Introduction to Git

"The stupid content tracker"

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Obligatory XKCD

THIS IS GIT. IT TRACKS COLLABORATIVE WORK ON PROJECTS THROUGH A BEAUTIFUL DISTRIBUTED GRAPH THEORY TREE MODEL. COOL. HOU DO WE USE IT? NO IDEA. JUST MEMORIZE THESE SHELL COMMANDS AND TYPE THEM TO SYNC UP. IF YOU GET ERRORS, SAVE YOUR WORK ELSEWHERE, DELETE THE PROJECT, AND DOWNLOAD A FRESH COPY.

Plan for Today

- A tiny bit of graph theory and even less cryptography
- 2 Understand (instead of memorizing) Git
- 3 Flex on your n00b friends by finding what caused a bug using a logarithmic search over the directed acyclic graph that represents the change history
- 4 Put it on your CV and profit



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What do we want?

The Problem

Synchronize data across multiple computers, with multiple people working on (possibly the same) files.

Linus' Wishes (The guy who invented Git)

- Synchronization always works
- Teamwork is possible and efficient
- Works offline
- Fast

neither intuitive nor easy to use were not on his list!



Other Solutions?

Popular at Linus' Time

CVS Slow to synchronize. CVS requires a centralized server which can get overloaded, was usually set up by the company IT.

E-Mail People sent patch files to each other via email.

Popular Tools Today

Cloud Storage Does not work offline. Their whole business model is against you. You have no (real) control over when to sync. Also, sharepoint is garbage. No way to compare changes.

Mercurial (hg) Learn to walk (Git) before you run.

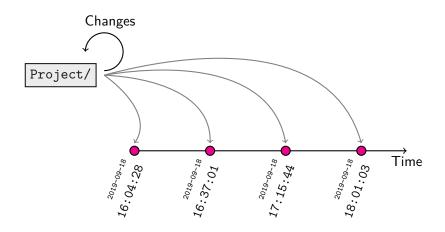


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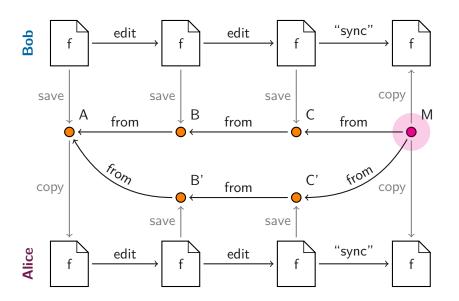
- 1 The Problem
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 - Blobs and Trees
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 - Merging Strategies
 - Remotes
- 3 The Implementation
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Solving the Problem: Snapshots



Solving the Problem: Concurrent Changes I



Solving the Problem: Concurrent Changes II

High Level Overview

Store changes using a *directed acyclic graph* (DAG) called the *commit graph*.

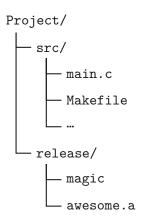
- Nodes are saved points in time called commits
- Arcs point to state from which change was made
- Commits with multiple children (A) are branching commits
- Commits with multiple parents (M) are *merge commits*

Problems

- 1 We care about file content not the files itself
- 2 How do we merge changes?
- 3 Alice and Bob are not working on the same computer



Solving the Problem: Multiple Files



Filesystem Jargon

Tree Folder / Directory

Blob Binary Large OBject, raw data (bits) of file content^a

File Blob + Metadata (Name, Date, ...)

Solution

Treat all blobs as single entity with metadata. Examples:

- Rename file ⇒ Same blob, commit name change
- Move file ⇒ Same blob, commit change tree



^aDemo: hexdump vs stat

Mathematical Digression: DAG

Directed Acyclic Graph

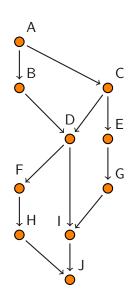
A DAG G=(V,A) is defined by a finite set of vertices V and a finite set of $\arccos A$ and may not contain loops.

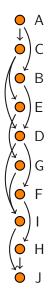
Partial Order

DAG have a partial order relation $u \succ v$ for comparable $u,v \in V$.

Topological Order

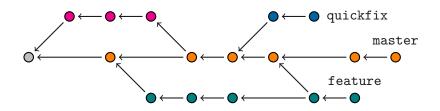
A DAG G=(V,A) has a total order \succ^* by having that for all $(u,v)\in A$ $u\succ^* v$. If G has a Hamiltonian path \succ^* is unique.







Solving the Problem: Concurrent Changes III



Branch (informal)

Branches are subgraphs (subtrees) from a common anchestor in the commit graph.

Naming Branches

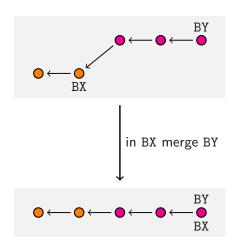
Branch names are labels on their most recent commit.

