

# Assignment - 3

Q.1) Components of the JDK

Ans:-

- JDK stands for Java Development Kit
- used for developing Java programming Applications
- it contains tools such as, Java compiler which converts Java Source Code to the byte code.
- Basically the bytecode generate by Java Compiler can run on any platform with the help of JVM (Java Virtual machine)

<code>.class</code>	<code>.class</code>	<code>.class</code>
Mac OS	Linux	Windows

- The above `.class` files are in various platforms, basically we can use / execute the class file which is generated by the compiler on any platform

Components :-

1] JRE (Java Runtime Environment):

- It's a component in JDK which includes JVM, Core classes & Supporting classes
- It's used to run the Java applications

2] Javac (Java compiler):

- Convert Java source code into byte code that can be understood by the JVM

3] Java Debugger:

- A tool which is used to identify & fix errors in java code

Q.2

Difference betn JDK, JRE, JVM

Ans - **JDK (Java Development Kit):**

Purpose : used for developing Java applications

Components : JVM + JRE + compiler + debugger + other development tools

Functionality : provides comprehensive set of tools & libraries necessary for developing, compiling, testing & deploying Java Application

- **JRE (Java Runtime Environment):**

Purpose : It is used to compile the Java application  
Components : JVM + Java class library

Functionality : provide Java applications can run on different operating systems without modification

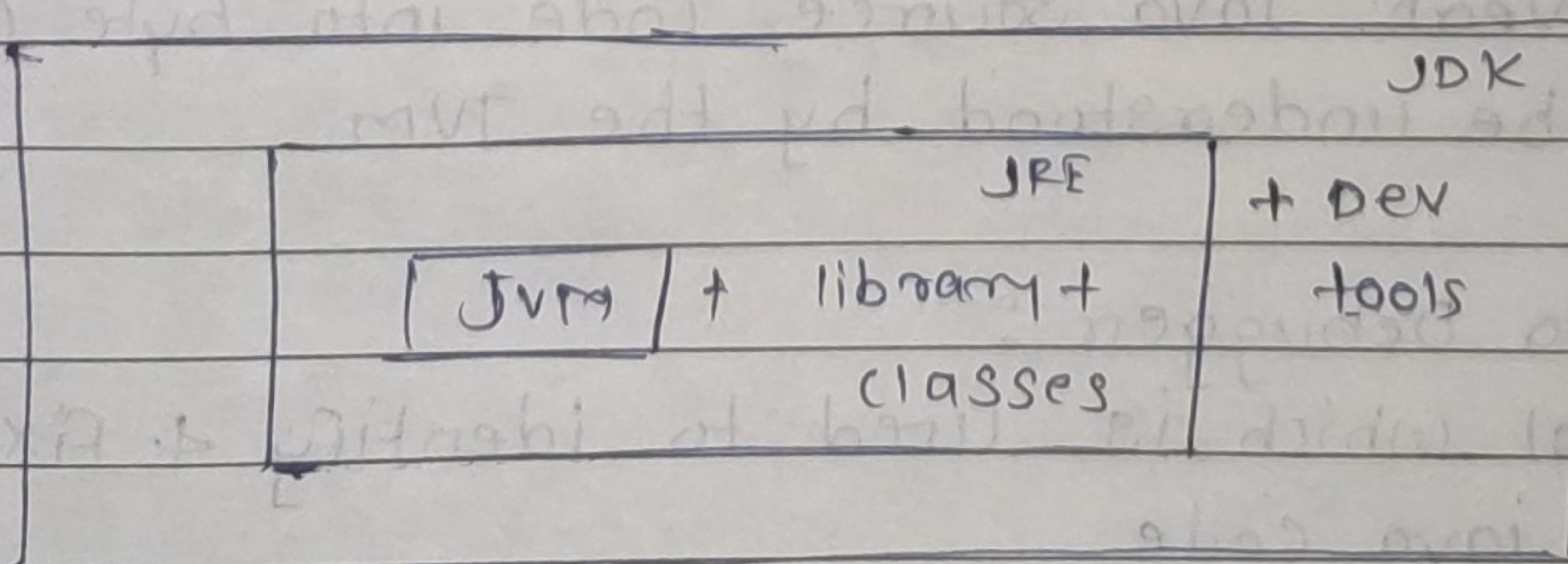
- **JVM (Java Virtual Machine):**

Purpose : It interprets & executes Java bytecode

Functionality : JIT (just-in-time) compilation

optimizes Java bytecode for faster execution by translating it into machine code at runtime

