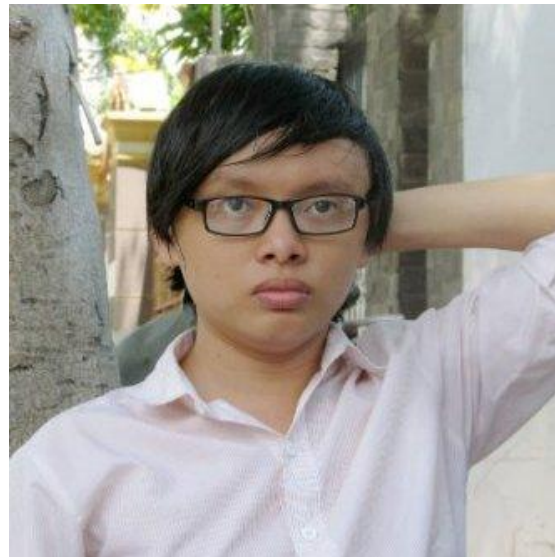


Meetup #9

# SQL & ORM In Golang

# Who am I

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# Agenda

1. Package SQL & Database driver
2. ORM
3. Migration

# Package SQL

Package `sql` provides a generic interface around SQL (or SQL-like) databases. The `sql` package must be used in conjunction with a database driver.

<https://golang.org/pkg/database/sql/>

# Database driver

The database/sql and database/sql/driver packages are designed for using databases from Go and implementing database drivers, respectively.

<https://github.com/golang/go/wiki/SQLDrivers>

# Database driver

- Couchbase N1QL: [https://github.com/couchbase/go\\_n1ql](https://github.com/couchbase/go_n1ql)
- MS SQL Server (pure go): <https://github.com/denisenkom/go-mssqldb>
- MySQL: <https://github.com/go-sql-driver/mysql/>
- Oracle: <https://github.com/matttn/go-oci8>
- Postgres (pure Go): <https://github.com/lib/pq>
- SQLite: <https://github.com/mattn/go-sqlite3>
- DB2: <https://bitbucket.org/phiggins/db2cli>
- ODBC: <https://github.com/alexbrainman/odbc>
- ...

# Package SQL

```
type DB struct {  
    // contains filtered or unexported fields  
}
```

- Representing a pool of zero or more underlying connections.
- Safe for concurrent use by multiple goroutines.
- Creates and frees connections automatically, also maintains a free pool of idle connections.
- SetConnMaxLifetime, SetMaxIdleConns, SetMaxOpenConns

# Package SQL

```
type Stmt struct {  
    // contains filtered or unexported fields  
}
```

**Stmt** is a prepared statement. A **Stmt** is safe for concurrent use by multiple goroutines.

- func **Close**() error
- func **Exec**(args ...interface{}) (Result, error)
- func **Query**(args ...interface{}) (\*Rows, error)
- func **QueryRow**(args ...interface{}) \*Row



# Package SQL

```
type Rows struct {  
    // contains filtered or unexported fields  
}
```

**Rows** is the result of a query. Its cursor starts before the first row of the result set

- func **Close()** error
- func **Columns()** ([]string, error)
- func **Err()** error
- func **Next()** bool
- func **Scan**(dest ...interface{}) error

# Package SQL

```
type Tx struct {  
    // contains filtered or unexported fields  
}
```

**Tx** is an in-progress database **transaction**. A transaction must end with a call to **Commit** or **Rollback**.

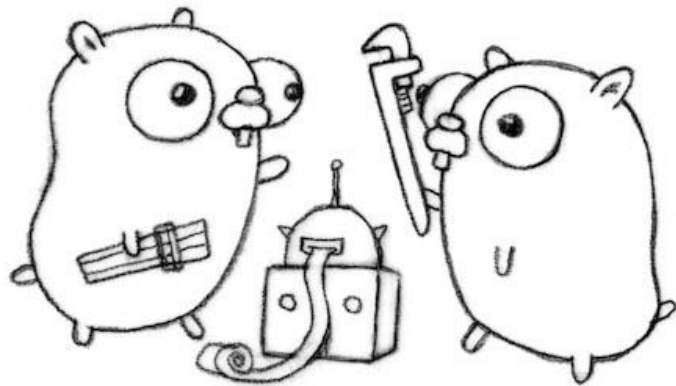
func **Commit**() error

func **Exec**(query string, args ...interface{}) (Result, error)

func **Query**(query string, args ...interface{}) (\*Rows, error)

func **Rollback**() error

# Package SQL



DEMO

# ORM

**Object-relational mapping (ORM, O/RM, and O/R mapping tool)** in computer science is a programming technique for converting data between incompatible type systems in object-oriented programming languages. This creates, in effect, a "virtual object database" that can be used from within the programming language (Wikipedia - [https://en.wikipedia.org/wiki/Object-relational\\_mapping](https://en.wikipedia.org/wiki/Object-relational_mapping))

