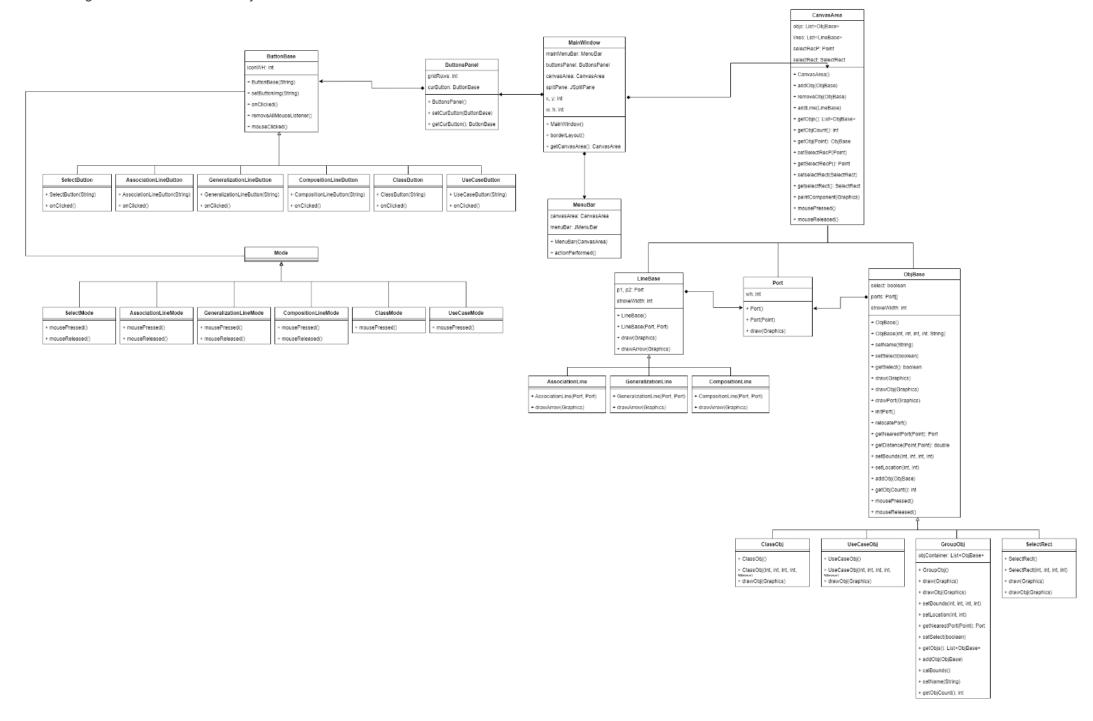
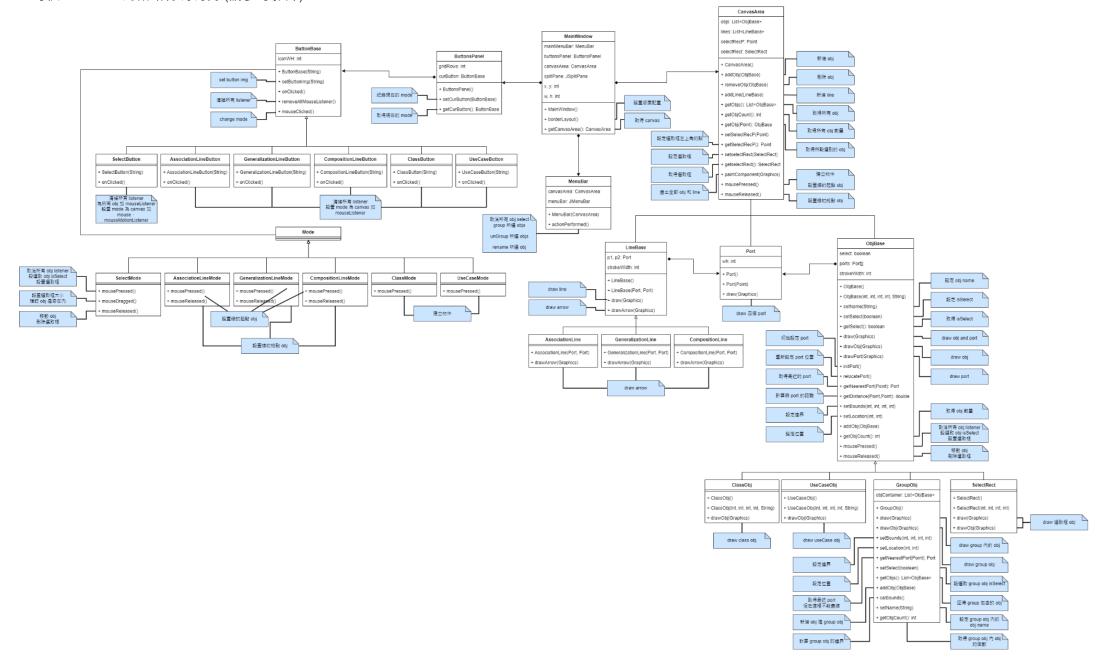
1. class diagram with methods and key attributes

