1 PROJECT 1: Regression of function data

The data stems from a non linear function. Hence, a non-linear transfer function is required. Bearing in mind the results of Lehno et al., I find that the tansig (nonpolynomial) function for the hidden layers must allow a function approximation if the number of neurons is sufficient. For the output layer, I use a purelin transfer function, which does not restrict the output values to a particular range of values. In most cases, a single layer neural network is sufficient to reproduce a function (in theory, it is sufficient for all functions if the number of neurons is large enough). Hence, we start with a single layer. Since the typical Euclidian distance between data points is small compared to the typical spacial structure dimension in addition to the fact that the data has not been jittered, the number of neurons can be taken to be relatively high without overfitting. To get an estimate of the number of neurons, we refer to Fig. 1. We note that by considering the validation set performance, the optimal number of neurons is between 25-40. Note that at this stage, we may not consider the test set performance. We opt for 35 neurons. Note that to generate Fig. 1, we did not use the validation set in a stopping criterion. This is because we want to detect overfitting, rather than avoiding it. The latter is the subject of the next paragraph.

First, we discuss the purpose of the data sets. Training is done on the training set, meaning that the network-parameters are varied such that it reproduces the training set with an overall error which is as small as possible. When the network starts to overfit the training data, the error on the validation set typically begins to rise. This indicates that the network is adjusted in such a way that it minimizes the error with respect to the training set, while having bad generalization properties in the regions where no training data is available. Therefore, when the validation error increases for a specified number of iterations (net.trainParam.max_fail = 20), the training is stopped, and the weights and biases at the minimum of the validation error are returned. The test set only serves as a final check and cannot be used in the training and validation process.

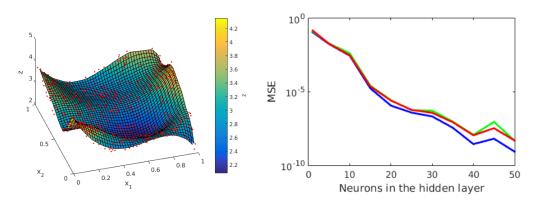


Figure 1: Left: surface and data points in the training set. Right: Performance on the training, validation and test set as a function of the number of neurons in the hidden layer.

The MSE on the test set of the resulting NN is 5.5×10^{-5} . We observe the pattern that the network has slightly higher values when the test set interpolation is large, and smaller values when the interpolations function is small. Hence, more extremal values are obtained.

To improve the results, we can use all of the provided data, instead of a subset of 3000. Also, the data division does not need to be equal for all sets. As a rule of thumb,

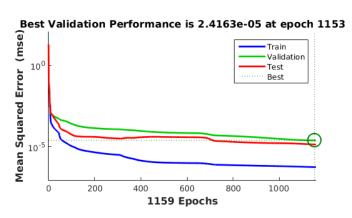


Figure 2: Performance on the training, validation and test set as a function of the number of epochs in the training process.

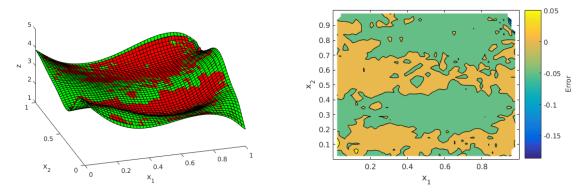


Figure 3: Left: Neural network (green) and test data (red) surface. The surfaces are almost indistinguishable. Right: Contour plot of the test set error.

one generally assumes 70:15:15 (or 60:20:20) for the train:validation:test set ratios. This changes the MSE test error to 4.1×10^{-8} .

2 PROJECT 2: Classification of wine data

Since it is not given whether or not the wine data is linearly separable, we use a non-linear model. We now use a tansig transfer function in the output layer, since this restricts the output to the domain [-1,1] and the target output is in the format of ± 1 . We rescale the attributes to standardized values in order to make it independent of the scale of the data attributes. 15 neurons in the hidden layer is optimal to classify the validation data. Using this architecture, a CCR of 0.60 and 0.72 is obtained for the validation and test set respectively. This might indicate that the two wine classes have a significant overlap in their attribute space.

Next, the data is projected onto its lower dimensional principle component basis and reconstructed afterwards. The eigenvalue spectrum of the covariance matrix is depicted in Fig. 4. Prior to computing the covariance matrix, we again rescale the data such that all attributes have zero mean and unit standard deviation. The eigenvalue spectrum does not show a clear dominant principle component. Hence, there is no clear indication that the data lives on a low-dimensional subspace. We take a reconstruction error of 10%, which corresponds with an 8 dimensional basis. 11 hidden neurons minimize the CCR of the validation set, which is less than before, as expected. Using this approach, a validation

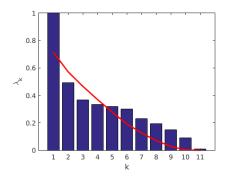


Figure 4: Eigenvalues of the 11×11 covariance matrix. The red line indicates the cumulative sum of remaining (k+1):end eigenvalues, which is proportional to the reconstruction error.

and test set CCR of 0.75 and 0.72 is obtained. Hence, there is a significant CCR increase for the validation set, while test set CCR is almost constant.

Hence, by projecting the data onto a lower dimensional space, a significant classification improvement of approximately 14% of the validation set is realized. However, the result is not true in general, since such a large increase is not found for the test set. This is related to the fact that the principle component basis is that of the training set, and is not updated if new data is included.

