# **BIN 381**

# Project Milestone 3

### Members

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# Introduction

This Milestone focuses on the CRISP-DM framework's modelling phase, which is crucial for creating classification models that precisely identify people who meet the requirements for service offers based on demographic information. This milestone highlights how crucial it is to use the right supervised learning strategies to solve the specified business problem. The intention is to create preliminary models that can be improved upon in later milestones, guaranteeing a complete comprehension of the modelling procedure and its consequences for practical uses.

Choosing appropriate modelling techniques, recording the selected algorithms, and outlining their assumptions are the activities listed for this milestone. This methodical approach will direct the creation of a strong Proof of Concept (PoC) that acts as a basis for additional improvement and assessment in subsequent stages.

# Changes to Preprocessing

This section focuses on the changes made to the data cleaning and preprocessing of the given dataset. The same code/document was used, but the following was added and updated to the content:

```
# Create a new column/attribute that calculates the customers age based on 'year of birth'
customers$Age <- as.integer(year(today()) - customers$year_of_birth)

# Create the target attribute that states whether the person is eligible or not
customers$Eligible <- ifelse(customers$Annual.Salary > 50000, 1, 0)
```

Figure 1: Create the target attribute "Eligible"

Lines 40 and 41 is added to create another new attribute called "Eligible". This attribute is the target attribute and is created by assigning the value '1' to records that have an annual salary of more than R50 000 and the value '0' is assigned if it is below R50 000.

Figure 2: Extract "Eligible" along with other attributes

Now the attribute "Eligible" is also extracted.

Figure 3: One Hot Encoding of Categorical Data

The categorical attributes are "One Hot Encoded", so change them to numerical.

```
298  #Country_ID Encoding:|
299  Country_ID_Frequency <- table(custData$Country_ID)
300  Country_ID_Frequency_DF <- data.frame(Country_ID = names(Country_ID_Frequency), Frequency_Country_ID =
    as.vector(Country_ID_Frequency))
301  custData <- merge(custData, Country_ID_Frequency_DF, by = "Country_ID")
302  head(custData$Frequency_Country_ID)</pre>
```

Figure 4: "Country\_ID" Frequency Encoding

"Country\_ID" is also frequency encoded to change it from categorical to numerical.

```
370 # Create vector with all columns/attributes that need to be kept
       keepColumns <- c("Annual_Salary", "Gross_Pay_Last_Paycheck", "Gross_Year_To_Date",
                                  "Gross_Year_To_Date_FRS_Contribution", "Age", "Household_Size",
"Years_Residence", "Marital_Statusdivorced", "Marital_Statusmarried",
372
373
                                  "Marital_Statussingle", "Marital_Statuswidowed", "EducationBach.'
374
                                  "EducationHS-grad", "EducationMasters", "OccupationCleric.",
"OccupationExec.", "OccupationProf.", "OccupationSales",
"Salary_GroupLow", "Salary_GroupMedium", "Salary_GroupHigh",
"Salary_GroupVery High", "Frequency_Title", "Frequency_Department",
375
376
377
                                  "Salary_GroupVery High", "Frequency "Frequency_Country_ID", "Eligible")
378
379
380
381
       # Remove irrelevant columns/attributes by keeping relevant ones
382 custData <- custData[keepColumns]</pre>
```

Figure 5: Removing Irrelevant Attributes

After the categorical attributes were either "one hot encoded" or "frequency encoded" the old attributes that still contained the categorical attributes needed to be removed.

```
390 table(custData$Eligible)
     #Plot target attribute to view imbalance
392
     barplot(table(custData$Eligible))
393
394
     library(caret)
395
     library(ggplot2)
396
397
     #Find the number of customers who are eligible and the number of those not eligible
     majority_count <- sum(custData$Eligible == 1)
minority_count <- sum(custData$Eligible == 0)</pre>
399
400
401
    #Find the imbalance Ratio
402
     imbalance_ratio <- majority_count / minority_count
403
     cat("Imbalance ratio:", imbalance_ratio, "\n")
```

Figure 6: Data Balancing

There was an imbalance in the data. The code above was used to fix this problem.

# Modelling Technique

# Logistic Regression

#### 1. Definition

Logistic regression is a statistical model used to predict a binary outcome from one or more predictor variables. Unlike linear regression, which predicts a continuous output, logistic regression is specifically designed for cases where the dependent variable is categorical, typically binary, such as variables which have yes/no values (Hosmer, et al., 2013). It uses a logistic function to model the relationship between the dependent variable and the independent variables, providing probabilities that fall between 0 and 1. This makes it particularly useful for classification problems (Kleinbaum & Klein, 1994).

#### 2. Reasons for Use

One of the main reasons for using logistic regression is its interpretability. It is a relatively simple model, meaning its coefficients can be understood as representing the change in the odds of the dependent variable occurring with a one-unit change in the predictor variable. In the context of predicting eligibility, logistic regression works well because it can handle both continuous and categorical variables effectively. For example, a model might use continuous variables like age and income, along with categorical variables such as marital status, to predict whether someone is eligible for a service. The logistic regression model uses a logistic function to map the combination of these independent variables to a probability that the dependent variable will occur (Hosmer, et al., 2013). It should provide an accurate prediction model for determining the classes of eligibility for the customers.

