# Exercise Sheet 1 October 19th: Strategy Pattern

#### Exercise 1

Try out the code from Head First for the Strategy Pattern<sup>1</sup>, see package headfirst.strategy:

- 1. Install the sources into the IDE of your choice!
- 2. Compile the packages!
- 3. Run the MiniDucksimulator and the MiniDucksimulator1 and analyze, debug and understand the code!
- 4. Write a new HIS-DUCK class extending the Duck class!
- 5. Write a new Fly-The-HIS-Way class implementing the Flybehavior interface!

#### Exercise 2

Implement flexible sorting algorithms.

- 1. Implement a Java class Student with two attributes matriculationNumber and name
- 2. Implement a Sorter interface

```
public interface Sorter {
    public List<Student> sort(List<Student> list);
}
```

3. Implement a NumberSorter and a NameSorter class that both implement the Sorter interface and that sort according to the students' matriculation numbers or names, resp.

Hint: You can implement your own sorting algorithm (copy and paste) or you can have a look at the public static void sort(List list, Comparator c) of the Collections class.

 $<sup>^{1} \</sup>rm http://www.headfirstlabs.com/books/hfdp/$ 

#### Exercise 3

Look into the Unix/Linux man pages for qsort or heapsort. The signature reads

```
heapsort(void *base, size_t nel, size_t width,
   int (*compar)(const void *, const void *));
```

- 1. What is the role of the compar function?
- 2. How is this related to the Strategy Pattern?

### Exercise 4

```
If you know Python, have a look at the following code snippet: If
```

```
def f(x):
    return x+3
and

def g(x):
    return x-5
then calling
map(f, [1,2,3])
yields
[4, 5, 6]
and calling
map(g, [1,2,3])
yields
[-4, -3, -2]
```

Again, how is this related to the Strategy Pattern?

## Hints

- Consult the literature!
- You can work in pairs, if you want!
- If you want to learn a Java API, look into the java docs!
- Always use the same familiar IDE (suggestion Eclipse)!