We remark that the possibility of overfitting is very real in this classification assignment.

3 PROJECT 3: Character recognition

3.1 Hopfield network

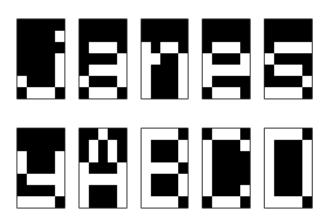


Figure 5: First 10 of the 32 letters that are used in the character recognition exercise.

In this section we train a Hopfield network to reconstruct the states in Fig. 5 from a distorted version of these characters. Hopfield networks are generated by providing it the undistorted images.

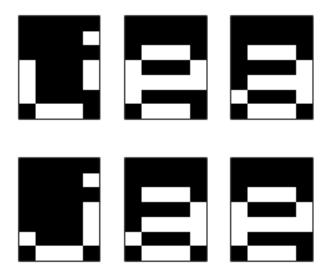


Figure 6: Incorrectly reconstructed characters (top row) with corresponding input (bottom row).

Figure 6 illustrates a number of incorrectly reconstructed states with corresponding undistorted input. The 'e' and 'a' characters are often interchanged in the reconstruction. This is related to the fact that these characters have many pixels with the same value, and hence a similar shape. This means that the ridge in the energy function between these two attractor states is lower than the 3-pixel distortion. The incorrectly returned 'j' character shows a spurious state which is a linear combination of multiple characters. These cases are obtained when allowing for a sufficiently large number of time steps (1000). This

allows one to observe the spurious states that are inherent to the system, rather than states that have not yet converged.

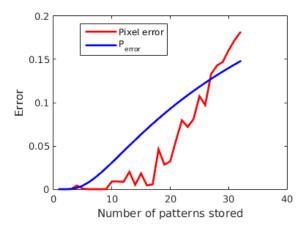


Figure 7: Total pixel error (red), normalized over the number of states generated and total pixels in an image (35), and the theoretical prediction curve based on the Hebb rule (blue).

We now determine how number of patterns that are stored influence the number of erroneously restored characters. For each case of P stored patterns, we create a Hopfield network and generate a sufficient number of 3-pixel distorted images. These are then reconstructed, after which we calculate the number of pixels that do not correspond to the original image. The results are shown in Fig. 7. On can observe a steep rise in the reconstructed pixel error after P=17. Hence, 17 stored patterns is the critical loading capacity of the network. Naturally, when the number of distorted pixels is increased, this number is expected to go down. For P larger than the critical loading capacity, the large number of spurious states and the small basins of attraction of attractor state do not allow for a reliable character restoration.

One can theoretically predict the dependence of the reconstruction error as a function of the number of patterns stored, using Hebbs' rule for uncorrelated patters. The prediction curve is also shown in Fig. 7. If we assume a large P and large N, we obtain an estimated P_{error}

$$P_{\text{error}} = \frac{1}{\sqrt{2\pi}\sigma} \int_{1}^{+\infty} e^{\frac{-x^2}{2\sigma^2}} dx, \qquad (1)$$

where $\sigma = \sqrt{P/N}$. Hence, a first approximation is that P and N are large, which is not actually the case here. However, both the prediction and simulation show the same (expected) behaviour: first a flat P dependence, followed by a steep rise. One can estimate the storage capacity from

$$P_{\text{max}} = N/(4\log N) = 2.46$$
. (2)

Hence, for 2 or less stored patterns, the Hopfield should be able to perfectly reconstruct the distorted images.

One way to resolve the issue of incorrectly reconstructed images, is to increase the number of pixels in each image. In the case at hand, each image is determined by 35 pixels. Hence, it was expected that the critical loading capacity would be relatively low. By increasing the number of pixels in an image, each character has more attributes by which it is characterized. This is the obvious alternative to the current Hopfield network. In the next subsection we discuss another alternative.

3.2 Alternative solution to character recognition

The Hopfield network for character recognition is "only implemented in MATLAB for historical reasons". Nowadays, many more, and better ANNs are available on the market. Not only can one choose the architecture of the network, but also the error determination can be chosen to optimize the problem. Another choice is which input is used to train the network. It has been shown that (as expected), a network performs better in character restoration if it is trained with distorted input images. This is clearly illustrated in an example by Matlab ¹.

The opted network architecture is as follows: we generate a feedforward neural network with one hidden layer of 25 neurons and an output layer of dimension equal to the number of patterns P that are to be stored. In the hidden layer, we use a tansig transfer function, while in the output layer, we use the softmax function. The final output is such that we put all output components to 0, except for the one with the maximum value, which is 1. Hence, we use one-hot encoding of the stored characters. This means that every character out of the P stored characters is determined by a P-dimensional vector of zeros, except for a one in a unique place. Hence, also the actual characters must be stored such that one can return a character instead of this vector. Note that the input still takes the 35 pixels as in the original Hopfield network.

One-hot encoding is feasible if the number of patterns stored is not too large, since the size of the output layer is equal to the size of the alphabet to be stored.

In the previous subsection we showed that the "e" and "a" are difficult for the Hopfield network to restore correctly, since these characters have very similar features. Hence, if one would create a network that uses an N=35 dimensional output, similar problems would be faced, since these characters are only separated by a small distance in output space. In one hot-encoding, the distance between two patterns in output space is $\sqrt{2}$, independent of whether they have similar patterns.