#### 3. Assumptions

- **Binary Dependent Variable:** Logistic regression assumes that the outcome variable is binary (0/1). This makes it a natural choice for classification problems where the goal is to predict one of two outcomes
- Linear Relationship Between Log Odds and Predictors: Although logistic regression models a binary outcome, it assumes that the log odds (logarithm of the odds) of the outcome is linearly related to the predictor variables.
- **Independence of Errors:** It assumes that the observations are independent of each other and that there is no multicollinearity among the predictors (Hosmer, et al., 2013).
- No Perfect Separation: Logistic regression requires that the predictors are not perfectly
  correlated with the outcome. In other words, there should be no combination of predictor
  variables that perfectly predicts the outcome (Kleinbaum & Klein, 1994).
- Sufficient Sample Size: Logistic regression generally requires a large sample size to
  provide reliable estimates of the relationship between predictor variables and the
  outcome.

#### **Decision Tree**

#### 1. Definition

**The C4.5** algorithm is a popular decision tree algorithm often used for classification tasks. It is known for its capability to generate visual models that help interpret relationships between input data and outcomes. In the context of predicting service eligibility, the C4.5 algorithm would allow for easy visualization of how demographic factors influence eligibility.

#### 2. Reasons for Use

A key reason for selecting C4.5 is its versatility. As a non-parametric method, it does not require the data to follow any particular distribution, making it suitable for handling both categorical and numerical data (Kotsiantis, 2011). This makes it an excellent fit for datasets that have a mix of continuous and discrete features, such as demographic and financial information that are present in the customer dataset.

#### 3. Assumptions

One of the strengths of the C4.5 algorithm is that it operates without strict assumptions about the underlying data. Unlike many statistical models, it does not assume linearity or normal distribution, making it flexible across a wide range of data types (Fouché & Langit, 2011).

### **Random Forest**

#### 1. Definition

Random Forest is an ensemble learning technique that constructs multiple decision trees during training and outputs the mode of the classes (classification) or mean prediction (regression) from individual trees. It is designed to combine the simplicity of decision trees with the power of ensemble learning to create a more robust and accurate model. This method is useful for increasing prediction accuracy and preventing overfitting, a common issue with individual decision trees (Breiman, 2001).

#### 2. Reasons for use

The key advantage of Random Forest is its ability to enhance generalization on unseen data. This is achieved by combining predictions from multiple trees, thereby limiting the variance that leads to overfitting. Overfitting occurs when a model captures noise or peculiarities in the training data, resulting in poor performance on new data. Random Forest reduces this risk by averaging the predictions of numerous trees, ensuring the model is not overly dependent on any single tree's predictions (Breiman, 2001).

Another benefit of using Random Forest is its ability to evaluate the importance of various features in the dataset. This makes it a valuable tool for identifying the most relevant demographic characteristics in predicting eligibility for services, as it highlights which features contribute the most to the model's predictive power (Hastie, et al., 2009). Applying this to the customer dataset will not only allow for the most important attributes to be identified, but will also limit overfitting which will improve the accuracy of the model.

#### 3. Assumptions

Random Forest makes the assumption that the decision trees built from different samples of the data will collectively capture more information than any single tree alone. It also assumes that the more diverse the trees, the better the ensemble will perform. This is why Random Forest uses techniques like bagging (bootstrap aggregating) to create different subsets of the data for each tree. By using random samples and splitting points, Random Forest assumes that the aggregated result of these trees will provide a more accurate and generalized prediction (Breiman, 2001).

# Test Design

This section describes how to evaluate three classification models: Logistic Regression, Decision Tree (C4.5), and Random Forest to find which model is most suitable for predicting client eligibility for service contracts. These models were chosen because they are well-suited for classification tasks, which are aimed at finding variables that affect customer service eligibility other than annual salary. The dataset will be separated into training, validation, and test sets to ensure unbiased evaluation to prevent 'overfitting'. Models will be compared using performance indicators such as accuracy, precision, recall, F1 score, and confusion matrices. The purpose is to find the model that best satisfies the project's business objectives.

Overfitting in machine learning is when an algorithm fits its training data too closely, or perhaps too precisely, producing a model that is unable to draw reliable conclusions or predictions from any other data (IBM, 2024).

## **Data Splitting Strategy**

A conventional data splitting strategy to guarantee reliable model evaluation will be used:

- Training set: The model is trained using 80% of the dataset.
- Test set: 20% of the dataset is put aside for the last assessment of the model. By ensuring
  that model performance is evaluated on unknown data, this splitting technique reduces
  the possibility of overfitting and offers an objective assessment of the model's
  generalizability.

