# **CubeSPA**

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# **CONTENTS:**

1	Loading Data				
	1.1 Getting Started	3			
2	2D Analysis 2.1 Generating Moment Maps	<b>9</b> 9			
3	Cube Analysis         3.1 Spectral Analysis          3.2 Position-Velocity diagrams				
4	Coming soon 4.1 Generating / Fitting Velocity Models	<b>17</b> 17			
5	Indices and tables 5.1 Module Documentation	<b>19</b> 19			
Рy	Python Module Index				
In	lex	27			

**CubeSPA** is a fully-featured set of utilities to process, analyze, and display useful information of datacubes, particularly of astronomical data. It fully supports utilities such as moment map creation, spectral analysis, position-velocity diagrams, and many others.

To use CubeSPA, install it using

pip install cubespa (not yet, but soon)

To begin using CubeSPA, create a cubespa. CubeSPA object with the filename for your cube in the following way:

```
>>> filename = "path/to/cube.fits"
>>> c = cubespa.CubeSPA(filename)
```

You can load in moment maps (assuming the convention from maskmoment) with the following. If your maskmoment output is path/to/maskmoment.mom0.fits.gz, for the moment 0 map (.mom1, .mom2 for the others), these are loaded as follows below. With moment maps loaded, you can also create a bounding box around "valid" data by calling the limits = "auto" feature.

```
>>> filename = "path/to/cube.fits"
>>> mommaps = "path/to/maskmoment"
>>> c = cubespa.CubeSPA(cube_fn, mom_maps=mommaps, limits="auto")
```

See getting\_started.rst for more information.

CONTENTS: 1

2 CONTENTS:

**CHAPTER** 

ONE

### LOADING DATA

### 1.1 Getting Started

The following documentation outlines how to load in data, from an initial cube, to moment maps, to additional data in both single frame and RGB image form.

### 1.1.1 Initial CubeSPA object

To begin using CubeSPA, create a cubespa. CubeSPA object with the filename for your cube in the following way:

```
>>> import cubespa
>>> filename = "path/to/cube.fits"
>>> c = cubespa.CubeSPA(filename)
```

You can load in moment maps (assuming the convention from maskmoment) with the following. If your maskmoment output is path/to/maskmoment.mom0.fits.gz, for the moment 0 map (.mom1, .mom2 for the others), these are loaded as follows below. With moment maps loaded, you can also create a bounding box around "valid" data by calling the limits = "auto" feature.

```
>>> filename = "path/to/cube.fits"
>>> mommaps = "path/to/maskmoment"
>>> c = cubespa.CubeSPA(filename, mom_maps=mommaps, limits="auto")
```

#### 1.1.2 Additional data

Additional data that doesn't require a full cube object can be loaded as a cubespa.DataSet() object. Note that all of the data in the cubeSPA object loaded above are also cubespa.DataSet() objects, which stores the wcs and header information for easier access.

For example, if you had an H-alpha map of your galaxy, you might load it as follows:

```
>>> halpha = cubespa.load_data(halpha_fn, label="HALPHA")
```

However, this map might not be aligned with your cube. CubeSPA uses the reproject package to properly align maps together. Once you have your DataSet object, you can align it with

```
>>> halpha_interp = cubespa.align_image(c.mom_maps.mom0, halpha)
```

where we are using the moment 0 map to align the images. CubeSPA *should* be able to automatically align images with a cube directly, where it will do some wcs dropaxis trickery to try and match things together.

Lastly, it is good practice to add these datasets to the parent CubeSPA object's additional\_maps attribute:

```
>> c.additional_maps.extend([halpha_interp, (...)])
```

#### 1.1.3 RGB images

matplotlib is notoriously tricky for RGB images of astronomical data. CubeSPA has some built-in features to improve the experience with displaying RGB data, particularly HST images.