We train our network with 100 distorted images of each letter to be stored. We vary the number of patterns and determine the number of incorrectly restored patterns as a function of the number of patterns stored. We use a constant 25 hidden neurons for practical reasons. The results are shown in Fig. 8. A steady rise is observed as expected.

Naturally, the networks' performance can easily be improved by increasing the number of neurons and/or hidden layers. In addition, approximately 6500 possible 3-pixel distortions of each letter. Hence, in theory all possibilities can be generated to form the training batch. However, substantial computing resources are required if batch-training is required. We will not go into further detail, since these calculations are hard to perform on a simple laptop.

¹http://nl.mathworks.com/help/nnet/examples/character-recognition.html

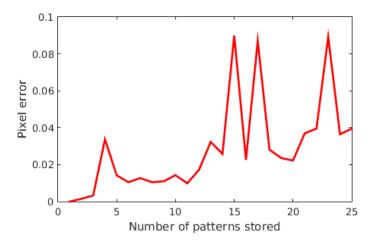


Figure 8: Percentage of false reconstructed images (not pixels as before) as a function of the number of patters stored.

A Matlab code that implements the solutions

A.1 Regression (see Section 0.1)

A.1.1 Main code

```
clear all; close all; clc;
  1 LOAD THE DATA FROM TOLEDO
  % load the data from Toledo
  load 'data/Data_Problem1_regression.mat'
  % generate my data from studentnr 0639870
  d1 = 9;
  d2 = 8;
  d3 = 7;
  d4 = 6;
  d5 = 3;
  T = (d1*T1 + d2*T2 + d3*T3 + d4*T4 + d5*T5)/(d1 + d2 + d3 + d4 + d5);
  X = [X1 \ X2]; \% useful for running sim
  N = size(T,1);
  % a check
18
  assert((size(X1,1) == N) \&\& (size(X2,1) == N));
19
20
  % DIVIDE THE DATA IN SUBSETS
21
22
  % randomize the data, shuffle it, also transpose it
  shuffledInd = randperm(size(T,1));
  X1 = X1(shuffledInd);
  X2 = X2(shuffledInd);
  T = T(shuffledInd);
27
  % divide the data in subsets (use the first 3000, they are already
```

```
shuffled)
  \operatorname{rng}(1);
  useN = 3000:
31
   [\text{trainInd}, \text{valInd}, \text{testInd}] = \text{dividerand}(\text{useN}, 1/3, 1/3, 1/3);
32
33
  % easier variables for training the network
  xtrain = [X1(trainInd)'; X2(trainInd)'];% input
35
  ytrain = T(trainInd,:); % target
36
  xval = [X1(valInd)'; X2(valInd)'];
37
  yval = T(valInd)';
38
  xtest = [X1(testInd)'; X2(testInd)'];
  ytest = T(testInd);
40
41
  % VIZUALISE THE DATA
42
  % create a regular grid for the interpolant (which is not the net)
43
  ndim = 50;
44
  [Xmesh, Ymesh, ~, ~] = meshinterpolate(X1, X2, T, ndim);
45
  % now interpolate
  trainInterpolate = TriScatteredInterp(X1(trainInd), X2(trainInd), T(
      trainInd)); % plot the interpolator
  Zmesh = trainInterpolate (Xmesh, Ymesh);
  % show the surface
49
  figure;
  surface(Xmesh, Ymesh, Zmesh); hold on;
  % also show the data
  scatter3(X1(trainInd), X2(trainInd), T(trainInd), '.', '
      MarkerEdgeColor', 'red', 'MarkerFaceColor', 'red');
  xlabel('x_1'); ylabel('x_2'); zlabel('z');
54
  colorbar; h = colorbar; ylabel(h, 'z');
55
  savefig('train_surface.fig'); hold off;
57
  % show that the data is well distributed and divided randomly
58
59
  surface (Xmesh, Ymesh, Zmesh); hold on; % plot the interpolator
60
  scatter3 (X1(trainInd), X2(trainInd), T(trainInd), 15,
      MarkerFaceColor', 'g'); hold on;
  scatter3(X1(valInd), X2(valInd), T(valInd), 15, 'MarkerFaceColor', [1
      .5 0]); hold on;
  scatter3(X1(testInd), X2(testInd), T(testInd), 15, 'MarkerFaceColor',
63
      'r'); hold off;
  % CREATE THE VALIDATION PLOT
66
  % create some vectors to plot
67
  nhvals = [1,5,10,15,20,25,30,35,40,45,50];
68
  mseVal = zeros(length(nhvals),1);
69
  mseTrain = zeros(length(nhvals),1);
  mseTest = zeros(length(nhvals),1);
71
72
  for nhIt = 1:length(nhvals)
73
74
```

```
% change the number of neurons in the hidden layer
75
       nh = nhvals(nhIt);
76
       disp(['Training with 'num2str(nh)' neurons in hidden layer']);
77
78
       rng(1); % same seed for all
79
       % train the network
81
       net = feedforwardnet(nh, 'trainlm');
82
       net.divideFcn = 'dividetrain'; % Use the whole training set for
83
           training
       net.layers {1}.transferFcn = 'tansig';
       net.layers {2}.transferFcn = 'purelin';
       net.trainParam.showWindow=0;
86
       net.trainParam.epochs = 5000;
87
88
       % train the network
89
       [net,tr] = train(net, xtrain, ytrain, 'UseParallel', 'yes');
       nntraintool('close');
91
92
       % show number of epochs used
93
       disp(['Used ' num2str(tr.num_epochs) ' epochs']);
94
95
       % make predictions for the data sets
       ytrainPred = sim(net, xtrain);
97
       yvalPred = sim(net, xval);
98
       ytestPred = sim(net, xtest); % plot this for completeness
99
100
       % calculate the mse for these points
101
