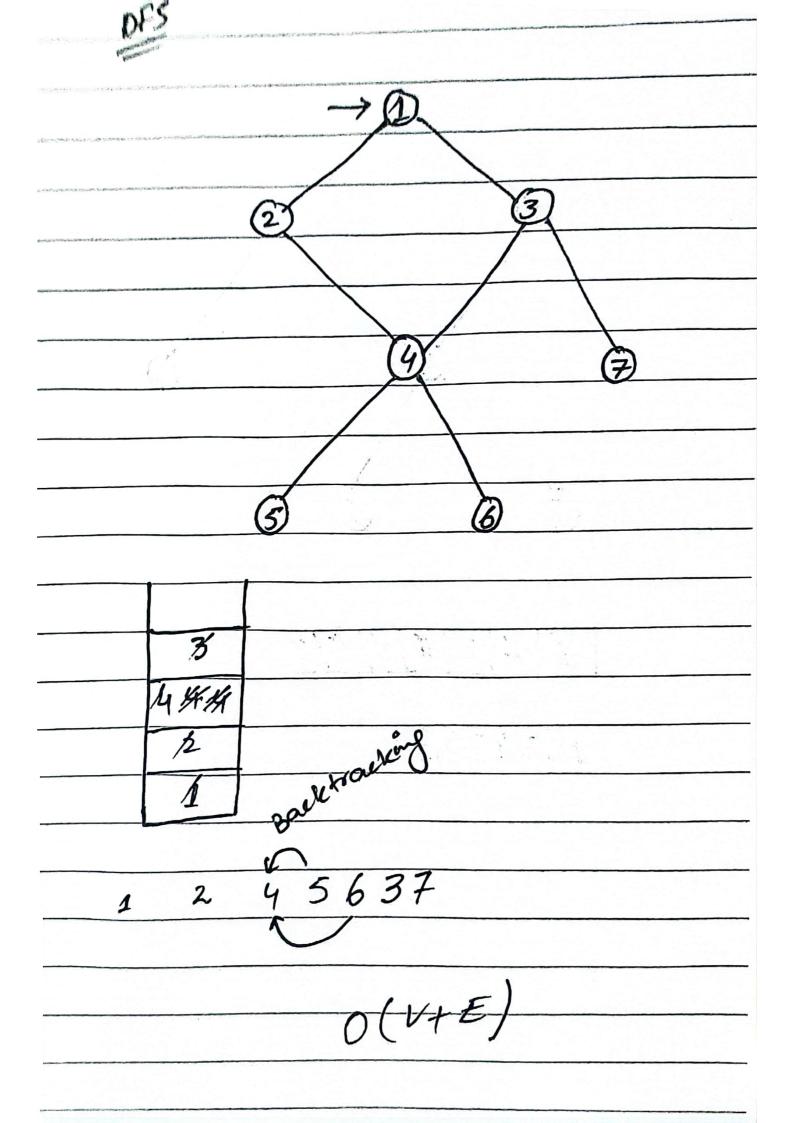
what is Problem Formulation? problem formulation mains clearly defining the problem so a compuler AI agent) can solve it. Key parts of Problem Formulation: i) Initial State start position Action moves (Left, Right Transition Model what happen Goal State Path Cost Each step cost search Spale What The search space is The complete solutions that AI sel of possible explore to the solve the Can All possible nation Problem. word Guess a 3- letter AAA, AAB .--26, 26 x 26 = 17,576 possibilities

|  | Uninformed us Informed search  |
|--|--|
|  | 그 그 그 그 그 그 그 그 그 그 그 그 그 그 그 그 그 그 그                                  |
|  | Uninformed Search  |
| 13   |  |
|  | - Searching without Information  |
|  | - No know ledge  |
|  | - Time Consuming   |
|  | - More Complexity (Time, Space)  |
|  | - DFS, BFS etc.  |
|  |  |
|  | Informed Search  |
|  | - searching with information   |
| Street Street  | Informed Search  - searching with information  - Use knowledge to find |
|  | steps to approach the  |
|  | ultimale goal  |
| and the same of th | Quick Solution   |
|  | Less complexity  |
|  | A*, Heuristic DFS, Best First  |
|  | Search   |
|  | Information = Heciristic   |
|  | NP + Hand Problem  |
| Jillan   | Travelling Salesperson Problem   |
|  | (n-1)1   |