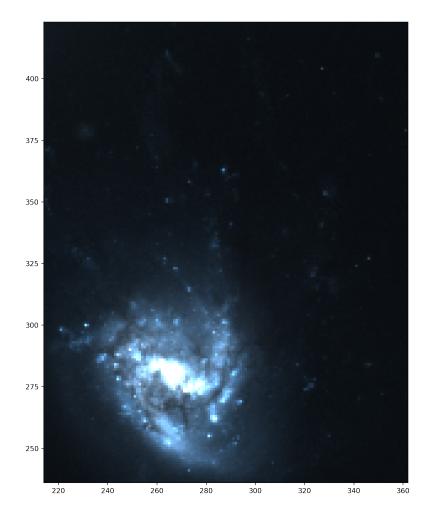
For example, if we load in an hst image and then create an aligned image, we can see what it looks like by default with the following code:

```
>>> hst = cubespa.load_data(hst_fn, rgb_index=None, label="HST")
>>> hst_interp = cubespa.align_image(c.mom_maps.mom0, hst)
```

```
>>> test = hst_interp.data.transpose(1,2,0) # Transpose the data into the proper rgb_ 
--pixel format for matplotlib
```

```
>>> cubespa.plotting.plot_rgb(test, lims=np.array(c.limits), outname="./rgb_nonorm.png")
```

This returns the following.

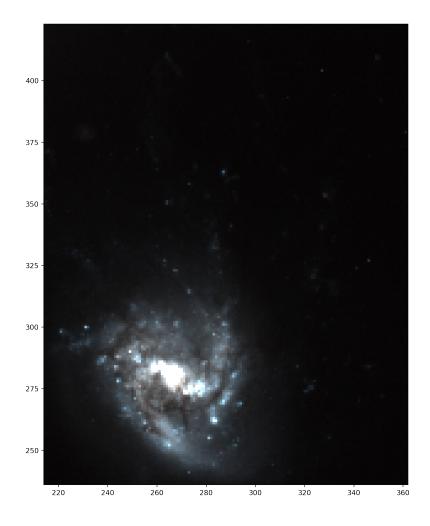


The RGB image can be histogram-normalized by doing the following:

```
>>> norm = cubespa.normalized_rgb_image(hst_interp.data, sigma=(2, 5))
>>> cubespa.plotting.plot_rgb(norm, lims=np.array(c.limits))
```

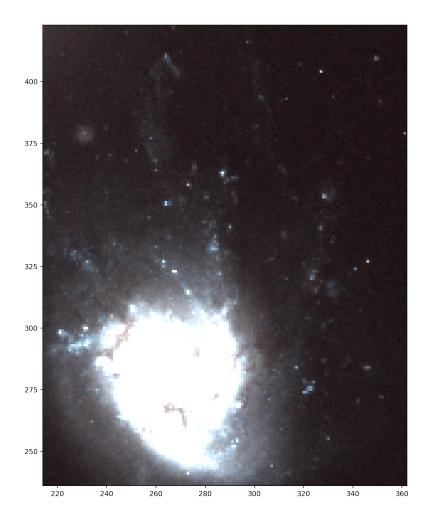
where sigma defines the lower and upper bounds to stretch each RGB frame to. This returns a map that look like:

1.1. Getting Started



If the user wants to look at faint features, simply decrease the upper stretch. This will increase the visibility of faint features at the cost of saturating the central disk.

```
>>> norm = cubespa.normalized_rgb_image(hst_interp.data, sigma=(2, 1))
>>> cubespa.plotting.plot_rgb(norm, lims=np.array(c.limits))
```



### 1.1.4 Cutouts and Regions

To create specific cutouts (for analysis of certain regions), the user supplies the parent CubeSPA object, the central location of the cutout, and the size of the cutout (either as an int, for a square, or as a tuple to establish a rectangular region). The output is a new CubeSPA object where the cube, moment maps, and any additional maps are trimmed to the location and size of the cutout.