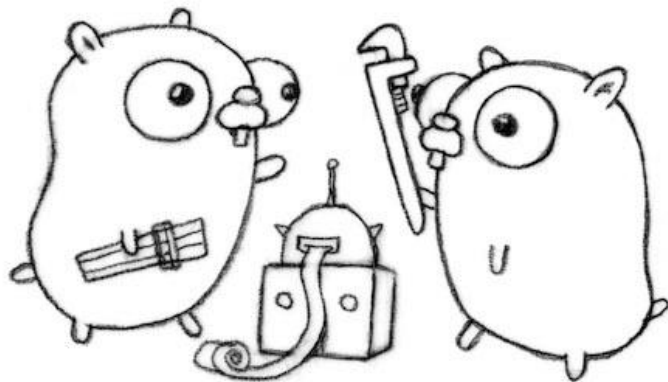
# ORM

- [beego orm](#) - A powerful orm framework for go. Support: pq/mysql/sqlite3.
- [GORM](#) - The fantastic ORM library for Golang, aims to be developer friendly.
- [gorp](#) - Go Relational Persistence, ORM-ish library for Go.
- [reform](#) - A better ORM for Go, based on non-empty interfaces and code generation.
- [Xorm](#) - Simple and powerful ORM for Go.

# ORM - Gorm

- Full-Featured ORM (almost)
- Associations (Has One, Has Many, Belongs To, Many To Many, Polymorphism)
- Callbacks (Before/After Create/Save/Update/Delete/Find)
- Preloading (eager loading)
- Transactions
- Composite Primary Key
- SQL Builder
- Auto Migrations
- Logger
- Extendable, write Plugins based on GORM callbacks

# ORM



# DEMO

# ORM should or shouldn't?

## **Advantages:**

- Simplicity
- Code generation
- Efficiency is good enough in the early stage
- Protect from SQL Injection
- Easier for maintenance



# ORM should or shouldn't?

## **Disadvantage:**

- Have to learn the ORM framework first. There is a learning curve in understanding and using ORM framework.
- Hundreds or thousands queries are executed behind
- Usually have to write your own SQL query for better performance

# Migration

In software engineering, **schema migration** (also **database migration**, **database change management**) refers to the management of incremental, reversible changes to relational database schemas. A schema migration is performed on a database whenever it is necessary to update or revert that database's schema to some newer or older version.

(Wikipedia - [https://en.wikipedia.org/wiki/Schema\\_migration](https://en.wikipedia.org/wiki/Schema_migration))

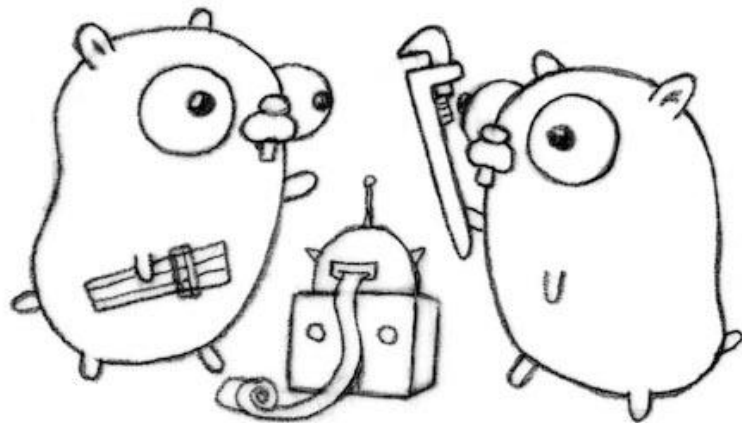
# Migration

- Data models no longer need to be fully designed up-front. Allows for fixing mistakes and adapting the data as requirements change
- Database schemas versioning
- Supposing that the software under development interacts with a database, every version of the source code can be associated with at least one database schema with which it is compatible.
- Easier to test, if everything else fails, the amount of data is small enough for a human to process.

# Migration

- [Active Record \(Migrations\)](#) - Ruby
- [Alembic](#) - Python
- [Ruckusing-migration](#) - PHP
- [Goose](#) - Go
- [Ecto.Migrations](#) - Elixir

# ORM



# DEMO

Q&A

recruitment

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