# CS361 Questions: Week 3

#### Lecture 34

- 1. Why is it impossible to transmit a signal over a channel at an average rate greater than C/h?
  - a. Because you can't transmit more data across the channel (the "pipe" is full).
- 2. How can increasing the redundancy of the coding scheme increase the reliability of transmitting a message over a noisy channel?
  - a. There is more redundant data to find if you missed something

#### Lecture 35

- 1. If we want to transmit a sequence of the digits 0-9. According to the zero-order model, what is the entropy of the language?
  - a.  $H = -(\log 10)$
- 2. What are reasons why computing the entropy of a natural language is difficult?
  - a. It is difficult to model some symbols appear often, some appear in groups of two or three with much more frequencies than others.
- 3. Explain the difference between zero, first, second and third-order models.
  - a. Zero Order Model we assume that all characters are equally likely
  - b. First Order Model we assume that some symbols are more likely
  - c. Second Order Model we assume some bi-letter strings are more likely
  - d. Third Order Model we assume some 3 letter strings are more likely

# Lecture 36

- 1. Why are prior probabilities sometimes impossible to compute?
  - a. Some strings are random and entropy is relative to a particular observer
- 2. Why is the information content of a message relative to the state of knowledge of an observer?
  - a. Someone might know the answer and another person might not. It depends on their uncertainty
- 3. Explain the relationship between entropy and redundancy.
  - a. Entropy can be used to calculate redundancy. If the message and encoding are equal, then there is no redundancy.

- 1. List your observations along with their relevance to cryptography about Captain Kidd's encrypted message.
  - a. The more frequent a symbol is, the more likely it's a common English character.
- 2. Explain why a key may be optional for the processes of encryption or decryption.
  - a. If you have a key, you can look up or compute a symbol's meaning.

- 3. What effect does encrypting a file have on its information content?
  - a. It obscures the meaning of a text
- 4. How can redundancy in the source give clues to the decoding process?
  - a. The more frequent the letter the more likely it is a common English letter like e, t, r and or s.

- 1. Rewrite the following in its simplest form: D(E(D(E(P)))).
  - a. P
- 2. Rewrite the following in its simplest form: D(E(E(P,KE),KE),KD).
  - a. E(P,KE)
- 3. Why might a cryptanalyst want to recognize patterns in encrypted messages?
  - a. Break an encryption and/or study its weaknesses
- 4. How might properties of language be of use to a cryptanalyst?
  - a. Looks for redundancy in both language and cipher

### Lecture 39

- 1. Explain why an encryption algorithm, while breakable, may not be feasible to break?
  - a. You can always brute force an encryption algorithm to break it, however, some encryptions can take thousands (or more) of years to try each and every possibility.
- 2. Why, given a small number of plaintext/ciphertext pairs encrypted under key K, can K be recovered by exhaustive search in an expected time on the order of 2<sub>n-1</sub> operations?
  - a. Because there are only a certain number of ways an n bit string can appear as.
- 3. Explain why substitution and transposition are both important in ciphers.
  - a. Substitution tends to be good at confusion; transposition tends to be good at diffusion
- 4. Explain the difference between confusion and diffusion.
  - Confusion makes an interceptor unable to readily extract information while diffusion spreads information around.
- 5. Is confusion or diffusion better for encryption?
  - a. You need both.

- 1. What is the difference between monoalphabetic and polyalphabetic substitution?
  - a. Monoalphabetic substitution is done uniformly. Polyalphabetic is done where in the plaintext the symbol occurs.
- 2. What is the key in a simple substitution cipher?
  - a. The key is a one to one mapping. For instance replace every a with b, every b with c and so one.
- 3. Why are there k! mappings from plaintext to ciphertext alphabets in simple substitution?
  - a. Because you are mapping one language with k letters onto another. There are k! ways of doing this.
- 4. What is the key in the Caesar Cipher example?

- a. The key is a one to one mapping where every letters is just n away from its mapping.
- 5. What is the size of the keyspace in the Caesar Cipher example?
  - a. Keyspace is k-1.
- 6. Is the Caesar Cipher algorithm strong?
  - a. No the algorithm is not strong.
- 7. What is the corresponding decryption algorithm to the Vigenere ciphertext example?
  - a. You have to have the original key and use the look up table.

- 1. Why are there 17576 possible decryptions for the "xyy" encoding on slide 3?
  - a. Because there are 26 letters in the alphabet and three places. XY can be the same symbols or YY can be different symbols if they used a polyalphabetic cipher.
- 2. Why is the search space for question 2 on slide 3 reduced by a factor of 27?
  - a. Because now we know that Y and Y are the same letters.
- 3. Do you think a perfect cipher is possible? Why or why not?
  - a. Theoretically, but I don't think so.

## Lecture 42

- 1. Explain why the one-time pad offers perfect encryption.
  - a. There is no reduction of the search space.
- 2. Why is it important that the key in a one-time pad be random?
  - a. If its not, then there could be an algorithm to get the key.
- 3. Explain the key distribution problem.
  - a. An unwanted third party could get the key by someone who knows the algorithm and the seed.

# Lecture 43

- 1. What is a downside to using encryption by transposition?
  - a. It preserves letter frequencies.

- 1. Is a one-time pad a symmetric or asymmetric algorithm?
  - a. Symmetric
- 2. Describe the difference between key distribution and key management.
  - a. Key Distribution is about getting keys to people securely. Key management is about preserving key safety and making them available.
- 3. If someone gets a hold of Ks, can he or she decrypt S's encrypted messages? Why or why not?
  - a. Not if its asymmetric. In a public key encryption, different keys are used for encryption and decryption, having one of K's keys is not enough.
- 4. Are symmetric encryption systems or public key systems better?
  - a. Depends. Symmetric keys are simple to generate and have no special properties, while public keys have a special structure.