For example, if I was looking at 3 different regions (blob, fallback, and outskirts) for some datacube of a galaxy, I would create it with the following.

```
>>> blob = cubespa.gen_cutout(c, (345, 290), 15, show_bbox=True)
>>> fallback = cubespa.gen_cutout(c, (305, 310), (20, 15), show_bbox=True)
>>> outskirts = cubespa.gen_cutout(c, (270, 403), (15, 35), show_bbox=True)
```

The additional parameter show\_bbox will generate a plot to show you where the cutout falls on the parent image. This is helpful for more closely aligning the cutouts.

1.1. Getting Started

### **2D ANALYSIS**

### 2.1 Generating Moment Maps

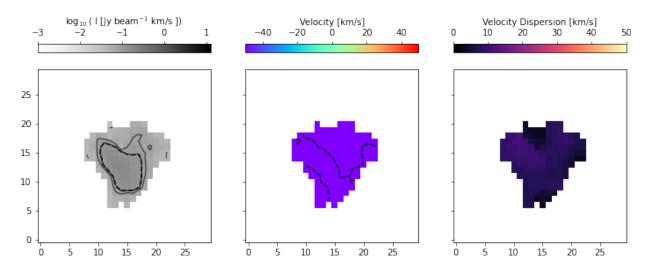
Generating moment maps is trivially easy using CubeSPA.

To make a display of the moment maps, simply do the following:

```
>>> import cubespa
>>> c = cubespa.CubeSPA(cube_filename, mom_maps=mom_maps_filename)
>>> c.plot_moment_maps()
```

If you have made some cutouts of your object, you can do the same, but it is recommended that you set use\_limits to False as the limits are related directly to the parent cube object.

>>> blob.plot\_moment\_maps(use\_limits=False)



#### 2.1.1 Reference/API

cubespa.plotting.mommap\_plots.moment\_map\_plot(cubespa\_obj, filename=None, use\_limits=True, \*\*kwargs)

Generate moment map plots.

#### **Parameters**

- cubespa\_obj (cubespa.CubeSPA) The input CubeSPA object, with valid moment maps loaded.
- **filename** (*str*, *optional*) Output filename, in which the plot is just shown instead of saved. Defaults to None.
- use\_limits (bool, optional) Whether or not to use limits from the CubeSPA object.

It is a good idea to set to False for cutout objects, as their limits will be relative to the initial CubeSPA object, and their desired limits will be the entire array. Defaults to True.

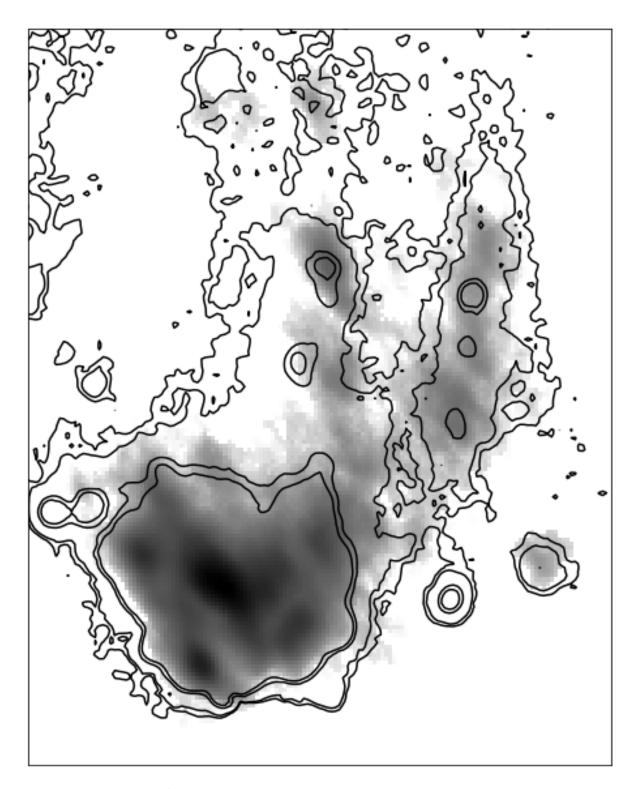
### 2.2 Making Overlays

Overlays are useful features to display isophotal contours of one image onto another.

