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## Assignment 3

### Lecture 34

1. Because  $C/h$  would be perfect without noise - nothing will top it.
2. Even if some bits are corrupted or fail to send, some will get through.  
The redundancy ensures that the pieces that get through will add up to a whole.

### Lecture 35

1.  $-(\log(1/10)) = 1$
2. Inequality in individual symbol probability  
Some symbols more likely to follow others.
3. Zero: all symbols random and independent;  
First: symbols biased, but independent;  
Second: symbols biased and dependent on previous symbol;  
Third: symbols biased and depend on previous 2 symbols

### Lecture 36

1. Entropy can be dependent relative to the observer.
2. Messages mean as much as the uncertainty of the receiver.
3. The more redundancy, the further from entropy (the ideal).

## Lecture 37

1. Message most likely treasure due to nature of the environment  
Most likely English given the puns used.  
Most likely substitution.
2. Sometimes the keys lie in the plaintext  
(simply adding a certain value to each symbol or  
simply rearranging symbols).
3. The information should not change (integrity) -  
it just shouldn't  
be readily visible.
4. The redundancy may leak info on language or patterns which  
leak info on message.

## Lecture 38

1.  $P$
2.  $(E(P, KE), KE)$
3. Patterns can give hints to message (language, words, etc.)
4. Probability of certain symbols: redundancy.  
Number of different symbols: which language.

## Lecture 39

1. The time it would take to break it is longer than most life times.
2. Only so many combinations - given enough time,

it can be figured out.

3. Helps confuse and diffuse
4. Confusion: different identities.  
Diffuse: spreads the info accross entire docume  
nt.
5. Both are important.

#### Lecture 40

1. Mono: uniform substitution  
Poly: substitution based on position
2. A simple mapping of symbols.
3. Only so many symbols as are in the plaintext
4. 2 alphabet offset
5. 26!
6. No
7. The reverse of the encryption

#### Lecture 41

1.  $26^3$  (possible 26 symbols per spot)
2. There is redundancy
3. Yes - one-time pad. No information given the al  
gorthm and ciphertext.

#### Lecture 42

1. No information leaked given algorithm and cipher

text.

2. Otherwise given enough ciphertexts, the key can be figured.
3. If channel is secure, why not use channel.  
If not, how to securely distribute key.

#### Lecture 43

1. Offers no confusion.

#### Lecture 44

1. Symmetric
2. Distribution: how to securely share key  
Management: how to keep track of keys (and text pairs).
3. If symmetric, yes (same key to encrypt and decrypt).  
If asymmetric, no (different keys)
4. Both have they're advantages.  
Symmetric have more efficient algorithms.  
Asymmetric have better distribution.

#### Lecture 45

1. To accommodate for memory sizes (efficiency and diffusion)
2. Changing the ciphertext with noticeable changes to plaintext  
leaks information of the key.
3. Increases the difficulty to cracking key with ciphertext.

## Lecture 46

1. `subBytes`: for each byte in the array, use its value as an index into a 256-element lookup table, and replace byte by the value stored at that location in the table.
2. `shiftRows`: Let  $R_i$  denote the  $i$ th row in state. Shift  $R_0$  in the state left 0 bytes (i.e., no change); shift  $R_1$  left 1 byte; shift  $R_2$  left 2 bytes; shift  $R_3$  left 3 bytes.
3. The instructions run faster on cpu for encryption.
4. Blocks used to diffuse, rounds used to recursively confuse.
5. For larger bit keys

## Lecture 47

1. Ciphertext not diffused.
2. Cipher Block Chaining (XOR successive blocks)
3. Observed changes (first change in text) + content leaks (identical blocks)
4. Ciphertext vs PRNG

## Lecture 48

1. Decryption key

2. Privacy

3. The encryption key is public and doesn't have to be distributed.

The decrypt key is local to the user.

4.  $\{P\}K^{-1}$

5. Better efficiency on symmetric due to faster instruction

execution on CPUs (mult, shifts compared to mod s, etc).

## Lecture 49

1. Yes, RSA works both ways.

2. Consistency

3. Yes

4. An interceptor would have to factor  $M$  to recover the plaintext.

The legitimate receiver knows  $d$  and merely computes

$(M)^d \bmod n = P$ , which is much easier.

5. Privacy without authentication

6. Only he has the key.

7. Can't

8. Encrypt it's sender's private key along with receiver's

public key.

## Lecture 50

1. Reuse
2. Weak = possible but not likely  
Strong = almost impossible (just to find one collision)
3. A function  $f$  is preimage resistant if, given  $h$ , it is hard to find any  $m$  such that  $h = f(m)$ .  
  
A function  $f$  is second preimage resistant if, given an input  $m_1$ , it is hard to find  $m_2 \neq m_1$  such that  $f(m_1) = f(m_2)$ . This is sometimes called weak collision resistance.
4. Limited values to hash to, arbitrary numbers of unhashed values -  
it's going to happen
5.  $1.25 \sqrt{2^{128}}$   
 $1.25 \sqrt{2^{160}}$
6. It's one way cannot recover
7. One-way
8. Hash key

## Lecture 51

1. No needs to be  $\{\{K\}KS\}K\hat{R}^1$
2. No, the receiver can't decrypt
3. No, can't decrypt
4. Confidentiality and authentication

## Lecture 52

1. Still can't decrypt - doesn't know  $a$  and  $b$
2. Can decrypt from  $a$ 's side.
3. Can decrypt from  $a$ 's side.