       perfTrain = perform(net, ytrain, ytrainPred);
102
       perfVal = perform (net, yval, yvalPred);
103
       perfTest = perform(net, ytest, ytestPred);
104
105
       % store it
106
       mseTrain(nhIt) = perfTrain;
107
       mseVal(nhIt) = perfVal;
       mseTest(nhIt) = perfTest;
109
   end
110
111
   % SELECT A NEIWORK ARCHITECTURE FROM THE RESULTS
112
   nhfinal = 35;
113
   1 % SHOW PERFORMANCE ON VALIDATION SET
115
   figure
116
   semilogy(nhvals, mseTrain, 'Color', 'b', 'LineWidth',2); hold on;
117
   semilogy(nhvals, mseVal, 'Color', 'g', 'LineWidth',2); hold on;
118
   semilogy(nhvals, mseTest, 'Color', 'r', 'LineWidth',2);
   xlabel('Neurons in the hidden layer'); ylabel('MSE');
120
   savefig('performance_val.fig');
121
122
   % PLOT THE RESULT OF THE OPTED ARCHITECTURE
  % train the network
```

```
\operatorname{rng}(1);
125
   net = feedforwardnet(nhfinal, 'trainlm');
126
   net.divideFcn = 'divideind'; % also give it access to the other sets
127
      for plotting
   net.divideParam.trainInd = trainInd;
128
   net.divideParam.valInd = valInd;
   net.divideParam.testInd = testInd;
130
   net.layers {1}.transferFcn = 'tansig'; % hidden layer
131
   net.layers {2}.transferFcn = 'purelin'; % output layer
132
   net.trainParam.epochs = 5000; % set really high, so it can decide
133
       itself
   net.trainParam.max_fail = 50; % set really high, so it can decide
       itself
   [net, tr] = train(net, xtrain, ytrain);
135
136
   % calculate its output on the meshgrid
137
   ZmeshNN = net([Xmesh(:) Ymesh(:)]');
   ZmeshNN = reshape (ZmeshNN, size (Xmesh, 1), size (Xmesh, 2));
139
140
   % map the interpolator of the test set
141
   testInterpolant = TriScatteredInterp(X1(testInd),X2(testInd)),T(
142
      testInd));
   ZmeshTest = testInterpolant(Xmesh, Ymesh);
144
   % plot it together with the interpolant of the TEST set
145
   figure
146
   surface (Xmesh, Ymesh, ZmeshNN, 'FaceColor', 'g'); hold on; % plot the
147
   surface (Xmesh, Ymesh, ZmeshTest, 'FaceColor', 'r'); % plot the
148
      interpolator
   xlabel('x_1'); ylabel('x_2'); zlabel('z');
149
   savefig('NN_and_testsurf.fig');
150
151
   % make the error plot
152
   ZmeshError = ZmeshNN - ZmeshTest;
   figure
154
   contourf(Xmesh, Ymesh, ZmeshError);
155
   xlabel('x_1'); ylabel('x_2'); colorbar;
156
   h = colorbar; ylabel(h, 'Error');
157
   savefig('NN_test_error.fig');
158
   % compute MSE on the test set
160
   mseTest = sum((net(xtest)-ytest).^2)/size(ytest,2);
161
   fprintf('MSE on the test set: %.2E\n', mseTest);
162
163
   % plot the regression for the test set
164
   figure;
   plotregression(sim(net, xtest), ytest);
166
167
168
169
```

```
W USE ALL THE DATA TO SEE WHAT HAPPENS, ALSO USE BETTER RATIOS
   rng(1);
171
   useN = size(T,1);
172
   [trainInd, valInd, testInd] = dividerand(useN);
173
   % easier variables for training the network
   xtrain = [X1(trainInd)'; X2(trainInd)'];% input
   ytrain = T(trainInd,:); % target
176
   xval = [X1(valInd)'; X2(valInd)'];
177
   yval = T(valInd);
178
   xtest = [X1(testInd)'; X2(testInd)'];
179
   ytest = T(testInd);
   % train the network
   \operatorname{rng}(1);
   net = feedforwardnet(nhfinal, 'trainlm');
183
   net.divideFcn = 'divideind'; % also give it access to the other sets
184
      for plotting
   net.divideParam.trainInd = trainInd;
185
   net.divideParam.valInd = valInd;
186
   net.divideParam.testInd = testInd;
187
   net.layers {1}.transferFcn = 'tansig'; % hidden layer
188
   net.layers {2}.transferFcn = 'purelin'; % output layer
189
   net.trainParam.epochs = 5000; % set really high, so it can decide
190
      itself
   net.trainParam.max_fail = 50; % set really high, so it can decide
191
      itself
   [net,tr] = train(net, xtrain, ytrain, 'UseParallel', 'yes');
192
   % calculate its output on the meshgrid
   ZmeshNN = net([Xmesh(:) Ymesh(:)]');
   ZmeshNN = reshape (ZmeshNN, size (Xmesh, 1), size (Xmesh, 2));
   % map the interpolator of the test set
   testInterpolant = TriScatteredInterp(X1(testInd),X2(testInd)),T(
197
      testInd));
   ZmeshTest = testInterpolant(Xmesh, Ymesh);
198
   % plot it together with the interpolant of the TEST set
199
   figure
   surface (Xmesh, Ymesh, ZmeshNN, 'FaceColor', 'g'); hold on; % plot the
201
   surface (Xmesh, Ymesh, ZmeshTest, 'FaceColor', 'r'); % plot the
202
      interpolator
   xlabel('x_1'); ylabel('x_2'); zlabel('z');
203
   % make the error plot
   ZmeshError = ZmeshNN - ZmeshTest;
205
   figure
206
   contourf(Xmesh, Ymesh, ZmeshError);
207
   xlabel('x_1'); ylabel('x_2'); colorbar;
208
   h = colorbar; ylabel(h, 'Error');
   % compute MSE on the test set
   mseTest = sum((net(xtest)-ytest).^2)/size(ytest,2);
   fprintf('MSE on the test set: %.2E\n', mseTest);
```