Once you have aligned datasets (see getting\_started), you can create an overlay by using:

```
>>> cubespa.plotting.overlay_plot(c.mom_maps.mom0, c.additional_maps[0],
... lims=c.limits, levels=[10, 20, 100, 150])
```

where in this instance, we are showing the moment 0 CO distribution with H-alpha contours overlaid in black. The output plot looks like this:



For an RGB image, use the following instead:



which plots CO contours on top of the HST RGB image, which for this region reveals a small compact stellar feature at the head of the "blob".

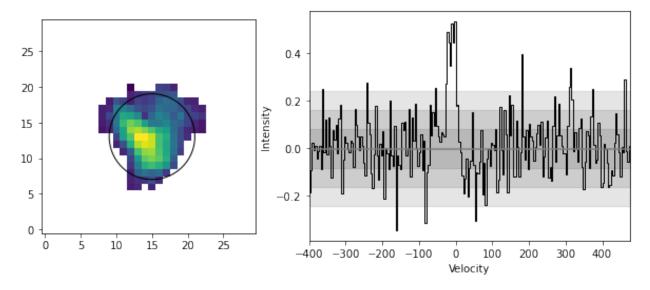
### **CUBE ANALYSIS**

### 3.1 Spectral Analysis

To generate spectra, the user specifies the location of the aperture (elliptical by default), and the shape. Continuing with our blob example, we generate spectra like so:

```
>>> blob.create_spectra((15, 13), (6, 6), plot=True)
```

This creates the following plot, showing the location of the spectral features in either velocity or channel space. Cube-SPA uses sigma clipping to determine an RMS of the spectra, and then plots the 1,2 and 3-sigma levels as a shaded grey region.



cubespa.plotting.spectra\_plots.plot\_spectra(data, aper)
cubespa.plotting.spectra\_plots.spectra\_plot(cubespa\_obj, aper, spectrum)

Create a plot showing both the image with overlaid spectra, as well as the spectrum with RMS levels shown.

#### **Parameters**

- cubespa\_obj (cubespa.CubeSPA) CubeSPA object.
- aper (photutils.aperture) Input aperture, generated using cubespa.spectra

```
• spectrum (_type_) - _description_
```

```
cubespa.spectra.analyze_spectra(spec, sigma=2, cmin=None, cmax=None)
```

cubespa.spectra.create\_aperture(cubespa\_obj, position, shape, aper\_type='elliptical', plot=False)

Generate photutils aperture of desired type, position, and shape.

#### Returns

Photutils aperture

#### Return type

photutils.aperture

cubespa.spectra(cube, aper)

Get the spectra through a datacube at the position and size of a given aperture.

#### **Parameters**

- **cube** (*ndarray*) \_description\_
- aper (photutils aperture) Elliptical or circular aperture/annulus.

#### **Returns**

```
description
```

#### Return type

\_type\_

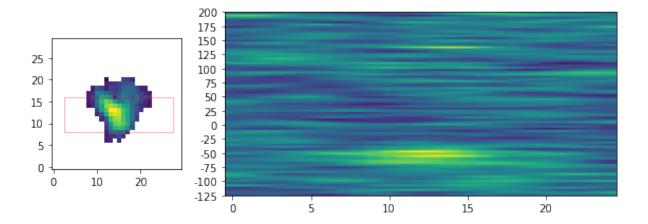
### 3.2 Position-Velocity diagrams

Position-velocity diagrams (PVDs) plot the strength of velocity features along some specified path, most often along the major and minor axes. A disk with only circular motions will show the rotation curve along the major axis, and should be flat along the minor axis. Therefore, PVDs are useful tools to find non-circular velocity features without explicit modeling of components.

To generate a PVD, do the following:

```
>>> pvd = cubespa.gen_pvd(blob, (15, 12), 25, 0, width=8)
>>> cubespa.plotting.pvd_plot(blob, pvd, vmin=-125)
```

Wich will spit out both the map of the region with the overlaid PVD path (with proper width displayed), as well as the PVD itself. In the example, the region of the PVD cutting through the "blob" shows emission in blue-shifted velocity channels, consistent with what is seen in the moment 1 mean velocity map.



