

GLS UNIVERSITY
SUBJECT: Advanced Java Practical
BCA Sem – IV
Practical Assignment – III

1.	Write a Java program to that will Create one frame with a label “WELCOME TO GLS UNIVERSITY”.
2.	Write a Java program to that will Create one frame, when we press on cancel button of the frame the message “frame is closed”should be printed on the terminal.
3.	Write a Java program that will Create one button named as “click me” and clicking on it the messeage “welcome to advance java” will be printed on terminal.
4.	Write a Java program that will Create three button named as “BUTTON1”,“BUTTON2” and “BUTTON3”.When we click on any button the text written on that button will be printed on terminal.
5.	Write a Java program that will Create one image button and clicking on it the messeage “welcome to advance java” will be printed on terminal.
6.	Write a Java program that will Create one image button and clicking on it another image button must be display.
7.	Write a Java program that will Perform all mouseevents and print appropriate message related to every event.
8.	Write a Java program that will create a square on the frame whenever the mouse is clicked on the frame.
9.	Write a Java program that will print your name as lable whenever you click on the button.
10.	Write a Java program that will create a circle on the frame whenever the mouse is clicked on the frame.