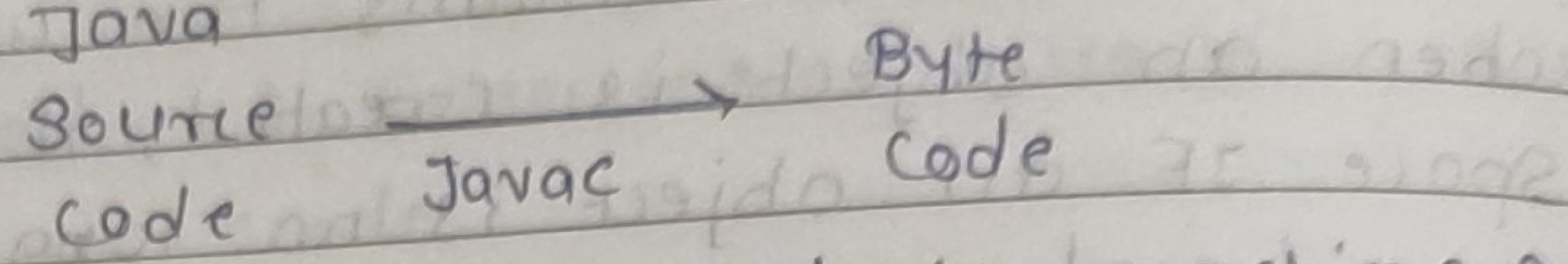
- Automatically allocates & deallocates memory (Garbage collection)



Q. 3

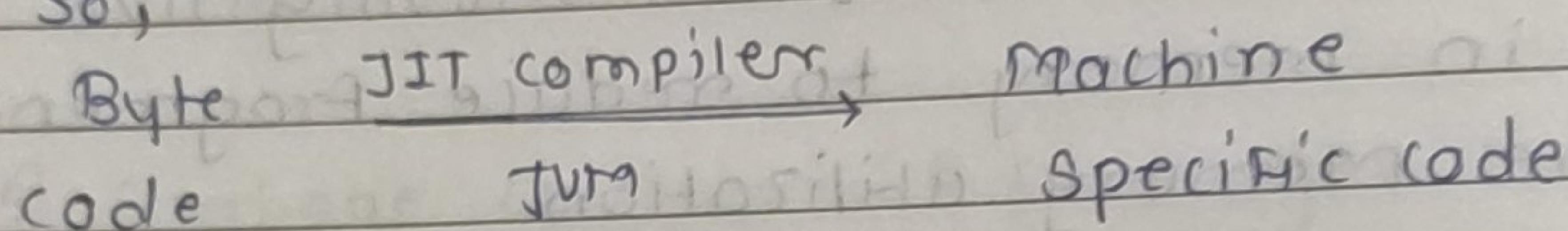
Role of JVM in Java? How does JVM executes the Java code?

- main role of JVM is, when a Java compiler compiles Java



The byte code is converted to machine specific code with JIT compiler

So,



- JIT compiler is used to execute parts of code, in a faster way compared to the CPU.
- JVM automatically manage memory, allocation & deallocation with the help of garbage collector
- It helps to prevent memory leaks & improves application performance.
- JVM provides thread management where it can create or manage the threads, allow Java applications to perform multiple tasks concurrently.
- JVM allows Java program to run on any platform that has a compatible JVM installed as per the platform like, windows, macOS, Linux

Q.4 Memory Management System of JVM.

Ans - JVM automatically manages memory using garbage collection

- It identifies & reclaims the unused memory
- When an object is created, it acquires some space. If an object is no longer reachable, it's considered as a garbage value.
- Some garbage collectors may also perform compaction, which involves moving live objects together in memory to reduce fragmentation & improve memory utilization.

Q.5 What are JIT compiler & its role in JVM? What is the bytecode & why is it important for Java?

Ans - A JIT compiler basically converts a byte code into machine specific code.

