Design Document - Assignment 2

Hsiang Yun Lu

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1 Purpose of Programs

There are seven C programs. Six of them are implementation of different mathematical formulas which are used to compute the fundamental constants e and π . The mathlib-test.c is a test harness that compares the created implemented functions with that of the math library's.

2 Files To Be Included in Directory asgn2

- newton.c
 - This file contains two functions. One implements the square root approximation using Newton's method and the other returns the number of computed iterations
- e.c
 - This file contains two functions. One implements the Taylor series to approximate Euler's number *e* and the other returns the number of computed terms
- madhava.c
 - This file contains two functions. One implements the Madhava series to approximate π and the other returns the number of computed terms
- euler.c
 - This file contains two functions. One implements the Euler's solution to approximate π and the other returns the number of computed terms.
- bbp.c
 - This file contains two functions. One implements the Bailey-Borwein-Plouffe formula to approximate π and the other returns the number of computed terms.
- viete.c

- This file contains two functions. One implements the Viète's formula to approximate π and the other returns the number of computed factors.
- mathlib-test.c
 - The program with the main() function which tests each of created math library functions by allowing command-line options
- mathlib.h
 - The header file that contains the interface of the created math library (the above programs)
- Makefile
 - This file taht compiles the math library programs and builds the mathlib-test executable
- README.md
 - This file describes how to use all the programs and Makefile, including explanations on command-line options
- DESIGN.pdf
 - This file describes the design and design process for all the proigrams
 - Include pseudocode
- WRITEUP.pdf
 - Include the graphs that displays the difference between the values reported by the created math functions and that of the math library's
 - Include analysis and explanations for any discrepancies and findings on the testing of created math library

3 Design Process

Since there is a function to return the number of computed terms in each small program, I set the static counter in the beginning. According to each formula, different x or y variables are defined to represent k in the formulas or the previous value of power k-1. The calculation in the WHILE loop will continue until the difference between previous value (last) and current value (current) is smaller than EPSILON.

For the mathlib-test.c program, I first create function for each small approximation program. In each function, an integer k is used to control whether the function prints only the line

of number of iterations. A *usage* function is created and used to print program synopsis and usage. The *main* function first checks the arguments. It prints program synopsis and usage if there is no argument. I then use a integer *present* to represent the existence of argument "-s". If "-s" exists, all the *k* will be set to 1 and will print the requested test results and their numbers of iterations. Otherwise, all the *k* will be set to 1 and print only the requested test result lines.

4 Design/Structure

```
(1) newton.c
SET counter to 0
function sqrt_newton(x)
    SET s \leftarrow 1, y \leftarrow 1, z \leftarrow 0
    WHILE x > 4 do
         x \leftarrow x/4
         s \leftarrow s \times 2
    END WHILE
    WHILE |y - z| > \text{EPSILON do}
         y \leftarrow \frac{1}{2}(y + \frac{x}{y})
         counter \leftarrow counter + 1
    END WHILE
    RETURN s \times y
END function
function sqrt_newton_iters()
    RETURN counter
END function
(2) e.c
SET counter to 0
function e()
    SET x \leftarrow 1, y \leftarrow 1, last \leftarrow 0, current \leftarrow 1
    WHILE |current - last| > EPSILON do
         last ← current
         current \leftarrow current +\frac{1}{r \times v}
```

```
y \leftarrow x \times y
         x \leftarrow x + 1
         counter \leftarrow counter + 1
    END WHILE
    RETURN current
END function
function e_terms()
    RETURN counter
END function
(3) madhava.c
SET counter to 0
function pi_madhava()
    SET x \leftarrow 1, y \leftarrow 1, last \leftarrow 0, current \leftarrow 1
    WHILE |current - last| > EPSILON do
         last \leftarrow current
        current \leftarrow current +\frac{1}{2 \times x + 1} \times y \times \frac{1}{-3}

y \leftarrow y \times \frac{1}{-3}

x \leftarrow x + 1
         counter \leftarrow counter + 1
    END WHILE
    RETURN current \times \sqrt{12}
END function
function pi_madhava_terms()
    RETURN counter
END function
(4) euler.c
SET counter to 0
function pi_euler()
```

SET $x \leftarrow 2$, $last \leftarrow 0$, $current \leftarrow 1$ WHILE |current - last| > EPSILON do