Examples

- quickfix branch is from master
- Magenta (no name) branch was merged into master
- master branch was merged into feature



Solving the Problem: Fast-Forward-Merge



History

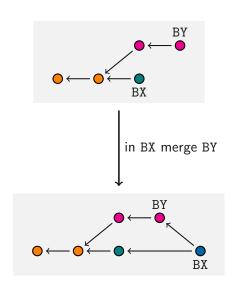
- From an existing branch BX (with orange commits) a branch BY added new commits (magenta)
- We merge BY into BX

FF-Merge

Apply changes of commits in BY starting at BX until you get to BY. Or BX just needs to "catch up" to BY. No new commits are created.



Solving the Problem: 3-Way-Merge I



History

- Branches BX and BY have new commits (magenta and green resp.) and share a common history (orange)
- 2 We merge BY into BX

Observations

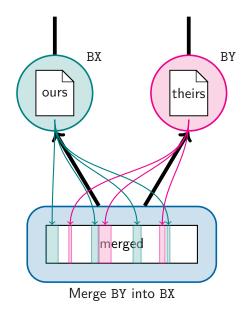
When you merge you are in BX importing changes from BY

- "our" changes are from BX
- "their" changes are from BY

Need to make choices, which get saved in a new merge commit.



Solving the Problem: 3-Way-Merge II



3-Way-Merge

- Use a (3-way-merge) algorithm to merge trees and blobs from each commit
- If not possible the user has to choose between 'our' changes and 'their' changes

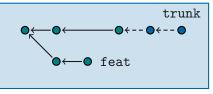
Merge Conflict

When the algorithm cannot merge the file automatically it is called *merge conflict*.



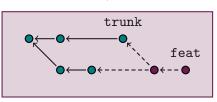
Solving the Problem: Multiple Computers I

Bob's PC



clone





Remotes and Clone

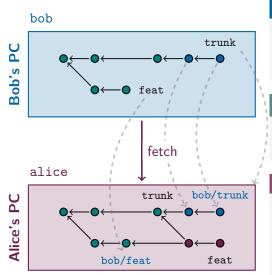
Other computers are called *remotes*. Clone means you copy the commit graph on the remote machine onto yours.

Example

- 1 Alice has cloned Bob's (green) commit graph
- 2 Alice has merged trunk onto feat and made changes
- 3 Bob has also made changes on trunk



Solving the Problem: Multiple Computers II



Fetch

Copy the changes of the remote git graph into your local git graph.

Running Example

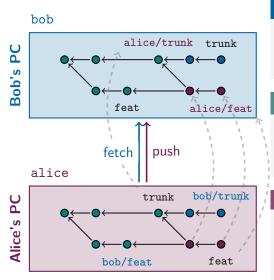
Alice fetches Bob's changes.

Remote Branches

A branch that represents changes done in another machine. When a graph is cloned, the machine from which it was cloned has the default name origin.



Solving the Problem: Multiple Computers III



Push

Copy the changes of your local git graph to the remote machine.

Running Example

This is the same as if Bob had fetched Alice's changes.

Network Access

In practice you cannot directly access other people's machines, so people use a third computer to which both parties have access (more later).



Solving the Problem: Multiple Computers IV

$$pull = fetch + merge$$

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Mathematical Digression: Hashes and Merkle DAG

"One-way fast" functions

Hash Function

A (cryptographic) hash function is an $h:\Omega \to \{0,1\}^d$ for a fixed hash length d such that:

- 2 It is hard to find $x, y \in \Omega$ s.t. h(x) = h(y)
- Given h(x) it is hard to find y s.t. h(x) = h(y)
- 4 Given h(x) and a function f it is hard to find h(f(x))

Hashes are not unique!

Merkle DAG

A Merkle DAG is a DAG G=(V,A) with a hash

$$h:V\times\{0,1\}^d\to\{0,1\}^d$$

that defines a label function

$$\ell(v) = h\left(v, \sum_{u \in \mathbf{n}^+(v)} \ell(u)\right)$$

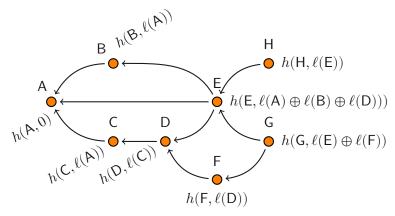
Properties

- Immutable data structure
- Cryptographic verification



Mathematical Digression: Visualizing Merkle DAGs

To compute the label of a node, you need to first compute the label of all nodes on which it depends. Changing a label has a cascading effect on descendents.