The code used to split the dataset is as follows:

set.seed(123)

Reproducible random numbers are obtained with this function. When a random function is called, it aids in producing the same random numbers each time. This aids in producing data sets for analysis that may be repeated (Biet, 2023).

train\_index <- createDataPartition(custData\$Eligible, p = 0.8, list = FALSE)

The object "train\_index" is used to store the split dataset obtained from the "createDataPartition()" function. The parameters for this function are as follows:

- 'Cust\$Eligible': This parameter must provide the target attribute of the dataset, which is in this case the "Eligible" attribute.
- 'p = 0.8': This parameter provides the percentage of the dataset that should be used for training the dataset, in this case it's 80%. The rest of the dataset (in this case 20%) will be used for testing.

train\_data <- custData[train\_index, ]

The object "training\_set" is used to contain the training portion of the dataset. This is done by indexing the "custData" using the "train\_index" object.

test\_data <- custData[-train\_index, ]

The object "test\_set" is used to contain the training portion of the dataset. This is done by indexing the "custData" using the opposite of the "train\_index" object.

### Model Evaluation Metrics

The following measures will be used to assess each model's performance:

- Accuracy: The frequency with which a machine learning model accurately predicts the
  result is measured by its accuracy. Accuracy is computed by dividing the total number of
  predictions by the number of right predictions, accuracy may be computed (Evidently AI,
  2024).
- Precision: The frequency with which a machine learning model accurately predicts the
  positive class (eligible customers) is measured by this statistic. By dividing the total
  number of occurrences the model predicted as positive (including true and false
  positives) by the number of accurate positive predictions (true positives), you can
  compute precision (Evidently AI, 2024).
- **Recall**: A machine learning model's recall is a metric that expresses how frequently it properly selects positive examples, or true positives, out of all the real positive samples in the dataset. Recall can be computed by dividing the total number of positive cases by the number of true positives. The latter consists of false negative results (missed cases) and true positives (successfully detected cases) (Evidently AI, 2024).
- **F1-Score**: An important machine learning metric that offers a fair assessment of a model's recall and precision is the F1 Score. The precision recall F1 score framework requires the F1 Score formula, which is obtained from the harmonic mean of precision and recall. When there is an imbalance in the distribution of classes, this statistic becomes especially helpful (Geeksforgeeks, 2024).
- Confusion Matrix: Two target classes are conceivable in binary classification; these are usually designated as "positive" and "negative," or "1" and "0." The target (positive class) in an example of spam is "spam," whereas the negative class is "not spam". One must consider both accurate and inaccurate predictions, ignoring the class designation, when assessing accuracy. It can be "correct" or "wrong" in binary classification, but, in two distinct ways. This includes the following four classifications (Jacob Murel Ph.D., 2024):
  - True positive (TP): An email that the model accurately classifies as spam, and it is actually spam.
  - True negative (TN): is an email that the model correctly classifies as non-spam, and it isn't spam.
  - False Positive (FP): An email that the model mistakenly classifies as spam but is actually not (a "false alarm").
  - False Negative (FN): An email that the model mistakenly classifies as non-spam but is in fact spam ("missed spam").

The layout of the confusion matrix is as follows:

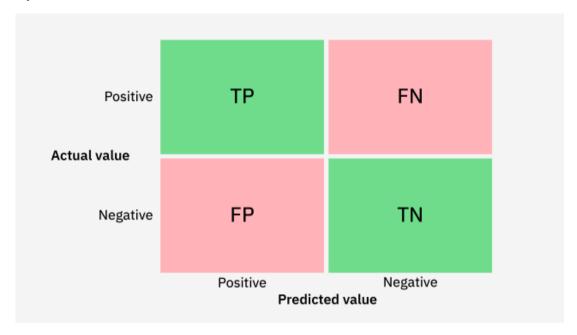


Figure 7: Confusion Matrix Layout (Jacob Murel Ph.D., 2024)

The confusion matrix is used to calculate come of the evaluation metrics. The formulas are given below.

Accuracy = 
$$\frac{TP + TF}{TP+FP + TF + FN}$$

$$Precision = \frac{TP}{TP+FP}$$

$$Recall = \frac{TP}{TP+FN}$$

$$TP = True Positive FP = False Positive TN = True Negative FN = False Negative FN = False Negative FN = False Negative FN = Recall F = Rec$$

Figure 8: Evaluation Metrics Equations (Jacob Murel Ph.D., 2024)

# **Model Description**

The models that have been chosen will be created in R and their performance metrics will be evaluated.

# Splitting of Data

The following libraries will be used during the building of the models:

```
library(dplyr)
library(rpart)
library(rpart.plot)
library(caret)
library(caTools)
library(randomForest)
```

Figure 9 Libraries

- **dyplr:** This package is used for data manipulation. It will be used for factorisation, summarisation and other data manipulation needed to ensure the target attribute (Eligible) is ready for modelling (Data Carpentry, 2024).
- rpart: rpart is used to build the decision tree.
- rpart.plot: rpart.plot will be used to plot the decision tree.
- caret: The caret package will be used to build and train the logistic regression model (Kuhn, 2019).
- **caTools:** The caTools package can be used for splitting the datasets (geeksforgeeks, 2024).
- randomForest: The random forest package will be used to build the random forest model.