CHAPTER FOUR

# **COMING SOON**

4.1 Generating / Fitting Velocity Models

**CHAPTER** 

**FIVE** 

### **INDICES AND TABLES**

### 5.1 Module Documentation

#### 5.1.1 Utilities

```
class cubespa.cubespa.cubesPA(cube, data_index=0, mom_maps=None, additional_maps=[], center=None,
                                 position_angle=None, eps=None, limits=None, plot_dir=None, **kwargs)
     Bases: object
     Base input class for a CubeSPA object
     create_spectra(position, size, return_products=False, plot=False)
     load_dir()
     plot_moment_maps(use_limits=True, **kwargs)
     velocities_from_wcs()
class cubespa.data.DataSet(data=None, wcs=None, header=None, label=None)
     Bases: object
class cubespa.data.MomentMaps(mom0=None, mom1=None, mom2=None, data_index=0)
     Bases: object
class cubespa.data.RGBImage(data=None, wcs=None, header=None, label=None)
     Bases: DataSet
cubespa.data.gen_cutout(cubespa_obj, cent, size, show_bbox=False)
cubespa.data.handle_data(data, handler, data_index=0)
     Handle incoming data for the CubeSPA object.
          If not a string, CubeSPA will assume it is
```

### Parameters

- data (str or cubespa.DataSet) Incoming data. If str, CubeSPA will automatically load it in.
- handler (method) Method to handle data, either set to load\_data or load\_moment\_maps
- data\_index (int, optional) Index to find data in. Defaults to 0.

#### Return type

\_type\_

```
cubespa.data.load_data(filename, data_index=0, rgb_index=None, label=None)
cubespa.data.load_moment_maps(topdir, data_index=0)
cubespa.overlays.align_image(input_data: DataSet, data_to_align: DataSet)
cubespa.pvds.gen_pvd(cubespa_obj, center, length=50, pa=0, width=10)
cubespa.spectra.analyze_spectra(spec, sigma=2, cmin=None, cmax=None)
cubespa.spectra.create_aperture(cubespa_obj, position, shape, aper_type='elliptical', plot=False)
     Generate photutils aperture of desired type, position, and shape.
          Returns
              Photutils aperture
          Return type
              photutils.aperture
cubespa.spectra(cube, aper)
     Get the spectra through a datacube at the position and size of a given aperture.
          Parameters
                • cube (ndarray) – description
                • aper (photutils aperture) – Elliptical or circular aperture/annulus.
          Returns
              _description_
          Return type
              _type_
cubespa.utils.RMS(a, sigclip=False)
cubespa.utils.beam_area(bmaj, bmin)
     Get the area of the beam based on a standard elliptical Gaussian beam with major and
          minor axes bmaj and bmin.
          Parameters
                • bmaj (float) – Major axis of beam
                • bmin (float) – Minor axis of beam
          Returns
              The beam area.
          Return type
              float
cubespa.utils.bounds_from_moment_map(data, padding=0)
cubespa.utils.centre_coords(input_wcs, ra, dec)
cubespa.utils.check_and_make_dir(directory)
cubespa.utils.check_kwarg(key, default, kwargs: dict)
cubespa.utils.estimate_rms(cube, channel_min, channel_max)
```

```
cubespa.utils.im_bounds(stats, sigma=1)
cubespa.utils.imstat(a)
     Simple tool to return statistics for a given array.
          Parameters
               a (ndarray) – Input array to get statistics.
          Returns
               _description_
          Return type
               _type_
cubespa.utils.line_corners(x0, y0, w, L, theta)
cubespa.utils.line_endpoints(x0, y0, L, theta)
cubespa.utils.match_wcs_axes(wcs1, wcs2)
     Match the axes in WCS axes (mostly for image alignment with cubes and images).
          This method assumes that the ra/dec axes are always at indices 0 and 1.
          Parameters
                 • wcs1 (astropy.wcs) - WCS A
                • wcs2 (astropy.wcs) - WCS B
          Returns
               Both WCS objects.
          Return type
               _type_
cubespa.utils.normalize(a, clip_low=None, clip_high=None, stretch=None)
cubespa.utils.normalized_rgb_image(image, sigma=1, stretch=None)
     Generate a properly formatted RGB image from a 3xmxn input.
          Parameters
                 • image (ndarray) – 3 x m x n input image.
                 • sigma (int, float, or array optional) – Sigma levels to adjust stretches and clips.
                  Defaults to 1. int: sigma for all 3 RGB images tuple: All 3 images clipped to (sigma[0],
                  sigma[1]) Array of len(3): R,G,B images clipped to sigma[0], sigma[1], sigma[2], respec-
                  tively.
                • stretch (str, optional) – Type of stretch to apply. Defaults to None.
          Returns
               The properly transposed, stretched and clipped RGB image.
          Return type
```

