

## Week 07

Students are expected to attempt <u>ALL</u> of the questions in the Multi choice, Short answer and Lab quesitons. They will be discussed and marked at the beginning of the lab.

## Multi choice

Question: How many bits is a word in the rPeANUt microprocessor?	A) 64 B) 30 C) 32 D) 16 E) 10
Question: What is the address space of the rPeANUt microprocessor?	<b>A)</b> 0x0000 to 0x7FFFF <b>B)</b> 0x0001 to 0x8000 <b>C)</b> 0x0000 to 0x7FFF <b>D)</b> 0x0000 to 0x7000
Question: Where does the rPeANUt program counter (PC) reset to?	<b>A)</b> 0100 <b>B)</b> 0x0000 <b>C)</b> 0x1000 <b>D)</b> 0x1234 <b>E)</b> 0x0100
Question: How many bits for an address in the rPeANUt microprocessor?	A) 1 B) 8 C) 16 D) 32 E) 64
Question: How would you store the address of the label "string:" in R0?	A) load string R0 B) store string R0 C) load #string R0 D) load R0 string E) store R0 #string
Question: How would you store the value stored at the label "string:" in R0?	A) load string R0 B) store string R0 C) load #string R0 D) load R0 string E) store R0 #string
Question: In the following code:  0x0100:  load #10 R0 load #'A' R1  loop:  store R1 0xFFF0	A) jumpz end R0 B) jumpn R0 end C) halt D) jumpnz R0 end E) jumpz R0 end

sub R0 ONE R0 add R1 ONE R1

; ????

Short answer

**Question:** Write and assemble an rPeANUt program by hand which stores the number 8 in register R3 and 15 in register R4, then adds them together and stores the result in address 0x4000.

**Question:** How would you store a variable so that it can be reliably accessed globally from anywhere in your program?

Since the number of registers are limited, I will use stack to make a value globally accessible.

Question: How do you make loops which are dependent on the value of a register (while loops/for loops)?

push iterative variable to stack before loop, pop it when an iteration start, push it when one iteration ends

## Lab questions

**Excercise:** Write an rPeANUt program which prints the string "Hello World" in the terminal <u>without</u> using a loop.

**Excercise:** Write an rPeANUt program which prints the string "Hello World" to the terminal using a loop and reading from a block of data.

## In-class Group Task

In groups of 2 or 3 using rPeANUt write a program which stores a value in R0 and another in R1 (both > 0) and evaluates R0<sup>R1</sup> and stores the result in R2.

In groups of 2 or 3 write a program which fills the rPeANUt graphics display with a 'pretty' pattern. Start with something simple. e.g. fill the frame buffer with a fixed word. And try something more complex. Some examples might be a grid, diamonds, circles, etc.

UPDATED: 10 April 2013 / RESPONSIBLE OFFICER: Head of School / PAGE CONTACT: COMP2300 Course Webmaster