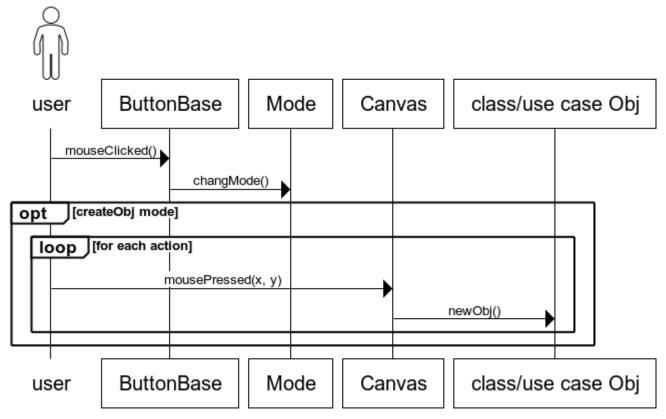


2. 每個 methods 的概略行為為何 (請參考影片)

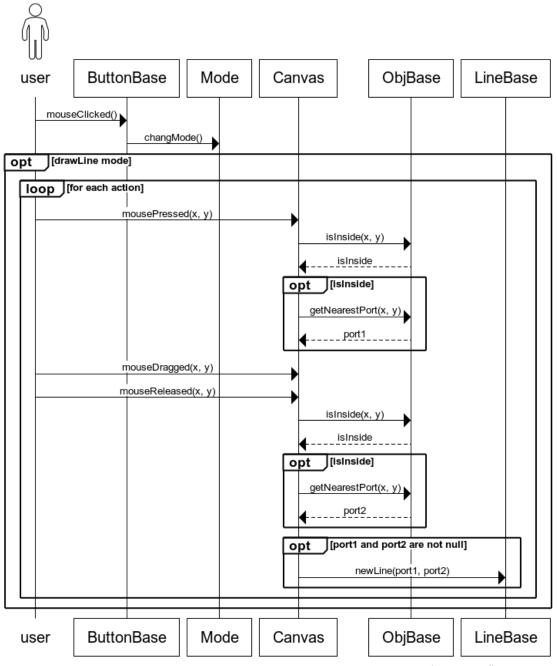


3. UML editor 的每一個 use case 請你都用一個 sequence diagram 繪製出來。

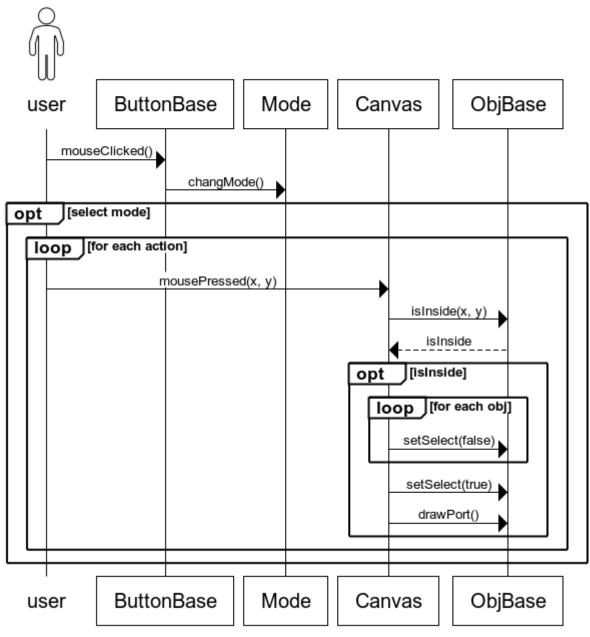
UseCase A.1