ndarray

cubespa.utils.recommended\_figsize(a, width=8)

#### 5.1.2 Plotting

Generate moment map plots.

#### **Parameters**

- cubespa\_obj (cubespa.CubeSPA) The input CubeSPA object, with valid moment maps loaded.
- **filename** (*str*, *optional*) Output filename, in which the plot is just shown instead of saved. Defaults to None.
- use\_limits (bool, optional) Whether or not to use limits from the CubeSPA object.

It is a good idea to set to False for cutout objects, as their limits will be relative to the initial CubeSPA object, and their desired limits will be the entire array. Defaults to True.

```
\label{local-cubespa} \verb|cubespa.plotting.overlay_plots.overlay_plot(||img_obj|, overlay_obj|, ||ims=None|, ||evels=None|, ||colors=None|, ||log_img=False|, ||colors=None|, ||filename=None|, ||filename=None|,
```

cubespa.plotting.overlay\_plots.**rgb\_overlay**(rgb\_img, overlay\_obj, lims=None, levels=None, colors=None, filename=None, \*\*kwargs)

```
cubespa.plotting.spectra_plots.plot_spectra(data, aper)
cubespa.plotting.spectra_plots.spectra_plot(cubespa_obj, aper, spectrum)
```

Create a plot showing both the image with overlaid spectra, as well as the spectrum with RMS levels shown.

#### **Parameters**

- cubespa\_obj (cubespa.CubeSPA) CubeSPA object.
- aper (photutils.aperture) Input aperture, generated using cubespa.spectra
- **spectrum** (\_type\_) \_description\_

```
cubespa.plotting.util_plots.limit_plot(cubespa_obj)
cubespa.plotting.util_plots.plot_bbox(cubespa_obj, lims)
cubespa.plotting.util_plots.plot_rgb(rgb, lims=None, outname=None)
    Plot an RGB image using matplotlib
```

#### **Parameters**

- **rgb** (nxmx3 array) RGB image formatted for matplotlib
- lims (arr, optional) x and y limits for plotting. Defaults to None.
- **outname** (*str*, *optional*) Output filename. If not, show plot instead of save figure. Defaults to None.
- · genindex
- · modindex

• search

### **PYTHON MODULE INDEX**

#### С

```
cubespa.channel_maps, 19
cubespa.cubespa, 19
cubespa.data, 19
cubespa.moment_maps, 20
cubespa.overlays, 20
cubespa.plotting.channel_map_plots, 22
cubespa.plotting.mommap_plots, 22
cubespa.plotting.overlay_plots, 22
cubespa.plotting.spectra_plots, 13
cubespa.plotting.util_plots, 22
cubespa.pvds, 20
cubespa.spectra, 14
cubespa.utils, 20
```

