



Contact

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Address

Lebanon, beirut

Education

University of Art and Science in Lebanon (USAL)

- Bachelors in computer and network security

Ali - Al Akbar college (2019)

- Information Technology-BT3

Skills

- Programming Languages: Java, Python, C#, HTML-CSS-JavaScript, Bash Script, YAML,
- Frameworks: Django, Flask
- API development
- Database: SQL(mySQL, SQLite) and noSQL(mongoDB)
- Devops:
 - CI/CD: Docker, Jenkins, SonarQube
- Security best practices: XSS Prevention, CSRF Protection
- Version control
- Cloud platform: AWS
- Operating Systems: Linux (Kali, Ubuntu), Windows
- runtime environment: node.js
 - ORM
- Authentication and Authorization
- microservices architecture and serverless computing
- Self-learner with a strong understanding of fundamental data structures and algorithms.
- Excellent soft skills, problem-solving abilities, and effective communication in a team environment.

Language

English (Fluent) - Arabic (native)

Hussein Souheil

Backend Engineer & Cybersecurity

An aspiring cybersecurity professional and seasoned backend engineer in my third year of study, I bring a blend of technical prowess and cybersecurity acumen to the table. With a keen interest in fortifying digital ecosystems against threats, I am dedicated to applying my expertise in backend development to design and implement secure solutions. Eager to leverage my skills and knowledge to protect against emerging cyber threats and contribute to the advancement of the cybersecurity landscape.

Projects

- **Directory Monitoring (Python)**
 - Created a Python program for monitoring specified directories for potential threats.
 - Implemented virus and malware checks by hashing files and comparing them against a blacklist on TotalVirus website.
- **Network Interface Surveillance Master (Bash Script)**
 - Developed a Bash script and service for monitoring network interfaces for any changes.
 - Implemented functionality to detect and log network interface modifications
- **Zombie Shooter Game (Unity, C#)**
 - Developed a zombie shooter game using Unity and C#.
 - The game features two levels and provides an engaging experience for players.

checkthevideo:

[https://github.com/HusseinSouheil/game_development-video/blob/main/game development video.mp4](https://github.com/HusseinSouheil/game_development-video/blob/main/game%20development%20video.mp4)

- **Django OAuth Implementation (Python-Django)**
 - Implemented social authentication in Django by integrating OAuth2 with providers like Google, Facebook, and GitHub.
 - Enhanced user authentication and authorization through third-party services
- **Gym Club Web App (HTML, CSS, JavaScript)**

Cyber Security skills:

Network Security, Web Security, Application, Penetration testing, ccna1,2,3(with certificate), Symmetric and Asymmetric encryption and System Administration, vulnerable assessment, incident response, SIEM

github

[HusseinSouheil \(HSouheil\)](https://github.com/HusseinSouheil) (github.com)

Linkedin

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