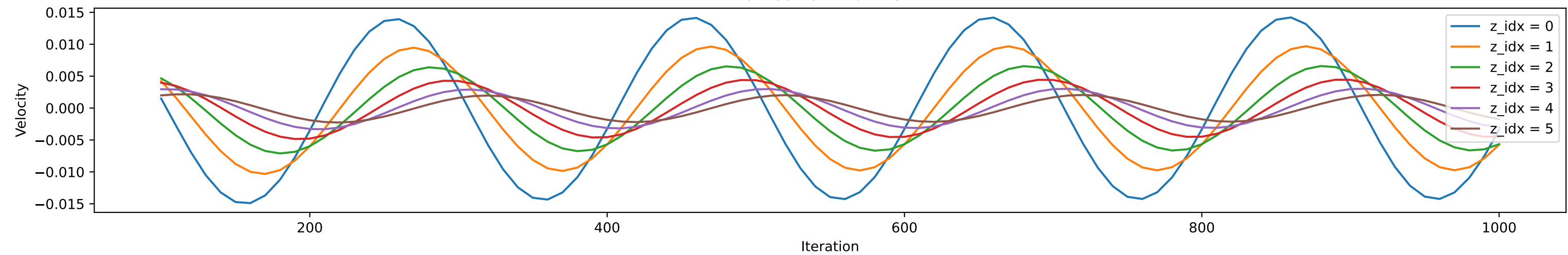
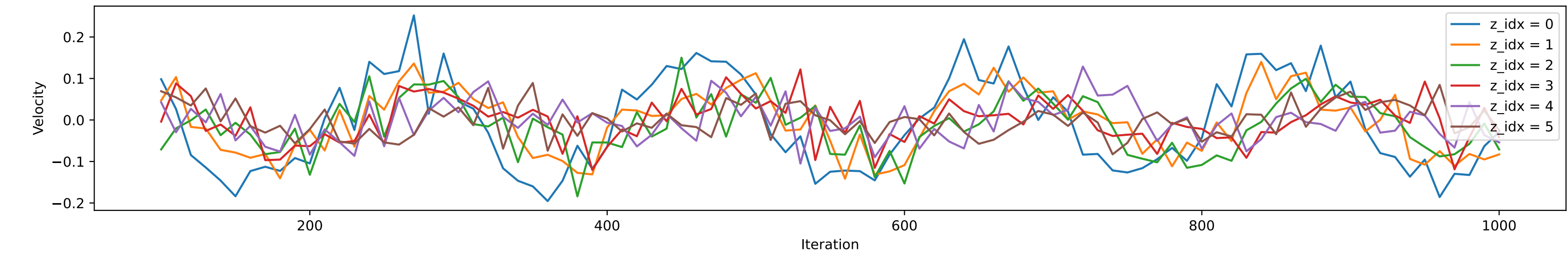


# Velocity in x-direction for averaged z-slices, wall-velocity=0.8

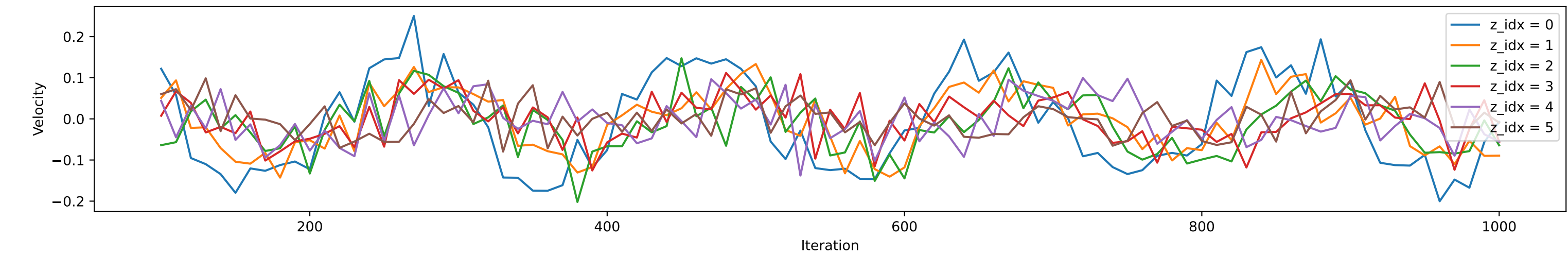
Lattice-Boltzmann CFD



Pre-Gauss-Filter MD



Gauss-2D-Filter MD



Gauss-3D-Filter MD

