

# CITS5501 lab 1 – Testing introduction


## 1. Accessing required software

We will be using the Java language for the bulk of the labs, so you should make sure you have access to a platform where the Java Development Kit (JDK) is installed, and you can make use of a good Java IDE (Integrated Development Environment) or editor.

**Microsoft VS Code** One recommended editor is [Microsoft Visual Studio Code](#) (“VS Code”, for short) – it is available on all common operating systems (Windows, Linux and Mac OS), so you should be able to install it on a laptop or home PC. (It should also be available in the UWA computer labs.)

Some guidelines on configuring VS Code for Java development can be found [on the VS Code website](#).

If using VS Code, you will need to make sure that

- you have the JDK installed (see the [Oracle website](#) for downloads)
- you’ve installed the [Extension Pack for Java](#) as a VS Code. Click the “extensions” icon in the left sidebar of VS Code (looks like this: ), search for “Extension Pack for Java” in the search bar at top, and click “install”.

Download the `lab-01-code.zip` file from <https://cits5501.github.io/resources/#lab-labs>, and unzip it somewhere on your computer. Then run VS Code, select “File” / “Open Folder”, and open the folder containing the lab 1 code. (You can “agree to trust” the authors of the code, if a message about that pops up.)


Then open one of the `.java` files in the `src` subdirectory.

**GitPod** It’s possible to access a VS Code–like environment on the web, without needing to install any software. You’ll first need to create a [GitHub](#) account, so do so. Once that’s done, ensure you’re logged in to GitHub.

Then, paste into your web browser the address <https://gitpod.io#>, followed by the address of some GitHub repository – for this lab, you can use <https://github.com/cits5501/lab01>. (So the full address in your browser should be <https://gitpod.io#https://github.com/cits5501/lab01>.) Agree to let GitPod access your GitHub account, and you should see the message “Starting ...” come up, and then a VS Code–like environment. Close any message that pops up asking “Do you want to open this workspace in VS Code Desktop?”.

Then open one of the `.java` files in the `src` subdirectory.

Using either VS Code on the desktop, or the VS Code–like environment, you should see a message about “Java projects being opened”. Wait for that to pass, and there’ll now be a

“Testing” icon on the left sidebar, in the shape of a conical lab flask (like this: ).

Click on the testing icon, and then on the button “Enable Java Tests”. Select “JUnit Jupyter” tests from the options that pop up, and you should see a message saying that “Test libraries have been downloaded into ‘lib/’”.

If you open the `CalculatorSimpleTest.java` file, then after a short while, a green triangle icon should appear to the left of the line `public class CalculatorSimpleTest`. Clicking it will run all `@Test` methods in the class.

(If the icon doesn’t appear: select “View” / “Problems” from the menu, and see if there have been any compilation problems. If there have: select “Java Projects” from the left sidebar, “Reference Libraries”, and then the “+” (add) button. Add the `lib/junit-platform-console-standalone-1.9.2.jar` file that should be in the `lib` directory, then hit the “refresh” icon under “Referenced Libraries”. Ideally, the “Problems” should now disappear and the green triangle icon appear. If it doesn’t: click somewhere in the `CalculatorSimpleTest.java` source code, hit the `ctrl-shift-P` key combination, and type “java: run tests”).

If you are able to run the tests, you should see some tests pass (for instance, `testAdd`), but most tests fail. This is expected!

## Other IDEs

Some other freely available IDEs are:

- Netbeans, downloadable from <https://netbeans.org>
- Eclipse IDE for Java Developers, downloadable from <https://www.eclipse.org/downloads/packages/release/2020-12/r/eclipse-ide-java-developers>
- IntelliJ IDEA Community, downloadable from <https://www.jetbrains.com/idea/download/>

As a first step for today’s lab, ensure you can install and/or access at least one of these.

After downloading and opening the lab code from <https://cits5501.github.io/resources/#lab-labs>, you may need to instruct your IDE to add the “JUnit 5” libraries to the project; typically, viewing the project *properties* in your IDE will reveal some way of doing this.

## 2. JUnit tests

### Download and compile lab code

Take a look at the `Calculator` class, in `Calculator.java` – this class has trivial functionality, but is useful as an example of a *class under test*.

Take a look at the `CalculatorSimpleTest` class, in `CalculatorSimpleTest.java`. This class defines a number of *JUnit tests* for our `Calculator` class.

Test classes can be called anything, but by convention, *unit tests* (which are written to test a single class) usually start with the same name as the *class under test*, followed by a description of the test (or just the word “Test”).

