

CSC10001 – Introduction to Programming

4th lecture: Control structure: Repetition

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Increment/decrement operators

`++` and `--` are operators that add and subtract 1 from their operands

```
num = num + 1;

num += 1;
num++; // postfix mode
++num; // prefix mode
```

```
num = num - 1;

num -= 1;
num--; // postfix mode
--num; // prefix mode
```

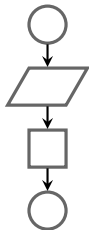
```
cout << num++;
cout << ++num;

// in mathematical expressions
int a = 2, b = 5, c;
c = a * b++; // c = a * ++b;
cout << a << " " << b << " " << c;

// in relational expressions
if (c++ > 10)
    cout << c;
```

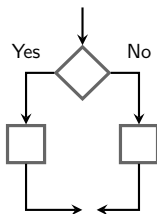
Control structures

A computer can process a program in one of the following ways



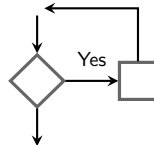
Sequence structure

- ▶ follows the statements in order



Selection structure

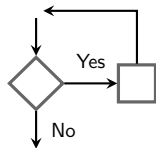
- ▶ executes particular statements depending on condition(s)



Repetition structure

- ▶ repeats particular statements a certain number of times based on condition(s)

Repetition structure



A repetition structure (*loop*) is a control structure that causes a statement or group of statements to repeat

- ▶ know number of iterations
- ▶ “until” something happens

```
1 // add 5 numbers to find the
  average
2 int n1, n2, n3, n4, n5;
3 cin >> n1 >> n2 >> n3 >> n4 >> n5;
4 int sum_5numbers = n1 + n2 + n3 +
  n4 + n5;
5 int avg = sum_5numbers / 5;
6
7
8
9 // find sum of the first n (n <
  100) numbers, from 1 to n
10 int n, sum;
11 cin >> n;
12 if (n >= 1) sum += 1;
13 if (n >= 2) sum += 2;
14 ...
15 if (n >= 98) sum += 98;
16 if (n >= 99) sum += 99;
17 // => any mistake?
18 // another mathematical solution?
```

while loop statement

```
while (expression)
    statement{s};
```

- ▶ expression: (loop header/condition) a boolean expression
- ▶ statement{s}: (loop body) a statement or a block of statements with {}
- ▶ while the expression is true, the statements is executed; this cycle repeats until the expression is false

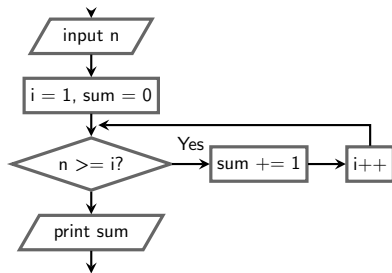
Parameterization: divide task into unchanged part S and changed part i (parameter) \rightarrow each specific value of i results in a specific $S(i)$

\Rightarrow to form a loop, use *loop variable(s)* for the parameter and repeat the unchanged part based on the loop variable

Parameterization

```
1 // find sum of the first n (n < 100) numbers
2 int n, sum;
3 cin >> n;
4 if (n >= 1) sum += 1;
5 if (n >= 2) sum += 2;
6 ...
7 if (n >= 98) sum += 98;
8 if (n >= 99) sum += 99;
9 cout << "sum of the first n numbers = " << sum;
```

⇒ which is the changed part? unchanged part?



```
1 int n, sum = 0, i = 1;
2 cin >> n;
3
4 while (n >= i) {
5     sum += i;
6     i++;
7 }
8 cout << "sum of the first n
   numbers = " << sum;
```

TODO: find average of 5 numbers, 5.35 (flowchart)

Counter

A counter is a variable that is regularly incremented or decremented each time a loop iterates

```
1 int n, sum = 0, i = 1; // i is a counter
2 cin >> n;
3
4 while (i <= n) {
5     sum += i;
6     i++;
7 }
8 cout << "sum of the first n numbers = " << sum;
```

what happen if

- ▶ the expression is false at the beginning? → pretest loop
- ▶ the expression never meet the false value (terminate condition)? → infinite loop
- ▶ forget the braces in block statements?
- ▶ forget initialize counter/loop variable?

Design while loop

Counter-controlled while loop: know exactly how many times certain statements need to be executed

```
// find sum of the first n numbers
while (counter < limit)
```

Sentinel-controlled while loop: know the last entry is a special value (sentinel)

```
// find the average of positive numbers, stop when
    receiving a negative number (-1)
while (counter != sentinel)
```

Flag-controlled while loop: (conditional loop) executes as long as a particular condition exists

```
// number guessing game: guess a integer number until
    it is correct
// after each turn, print a clue whether the guessed
    number is lower or higher than the answer
while (boolean_variable)
```

TODO: [programming challenges] 2, 3 (flowchart)

for loop

counter-controlled while loop

```
for (initial statement; loop condition; update  
    statement)  
    statement{s}
```

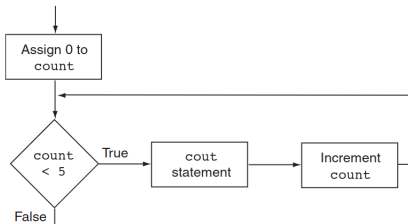
Step 1: Perform the initialization expression.