Git Commits

Commit Contents

- Content (Blobs and Trees) hash
- Parent(s) commit(s) hash(es)
- Metadata: Author, Date, Message

Example

```
commit 1cfdf5c198f1c74c2f894067baf4670f5bca8e70
```

Author: Nao Pross <np@0hm.ch>

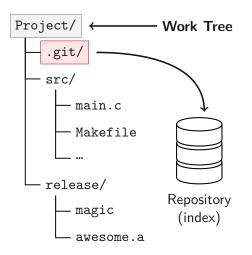
Date: Wed Feb 9 19:53:06 2022 +0100

Fix arrayobject.h path on Debian based distros

On Debian Linux and its derivatives such as Ubuntu and LinuxMint, Python packages installed through the package manager are kept in a different non-standard directory called 'dist-packages' instead of the normal 'site-packages' [1].

To detect the Linux distribution the 'platform' library (part of the Python stdlib) provides a function 'platform.freedesktop_os_release()'

Git Repositories



Work Tree

Root of your project, contains (hidden) .git. Never delete .git.

Repository

- Commit graph (Blobs, ...)
- Staging Area (will come next)

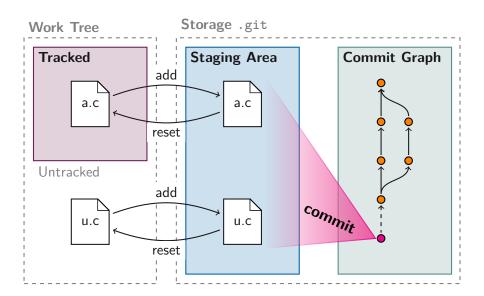


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 - The Conceptual Areas
 - Branches and Merging
 - Best Practices
 - GitHub and Others
 - Forks
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The 3 (or 4) Conceptual Areas of Git



Branches, Remotes and your HEAD

Auomatic Merge Failed (Conflicts)

Most common issue (mentioned in XKCD)



What is a Commit Anyways?

Trunk, Feature Branches

Releases and Tags

Git Services (GitHub, GitLab, ...)

Forking Projects

Forking and Pull / Merge Requests

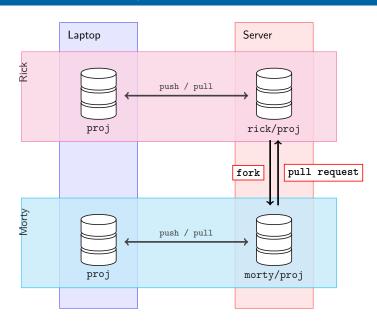
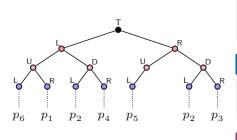


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Mathematical Digression: Logarithmic Search I



Toy Problem

Given a set of disjoint intervals $S=\{J_1,\ldots,J_n\},\ J_i\subset\mathbb{R}$ find to which interval belongs $q\in\bigcup_i J_i.$

Naive Solution

For every $J_i \in S$ interval check if $q \in J_i$. This is O(n).

Logarithmic Search Intuition

Intervals can be ordered



Mathematical Digression: Logarithmic Search II

Chopping the Search Space

Recursively partition $A\subset\mathbb{R}^2$ containing points into disjoint subsets

$$\begin{split} A &= A_{\mathsf{R}} \cup A_{\mathsf{L}} \\ A_{\mathsf{L}} &= A_{\mathsf{LU}} \cup A_{\mathsf{RU}} \qquad A_{\mathsf{R}} = A_{\mathsf{RU}} \cup A_{\mathsf{LU}} \\ A_{\mathsf{LU}} &= A_{\mathsf{LUL}} \cup A_{\mathsf{LUR}} \quad A_{\mathsf{RU}} = \dots \end{split}$$

Observation

At every level $A = A_X \cup A_Y$

2 If
$$Q \cap A_{\mathsf{Y}} = \emptyset$$
 then $Q \subset A_{\mathsf{X}}$

 $\textbf{3} \ \, \text{Otherwise} \,\, Q \subset R$

Logarithmic Search

Start with A and in each case do

- $\blacksquare \text{ Repeat with } A := A_{\mathsf{Y}}$
- **2** Repeat with $A := A_X$
- $\textbf{3} \ \, \mathsf{Check} \,\, p \in Q \,\, \mathsf{for all} \\ p \in A$

Does not check every $p \in P$ (fast for large n!).

Complexity (Landau)

Base b logarithmic search is $\mathcal{O}(\log_b(n))$. In this case b=2.



Git Bisect Theory

Purpose

You are looking for a commit that did something, e.g.

- Introduced a bug
- Deleted / added something
- Anything really

Basic Idea

- $\textbf{I} \ \ \, \text{Take commit graph}$ $G = (V,A) \ \, \text{we want to find}$ $\bar{v} \in V \ \, \text{that did above}$
- 2 Topologically sort G
- f 3 Logarithmic search ar v in G



Git Bisect Practice

Outlook

Learn More

Git and its ecosystem have many more features

- Stash
- Rebase
- Blame
- LFS (Large File System)
- Email workflow (e.g. https://sr.ht)
- Integration with CI (e.g. GitHub Actions, GitLab Workers)

