

Introduction to Git

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Obligatory XKCD



Plan for Today

- 1 A tiny bit of graph theory and even less cryptography
- 2 Understand (instead of memorizing) Git
- 3 Flex on your n00b friends by finding what caused a bug using a logarithmic search over the directed acyclic graph that represents the change history
- 4 Put it on your CV and profit

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5 Extras (to flex)

What do we want?

The Problem

Synchronize data across multiple computers, with multiple people working on (possibly the same) files.

Linus' Wishes (The guy who invented Git)

- Synchronization *always* works
- Teamwork is possible and efficient
- Works offline
- Fast

neither *intuitive nor easy to use* were not on his list!

Other Solutions?

Popular at Linus' Time

CVS Slow to synchronize. CVS requires a centralized server which can get overloaded, was usually set up by the company IT.

E-Mail People sent patch files to each other via email.

Popular Tools Today

Cloud Storage Does not work offline. Their whole business model is against you. You have no (real) control over when to sync. Also, sharepoint is garbage. No way to compare changes.

Mercurial (hg) Learn to walk (Git) before you run.

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1 The Problem

2 The Solution

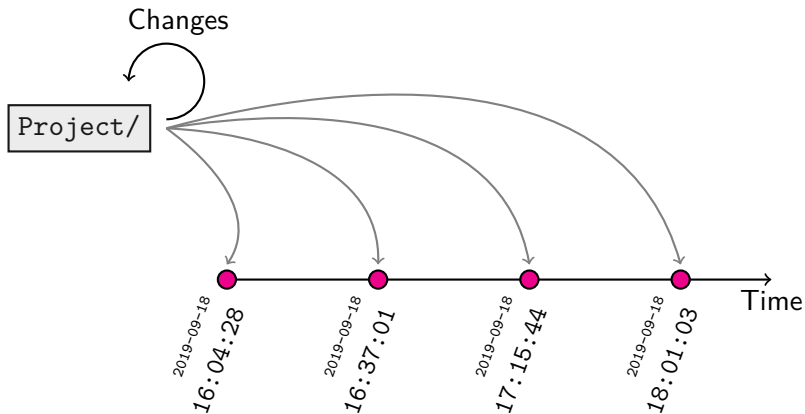
- Commit Graph
- Blobs and Trees
- Branches
- Merging Strategies
- Remotes

3 The Implementation

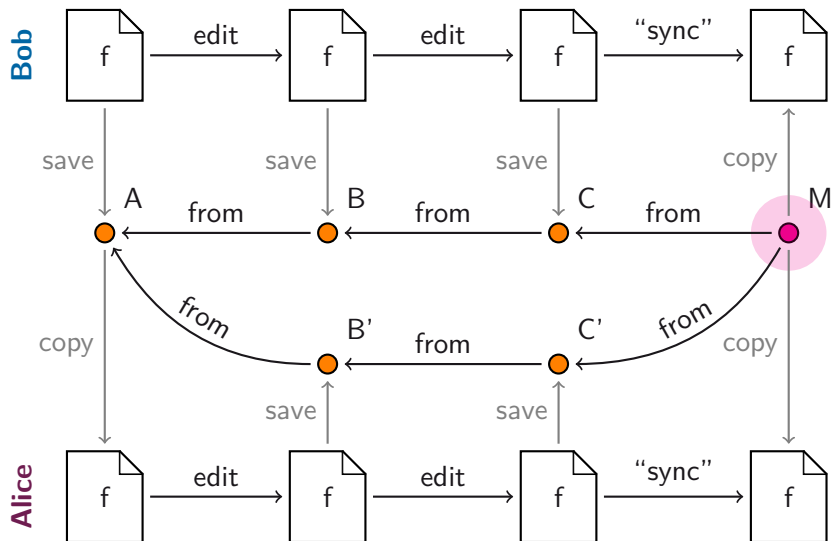
4 Using Git

5 Extras (to flex)

Solving the Problem: Snapshots



Solving the Problem: Concurrent Changes I



Solving the Problem: Concurrent Changes II

High Level Overview

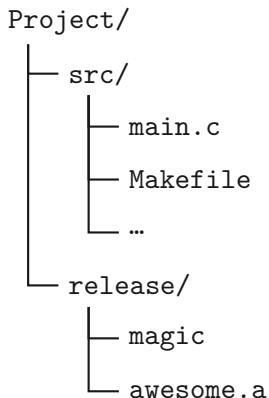
Store changes using a *directed acyclic graph* (DAG) called the *commit graph*.