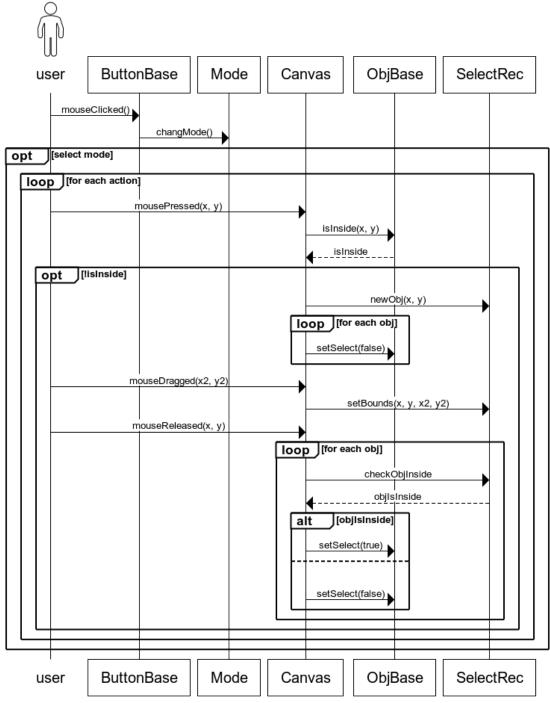
UseCase B.1



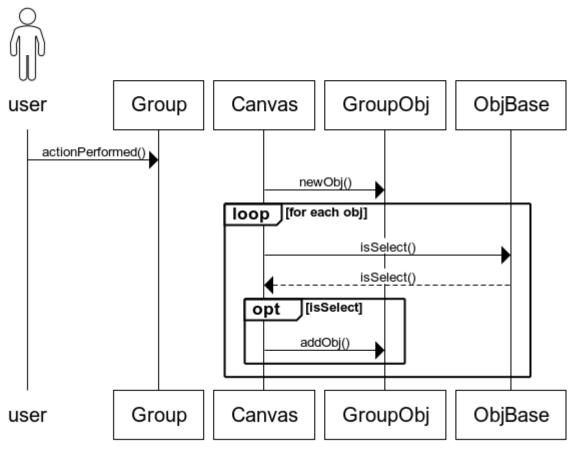
UseCase C.1



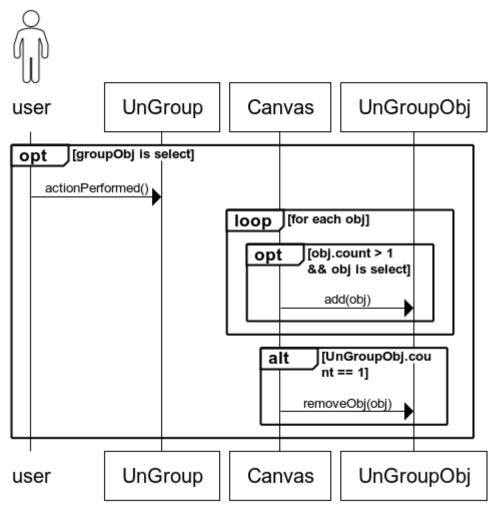
UseCase C.2



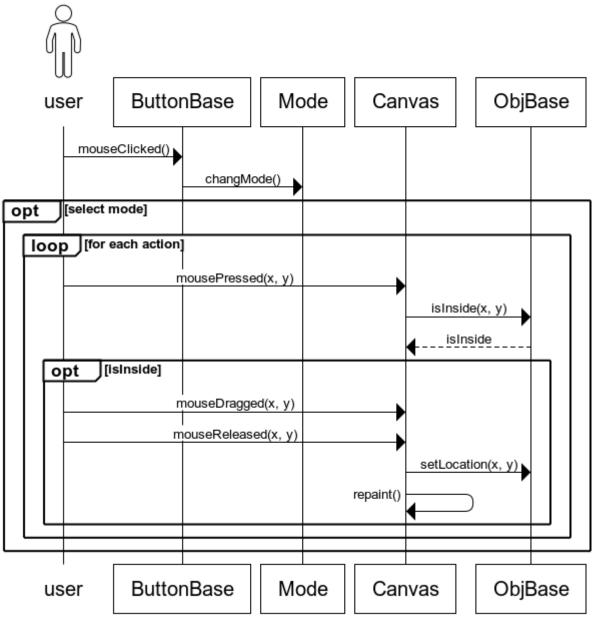
UseCase D.1



UseCase D.2



UseCase E.1



UseCase F.1