- It is a part of JVM which is used to analyze & compiles the code and executes in no. of parts which makes it faster executable than CPU.
- Basically, bytecode is an intermediate language that is generated when Java source code is compiled.
- As JIT is platform independent means it can be executed on any system that has a compatible JVM.

Q.6) Architecture of JVM:

- JVM is a complex piece of SW that can be divided into several key components:
- 1) class loader : Loads the class into memory

2] Bytecode verifier : checks the validity of the loaded bytecode

3] Interpreter : Executes the validity of the loaded bytecode

4] JIT compiler : optimizes bytecode by converting it to machine code at runtime

5] Garbage collector : Manages memory allocation & deallocation

6] Execution engine : Executes the machine code generated by the JIT compiler

7] Native Interface : Allows Java code to interact with native libraries

Q.7) How Java achieves platform independence through the JVM ?

- Ans:-
- Java achieves platform independence through the JVM. The JVM acts as an abstract machine that translates Java byte code into machine specific code.
  - Some Java bytecode can be executed on any platform that has a compatible JVM

Q. 8) what is the significance of class loader in Java ?  
 what is the process of garbage collection in Java ?

Ans. Significance of class loader:

- It is an internal part of the Java Runtime Environment (JRE) that dynamically loads Java classes into the JVM.
- Class loader controls loading of classes from different resources.
- Helps to prevent malicious code execution.
- Also developers can create custom load classes to implement specific loading strategies.

process of Garbage collection :

Step - 1 : It is controlled by a thread known as Garbage collector.

Step - 2 : Java provides two methods `System.gc()` & `Runtime.gc()` that sends request to the JVM for garbage collection.

Step - 3 : If the heap memory is full (where the objects are stored), the JVM will not allow to create a new object & shows an error `java.lang.OutOfMemoryError`.

Step - 4 : When garbage collector removes the object from memory. First, the garbage collector thread calls the `finalize()` method of that object & then remove.

Q 9

what are four access modifiers in Java? How they differ from each other?

Ans. - Access Modifiers are used to control the visibility of the members of the class/enum/interface

- There are 4 access modifiers in Java:

- 1) private
- 2) package level private (default)
- 3) protected
- 4) public

public:

visibility - Accessible from anywhere within the project including other classes, packages, modules

usage - used for public API's, classes, method & variables that need to be accessible to external code

private:

visibility - Accessible only within the same class

usage - used for methods, & variable that should be encapsulated within a class and not directly accessible from outside

protected:

visibility - Accessible within the same class, its subclasses and other classes within the same package

usage :- used for methods and variables that need to be accessible to subclass but should not be directly accessible to unrelated classes

Default (package private) :-

visibility :- Accessible only within the same package

Q.11

can you override a method with different access modifier in subclass? ex. can a protected method in a superclass be overridden with a private method in subclass? explain

→ Yes, it is possible to override a method with a different access modifier in subclass

- public - can be overridden by public, protected, default or private

- protected - can be overridden by public, protected or default access modifiers

- private - can't be overridden

- Default (package-private) - can be overridden by public, protected or default

Q.12)

Difference b/w protected and default (package private) in java?

ans

protected -

visibility? Accessible within the same class, its subclasses & other classes within the same package

Default :

visibility : Accessible only within the same package

Q.13) It is possible to make a class private in Java? If yes, where can it be done, and what are the limitations?

- Ans
- It's <sup>not</sup> possible to make a class private in Java.
  - Because, classes in Java are inherently public by default.
  - This means they are accessible from anywhere in the project, including classes, packages, modules.

Q.14) Can a top-level class in Java be declared as protected or private? Why or why not?

- No, a top-level class in Java cannot be declared as protected or private.
- Top-level classes, which are not nested within any other class, must be declared as public or default.
- protected & private access modifier limit the visibility of a class to specific contexts.

Q.15) What happens if you declare a variable or method as private in class and try to access it from the another class within the same package?

- Ans
- Compile error will occur.
  - In Java, private access modifier restricts the visibility of a variable or method to within the class where it is declared.

Q.15) package private (default) access ?

- Ans - package private or default access in Java, limits visibility of class members to the same package.
- If no access modifier is specified, it's assumed to be package private.
  - This provides a middle ground between public and private access, allowing encapsulation.