- Nodes are saved points in time called *commits*
- Arcs point to state from which change was made
- Commits with multiple children (A) are *branching commits*
- Commits with multiple parents (M) are *merge commits*

Problems

- 1 We care about file content not the files itself
- 2 How do we merge changes?
- 3 Alice and Bob are not working on the same computer

Solving the Problem: Multiple Files



Filesystem Jargon

Tree Folder / Directory

Blob Binary Large Object, raw data (bits) of file content^a

File Blob + Metadata (Name, Date, ...)

Solution

Treat all blobs as single entity with metadata. Examples:

- Rename file \Rightarrow Same blob, commit name change
- Move file \Rightarrow Same blob, commit change tree

^aDemo: hexdump vs stat

Mathematical Digression: DAG

Directed Acyclic Graph

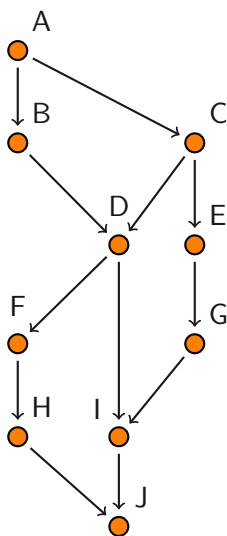
A DAG $G = (V, A)$ is defined by a finite set of vertices V and a finite set of *arcs* A and may not contain loops.

Partial Order

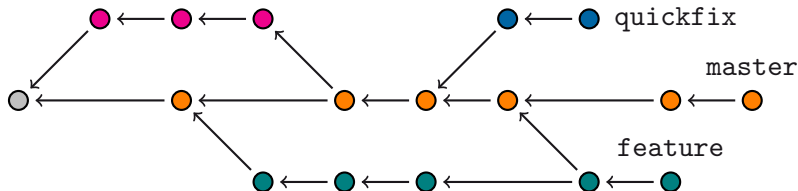
DAG have a partial order relation $u \succ v$ for comparable $u, v \in V$.

Topological Order

A DAG $G = (V, A)$ has a total order \succ^* by having that for all $(u, v) \in A$ $u \succ^* v$. If G has a Hamiltonian path \succ^* is unique.



Solving the Problem: Concurrent Changes III



Branch (informal)

Branches are subgraphs (subtrees) from a common ancestor in the commit graph.

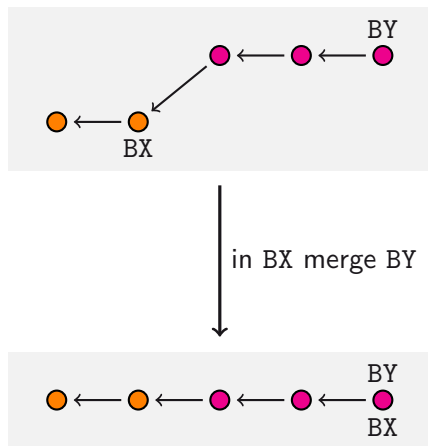
Naming Branches

Branch names are labels on their most recent commit.

Examples

- quickfix branch is from master
- Magenta (no name) branch was merged into master
- master branch was merged into feature

Solving the Problem: Fast-Forward-Merge



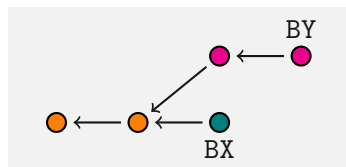
History

- 1 From an existing branch BX (with orange commits) a branch BY added new commits (magenta)
- 2 We merge BY into BX

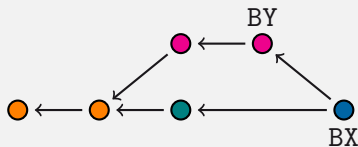
FF-Merge

Apply changes of commits in BY starting at BX until you get to BY. Or BX just needs to "catch up" to BY. No new commits are created.