To start, the prepared dataset will be read and the structure of the data will be examined.

```
> custData <- read.csv("CustData2_Prepared.csv")</pre>
  #Explore the structure of the dataset
 str(custData)
'data.frame':
                191317 obs. of 26 variables:

§ Annual Salary

                                                 0.591 -0.267 -0.511 0.432 -0.637 ...
0.827 -0.267 -0.884 0.602 -0.417 ...
  Gross_Pay_Last_Paycheck
$ Gross_Year_To_Date
                                                 0.823 -0.268 -0.884 0.599 -0.417 ...
$ Gross_Year_To_Date_FRS_Contribution: num
                                                 2.088 0.021 0.688 2.022 -0.779 ...
  Age
$ Household Size
                                                 2 3 2 2 2 2 2 2 3 2 . . 2 5 2 3 4 4 4 4 5 3 . .
                                            int
  Years_Residence
                                            int
$ Marital_Statusdivorced
$ Marital_Statusmarried
                                                 000000000000...
                                           int
                                                 1010000010...
                                            int
$ Marital_Statussingle
                                                 0 0 0 0 0 0 0 0 0 0
$ Marital Statuswidowed
                                           int
  EducationBach.
                                                 1010000000...
$ EducationHS.grad
$ EducationMasters
                                            int
                                            int
                                                 101000000000000010
$ OccupationCleric.
$ OccupationExec.
                                            int
  OccupationProf.
$ OccupationSales
                                            int
                                                 0001000001
                                                 0 \ 0 \ 1 \ 0 \ 1 \ 0 \ 0 \ 0 \ 0 \ 0
  Salary_GroupLow
                                            int
                                                 \begin{smallmatrix} 0 & 1 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 1 & 0 & 0 & 0 & 1 \end{smallmatrix}
$ Salary_GroupMedium
                                           int
$ Salary_GroupHigh
$ Salary_GroupVery.High
                                           int
                                                 1 0 0 0 0 0 1 0 1 0 ...
8206 1030 28 67 1368 10809 7 723 1030 101
$ Frequency Title
                                            int
  Frequency_Department
                                                 16988 16925 6138 16925 8895 18158 14 29331 8895
$ Frequency_Country_ID
                                          $ Eligible
                                          : int 1101011111...
```

Figure 10 Load and Examine Dataset

As can be seen, the dataset contains only numerical attributes after preprocessing has been done.

```
> set.seed(123)
> train_index <- createDataPartition(custData$Eligible, p = 0.8, list = FALSE)
> train_data <- custData[train_index, ]
> test_data <- custData[-train_index, ]</pre>
```

Figure 11 Dataset Splitting

The splitting of the data can occur. The seed will be set to 123 to ensure that reproducibility is possible. This is done by setting a random seed.

The data is split using the creatDataPartition function from the caret library. The dataset is split into 80% training data and 20% testing data. This will create a balanced split of data based on the Eligible attribute which is the target attribute.

## **Logistic Regression**

Logistic regression is the first model that will be implemented and evaluated.

```
> logisticRegressionModel <- glm(formula = Eligible~ . -Annual_Salary,
+ data = train_data,family = 'binomial')</pre>
```

Figure 12 Logistic Regression Model

#### Parameters:

- The logistic regression model will be built using the glm function.
- The model will be built on the training data.
- This will create a generalised linear model that will find and model the relationship between the target attribute ("Eligible") and the independent attrubutes (datacamp, 2024).
- The Annual\_Salary attribute has been excluded from the model to ensure that the model focuses on other attributes and not just Annual\_Salary, as it was used to create the Eligibility attribute.
- The family = 'binomial' parameter assigns the logistic regression algorithm which is used when the target attribute is binary.

Figure 13 Predict Eligibility using Logistic Regression

The logistic regression model can then be used to make predictions using the test data. This will predict whether users will be eligible or not. If the prediction value is above 0.5 then they will be eligible, and if it is below 0.5 then they will not be eligible.

Figure 14 Confusion Matrix for Logistic Regression

A confusion matrix is generated to that compares the test data values with the predicted values. The values in the matrix will then be used to find the number of true positives, true negatives, false positives and false negatives produced by the model.

```
> # Calculate Evaluation Metrics
> logisticRegression_accuracy <- round((sum(diag(logisticRegression_matrix)) / sum(log
isticRegression_matrix)), 2)
> logisticRegression_precision <- round(logisticRegression_truePositive / (logisticReg
ression_truePositive + logisticRegression_falsePositive), 2)
> logisticRegression_recall <- round(logisticRegression_truePositive / (logisticRegres
sion_truePositive + logisticRegression_falseNegative), 2)
> logisticRegression_f1_score <- round(2 * (logisticRegression_precision * logisticReg
ression_recall) / (logisticRegression_precision + logisticRegression_recall), 2)</pre>
```

Figure 15 Calculation of Performance Metric - Logistic Regression

The accuracy, precision, recall and f1 score for the logistic regression model is then calculated. This can be seen in the figure above.

