

ATTACKS & SPELLCASTING

Versatile

Handaxe

Light, Thrown

Dual Wielder. +1 bonus to AC while you are wielding a separate melee weapon in each hand. You can use two-weapon fighting even when the one-handed melee weapons you are wielding aren't light. You can draw or stow two one-handed weapons when you would normally be able to draw or stow only one.

Fighting Style.

Two-Weapon Fighting. When you engage in two-weapon fighting, you can add your ability modifier to the damage of the second attack.

Second Wind (Bonus Action—1/Short Rest). You regain 1d10+5 hp.

Action Surge (1/Short Rest). On your turn, you can take one additional action on top of your regular action.

Extra Attack. You can attack twice, instead of once, whenever you take the Attack action on your turn

Improved Critical. Your weapon attacks score a critical hit on a roll of 19 or 20.

FEATURES & TRAITS

Armor Proficiencies. Light Armor, Medium Armor, Heavy Armor, Shields

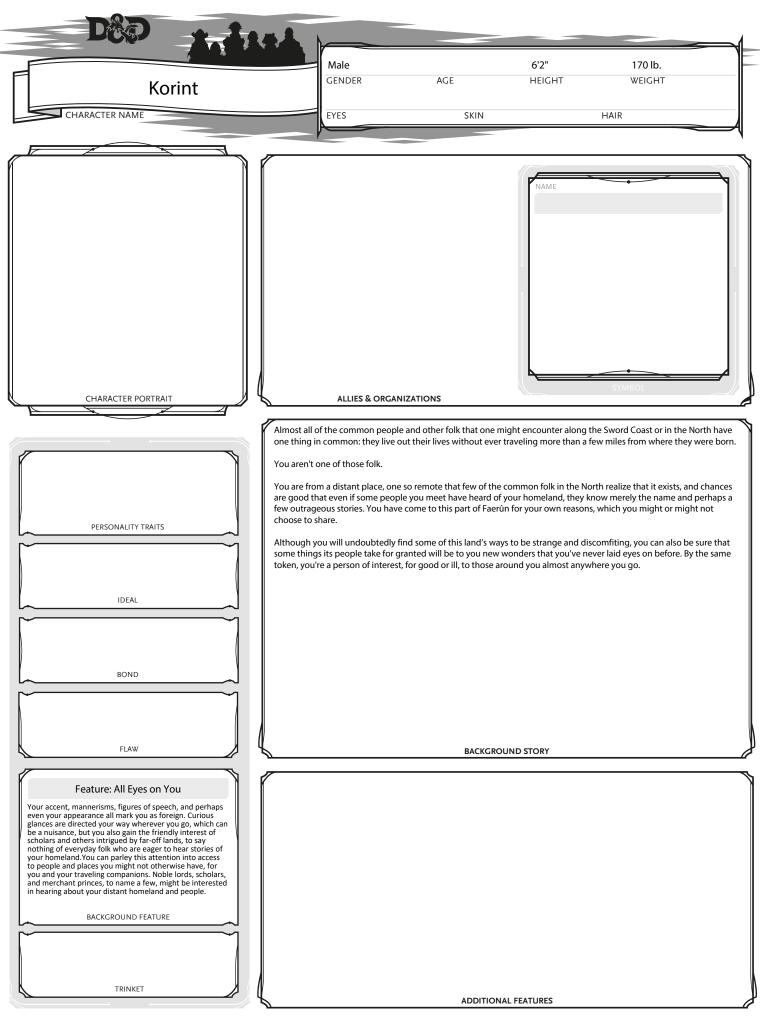
Weapon Proficiencies. Simple Weapons, Martial Weapons

Tool Proficiencies. Lyre

Languages. Common, Draconic, Elvish

PROFICIENCIES & LANGUAGES

1d6+5 slashing



ADVENTURING GEAR		I L	MAGIC ITEMS # Ib	I И
	# 1		MAGIC ITEMS # lb	
[Chain Mail]				
[Longsword]	1			
[Longsword]	1			
Handaxe	2	4		
Explorer's Pack	1	10		
			ATTUNED MAGIC ITEMS 0 / 3	
			ATTUNED MAGIC ITEMS 0 / 3	
			VALUABLES — GEMS, ART OBJECTS, TRADE GOODS # lb	
			COPPER SILVER ELECTRUM GOLD PLATINUM	
			0 0 0 0	
			ENCUMBRANCE — LIFTING AND CARRYING	
			WEIGHT CARRIED CARRY CAPACITY PUSH, DRAG, LIFT	
			75 lb / 300 lb 600 lb	
INVENTORY — ADVENTURING	GE/	AR, A	MS, ARMOR, AND OTHER EQUIPMENT	
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Chain Mail	Longsword	Longsword
Armor Made of interlocking metal rings, chain mail includes a layer of quilted fabric worn underneath the mail to prevent chafing and to cushion the impact of blows. The suit includes gauntlets.	Weapons	Weapons
55 lb. Player's Handbook	3 lb. Player's Handbook	3 lb. Player's Handbook
Handaxe	Handaxe	Explorer's Pack
Weapons	Weapons	Includes a backpack, a bedroll, a mess kit, a tinderbox, 10 torches, 10 days of rations, and a waterskin. The pack also has 50 feet of hempen rope strapped to the side of it.
2 lb. Player's Handbook	2 lb. Player's Handbook	10 lbs. Player's Handbook