illilow Buffel Brale Force Technique كى مثال - يبول ، ئى بيول Blind Technique Uninformed searching - L'or Jul Domain Specific (Level Search Technique) FIFO (Queue) Shallowest woole well 1 DEFGH welt a EFGHI FGHIJR Level by level GHIJK movement MIJKL TIKL 9t is complete JKLM Inal mean KLM will provide you KMN Optimal 45 hortest Result N Time Complexity b = branch factor, d=depth  $O(b^{\alpha})$  in

| 7            | Depth First Search   |
|--------------|--|
|              |  |
| TOTAL STREET | - Uninformed Searching                                     |
| 3            | - Stack (LIFO)   |
| 50           | - Deepert Nodo   |
|              | result à War - incomplète                                  |
|              |  |
|              | 16rap Cycles - Not Optimal  16rap Cycles - Time Complexity |
| T            | loop Trap O(V+E)   |
|              |  |
|              | Backtracking Backtracking                                  |
| T            | B C A C DD 8   |
|              | 3  |
| 7            | DEE 6 AC   |
|              | 1 (6)  |
|              | AST ACG  |
|              | 11° me completify. B                                       |
|              | in AI 1. ACGF  |
|              | (d)  |
|              | 0(b)   |
|              | (J. Branches is 23jus)   ACGEB                             |
|              | BILL   |
|              | D/3  |
| and a light  | ACGFBED  |



BFS

web crawler

Google Map

Social Melwork Analysis

Maze Solving

| The transfer water works a substrate to consider the substrate to the subs | Stack Dal                    | la Struc                                 | lure        |
|--|------------------------------|--|-------------|
| No.  |                              |  |             |
| Q. Why   | do we                        | study so                                 | many        |
| dala   | stracture                    | 5?                                       |             |
|  | <b>V</b>                     |  |             |
| cA. Ha   | wing so<br>many o<br>to solv | much i                                   | knowledge   |
| = 01   | many o                       | lata strue                               | lures help  |
| us   | to solv                      | e diffe                                  | rent proble |
| ess:   | ciently.                     |  | /           |
| Goal:  |                              |  |             |
| = Choi   | ce of DS -                   | 7 Etticien                               | t Problem   |
|  |                              | Solving                                  |             |
|  |                              | - ing                                    |             |
| Stack  |                              |  |             |
|  | -) Linear o                  | Lala Stru                                | iture       |
|  | e.9: is stal                 | k of place ck of box ack of changle cein | Tes         |
|  | iv sta                       | ck of ba                                 | ks          |
|  | iiis sta                     | ack of cha                               | riss        |
|  | iv) Pri                      | ngle cein                                |             |
|  | $\square \! \to \! \lceil$   | 1  |             |
| Pla  | Te 1                         | opera                                    |             |
|  | -7 -                         |  |             |
|  | ale 5                        |  |             |
|  |                              | Closeol 7                                |             |

| LIFO principle Tower of Hanos  |
|--|
|  |
| -> LIFO or FILO  |
| doest will be the first one  |
| lost will be the first one   |
| out.   |
|  |
| Abstract Dala type   |
| Abstract Dala Type  Abstract dala Type is a  Type for objects whose behave |
| Type for objects whose behav.  |
| is defined by set of operation   |
|  |
| -> Operations restriction  |
|  |
| Industry Examples  |
| 3 Undo / Redo Operation  |
| -> web prouser history and   |
| back button  |
| > Expression Evaluation  |
| 4 Prefix   |
| 4 Postfix  |

4 Infix

## search concepts

State Space Search

S': { S, A, Action(S), Result(S, a) Cost (S, a) }