FINAL PROJECT REPORT FOR BIG DATA

MNIST HANDWRITTEN DIGIT RECOGNITION WITH DOCKER AND CASSANDRA

Member:

HAO.CHEN XI'AN JIAOTONG-LIVERPOOL UNIVERSITY

Project Instructor: Fan Zhang

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1 Introduction

Big Data has become a popular term in recent years. Unlike its meaning in earlier years, which refers to massive data sets, Big Data is in fact a capacity for searching, aggregating and cross-referencing large data sets [1]. With the fast development of networking, data storage, and the data collection capacity, Big Data are now rapidly expanding in all science and engineering domains, including physical, biological and biomedical sciences [2]. The era of Big Data is underway.

Since Big Data has both merits and shortcomings, it should be considered critically. On one hand, Big Data seems a powerful tool to analyze, predict and address various societal issues. For example, McKinsey & Company launched an in-depth research on the U.S. healthcare, the EU public sector administration, the U.S. retail, the global manufacturing and the global personal location data, which represent the global economy [3]. As a result, the McKinsey report pointed out that Big Data has the ability to fulfill the economic function, improve the productivity and competitiveness of enterprises and create huge profits for consumers. On the other, Big Data will lead to loss of privacy and security. Since many personal information and other significant messages in other fields are collected and stored in data sets, if they are leaked, a deleterious and serious problems will follow.

This project is required to deploy MNIST applications into Docker container to fulfill handwritten digit recognition, then save results into Cassandra database.

2 MNIST

2.1 Background Summary

MNIST, or Modified National of Standards and Technology, is a database of handwritten digits, which is commonly used for training various image processing systems [4]. Handwritten digit recognition by MNIST is a classic application in the field of deep learning. The MNIST database downloaded from the official website contains 60,000 training images and 10,000 testing images. Each size of images is 28 * 28 pixels. It is necessary to divide the training set and the test set because in the design of machine learning model, there must be a separate test set not for training but for evaluating the performance of the model, so that it is easier to generalize the designed model to other data sets, which is called generalization.

2.2 Specific Procedure

(1) Data loading

According to the MNIST database, it mainly includes two parts: 60,000 training set (mnist.train) and 10,000 test set (mnist.test). As shown in figure 1, inside each row is a 28 * 28 array, the essence of which is to convert 28 * 28 pixels images to corresponding pixel lattice.

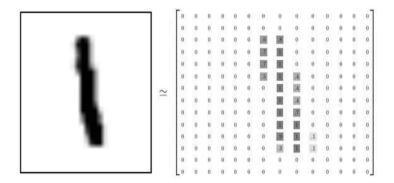


Figure 1: Converting handwritten number 1 into a matrix

(2) Model building

Softmax regression is recommended, which can be used to assign probabilities to different objects. In order to get evidence of a given picture belonging to digital class, 784 features of the images (each pixel value of lattices) are used to get the weighted sum. If a feature (pixels) has very strong evidence that this image does not belong to the digital class, then the corresponding weighted sum should be negative. On the contrary, if a feature (pixels) have favorable evidence to support this image belongs to this class, then the weighted sum is a positive number. The process can be converted into a mathematical formula:

$$evidence_i = \sum_j W_{i,j} x_j + b_i$$

i is the number needs predicting. In the case of this, b_i represents the bias of *i* and $W_{i,j}$ is the weighted sum. x_j is the value of 784 features.

For better understanding, the whole process can be concluded as figure 2:

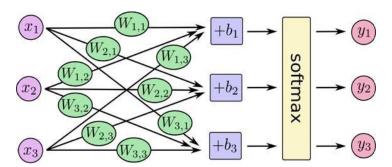


Figure 2: Model building

It can also be shown in matrix multiplication as figure 3:

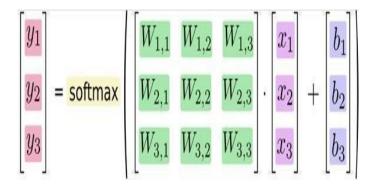


Figure 3: Matrix multiplication

Finally, Softmax will convert these evidence into probability:

$$y = softmax(W_x + b)$$

(3) Constructing loss functions and optimizing settings

An indicator is defined to measure the model, which is called cost or loss. Then the indicator will be minimized by cross-entropy to improve the accuracy.