Solving the Problem: 3-Way-Merge I



in BX merge BY



History

- 1 Branches BX and BY have new commits (magenta and green resp.) and share a common history (orange)
- 2 We merge BY into BX

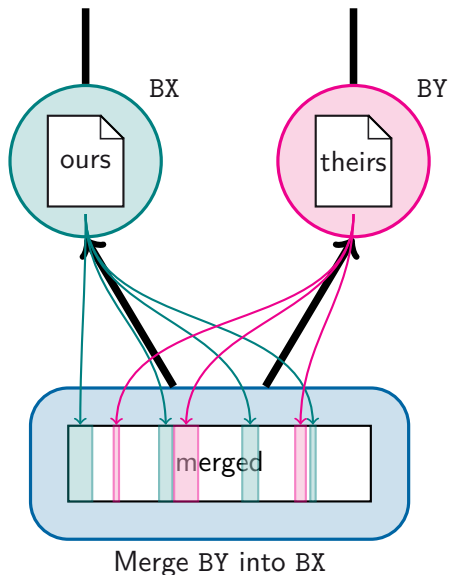
Observations

When you merge you are in BX importing changes from BY

- “our” changes are from BX
- “their” changes are from BY

Need to make choices, which get saved in a new merge commit.

Solving the Problem: 3-Way-Merge II



3-Way-Merge

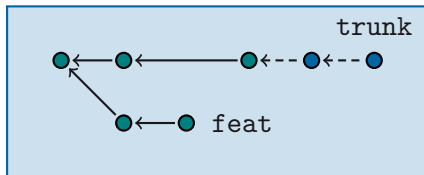
- Use a (3-way-merge) algorithm to merge trees and blobs from each commit
- If not possible the user has to choose between 'our' changes and 'their' changes

Merge Conflict

When the algorithm cannot merge the file automatically it is called *merge conflict*.

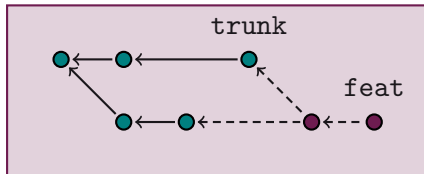
Solving the Problem: Multiple Computers I

Bob's PC



clone

Alice's PC



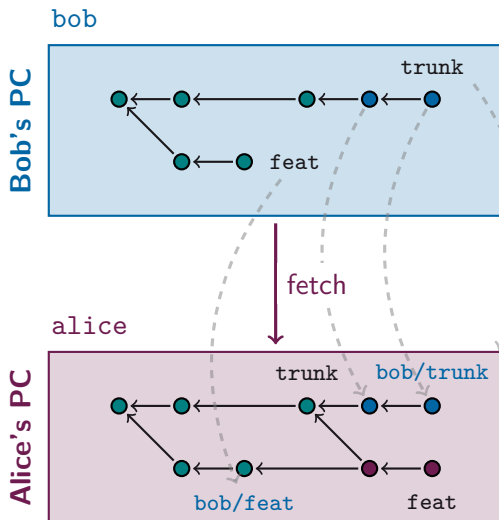
Remotes and Clone

Other computers are called *remotes*. Clone means you copy the commit graph on the remote machine onto yours.

Example

- 1 Alice has cloned Bob's (green) commit graph
- 2 Alice has merged trunk onto feat and made changes
- 3 Bob has also made changes on trunk

Solving the Problem: Multiple Computers II



Fetch

Copy the changes of the remote git graph into your local git graph.

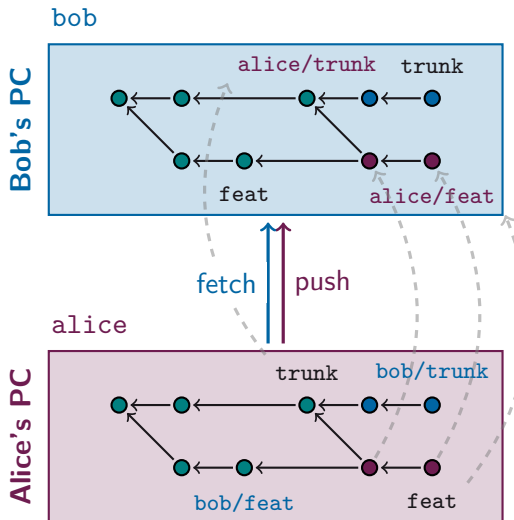
Running Example

Alice fetches Bob's changes.

Remote Branches

A branch that represents changes done in another machine. When a graph is cloned, the machine from which it was cloned has the default name `origin`.

Solving the Problem: Multiple Computers III



Push

Copy the changes of your local git graph to the remote machine.

Running Example

This is the same as if Bob had fetched Alice's changes.

Network Access

In practice you cannot directly access other people's machines, so people use a third computer to which both parties have access (more later).

