.org/pdf/1803.08494.pdf



Layer Normalization

- Batch normalization imposes limits on the batch size
 - if too small, the variance of the sample statistics will be too
 high
- Problematic to use in recurrent networks
- Alternative: Layer Normalization
 - the math is same, except statistics is calculated over channels rather than batch elements
 - the effect is quite different though
 - e.g. Layer Normalization "entangles" different neurons within a layer

Image from https://arxiv.org/pdf/1803.08494.pdf



▶ If done wrong, weight initialization may cause the gradients to vanish or explode

- ▶ If done wrong, weight initialization may cause the gradients to vanish or explode
- Neural networks can be regularized with L1/L2 penalties or early stopping

- ▶ If done wrong, weight initialization may cause the gradients to vanish or explode
- Neural networks can be regularized with L1/L2 penalties or early stopping
- Dropout makes neurons create useful features rather than rely on other neurons to correct their mistakes

- If done wrong, weight initialization may cause the gradients to vanish or explode
- Neural networks can be regularized with L1/L2 penalties or early stopping
- Dropout makes neurons create useful features rather than rely on other neurons to correct their mistakes
- Batch normalization is an extremely powerful regularization technique, though the reason for that is not entirely clear

- If done wrong, weight initialization may cause the gradients to vanish or explode
- Neural networks can be regularized with L1/L2 penalties or early stopping
- Dropout makes neurons create useful features rather than rely on other neurons to correct their mistakes
- Batch normalization is an extremely powerful regularization technique, though the reason for that is not entirely clear

Food for thought: how exactly would you implement an early stopping rule?

Thank you!





Artem Maevskiy