2.3 Result

The model program for training is here:

```
from tensorflow.examples.tutorials.mnist import input_data
2
   import tensorflow as tf
3
   #Load data
   mnist = input_data.read_data_sets('MNIST_data/', one_hot=True)
4
5
   #Set the placeholder size to be the size of the sample input and
6
       output
   x = tf.placeholder(tf.float32, [None, 784])
7
8
9
   y_{-} = tf.placeholder(tf.float32, [None, 10])
10
   def weight_variable(shape):
11
       initial = tf.truncated\_normal(shape, stddev = 0.1)
12
       return tf. Variable (initial)
13
14
15
   def bias_variable(shape):
       initial = tf.constant(0.1, shape = shape)
16
       return tf. Variable (initial)
17
18
   #Custom convolution function
19
20
   \mathbf{def} \operatorname{conv2d}(x,W):
       return tf.nn.conv2d(x, W, strides = [1,1,1,1], padding = '
21
          SAME')
22
23 #Custom pooling function
```

```
\mathbf{def} \ \mathrm{max\_pool\_2x2}(\mathrm{x}):
24
       return tf.nn.max_pool(x, ksize = [1,2,2,1], strides = [1,2,2,1],
25
            padding='SAME')
26
   #Set the first convolution layer and pooling layer
27
   W_{conv1} = weight_{variable}([5, 5, 1, 32])
28
   b_{conv1} = bias_{variable}([32])
29
30
   x_{image} = tf.reshape(x, [-1, 28, 28, 1])
31
32
   h_{conv1} = tf.nn.relu(conv2d(x_{image}, W_{conv1}) + b_{conv1})
33
   h_{pool1} = max_{pool2}x2(h_{conv1})
34
35
36
   #Set the second convolution layer and pooling layer
37
   W_{conv2} = weight_{variable}([5, 5, 32, 64])
38
   b_{conv2} = bias_{variable}([64])
39
   h_conv2 = tf.nn.relu(conv2d(h_pool1, W_conv2) + b_conv2)
40
   h_{pool2} = max_{pool2}x2(h_{conv2})
41
42
   #Set the first full connection layer
43
44
   W_{fc1} = weight\_variable([7 * 7 * 64, 1024])
   b_fc1 = bias_variable([1024])
45
46
   h_pool2_flat = tf.reshape(h_pool2, [-1, 7*7*64])
47
   h_fc1 = tf.nn.relu(tf.matmul(h_pool2_flat, W_fc1) + b_fc1)
48
49
   #dropout
50
   keep_prob = tf.placeholder("float")
51
   h_fc1_drop = tf.nn.dropout(h_fc1, keep_prob)
52
53
   #Set the second full connection layer
54
   W_fc2 = weight_variable([1024, 10])
   b_fc2 = bias_variable([10])
56
57
   y_conv=tf.nn.softmax(tf.matmul(h_fc1_drop, W_fc2) + b_fc2)
58
59
   #Build loss function as cross entropy
60
   cross\_entropy = -tf.reduce\_sum(y\_*tf.log(y\_conv))
61
62
   #Configure the Adam optimizer with a learning rate of 1e-4
63
64
   train_step = tf.train.AdamOptimizer(1e-4).minimize(cross_entropy
      )
65
   #The expression of correct rate is established
66
   correct_prediction = tf.equal(tf.argmax(y_conv,1), tf.argmax(y_
67
      , 1))
   accuracy = tf.reduce_mean(tf.cast(correct_prediction, "float"))
```

```
\max_{acc=0}
69
   saver = tf.train.Saver(max_to_keep=1)
70
71
   #Begin training
72
   with tf. Session() as sess:
73
       sess.run(tf.global_variables_initializer())
74
       for i in range (20000):
75
76
            batch = mnist.train.next_batch(50)
            if i \% 100 == 0:
77
                train_accuracy = accuracy.eval(feed_dict={
78
                    x: batch[0], y_-: batch[1], keep_prob: 1.0
79
                print ('step _\%d, _training _accuracy _\%g' \% (i,
80
                   train_accuracy))
81
                if train_accuracy>=max_acc:
82
                    max_acc=train_accuracy
83
                    saver.save(sess, 'SAVE/model.ckpt')
            train_step.run(feed_dict={x: batch[0], y_: batch[1],
84
               keep\_prob: 0.5)
           # saver.save(sess, 'SAVE/model.ckpt')
85
86
   #After the training, the test set is used for testing, and the
87
      final result is output
       print('test_accuracy_%g' % accuracy.eval(feed_dict={
88
           x: mnist.test.images, y_: mnist.test.labels, keep_prob:
89
               1.0}))
90
91
92
```

