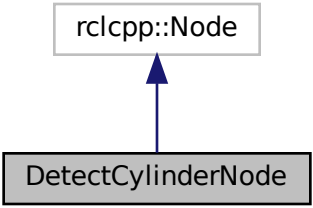


rclcpp::Node



```
graph BT; A[SpawnCylinderNode] --> B[rclcpp::Node]
```

SpawnCylinderNode