#### **Decision Tree**

The Decision Tree model is the next model to be implemented and evaluated.

```
> ##DECISION TREE
> #Build Decision Tree Model
> decisionTreeModel <- rpart(Eligible ~ . -Annual_Salary, data = train_data, method =
'class')</pre>
```

Figure 16 Building of Decision Tree Model

To building of the Decision Tree model will be done using rpart.

#### Parameters:

- rpart will be used to build the decision tree model.
- The model will be built on the training data.
- The model will be predicting the target attribute ("Eligible").
- Annual\_Salary will be excluded from the model to ensure that other attributes are considered as Annual\_Salary will bias the data as it was used to calculate the Eligible attribute.
- The method = 'class' parameter specifies that a classification model should be built.

After the decision tree model has been built, the decision tree can be visualized. This can be seen in the following figure:

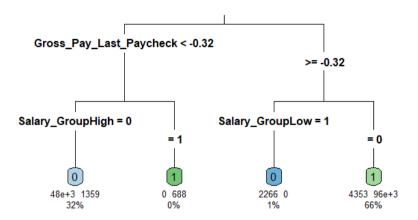


Figure 17 Decision Tree

The main attribute which determines user eligibility is Gross Pay Last Paycheck. The split is based on the scaled threshold of -0.32.

If the customer has a Gross\_Pay\_Last\_Paycheck of less than -0.32, then the branch is further split into branches based on the Salary\_GroupHigh.

If the Salary\_GroupHigh = 0, this indicates that the customer does not have a high annual salary. If the Gross\_Pay\_Last\_Paycheck is less than -0.32 and the Salary\_Group is not high, then the customer will not be eligible for the services provided by LangaSat.

If the Salary\_GroupHigh = 1, this indicates that the customer does have a high annual salary. If the Gross\_Pay\_Last\_Paycheck is less than -0.32 and the Salary\_Group is high, then the customer will be eligible for the services provided by LangaSat.

The second branching of the main branch is based on of the Gross\_Pay\_Last\_Paycheck is more than the scaled threshold of -0.32. This branch further splits based on the whether or not the annual salary of the customer is low.

If the Salary\_GroupLow = 0, this indicates that the customer does not have a low annual salary. If the Gross\_Pay\_Last\_Paycheck is more than -0.32, and the Salary group is not low, then the customer is not eligible for the services provided by LangaSat.

If the Salary\_GroupLow = 1, this indicates that the customer does have a low annual salary. If the Gross\_Pay\_Last\_Paycheck is more than -0.32, and the Salary group is low, then the customer is eligible for the services provided by LangaSat.

The model can then be used to make predictions using the test data. This can be seen in the following figure:

```
> # Make predictions on the test data
> decisionTreePredictions <- predict(decisionTreeModel, newdata = test_
data. tvpe = 'class')</pre>
```

Figure 18 Decision Tree Prediction

The confusion matrix for the decision tree model can be generated. This will compare the predicted values with the test values. The elements of the confusion matrix can be derived from the matrix to allow for evaluation metrics to be calculated.

Figure 19 Decision Tree Matrix

Finally, the performance metrics for the decision tree can be calculated. The accuracy, precision, recall and f1 will be calculated. All metrics will be rounded to two decimal places.

```
> decisionTreeAccuracy <- round((sum(diag(decisionTreeMatrix)) / sum(decisi
onTreeMatrix)), 2)
> decisionTreePrecision <- round(decisionTreeTruePositive / (decisionTreeTr
uePositive + decisionTreeFalsePositive), 2)
> decisionTreeRecall <- round(decisionTreeTruePositive / (decisionTreeTrueP
ositive + decisionTreeFalseNegative), 2)
> decisionTreeF1Score <- round(2 * (decisionTreePrecision * decisionTreeRec
all) / (decisionTreePrecision + decisionTreeRecall), 2)</pre>
```

Figure 20 Decision Tree Performance Metric Calculation

### Random Forest

The splitting for the Random Forest model will differ slightly from the other models. For the random forest model, the target attribute "Eligible" will have to be categorized first using factoring. Thus, we will reread the prepared data file and categorise "Eligible".

```
> #Reload the dataset
> custData <- read.csv("CustData2_Prepared.csv")
> custData$Eligible <- as.factor(custData$Eligible)</pre>
```

Figure 21 Rereading Prepared Data

Then the dataset will be split the exact same way as previously done.

```
> #Split the dataset to 80% training data and 20% testing data
> set.seed(123)
> train_index <- createDataPartition(custData$Eligible, p = 0.8, list = FAL
SE)
> train_data <- custData[train_index, ]
> test_data <- custData[-train_index, ]</pre>
```