A.2 Classification (see Section 0.2)

A.2.1 Main code

```
clear all; close all; clc;
  1 LOAD THE DATA FROM TOLEDO
  % generate my data from studentnr 0639870
  % digit 0 gives me (C+,C-)=(5,6) of the white wine
7 % these classes are in the last column
  datatable = importdata('data/winequality-white.csv');
  data = datatable.data;
  pos = data(data(:,end) == 5,:); \% 5 is positive
  neg = data(data(:,end) == 6,:); \% 6 is negative
 Npos = size(pos,1);
  Nneg = size(neg, 1);
13
14
  % put these in more useful training formats (all in one)
  % input are all columns, except for the last one, which is target
  % we set the target values to \pm -1 instead of 5 and 6
  X = [pos(:,1:(end-1)) ; neg(:,1:(end-1))];
  T = [ones(Npos,1); -ones(Nneg,1)];
  N = Npos + Nneg;
20
  \% shuffle and divide the data
22
  \operatorname{rng}(1);
  [\text{trainInd}, \text{valInd}, \text{testInd}] = \text{dividerand}(N); \% \text{ default is } 0.7, 0.15,
      0.15
  stdX = mapstd(X);
26
27
  % CREATING A NEURAL NEIWORK TO CLASSIFY THE DATA
  % create a network and train it
  net = feedforwardnet(15, 'trainlm');
  \% classification values are between -1 and 1, hence, we can use the
  % sigmoid function in the output layer as well
  net.layers {1}.transferFcn = 'tansig'; % hidden layer
  net.layers {2}.transferFcn = 'tansig'; % output layer
35
  net.divideFcn = 'divideind';
  net.divideParam.trainInd = trainInd;
  net.divideParam.valInd = valInd;
  net.divideParam.testInd = testInd;
  net.trainParam.max_fail = 50; % may vary this
40
  net.trainParam.min_grad = 10^-15; % may vary this
  net = train(net, stdX, T);
42
  % PERFORMANCE CHECKS
  predVal = sim(net, X(:, valInd));
  CCRval = sum(sign(predVal) = T(valInd))*100/length(valInd);
```

```
predTest = sim(net, stdX(:,testInd));
  CCRtest = sum(sign(predTest)) = T(testInd))*100/length(testInd);
   fprintf('CCRval= %f and CCRtest %f .\n', CCRval, CCRtest);
49
50
  % PCA
51
  \% preprocess the data to get zero mean = 0 and stddev = 1 for all
  % properties
  Ntrain = size(X(:, trainInd),2); % number of training data points
  [\tilde{\ }, \tilde{\ }, \text{eigvals}, \tilde{\ }, \tilde{\ }, \tilde{\ }] = \text{doPCA}(X(:, \text{trainInd})', 11); \% \text{ use all } 11
55
56
  % plot the eigenvalues
  figure;
58
  bar(eigvals/max(eigvals)); hold on; % shows that one needs 'only' 10
      basis vectors
   plot (1:11, 1-cumsum (eigvals/sum (eigvals)), 'r-', 'LineWidth', 2)
60
   ylabel('\lambda_k'); xlabel('k');
61
   axis([0 12 0 1]);
62
   savefig('eigenvalues.fig');
64
  % we project the vectors onto the restricted eigenbasis (columns of
65
      eigvecs)
  numBasisVecs=8; % choose the number of eigenvectors
66
   [PCABasis, redXTrain, eigvals, meanTrain, stddevTrain, stdXTrain] = doPCA(
      X(:, trainInd)', numBasisVecs);
68
  % project also validation and test set, but first standardize them,
69
      use
  % part of my doPCA function for this
  % note that we project with the PCA basis of the training set, as
      required
  % by the assignment
  [\ \tilde{\ },\ \tilde{\ },\ \tilde{\ },\ meanVal\,,stddevVal\,,stdXVal\,]\ =\ doPCA(X(:,valInd\,)\ ',numBasisVecs\,)\,;
       (, , meanTest, stddevTest, stdXTest] = doPCA(X(:, testInd))',
      numBasisVecs);
  redXVal = stdXVal*PCABasis;
  redXTest = stdXTest*PCABasis;
76
77
  % now reconstruct
78
  redXTrain = redXTrain*PCABasis';
79
  redXVal = redXVal*PCABasis';
  redXTest = redXTest*PCABasis';
81
82
  % create a new input matrix X from these components
83
  \%X = zeros(numBasisVecs, N);
  X(:, trainInd) = redXTrain';
  X(:, valInd) = redXVal';
  X(:, testInd) = redXTest';
  % we can now use them for training
90 % CREATING A NEURAL NEIWORK TO CLASSIFY THE DATA
  % create a network and train it
```

```
\operatorname{rng}(1);
   net = feedforwardnet(11, 'trainlm');
93
   net.layers{1}.transferFcn = 'tansig'; % hidden layer
   net.layers{2}.transferFcn = 'tansig'; % output layer
   net.divideFcn = 'divideind';
96
   net.divideParam.trainInd = trainInd;
   net.divideParam.valInd = valInd;
   net.divideParam.testInd = testInd;
99
   net.trainParam.max_fail = 50; % may vary this
100
   net.trainParam.min_grad = 10^-15; % may vary this
101
   [net, tr] = train(net, X, T);
102
  \% PERFORMANCE CHECKS
104
  predVal = sim(net, X(:, valInd));
105
  CCRval = sum(sign(predVal) == T(valInd))*100/length(valInd);
106
   predTest = sim(net, X(:, testInd));
107
   CCRtest = sum(sign(predTest)) = T(testInd))*100/length(testInd);
  fprintf('CCRval= %f and CCRtest %f .\n', CCRval, CCRtest);
   A.2.2 PCA related
  function [E, z, d, meanVec, stddevVec, stdX] = doPCA(x, q)
  % DOPCA Do a Principle Component Analysis on a data set x
  %
       [E, z, mean, stddev] = DOPCA(x,q) with x a dataset with each row a
      data entry,
  %
       performs PCA with result z and matrix E.
  %
       this means that z is x in a reduced basis
  %
       q is the reduced dimension (dimension of z)
  %
       d is the eigenvalue vector
  %
       meanVec stddevVec contain the mean and standard deviation vector
      of the
  %
       original data
  %
       stdX contains the standardized set in unreduced space
11
  % get the dimension p of x and the number of datapoints N
  p = size(x,2);
  assert(q \le p);
  N = size(x,1);
17 % calculate the mean for all p data properties
  meanVec = mean(x);
  stddevVec = std(x);
19
  %stddevVec = ones(1,p);
20
  % rescale and shift with these vectors
  stdX = zeros(N, 11);
23
   for i = 1:N
24
                                             % shift
       stdX(i,:) = x(i,:) - meanVec;
25
       stdX(i,:) = stdX(i,:) ./ stddevVec; % rescale
26
   end
  % calculate the covariance matrix of the standardized data set
```

```
V = cov(stdX);
31
  % calculate the eigenvectors and eigenvalues
32
  % E is the matrix with columns the eigenvectors
  [E,d] = eig(V);
34
  d = diag(d);
  % now sort them in descending order and take only q of them
37
  [d, indices] = sort(d, 'descend');
  d = d(1:q);
39
  E = E(:, indices(1:q));
  % reduce the data set my multiplying with this matrix
  z=stdX*E;
```