26 Python Module Index

# **INDEX**

A	module, 20		
align_image() (in module cubespa.overlays), 20	cubespa.spectra		
<pre>analyze_spectra() (in module cubespa.spectra), 14,</pre>	module, 14, 20		
20	cubespa.utils module, 20		
В	module, 20		
	D		
beam_area() (in module cubespa.utils), 20 bounds_from_moment_map() (in module cube- spa.utils), 20	DataSet (class in cubespa.data), 19		
	E		
C	estimate_rms() (in module cubespa.utils), 20		
centre_coords() (in module cubespa.utils), 20	G		
channel_maps() (in module cube-			
spa.plotting.channel_map_plots), 22	gen_cutout() (in module cubespa.data), 19		
check_and_make_dir() (in module cubespa.utils), 20	gen_pvd() (in module cubespa.pvds), 20		
check_kwarg() (in module cubespa.utils), 20	<pre>get_spectra() (in module cubespa.spectra), 14, 20</pre>		
create_aperture() (in module cubespa.spectra), 14, 20	Н		
create_spectra() (cubespa.cubespa.CubeSPA			
method), 19	handle_data() (in module cubespa.data), 19		
CubeSPA (class in cubespa.cubespa), 19	1		
cubespa.channel_maps			
module, 19	<pre>im_bounds() (in module cubespa.utils), 20 imstat() (in module cubespa.utils), 21</pre>		
cubespa.cubespa	Imstat() (in module cubespaluius), 21		
module, 19	1		
cubespa.data	limit mlot() (in modulo subsema mlettine util mlote)		
module, 19	limit_plot() (in module cubespa.plotting.util_plots), 22		
cubespa.moment_maps	line_corners() (in module cubespa.utils), 21		
module, 20	line_endpoints() (in module cubespa.utils), 21		
cubespa.overlays	load_data() (in module cubespa.data), 20		
module, 20	load_dir() (cubespa.cubespa.CubeSPA method), 19		
cubespa.plotting.channel_map_plots	load_moment_maps() (in module cubespa.data), 20		
<pre>module, 22 cubespa.plotting.mommap_plots</pre>			
module, 10, 22	M		
cubespa.plotting.overlay_plots	match_wcs_axes() (in module cubespa.utils), 21		
module, 22	module		
cubespa.plotting.spectra_plots	cubespa.channel_maps, 19		
module, 13, 22	cubespa.cubespa, 19		
cubespa.plotting.util_plots	cubespa.data, 19		
module, 22	<pre>cubespa.moment_maps, 20 cubespa.overlays, 20</pre>		
cubespa.pvds	cubespa. Over rays, 20		

```
cubespa.plotting.channel_map_plots, 22
    cubespa.plotting.mommap_plots, 10, 22
    cubespa.plotting.overlay_plots, 22
    cubespa.plotting.spectra_plots, 13, 22
    cubespa.plotting.util_plots, 22
    cubespa.pvds, 20
    cubespa.spectra, 14, 20
    cubespa.utils, 20
moment_map_plot()
                         (in
                                 module
                                             cube-
        spa.plotting.mommap_plots), 10, 22
MomentMaps (class in cubespa.data), 19
Ν
normalize() (in module cubespa.utils), 21
normalized_rgb_image() (in module cubespa.utils),
0
overlay_plot()
                                module
                                             cube-
                       (in
        spa.plotting.overlay_plots), 22
Р
plot_bbox() (in module cubespa.plotting.util plots), 22
plot_moment_maps()
                          (cubespa.cubespa.CubeSPA
        method), 19
plot_rgb() (in module cubespa.plotting.util_plots), 22
                                module
                                             cube-
plot_spectra()
        spa.plotting.spectra_plots), 13, 22
R
recommended_figsize() (in module cubespa.utils), 21
rgb_overlay()
                                module
                                             cube-
                      (in
        spa.plotting.overlay_plots), 22
RGBImage (class in cubespa.data), 19
RMS() (in module cubespa.utils), 20
S
spectra_plot()
                       (in
                                module
                                             cube-
        spa.plotting.spectra_plots), 13, 22
V
velocities_from_wcs() (cubespa.cubespa.CubeSPA
        method), 19
```

28 Index