Solving the Problem: Multiple Computers IV

$\text{pull} = \text{fetch} + \text{merge}$

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- Hash and Merkle DAG
- Git Commits
- Git Repositories

4 Using Git

5 Extras (to flex)

Mathematical Digression: Hashes and Merkle DAG

“One-way fast” functions

Hash Function

A (cryptographic) *hash* function is an $h : \Omega \rightarrow \{0,1\}^d$ for a fixed hash length d such that:

- 1 Given $y = h(x)$ it is hard to find x
- 2 It is hard to find $x, y \in \Omega$ s.t. $h(x) = h(y)$
- 3 Given $h(x)$ it is hard to find y s.t. $h(x) = h(y)$
- 4 Given $h(x)$ and a function f it is hard to find $h(f(x))$

Hashes are *not* unique!

Merkle DAG

A Merkle DAG is a DAG $G = (V, A)$ with a hash

$$h : V \times \{0,1\}^d \rightarrow \{0,1\}^d$$

that defines a label function

$$\ell(\{v\}) = h(v, \ell(\text{neighbors}^+(v)))$$

Properties

- Immutable data structure
- Has cryptographic verification

Mathematical Digression: Visualizing Merkle DAGs

Git Commits

Commit Contents

- Content (Blobs and Trees) hash
- Parent(s) commit(s) hash(es)
- Metadata: Author, Date, Message

Example

```
commit 1cfd5c198f1c74c2f894067baf4670f5bca8e70
```

```
Author: Nao Pross <np@0hm.ch>
```

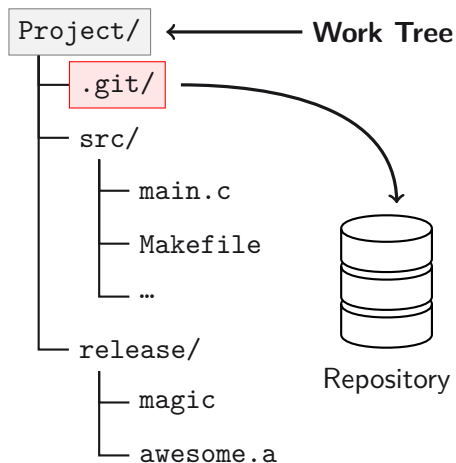
```
Date:   Wed Feb 9 19:53:06 2022 +0100
```

Fix arrayobject.h path on Debian based distros

On Debian Linux and its derivatives such as Ubuntu and LinuxMint, Python packages installed through the package manager are kept in a different non-standard directory called 'dist-packages' instead of the normal 'site-packages' [1].

To detect the Linux distribution the 'platform' library (part of the Python stdlib) provides a function 'platform.freedesktop_os_release()'

Git Repositories



Work Tree

Root of your project, contains (hidden) .git. **Never delete .git.**

Repository

- Commit graph (Blobs, ...)
- Staging Area (will come next)

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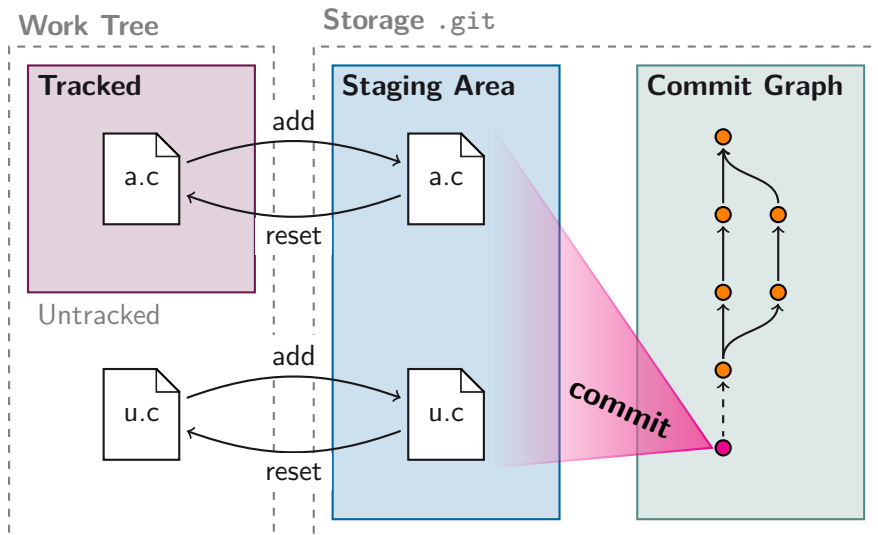
3 The Implementation

4 Using Git

- The Conceptual Areas
- Branches and Merging
- Best Practices
- GitHub and Others
- Forks

5 Extras (to flex)

The 3 (or 4) Conceptual Areas of Git



Branches, Remotes and your HEAD

Automatic Merge Failed (Conflicts)

Most common issue (mentioned in XKCD)

What is a Commit Anyways?

