GameDev

What is GameDev?

Game Development is the art of creating games and describes the design, development and release of a game. It may involve concept generation, design, build, test and release. While you create a game, it is important to think about the game mechanics, rewards, player engagement and level design.

Resources

Here have these articles to learn more about the technical aspects of game development.
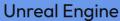
Theories of Game Design   Principles of Game Design

Flow Theory

Tools

Unreal Engine   Unity

Unreal Engine – You can learn it from UnrealSensei, Sykoo
Unity – You can learn it from freecodecamp.org, Sykoo