Finally, run the model program and the result is as follows:

```
step 19800, training accuracy 1
step 19900, training accuracy 1
2019-02-13 17:44:31.272565: W tensorflow/core/framework/allocator.cc:108] Allocation of 1003520000 exceeds 2019-02-13 17:44:35.355082: W tensorflow/core/framework/allocator.cc:108] Allocation of 250880000 exceeds 2019-02-13 17:44:35.851316: W tensorflow/core/framework/allocator.cc:108] Allocation of 501760000 exceeds 2019-02-13 17:51:26.418997: W tensorflow/core/framework/allocator.cc:108] Allocation of 125440000 exceeds 2019-02-13 17:51:27.099304: W tensorflow/core/framework/allocator.cc:108] Allocation of 40960000 exceeds 1 test accuracy 0.9921

Process finished with exit code 0
```

Figure 4: Accuracy

It is clear that accuracy is 0.9921.

3 Docker

3.1 Background Summary

Docker is a platform for developers and system administrators to develop, deploy, and run applications with containers, which can also be depicted as a container virtualization technology [5]. The use of Linux containers to deploy applications is called containerization. Generally, Docker extends Linux containers with kernel-level and application-level API, which can work together to run processes like CPU, memory, I/O, network and so on independently [6].

Docker containers are based on images [6]. A Docker image is an executable package, which contains everything needed to run a program, such as the code, a runtime, libraries, environment variables, and configuration files. In addition, constructing a container requires a Dockerfile in advance, which is used to run some commands and ensure some statements automatically.

Nowadays, Docker becomes quite popular mainly because of flexibility and lightweight. Unlike traditional virtual machines, Docker can containerize most of applications and leverage the host kernel. Virtual machines require installing all the software and application code manually, which is rather time-consuming. However, in the Docker world, it just takes seconds to build a container and fulfill the same function [5]. As a result, Docker is convenient for peoples life and work.

3.2 Specific Procedure

From the Docker official documentation, building a container needs three parts: a Dockerfile, the app itself and a requirement text. Specification below will combine with this project.

The Dockerfile is used to define the environment in the container. As the figure 5 & 6 shows below, the version of Python used in the project is 3.7. The working path set in the container is named /app. Also, everything in the folder will be copied to the working path in the container. Then the container will install some necessary packages following the requirement text. Finally, port 80 will be exposed to connect with outside and the app itself will be run in the container.

```
# Use an official Python runtime as a parent image FROM python:3.7-slim

# Set the working directory to / WORKDIR /app

# Copy the current directory contents into the container at /app COPY . /app

# Install any needed packages specified in requirements.txt RUN pip install --trusted-host pypi.python.org -r requirements.txt

# Make port 80 available to the world outside this container EXPOSE 80

# Define environment variable ENV NAME World

# Run app.py when the container launches CMD ["python", "test.py"]
```

Figure 5: Docker file



Figure 6: requirements.txt

3.3 Result

After creating the Docker image and mapping the port, all running containers can be inspected by commands as figure 7:



Figure 7: Existing containers

4 Cassandra

4.1 Background Summary

Apache Cassandra is an open source distributed database management system, aimed to handle very large amounts of data spread out across many commodity severs while providing a highly available service with no single point of failure. Its core is NoSQL solution, initially developed by Facebook for reliability and scalability [7].

Cassandra has many excellent features. Firstly, it is flexible. With Cassandra, like document storage, you don't have to solve fields in a record ahead of time. You can add or remove fields as you wish while the system is running. This is an amazing efficiency boost, especially on large deployments. In addition, it has high expandability. Cassandra is a purely horizontal extension. To add more capacity to the cluster, you can point to another computer. You don't have to restart any processes, change application queries, or manually migrate any data. Furthermore, it has a multi-data center. In this case, you can adjust your node layout to avoid a single data center catching fire, and a backup data center will have at least a full copy of each record. In conclusion, these features make Cassandra more competitive.

4.2 Specific Procedure

It is convenient to download Cassandra from Docker. According to the official documentation, executing several commands can satisfying our requirement. In the terminal, we can input: docker pull cassandra to download Cassandra; docker run —name somecassandra —network some-network —d cassandra:tag to start an instance; docker run —it —network some-network —rm cassandra cqlsh some-cassandra to connect to Cassandra from cqlsh.

It's worth mentioning that to connect handwritten digit recognition container to the Cassandra container, we use the method of network. Two specific commands are as follows:

```
docker run -d –name mnist -p 4000:80 test
docker run -d –name hchen-cassandra –network container:mnist cassandra
```

4.3 Result

The result is the same as the result in section 3.3 and the figure 6.