Figure 22 Split Data for Random Forest

#### Next, the model can be built:

```
> #Build Random Forest Model
> randomForest_model <- randomForest(Eligible ~ . -Annual_Salary, data = tr
ain_data, ntree = 100, mtry = 3, importance = TRUE)
```

Figure 23 Random Forest Model

#### Parameters:

- The model will be built using the training data.
- The model will be built to predict the "Eligible" attribute.
- Annual Salary will not be used to build the model, as to avoid bias seeing as the Eligible attribute was created using the Annual Salary.
- ntree refers to the number of decision trees that will be created in the random forest. In this parameter we have set that number to 100, so 100 decision trees will be generated. Although this may result in better performance, it will also require a lot of computational power which may result in slower results.
- mtry refers to the number of variables that may be chosen at each split in a tree. This attribute can impact the fitting of the model (be it over or under).
- Importance = true; This parameter forces the model to calculate the importance of the attributes.

The importance of the attributes derived calculated by the model can be visualised using the function varImpPlot.

```
> varImpPlot(randomForest_model)
```

Figure 24 Function for Plotting Importance

#### The plot will be as follows:

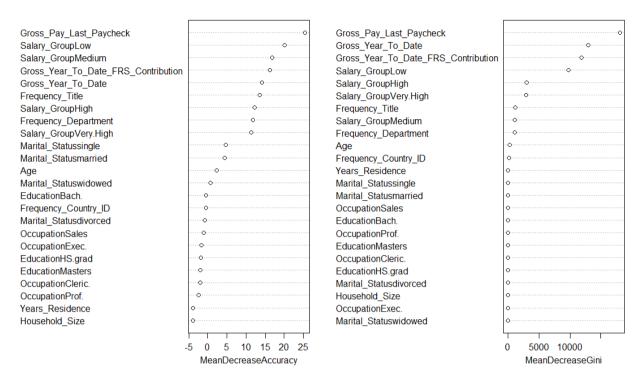


Figure 25 Plot for Attribute Importance

The first plot shows the mean decrease in model accuracy when an attribute is randomly shuffled. The higher the decrease in accuracy, the more important the attribute.

According to the first plot the three most important attributes are:

- 1. Gross\_Pay\_Last\_Paycheck
- 2. Salary\_GroupLow
- 3. Salary\_GroupMedium

The second plot shows how much the impurity of the branch node decreases when a specific attribute is used to do the branching. If the decrease is higher, this indicates that the attribute is more important.

According to the second plot, the three most important attributes are:

- 1. Gross\_Pay\_Last\_Paycheck
- 2. Gross\_Year\_To\_Date
- 3. Gross\_Year\_To\_Date\_FRS\_Contribution

From this, it can be surmised that Gross\_Pay\_Last\_Paycheck is probably the most important attribute.

The random forest model can be used to make predictions using the test data.

```
> #Make Predictions Using Random Forest
> randomForest_predictions <- predict(randomForest_model, newdata = test_data)</pre>
```

Figure 26 Random Forest Predictions

Thereafter, a confusion matrix will be created using the predictions from the random forest model. The matrix will compare the predictions to the test data target values.

```
> #Matrix for Random Forest
> randomForest_cm <- confusionMatrix(as.factor(randomForest_predictions), as.factor(test_data$Eligible))
> randomForest_matrix <- randomForest_cm$table
> randomForest_truePositive <- randomForest_matrix[1, 1]
> randomForest_trueNegative <- randomForest_matrix[2, 2]
> randomForest_falsePositive <- randomForest_matrix[1, 2]
> randomForest_falseNegative <- randomForest_matrix[2, 1]</pre>
```

Figure 27 Random Forest Confusion Matrix

Finally, the performance metrics for the random forest model can be calculated. The metrics that are calculated include the accuracy, precision, recall and f1 score.

```
> #Calculate Evaluation Metrics
> randomForest_accuracy <- round((sum(diag(randomForest_matrix)) / sum(randomForest_matri
x)), 2)
> randomForest_precision <- round(randomForest_truePositive / (randomForest_truePositive + randomForest_falsePositive), 2)
> randomForest_recall <- round(randomForest_truePositive / (randomForest_truePositive + randomForest_falseNegative), 2)
> randomForest_f1_score <- round(2 * (randomForest_precision * randomForest_recall) / (randomForest_precision + randomForest_recall), 2)</pre>
```

Figure 28 Calculation of Performance Metrics of Random Forest Model

Finally, we can print and examine the performance metrics for all three models.