A.3 Classification (see Section 0.2)

A.3.1 Main code

```
close all; clc; clear all;
  % CREATE THE ATTRACTOR STATES
  % get all the letters of the alphabet in CAPITALS
  [ALPHABET, ~]=prprob();
  % now the unique lower case letters of my name
  name=GenerateName;
  % add the ALPHABET and name
  allLetters = [name'; ALPHABET']';
12
  \% rescale from -1 to 1 instead of 0 and 1
13
  allLetters = 2*allLetters - 1;
14
15
  % plot the first 10 letters of my data set
16
  figure;
  colormap (gray);
  for letterNr = 1:10
19
       subplot(2,5,letterNr);
20
       imagesc (reshape (allLetters (:, letterNr), 5,7)', 'CDataMapping','
21
          scaled'); % 5x7 bit maps transposed to a 7x5
       set(gca, 'xtick',[]); set(gca, 'xticklabel',[]); set(gca, 'ytick'
           ,[]); set(gca, 'yticklabel', []);
  end
23
  savefig('letters.fig');
24
  hold off; close all;
  % CREATE A HOPFIELD RECURRENT NETWORK, TYPE 1
  % type 1 retrieves 5 first letters
  T = allLetters(:,1:5);
  net = newhop(T);
30
31
```

```
1 DISTORT AND RETRIEVE IMAGES
  % check the correct retrieval rate, output states that are spurious
  % even though we can do the following exactly, we do a
  % simulation. We create 1000 distorted images of each of the 5
      letters and
  % use the Hopfield network to retrieve the original states. If the
      number
  % of attempts is large enoug, we should find all spurious states.
  % however that there are 35!/(3!32!) = 6545 possible distorted images
  % each of the letters
  % Compared to the assignment on Hopfields, the distorted image now
  % discrete values for the pixels. Hence, it's now more feasible to
      end up
  \% in a spurious state
42
43
  Nwrong = 0;
44
  timesteps = 1000;
45
   for letterNr = 1:5
46
       fprintf('Start with letter nr : %i\n', letterNr)
47
       letter = T(:,letterNr);
       for it = 1:1000
49
           distImage = DistortImage(letter);
50
           [Y, \tilde{}, \tilde{}] = net(\{1 \text{ timesteps}\}, \{\}, \{\text{distImage}\});
51
            if ~isequal(Y{end}, letter)
52
                if (Nwrong = 0 && sum(ismember(Y{end})', wrongStates',
53
                   rows'))==1) \% avoid doubles
                    fprintf('Same state.\n')
54
                else
55
                    Nwrong = Nwrong + 1;
56
                    fprintf(' Wrong state at iteration: %i\n', it);
57
                    wrongStates(:,Nwrong) = Y{end}; \% add the state
58
                    originalStates (:, Nwrong) = letter;
59
                end
60
           end
61
       end
62
  end
63
64
   figure;
65
  colormap (gray)
66
   for wrongNr = 1:Nwrong
67
       subplot (2, Nwrong, wrongNr);
68
       imagesc (reshape (wrongStates (:, wrongNr), 5,7)', 'CDataMapping', '
69
          scaled'); hold on;
       subplot (2, Nwrong, Nwrong+wrongNr);
70
       imagesc (reshape (original States (:, wrong Nr), 5,7)', 'CDataMapping', '
71
          scaled'); hold on;
  end
72
  hold all;
```

```
savefig('wrong_states.fig'); hold off;
75
   1 MAPPING ERROR IFO P
76
   Nit = 100;
   % store number of wrong results
   Nwrong = zeros(1, size(allLetters, 2));
   % loop over the number of stored patterns P
80
   for P = 1: size (all Letters, 2)
81
        fprintf('Simulating with P = \%i patterns stored.\n',P);
82
       % take P attractors
83
       T = allLetters(:,1:P);
       % create a hopfield net
       net = newhop(T);
86
       \% loop over Nit distored images per letter and calculate the
87
           error
        for letterNr = 1:P
88
            letter = T(:,P);
89
            for it = 1:Nit
                distImage = DistortImage(letter);
91
                % use the net to retrieve
92
                [Y, \tilde{\ }, \tilde{\ }] = net(\{1 \text{ timesteps}\}, \{\}, \{\text{distImage}\});
93
94
                % clip
                Y\{end\} = sign(Y\{end\});