5 Completed Codes

```
from PIL import Image
2
   import tensorflow as tf
3
   from cassandra.cluster import Cluster
   from flask import Flask, request, redirect, flash
6
   from werkzeug.utils import secure_filename
7
   import os
8
9
   import logging
   log = logging.getLogger()
10
   log.setLevel('INFO')
11
   handler = logging.StreamHandler()
12
13
   handler.setFormatter(logging.Formatter("%(asctime)s_[%(levelname
      ) s ]  <math> \% (name) s :  <math> \% (message) s ) )
  log.addHandler(handler)
```

```
15
16
  UPLOAD_FOLDER = '/app' #'/home/hchen/
17
                                                  /project '
  ALLOWED_EXTENSIONS = set(['png', 'jpg', 'JPG', 'PNG', 'bmp'])
   localtime = time.strftime("%Y-%m-%d_%H:%M:%S")
19
   KEYSPACE = "imagesapce"
20
   app = Flask(\_name\_\_)
21
22
   app.config['UPLOAD_FOLDER'] = UPLOAD_FOLDER
23
   def allowed_file (filename):
24
25
       return '.' in filename and filename.rsplit('.', 1)[1] in
          ALLOWED EXTENSIONS
26
27
28
   @app.route('/upload', methods=['POST', 'GET'])
   def upload():
29
       if request.method == 'POST':
30
            f = request.files['file']
31
            if 'file' not in request.files:
32
                flash('No_file_part')
33
                return redirect (request.url)
34
35
            file = request.files['file']
           # if user does not select file, browser also
36
           # submit an empty part without filename
37
           if file.filename == '':
38
                flash ('No_selected_file')
39
                return redirect (request.url)
40
            if file and allowed_file(file.filename):
41
42
                filename = secure_filename (file.filename)
                file.save(os.path.join(app.config['UPLOAD_FOLDER'],
43
                   filename))
            result = useModel(f.filename)
44
            insert Values (localtime, f. filename, result)
45
           return "The_number_in_the_picture_is_{{}}".format(result)
46
47
48
               , , ,
49
       return
       <!DOCTYPE html>
50
       <html lang="en">
51
       <head>
52
           <meta charset="UTF-8">
53
           <title > Title </title >
54
55
       </head>
       <body>
56
           <h1>Please upload your picture.</h1>
57
           <form action="" enctype='multipart/form-data' method='</pre>
58
              POST'>
                <input type="file" name="file">
59
```

```
<input type="submit" value="Upload">
 60
             </form>
 61
         </body>
 62
         </html>
 63
 64
 65
    def imageprepare (file_name):
 66
 67
         This function returns the pixel values.
 68
         The input is a png file location.
 69
 70
 71
         im = Image.open(file_name)
 72
         im = im.convert('L')
 73
         tv = list(im.getdata()) #get pixel values
 74
 75
         #normalize pixels to 0 and 1. 0 is pure white, 1 is pure
 76
            black.
         tva = [(255-x)*1.0/255.0 \text{ for } x \text{ in } tv]
 77
         print (tva)
 78
         return tva
 79
 80
 81
         This function returns the predicted integer.
 82
         The input is the pixel values from the imageprepare()
 83
            function.
         ,, ,, ,,
 84
 85
 86
 87
 88
 89
 90
 91
    def weight_variable (shape):
 92
         initial = tf.truncated\_normal(shape, stddev = 0.1)
         return tf. Variable (initial)
 93
 94
    def bias_variable(shape):
 95
 96
         initial = tf.constant(0.1, shape = shape)
         return tf. Variable (initial)
 97
 98
99
    \mathbf{def} \operatorname{conv2d}(x,W):
100
         return tf.nn.conv2d(x, W, strides = [1,1,1,1], padding = '
            SAME')
101
    \mathbf{def} \ \max_{pool_2} 2x2(x):
102
         return tf.nn.max_pool(x, ksize = [1, 2, 2, 1], strides = [1, 2, 2, 1],
103
             padding='SAME')
```

```
104
    def GetData():
105
        x = tf.placeholder(tf.float32, [None, 784])
106
107
        y_{-} = tf.placeholder(tf.float32, [None, 10])
108
109
        W_{conv1} = weight_{variable}([5, 5, 1, 32])
110
111
        b_{conv1} = bias_{variable}([32])
112
        x_{image} = tf.reshape(x, [-1, 28, 28, 1])
113
114
115
        h_{conv1} = tf.nn.relu(conv2d(x_{image}, W_{conv1}) + b_{conv1})
116
        h_{pool1} = max_{pool2}x2(h_{conv1})
117
118
119
        W_{conv2} = weight_{variable}([5, 5, 32, 64])