The performance metrics for the logistic regression model will first be examined. As can be seen in the following figure, the logistic regression model has an accuracy of 95%.

```
> cat("Logistic Regression Accuracy:", logisticRegression_accuracy, "\n")
Logistic Regression Accuracy: 0.95
> cat("Logistic Regression Precision:", logisticRegression_precision, "\n")
Logistic Regression Precision: 0.93
> cat("Logistic Regression Recall:", logisticRegression_recall, "\n")
Logistic Regression Recall: 0.93
> cat("Logistic Regression F1-score:", logisticRegression_f1_score, "\n")
Logistic Regression F1-score: 0.93
```

Figure 29 Logistic Regression Performance Metrics

Next, the performance metrics for the decision tree model will be examined. As can be seen in the figure below, the accuracy of the decision tree model is 96%.

```
> cat("Decision Tree Accuracy:", decisionTreeAccuracy, "\n")
Decision Tree Accuracy: 0.96
> cat("Decision Tree Precision:", decisionTreePrecision, "\n")
Decision Tree Precision: 0.92
> cat("Decision Tree Recall:", decisionTreeRecall, "\n")
Decision Tree Recall: 0.98
> cat("Decision Tree F1-score:", decisionTreeF1Score, "\n")
Decision Tree F1-score: 0.95
```

Figure 30 Decision Tree Performance Metrics

Finally, the performance metrics for the random forest can be examined. As seen in the following figure, the accuracy of this model is 97%.

```
> cat("Random Forest Accuracy:", randomForest_accuracy, "\n")
Random Forest Accuracy: 0.97
> cat("Random Forest Precision:", randomForest_precision, "\n")
Random Forest Precision: 0.98
> cat("Random Forest Recall:", randomForest_recall, "\n")
Random Forest Recall: 0.93
> cat("Random Forest F1-score:", randomForest_f1_score, "\n")
Random Forest F1-score: 0.95
```

Figure 31 Random Forest Performance Metrics

Finally, we can save the models to use later if we choose. This can be done in the following manner:

```
> #Save the logistic regression model
> saveRDS(logisticRegressionModel, file = "logistic_regression_model.rds")
> #Save the decision tree model
> saveRDS(decisionTreeModel, file = "decision_tree_model.rds")
> #Save the random forest model
> saveRDS(randomForest_model, file = "random_forest_model.rds")
```

Figure 32 Save the Models

# Model Assessment

### **Metrics Overview:**

The models applied were evaluated using Accuracy, Precision, Recall, and F1-Score. These metrics assess various aspects of model performance:

- Accuracy: The proportion of correct predictions made by the model.
- **Precision**: The ratio of correctly predicted positive observations to the total predicted positives.
- Recall: The ability of the model to find all the relevant cases (true positives).
- F1-**Score**: The harmonic mean of Precision and Recall, balancing the two metrics.

Table 1: Comparing Metric Results

Metric	Logistic Regression	Decision Tree	Random Forest
Accuracy	94.8%	96.5%	97.00%
Precision	92.5%	92.3%	98.42%
Recall	92.6%	97.5%	93.07%
F1-Score	92.6%	94.8%	95.67%
Pros	- Simple and interpretable model	- Excellent recall, captures almost all eligible customers	- High accuracy, minimizing misclassifications
	- Fast computation, suitable for large datasets	- Works well with non- linear data	- Handles complex, high- dimensional data well
	- Balanced between precision and recall	- Less likely to overfit compared to Random Forest	- Can capture intricate interactions between features
Cons	- Struggles with non- linear relationships	- May overfit if not pruned correctly	- Computationally intensive and slower to train
	- Can suffer from underfitting	- Slightly lower precision, which may increase false positives	- Slightly lower recall, might miss some eligible customers
	- Lower accuracy compared to Decision Tree and Random Forest	- Can be sensitive to noisy data	- Requires more resources and careful tuning to avoid overfitting

## Logistic Regression

**Description of the Model:** Logistic Regression is a classification algorithm used to predict binary outcomes (customer eligibility). It models the probability that an instance belongs to a specific class. (Evidently AI, 2024)

#### **Performance Metrics:**

Accuracy: 94.8%Precision: 92.5%Recall: 92.6%F1-Score: 92.6%

**Insights**: Logistic Regression demonstrated balanced precision and recall, making it reliable for identifying eligible customers without overly favouring false positives or negatives. However, its accuracy was slightly lower than that of the Decision Tree and Random Forest models, which suggests it may not be as effective with complex relationships in the dataset.

#### **Decision Tree**

**Description of the Model**: A Decision Tree is a flowchart-like model that splits the dataset based on different conditions. It was chosen for its simplicity and interpretability in this project, as it clearly shows the decision-making process. We can use this to clearly visualize what variables influence the eligibility. (Evidently AI, 2024)

#### **Performance Metrics:**

Accuracy: 96.5%Precision: 92.3%Recall: 97.5%F1-Score: 94.8%

**Insights**: The Decision Tree outperformed Logistic Regression in accuracy and recall, making it a strong choice when correctly identifying all eligible customers is crucial. However, precision remained the same as Logistic Regression, indicating that it could still misclassify some customers as eligible when they are not.