                % check if it's the correct one
97
                Nwrong(P) = Nwrong(P) + sum(abs(Y{end} - letter));
98
            end
99
        end
100
        Nwrong(P) = Nwrong(P) / (Nit*P*size(allLetters, 1)); % normalize
101
           over number of states that we generated and nr of pixels
   end
102
103
   % estimate also with Hebb rule
104
   figure;
105
   sigmas = sqrt ((1: size (allLetters, 2))/size (allLetters, 1));
   mus = zeros(1, size(allLetters, 2));
107
   Perr = ones(1, size(allLetters, 2))-normcdf(ones(1, size(allLetters, 2)),
108
      mus, sigmas);
   %plot it
109
   plot (1: size (allLetters, 2), Nwrong, 'r-', 'LineWidth', 2); hold on;
   plot(1: size(allLetters, 2), Perr, 'b-', 'LineWidth', 2);
   legend('Pixel error', 'P_{error}')
   ylabel('Error');
113
   xlabel('Number of patterns stored');
   savefig('Error_ifo_P.fig');
   A.3.2 Image distortion
   function distImage = DistortImage (image)
  % take three random numbers between 1 and 35
  indices = randsample(35,3); \% unique, no replacement
```

```
5
  % now get those pixels and switch them
   distImage = image;
  distImage(indices) = -distImage(indices);
          Name generation
   function lowercasename = GenerateName()
3
         [...
   j =
       0 \ 0 \ 0 \ 0 \ \dots
       0 0 0 0 1 ...
6
       0 0 0 0 0 ...
       0 0 0 0 1 ...
        0 0 0 0 1 ...
       1 0 0 0 1 ...
10
       0 1 1 1 0 ];
11
12
         [...
13
       0 \ 0 \ 0 \ 0 \ \dots
       0 0 0 0 0 ...
15
       0 1 1 1 0 ...
^{16}
       0 0 0 0 1 ...
17
       0 1 1 1 1 ...
18
        1 0 0 0 1 ...
19
       0 1 1 1 0 ];
20
^{21}
  n =
         [...
22
        0 0 0 0 0 ...
23
        0 0 0 0 0 ...
24
       1 0 1 1 0 ...
25
        1 1 0 0 1 ...
        1 0 0 0 1 ...
27
        1 0 0 0 1 ...
28
        1 0 0 0 1 ];
29
30
         [...
31
       0 0 0 0 0 ...
32
       0 0 0 0 0 ...
33
       0 1 1 1 0 ...
34
         0 0 0 1 ...
35
        1 1 1 1 1 ...
36
        1 0 0 0 0 ...
37
       0 1 1 1 0 ];
39
         [...
40
       0 0 0 0 0 ...
41
        0 0 0 0 0 ...
42
        0 1 1 1 1 ...
43
        1 0 0 0 0
44
       0 1 1 1 0 ...
45
```

```
0 0 0 0 1 ...
46
       1 1 1 1 0 ];
47
48
        [ . . .
49
       0 0 0 0 0 ...
50
       0 0 0 0 0 ...
       1 0 0 0 1 ...
52
       1 0 0 0 1 ...
53
       0 1 1 1 1 ...
54
       0 0 0 0 1 ...
55
       1 1 1 1 0 ];
  lowercasename = [j, a, n, e, s, y];
  A.3.4
          Alternative to Hopfield
  close all; clc; clear all;
  % CREATE THE ATTRACTOR STATES
  % get all the letters of the alphabet in CAPITALS
  [ALPHABET, \tilde{}]=prprob();
  \% now the unique lower case letters of my name
  name=GenerateName;
  \% add the ALPHABET and name
   allLetters = [name'; ALPHABET']';
  \% rescale from -1 to 1 instead of 0 and 1
   allLetters = 2*allLetters - 1;
12
  % loop over number of patterns stored
13
  MaxNpatt = 25;
  icf = zeros(1, MaxNpatt);
  %storage for some wrong letters, take one correct and one incorrect
   for P=1: size (icf, 2)
17
       % CREATE THE FULL SET OF POSSIBILITIES
18
       % make the set of the first 25 letters
19
       letters = allLetters(:,1:P);
20
       % make some possibilities of distortion of 3 pixels
       % this is used for training
23
       numDist = 100; % number of distorted images per letter
24
       X = zeros(size(letters, 1), size(letters, 2)*numDist);
25
       T = zeros(size(letters, 2), size(letters, 2)*numDist);
26
       for il = 1: size (letters, 2)
27
           letter = letters(:,il);
           for id = 1:numDist
29
               X(:,(il-1)*numDist+id) = DistortImage(letter);
30
               T(il,(il-1)*numDist+id) = 1; \% only that one is 1
31
           end
32
33
       end
       %% TRAIN A NEURAL NEIWORK
35
```

```
% create network with 25 neurons
36
       net = feedforwardnet(25);
37
       net.layers {1}.transferFcn = 'tansig';
38