        b_{conv2} = bias_{variable}([64])
120
121
        h_{conv2} = tf.nn.relu(conv2d(h_{pool1}, W_{conv2}) + b_{conv2})
122
        h_{pool2} = max_{pool2}x2(h_{conv2})
123
124
125
        W_{fc1} = weight_{variable}([7 * 7 * 64, 1024])
126
        b_fc1 = bias_variable([1024])
127
        h_pool2_flat = tf.reshape(h_pool2, [-1, 7*7*64])
128
        h_fc1 = tf.nn.relu(tf.matmul(h_pool2_flat, W_fc1) + b_fc1)
129
130
        keep_prob = tf.placeholder("float")
131
132
        h_fc1_drop = tf.nn.dropout(h_fc1, keep_prob)
133
        W_fc2 = weight_variable([1024, 10])
134
        b_fc2 = bias_variable([10])
135
136
        y_conv=tf.nn.softmax(tf.matmul(h_fc1_drop, W_fc2) + b_fc2)
137
        return y_conv, keep_prob, h_conv2, x, y_
138
139
    def useModel(file_name):
140
        result = imageprepare(file_name)
141
142
        y_{conv}, keep_prob, h_{conv2}, x, y_{-} = GetData()
        cross\_entropy = -tf.reduce\_sum(y\_*tf.log(y\_conv))
143
        train_step = tf.train.AdamOptimizer(1e-4).minimize(
144
            cross_entropy)
145
        correct_prediction = tf.equal(tf.argmax(y_conv,1), tf.argmax
            (y_{-},1)
        accuracy = tf.reduce_mean(tf.cast(correct_prediction, "float
146
           "))
147
        saver = tf.train.Saver()
148
```

```
149
        with tf. Session() as sess:
             sess.run(tf.global_variables_initializer())
150
            saver.restore(sess, "/app/model.ckpt") #"/home/haochen/
151
                      /BigData/Docker/model.ckpt")#
            #print ("Model restored.")
152
153
154
             prediction=tf.argmax(y_conv,1)
            predint=prediction.eval(feed_dict={x: [result], keep_prob
155
                : 1.0}, session=sess)
            print(h_conv2)
156
            print('result:')
157
            print(predint[0])
158
            return predint [0]
159
160
    def insertValues (localtime, filename, result):
161
        cluster = Cluster (contact_points=['0.0.0.0'], port=9042)
162
        session = cluster.connect()
163
        try:
164
165
            session.execute("""
166
167
                CREATE KEYSPACE %s
168
169
                WITH replication = { 'class': 'SimpleStrategy', '
170
                   replication_factor ': '2' }
171
                ""  % KEYSPACE)
172
173
174
           log.info("setting_keyspace...")
175
176
            session.set_keyspace(KEYSPACE)
177
178
179
           log.info("creating_table...")
180
181
            session.execute("""
182
183
                CREATE TABLE mytable (
184
185
186
                    time text,
187
188
                    filename text,
189
190
                    result int,
191
                    PRIMARY KEY (time, filename, result)
192
```

```
193
194
195
196
            session.execute("""
197
198
                      INSERT INTO mytable (time, filename, result)
199
200
                      VALUES (%s, %s, %s)
201
202
                         """ ,(localtime, filename, result))
203
204
         except Exception as e:
205
206
            log.error("Unable_to_create_keyspace")
207
208
            log.error(e)
209
210
211
212
213
    if __name__ == '__main__':
        app.run(host='0.0.0.0', port=80)
214
215
216
217
```

6 Conclusion

6.1 Summary

The goal of this project, deploying MNIST applications into Docker container to fulfill handwritten digit recognition and saving results into Cassandra database, has been achieved as follows. Figure 8 is the interface for uploading our pictures and figure 9 is results in Cassandra.



Figure 8: Interface

```
      Color
      Images pace > select * from mytable;

      Color
      Images pace * from mytable;

      <th
```

Figure 9: Results

6.2 Limitations

Firstly, one month's study is largely insufficient. Some part of learning is in a rush time. In addition, for the code provided in the previous section, there are many issues about low efficiency and unreasonable structure in spite of that it still can work.

6.3 Future study

Since Big Data is a gigantic concept in the field of computer science, what we have learned is just a small part of it. Handwritten digit recognition is only an entry level. At the same time, many new techniques are making great progress every day. What we need to do is keeping learning and carrying on.

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