Trunk, Feature Branches

Releases and Tags

Git Services (GitHub, GitLab, ...)

Forking Projects

Forking and Pull / Merge Requests

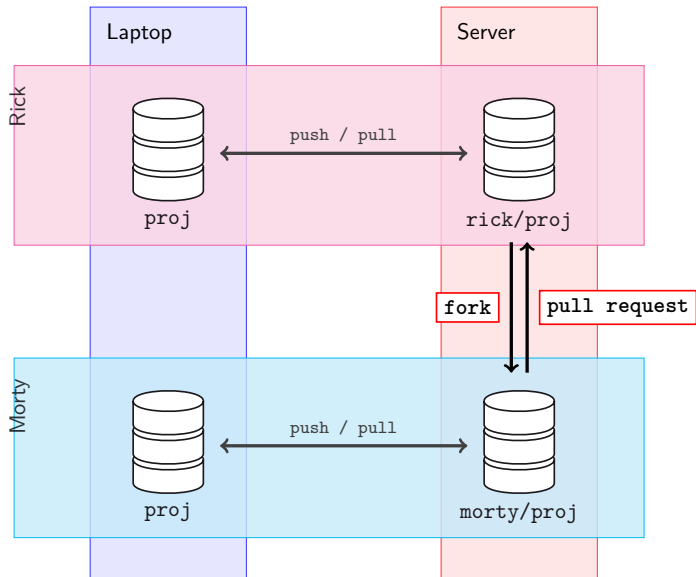
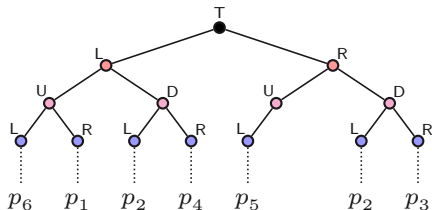


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Mathematical Digression: Logarithmic Search I



Toy Problem

Given a set of disjoint intervals $S = \{J_1, \dots, J_n\}$, $J_i \subset \mathbb{R}$ find to which interval belongs $q \in \bigcup_i J_i$.

Naive Solution

For every $J_i \in S$ interval check if $q \in J_i$. This is $O(n)$.

Logarithmic Search Intuition

Intervals can be ordered

Mathematical Digression: Logarithmic Search II

Chopping the Search Space

Recursively partition $A \subset \mathbb{R}^2$ containing points into disjoint subsets

$$A = A_R \cup A_L$$

$$A_L = A_{LU} \cup A_{RU} \quad A_R = A_{RU} \cup A_{LU}$$

$$A_{LU} = A_{LUL} \cup A_{LUR} \quad A_{RU} = \dots$$

Observation

At every level $A = A_X \cup A_Y$

- 1 If $Q \cap A_X = \emptyset$ then $Q \subset A_Y$
- 2 If $Q \cap A_Y = \emptyset$ then $Q \subset A_X$
- 3 Otherwise $Q \subset R$

Logarithmic Search

Start with A and in each case do

- 1 Repeat with $A := A_Y$
- 2 Repeat with $A := A_X$
- 3 Check $p \in Q$ for all $p \in A$

Does not check every $p \in P$ (fast for large $n!$).

Complexity (Landau)

Base b logarithmic search is $\mathcal{O}(\log_b(n))$. In this case $b = 2$.

Git Bisect Theory

Purpose

You are looking for a commit that did something, e.g.

- Introduced a bug
- Deleted / added something
- Anything really

Basic Idea

- 1 Take commit graph
 $G = (V, A)$ we want to find
 $\bar{v} \in V$ that did above
- 2 Topologically sort G
- 3 Logarithmic search \bar{v} in G

Git Bisect Practice

Learn More

Git and its ecosystem have many more features

- Stash
- Rebase
- Blame
- LFS (Large File System)
- Email workflow (e.g. <https://sr.ht>)
- Integration with CI (e.g. GitHub Actions, GitLab Workers)