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last ← current
          current \leftarrow current +\frac{1}{x \times x}
          x \leftarrow x + 1
          counter \leftarrow counter + 1
     END WHILE
     RETURN \sqrt{current \times 6}
END function
function pi_euler_terms()
     RETURN counter
END function
(5) bbp.c
SET counter to 0
function pi_bbp()
     SET x \leftarrow 1, y \leftarrow 1, last \leftarrow 0, current \leftarrow 4 - \frac{1}{2} - \frac{1}{5} - \frac{1}{6}
     WHILE |current - last| > EPSILON do
          last ← current
         current \leftarrow current + y \times \frac{1}{16} \times (\frac{4}{8x+1} - \frac{2}{8x+4} - \frac{1}{8x+5} - \frac{1}{8x+6})

y \leftarrow y \times \frac{1}{16}

x \leftarrow x + 1
          counter \leftarrow counter + 1
     END WHILE
     RETURN current
END function
function pi_bbp_terms()
     RETURN counter
END function
(6) viete.c
SET counter to 0
function pi_viete()
    SET x \leftarrow \sqrt{2}, last \leftarrow 0, current \leftarrow \frac{\sqrt{2}}{2}
```

```
WHILE |current - last| > EPSILON do
       last ← current
       current \leftarrow current \times \frac{\sqrt{2+x}}{2}
       x \leftarrow \sqrt{2+x}
       counter \leftarrow counter + 1
   END WHILE
   RETURN \frac{1}{current}
END function
function pi_viete_factors()
   RETURN counter
END function
(7) mathlib-test.c
DEFINE command-line options "aebmrvnsh"
function usage(program)
   print(program synopsis and usage)
END function
M_PI ← \pi constant value in math.h
M_E \leftarrow e constant value in math.h
function get_e(k)
   IF k = 1
       PRINT e() output, M_E, difference
   ELSE
       PRINT e() output, M_E, difference
       PRINT e_terms() output
END function
function get_m(k)
   IF k = 0
       PRINT madhava() output, M_PI, difference
   ELSE
       PRINT madhava() output, M_PI, difference
       PRINT madhava_terms() output
```

END function

```
function get_r(k)
   IF k = 0
       PRINT euler() output, M_PI, difference
      PRINT euler() output, M_PI, difference
      PRINT euler_terms() output
END function
function get_r(k)
   IF k = 0
      PRINT euler() output, M_PI, difference
   ELSE
       PRINT euler() output, M_PI, difference
      PRINT euler_terms() output
END function
function get_b(k)
   IF k = 0
      PRINT bbp() output, M_PI, difference
   ELSE
      PRINT bbp() output, M_PI, difference
       PRINT bbp_terms() output
END function
function get_v(k)
   IF k = 0
      PRINT viete() output, M_PI, difference
   ELSE
       PRINT viete() output, M_PI, difference
      PRINT viete_terms() output
END function
function get_n(k)
   IF k = 0
      FOR i = 1 to 10, move 0.1 each time
```

```
PRINT sqrt_newton() output, sqrt() output, difference
      END FOR
   ELSE
       FOR i = 1 to 10, move 0.1 each time
          PRINT sqrt_newton() output, sqrt() output, difference
          PRINT viete_terms() output
   END IF
END function
function main(argument)
   SET present \leftarrow 0
   IF no argument
       usage()
   END IF
   FOR each read-in argument
      IF argument == "-s"
          present \leftarrow 1
      END IF
   END FOR
   IF present == 1
      WHILE there is at least an argument
          SWITCH argument
             case argument "e" do get_e(1)
             case argument "r" do get_r(1)
             case argument "b" do get_b(1)
             case argument "m" do get_m(1)
             case argument "v" do get_v(1)
             case argument "n" do get_n(1)
             case argument "a" do
                 get_e(1)
                 get_r(1)
                 get_b(1)
                 get_m(1)
                 get_v(1)
                 get_n(1)
             case argument "s" do
                 IF there is only one argument
                    usage()
```

```
ELSE
                    break
                END IF
             case argument "h" do usage()
             default do usage()
                return EXIT_FAILURE
          END SWITCH
      END WHILE
   ELSE
      WHILE there is at least an argument
          SWITCH argument
             case argument "e" do get_e(0)
             case argument "r" do get_r(0)
             case argument "b" do get_b(0)
             case argument "m" do get_m(0)
             case argument "v" do get_v(0)
             case argument "n" do get_n(0)
             case argument "a" do
                get_e(0)
                get_r(0)
                get_b(0)
                get_m(0)
                get_v(0)
                get_n(0)
             case argument "s" do
                IF there is only one argument
                    usage()
                ELSE
                    break
                END IF
             case argument "h" do usage()
             default do usage()
                return EXIT_FAILURE
          END SWITCH
      END WHILE
   END IF
END function
```

5 Credit

- Implementation in newton.c was inspired and rewrited from the python code in the assignment specification pdf, and the indirect.c program provided by Dr. Long
- \bullet The command-line option use took reference from ${\tt monte_carlo.c}$ program