       net.layers {2}.transferFcn = 'softmax';
39
       net.trainParam.showWindow=0;
40
       net = train(net, X, T, 'useParallel', 'yes'); % 25 dimensional
          output
       % all letters have same distance of sqrt2
42
43
       % NOW CHECK ITS CAPABILIIES
44
       Nit = 1000;
       % store number of wrong results
       Nwrong = zeros(1, size(letters, 2));
47
48
       % loop over Nit distored images per letter and calculate the
49
       parfor letterNr = 1: size(letters, 2)
50
            letter = letters(:,letterNr);
51
            fprintf('Starting with letter %i out of %i...\n', letterNr,
52
               size (letters, 2))
            for it = 1:Nit
53
                distImage = DistortImage(letter);
54
               % use the net to retrieve
                [Y, \tilde{}, \tilde{}] = net(distImage);
57
               % one-hot representation
58
                [\tilde{\ }, \text{ind}] = \max(Y); \% \text{ one-hot encoding}
59
                ind = ind(1); % just in case there are multiple maxima
60
61
               % keep the labels
62
                trueLabels(letterNr, it) = letterNr;
63
                simLabels(letterNr, it) = ind;
64
65
               % check if it's the correct one
66
                Nwrong(letterNr) = Nwrong(letterNr) + (ind ~= letterNr);
67
           end
68
       end
69
       \%icf(P) = sum(Nwrong) / (Nit*size(letters,2)*size(letters,1)); \%
70
          normalize
       icf(P) = sum(Nwrong) / (Nit*P); % normalize
71
       fprintf('%i patterns give a normalized image error of %f\n',P,icf
72
          (P));
  end
73
74
  figure;
75
   plot (1:P, icf, 'r-', 'LineWidth', 2);
76
   xlabel('Number of patterns stored'); ylabel('Pixel error');
   savefig('alternative_error.fig');
78
79
  % THIS PART IS TO INTENSIVE FOR MY PC
  % %% CASE OF 10 PATTERNS
```

```
\% letters = allLetters (:,1:10);
   % numDist = 100; % number of distorted images per letter
   \% X = zeros(size(letters, 1), size(letters, 2)*numDist);
   \% T = zeros (size (letters, 2), size (letters, 2) *numDist);
   \% for il = 1: size (letters, 2)
          letter = letters(:,il);
   %
          for id = 1:numDist
              X(:,(il-1)*numDist+id) = DistortImage(letter);
              T(il,(il-1)*numDist+id) = 1; \% only that one is 1
90
          end
   % end
   %
93
   % % create network with lots of neurons
   \% net = feedforwardnet (50);
   % net.layers {1}.transferFcn = 'tansig';
   % net.layers {2}.transferFcn = 'softmax';
   % net = train(net, X, T, 'UseParallel', 'yes');
   \% \text{ Nit} = 1000;
100
  % % store number of wrong results
  \% Nwrong = zeros (1, size (letters, 2));
   % % we will make the confusion matrix later
  % trueLabels = zeros(size(letters,2), Nit);
  % simLabels = zeros(size(letters,2), Nit);
105
106
  % % loop over Nit distored images per letter and calculate the error
107
   % parfor letterNr = 1:size(letters,2)
   %
          letter = letters(:,letterNr);
   %
          fprintf('Starting with letter %i out of %i...\n', letterNr, size(
110
      letters (2)
   %
          for it = 1:Nit
111
   %
              distImage = DistortImage(letter);
112
   %
              \% use the net to retrieve
113
   %
              [Y, \tilde{}, \tilde{}] = net(distImage);
   %
   %
              % one-hot representation
116
   %
              [\tilde{\ }, ind] = max(Y); \%  one-hot encoding
117
   %
              ind = ind(1); \% just in case there are multiple maxima
118
   %
119
   %
              % keep the labels
   %
              trueLabels(letterNr, it) = letterNr;
121
   %
              simLabels(letterNr, it) = ind;
122
   %
123
   %
              % check if it's the correct one
124
   %
   %
              Nwrong(letterNr) = Nwrong(letterNr) + (ind = letterNr);
   %
127
          end
  % end
128
  %
129
130 %
131 % fprintf('%i patterns give a normalized image error of %f\n',25,sum(
```