- 1. Why do you suppose most modern symmetric encryption algorithms are block ciphers?
  - a. Block ciphers are immune to tampering and can have high diffusion.
- 2. What is the significance of malleability?
  - a. You can't transform ciphertext once it has be encrypted, you will get different data.
- 3. What is the significance of homomorphic encryption?
  - a. They are malleable and preserve operations.

### Lecture 46

- 1. Which of the 4 steps in AES uses confusion and how is it done?
  - a. subBytes use a lookup table
  - b. shiftRows shift rows of the block
- 2. Which of the 4 steps in AES uses diffusion and how is it done?
  - a. mixColumns
  - b. addRoundKey XOR the state with a 128 bit round key
- 3. Why does decryption in AES take longer than encryption?
  - a. You use a different fix matrix in the mixColumns step.
- 4. Describe the use of blocks and rounds in AES.
  - a. A block is a small matrix of data that gets transformed and substituted in rounds during the AES decrypt/encrypt.
- 5. Why would one want to increase the total number of Rounds in AES?
  - a. You have to decrypt with a certain number of rounds, by changing it

# Lecture 47

- 1. What is a disadvantage in using ECB mode?
  - a. Leaves too much regularity in the ciphertext.
- 2. How can this flaw be fixed?
  - a. You can chain some blocks together.
- 3. What are potential weaknesses of CBC?
  - a. An attacker can observe changes over time and will be able to spot the first block that changed.
  - b. If an attacker can spot two identical blocks, he can derive information about two plain text blocks.
- 4. How is key stream generation different from standard block encryption modes?
  - a. A key stream generation can be used as in one-time pad.

- 1. For public key systems, what must be kept secret in order to ensure secrecy?
  - a. A person must have a secret key to decrypt.
- 2. Why are one-way functions critical to public key systems?
  - a. It is easy to compute, but difficult to invert without additional information.
- 3. How do public key systems largely solve the key distribution problem?

- a. They use one way functions?
- 4. Simplify the following according to RSA rules: {{{P}K-1}K}K-1.
  - a.  $\{P\}_{K-1}$
- 5. Compare the efficiency of asymmetric algorithms and symmetric algorithms.
  - a. Asymmetric algorithms are generally much less efficient than symmetric algorithms.

- 1. If one generated new RSA keys and switched the public and private keys, would the algorithm still work? Why or why not?
  - a. Yes, you just need to keep one of the keys private.
- 2. Explain the role of prime numbers in RSA.
  - a. Both parties pick a number and send their number to each other. Using the equation  $\{\{P\}_d\}_e = P = \{\{P\}_e\}_d$  they get the same number.
- 3. Is RSA breakable?
  - a. Theoretically very secure because it uses NP Complete problems that can be checked in polynomial time.
- 4. Why can no one intercepting {M}κ₂ read the message?
  - a. They will need A's private key.
- 5. Why can't A be sure {M}ka came from B?
  - a. Because there is no identification tagged with the message.
- 6. Why is A sure  $\{M\}_{K-1b}$  originated with B?
  - a. Because A needs to use B's public key which means it was encrypted using B's private key.
- 7. How can someone intercepting  $\{M\}_{K-1b}$  read the message?
  - a. Because B's key is public.
- 8. How can B ensure authentication as well as confidentiality when sending a message to A?
  - a.  $\{\{M\}_{kb-1}\}_{ka}$

- 1. Why is it necessary for a hash function to be easy to compute for any given data?
- 2. What is the key difference between strong and weak collision resistance of a hash function.
  - a. A strong collision resistant is hard to find two messages m1 and m2 such that f(m1) = f(m2).
- 3. What is the difference between preimage resistance and second preimage resistance?
  - a. Preimage resistance is about inverting the hash, second preimage resistance is about collisions caused by two messages mapping to the same hash.
- 4. What are the implications of the birthday attack on a 128 bit hash value?
- 5. What are the implications of the birthday attack on a 160 bit hash value?
- 6. Why aren't cryptographic hash functions used for confidentiality?
  - a. Hashing makes alterations apparent. Anyone can decrypt if they have the algorithm.

- 7. What attribute of cryptographic hash functions ensures that message M is bound to H(M), and therefore tamper-resistant?
  - a. Anytime the file is used, rehash it and compare it to the original.
- 8. Using RSA and a cryptographic hash function, how can B securely send a message to A and guarantee both confidentiality and integrity?
  - a. RSA ensures confidentiality and cryptographic hash ensures integrity.

- 1. For key exchange, if S wants to send key K to R, can S send the following message:  $\{\{K\}_{KS-1}\}_{K-1R}$ ? Why or why not?
  - a. No, S shouldn't have R's key and a third party can decrypt K-1R using R's public key.
- 2. In the third attempt at key exchange on slide 5, could S have done the encryptions in the other order? Why or why not?
  - a. No, because a third party could decrypt it using S's public key.
- 3. Is  $\{\{\{K\}_{KS-1}\}_{KR}\}_{KS}$  equivalent to  $\{\{K\}_{K-1S}\}_{KR}$ ?
  - a. Yes
- 4. What are the requirements of key exchange and why?
  - a. Confidentiality and authentication you don't want to share private information with the wrong person.

- 1. What would happen if g, p and gamodp were known by an eavesdropper listening in on a Diffie-Hellman exchange?
  - a. The eavesdropper still doesn't have the key.
- 2. What would happen if a were discovered by an eavesdropper listening in on a Diffie-Hellman exchange?
  - a. The eavesdropper could get the key.
- 3. What would happen if b were discovered by an eavesdropper listening in on a Diffie-Hellman exchange?
  - a. They eavesdropper can get the key.