## Run the JUnit tests

Run the tests in the `CalculatorSimpleTest` class.

In many IDEs, this can be done by right-clicking on the class (after compiling) and selecting “Test All”. In VS Code, it can be done by clicking the green triangle icon in the left margin of the code (see previous section).

You should see that some tests “pass” (with green ticks) and some “fail” (with red crosses) – see if you can work out what the failing `testSubtract` test is telling you about what the problem is.

## Inspect the JUnit tests

Look at the parts of the `CalculatorSimpleTest` test class, using the JUnit User Guide (<https://junit.org/junit5/docs/current/user-guide/>) as a reference.

- Test classes can be called anything.
- Test cases are written in methods annotated `@Test`
- For each test, the methods annotated `@BeforeEach` and `@AfterEach` are run before the test and after the test, respectively.  
These methods can be used to create and destroy test *fixtures* – in Java, fixtures are normally a set of objects in a known state. (The state *can* include things outside the Java program, however – databases, files on a remote system, anything we like. But for unit tests, the fixtures will only be Java objects.)
- The `testSubtractThrowsException()` test is intended to discover whether the `Calculator.subtract()` method throws an *exception* in circumstances where it should.

The code

```
47     Throwable exception = assertThrows(  
48         ArithmeticException.class,  
49         () -> c.subtract()  
50     );
```

calls the `assertThrows` method, which is used to assert that when its second parameter (a bit of executable Java code, called a *lambda expression*) is run, it throws the exception specified by its first parameter.

We will look at these more later.

- Note that the first few test methods take no arguments, but the test `addZeroHasNoEffect` is what JUnit calls a parameterized test – unlike other test methods, it does take arguments.

We will look at these more later; but JUnit’s parameterized tests are designed to make it easy to run what are called *data-driven tests* (see Wikipedia on [Data-driven testing](#)), as well as a subset of data-driven testing called *property-based testing* (see the explanation given by the [Hypothesis](#) Python-based library for doing this sort of testing).

Consider the following question: if you want to get all the tests passing, how do you determine what each method is supposed to *do*, and when it is correct? (After all, someone writing the test could have made a mistake in the test code.)

### 3. API documentation

Look at the `Calculator.java` class from the lab 1 code.

Can you identify

- a. A Javadoc comment, which documents the API?
- b. A Java comment which is *not* Javadoc?

Use your IDE to run the `javadoc` tool, which generates API documentation from source code.

- In BlueJ, select “Tools” / “Project Documentation”, then look for a directory called “`doc`” which should be created within the source code directory.
- BlueJ should automatically open the generated documentation in your browser.

View the generated documentation in your browser.

Identify one class member marked `private`, and make it `public` and write a Javadoc comment for it. Re-run `javadoc` – what changes do you see in the generated documentation?

## 4. Fix the code

See if you can fix the code in the `Calculator` class so that all the tests pass.

For the `subtract` method – aside from other changes you might need to make, you might want code something like the following:

```
1   if (/* some condition goes here */) {  
2       throw new ArithmeticException("can't return a negative result");  
3   }
```

Try creating your own new tests. In BlueJ, if you right click on a class, there should be an option to create a test class. Use the existing tests as an example – can you think of other tests we might add?

## 5. Concepts review questions

Answer the following questions to test your understanding of concepts introduced in the lectures and prescribed reading.

For each of the following scenarios, explain whether you think a *failure*, a *fault* or an *erroneous state* (or none of these, or more than one) has occurred, and explain why. If it is a failure – is it non-conformance with a functional or a non-functional requirement?

- a. The social media site “Witter” allows users to specify that their email and date of birth should not be displayed publicly. But after a system update, that information is now visible for all users.
- b. The ride-sharing app Habari runs on a user’s mobile phone, and communicates with Habari’s servers to find nearby divers and arrange a ride. However, the communications are not encrypted, meaning a tech-savvy user could manipulate the system and obtain free rides.
- c. Your colleague Mila is writing a method which should return the arithmetic mean of numbers in a list:

```
1   double total = 0;  
2   for (double num : number_list) { total += num ; }  
3   return total / number_list.length
```

However, when the list is of length 0, this code returns the result “INFINITY”.

## 6. Moodle sign up

There are two Moodle quizzes (not assessed, but it’s recommended you attempt them) available for you to test your understanding of prerequisite knowledge and week 1 topics in CITS5501:

- Java revision quiz, and
- Testing concepts review quiz

Visit <https://quiz.jinhong.org> and sign up with your UWA email address, then attempt the quizzes (in your own time, if you don't finish them in the lab).