#### Random Forest

**Description of the Model**: Random Forest is an ensemble learning method that constructs multiple decision trees and merges their results. It often reduces overfitting and improves performance in complex datasets. (Kuhn, 2019)

#### **Performance Metrics:**

Accuracy: 97%Precision: 98.4%Recall: 93.07%F1-Score: 95.67%

**Insights**: Random Forest achieved the highest precision and accuracy among the models, making it ideal for cases where false positives are costly. However, its recall was lower than that of the Decision Tree, which might be a concern in scenarios where missing eligible customers is critical.

### Final Model Selection

### Comparative Analysis:

When evaluating the performance of **Logistic Regression**, **Decision Tree**, and **Random Forest** models, several key factors must be considered: **accuracy**, **precision**, **recall**, and **F1-Score**. These metrics provide different perspectives on how well the models handle the prediction task.

#### Logistic Regression:

**Performance**: Logistic Regression achieved an accuracy of 94%, with both precision and recall at 91%.

**Strengths**: Logistic Regression is a robust model for binary classification tasks, particularly when relationships between predictors and the target are linear. In this case, it provided a balanced performance between precision and recall, meaning it performed equally well in correctly identifying both eligible customers and non-eligible customers.

**Weaknesses**: While the balance is valuable, Logistic Regression's overall accuracy was lower than that of the Decision Tree and Random Forest models. This indicates that it might struggle with more complex patterns in the data, which can be captured better by non-linear models like decision trees or ensemble methods.

#### **Decision Tree:**

**Performance**: The Decision Tree model performed better than Logistic Regression with an accuracy of 96% and an impressive recall of 97%.

Strengths: The high recall suggests that the Decision Tree was particularly good at correctly identifying almost all the eligible customers. This is essential when missing eligible customers would have significant business consequences. In contexts where you want to ensure all eligible customers are identified, this model's recall makes it a strong contender.

**Weaknesses**: The trade-off is that its precision, while similar to Logistic Regression at 91%, means it still has some risk of false positives. The model may classify a few ineligible customers as eligible, which might lead to offering services to non-eligible individuals.

### Random Forest:

**Performance**: Random Forest achieved the best performance among the models, with an accuracy of 97%, precision of 98%, and a recall of 91%.

**Strengths**: The strength of Random Forest lies in its ability to handle complex datasets with numerous features. It reduced overfitting compared to a single Decision Tree by averaging the results of multiple trees. Its high precision ensures that most of the customers it identifies as eligible are indeed eligible, minimizing the risk of false positives. **Weaknesses**: Despite its high accuracy and precision, Random Forest's recall (91%) was slightly lower than that of the Decision Tree. This means that while Random Forest is excellent at avoiding false positives, it may miss some eligible customers, which could be

problematic if identifying all eligible customers is critical.

### **Business Impact:**

In terms of the business objective—accurately predicting customer eligibility while minimizing errors—Random Forest emerges as the most suitable model. Its superior accuracy and precision suggest that the model will minimize the number of incorrect predictions, which is critical in customer eligibility tasks. By reducing false positives, the model ensures that fewer non-eligible customers are mistakenly offered services, which is beneficial from a cost-efficiency and customer satisfaction standpoint.

On the other hand, if the business prioritizes maximizing recall—ensuring that no eligible customer is missed—the Decision Tree could be more appropriate. Its ability to identify nearly all eligible customers makes it a compelling option for scenarios where missing an eligible customer would lead to a significant opportunity loss.

#### Recommendation:

Based on the results of the model evaluations, I recommend deploying the Random Forest model for its superior performance in terms of both accuracy and precision. This model offers the best balance between minimizing prediction errors and handling complex data effectively, making it ideal for the customer eligibility task.

However, if the business places a higher priority on maximizing recall—ensuring that no eligible customer is overlooked—the Decision Tree would be a viable alternative due to its strong recall performance. The choice between these two models should be guided by the specific priorities of the business: precision for cost savings and recall for opportunity maximization.

# Conclusion

In this project, we implemented and evaluated three machine learning models—Logistic Regression, Decision Tree, and Random Forest—to predict customer eligibility. Each model provided unique insights and had distinct strengths and weaknesses. Logistic Regression offered a balanced performance between precision and recall but lagged behind in accuracy compared to more complex models. The Decision Tree model excelled in recall, identifying nearly all eligible customers, making it a strong contender for business applications where customer identification is critical. However, the Random Forest model emerged as the best performer in terms of accuracy and precision, reducing the risk of misclassification while maintaining high-quality predictions.

Given the business goal of accurately predicting customer eligibility with minimal errors, the Random Forest model is recommended for deployment due to its superior performance in accuracy and precision. This model's ability to reduce false positives ensures that fewer customers are wrongly classified, providing more reliable predictions. However, in cases where the business goal shifts toward maximizing recall, especially in scenarios where missing any eligible customer could have significant consequences, the Decision Tree model could serve as an alternative.

Future work could explore hyperparameter tuning to further optimize model performance and the inclusion of additional features to improve predictions. By leveraging the insights from this project, the business can deploy the most suitable model to enhance decision-making processes related to customer eligibility.

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