Step 2: Evaluate the test expression. If it is true, go to Step 3.
Otherwise, terminate the loop.

```
for (count = 0; count < 5; count++)  
    cout << "Hello" << endl;
```

Step 3: Execute the body of the loop.

Step 4: Perform the update expression,
then go back to Step 2.



```
for (float i = 0; i < 5; i++)  
    statement{s}
```

```
for (int i = 0; i < 5; i++);
```

```
for ( ; ; )  
    statement{s}
```

do-while loop

The do-while loop is a posttest loop, which means its expression is tested after each iteration

```
do
    statement{s}
while (expression);
```

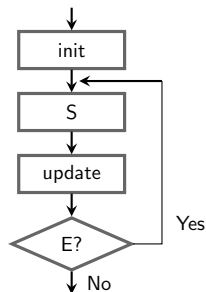
Determine whether input number is positive or negative, stop when receiving zero value

```
1 int n;
2 do {
3     cout << "input int n: ";
4     cin >> n;
5     cout << "n is " << (n > 0 ? "positive": (n < 0 ? "negative" :
6 } while (n != 0);
```

```
1 int n;
2 while (n != 0) {
3     cout << "input int n: ";
4     cin >> n;
5     cout << "n is " << (n > 0 ? "positive": (n < 0 ? "negative" :
6     cout << "zero")) << "\n";
7 }
```

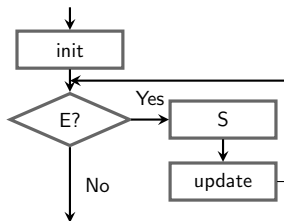
do-while, while, for

```
<init>
do {
    <S>;
    <update>;
} while (<E>;
```



```
<init>
while (<E>) {
    <S>;
    <update>;
}
```

```
for (<init>; <E>; <update>) {
    <S>;
}
```

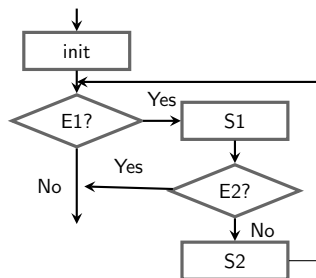


break and continue statements

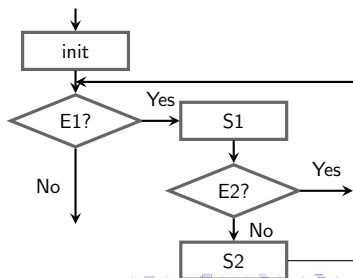
The `break` statement causes a loop to terminate early.

The `continue` statement causes a loop to stop its current iteration and begin the next one

```
while (<E1>) {  
    <S1>;  
    if (<E2>)  
        break;  
    <S2>;  
}
```



```
while (<E1>) {  
    <S1>;  
    if (<E2>)  
        continue;  
    <S2>;  
}
```



Nested loops

A loop that is inside another loop is called a nested loop

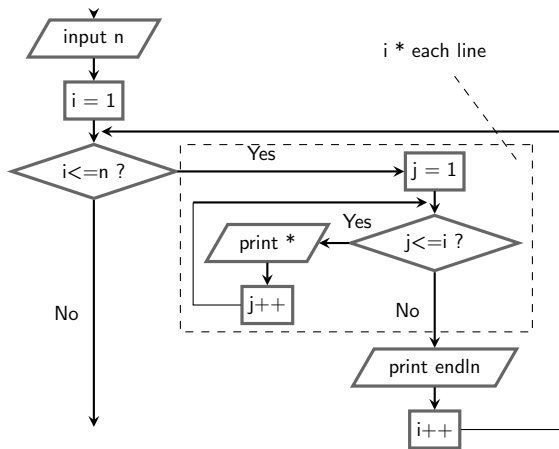
TODO: Print a right triangle with size of n

*
**

TODO: Determine whether input number is prime, stop when receiving zero value?

Pseudo-infinite loop

```
while (1) {  
    <S>;  
    if (<E>)  
        break;  
}
```



Flattening a nested loop

TODO: Input x, n. Calculate

$$S = 1 + x^2 + \dots + x^n = \sum_{i=0}^n x^i$$

```
1 int x, n, s = 0;
2 cout << "x = "; cin >> x;
3 cout << "n = "; cin >> n;
4
5 for (int i = 0; i <= n; i
    ++ ) {
6     // calculate t = x^i
7     int t = 1;
8     for (int j = 1; j <= i;
        j++) {
9         t *= x;
10    }
11    s += t;
12 }
```

```
1 int x, n;
2 cout << "x = "; cin >> x;
3 cout << "n = "; cin >> n;
4
5 int t = 1, s = t;
6 for (int i = 1; i <= n; i++)
7 {
8     t *= x; // t = x^(i-1)*x
9     s += t;
10 }
```

TODO

- ▶ Finish chapter 5
- ▶ Read chapter 6