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STUDLY!

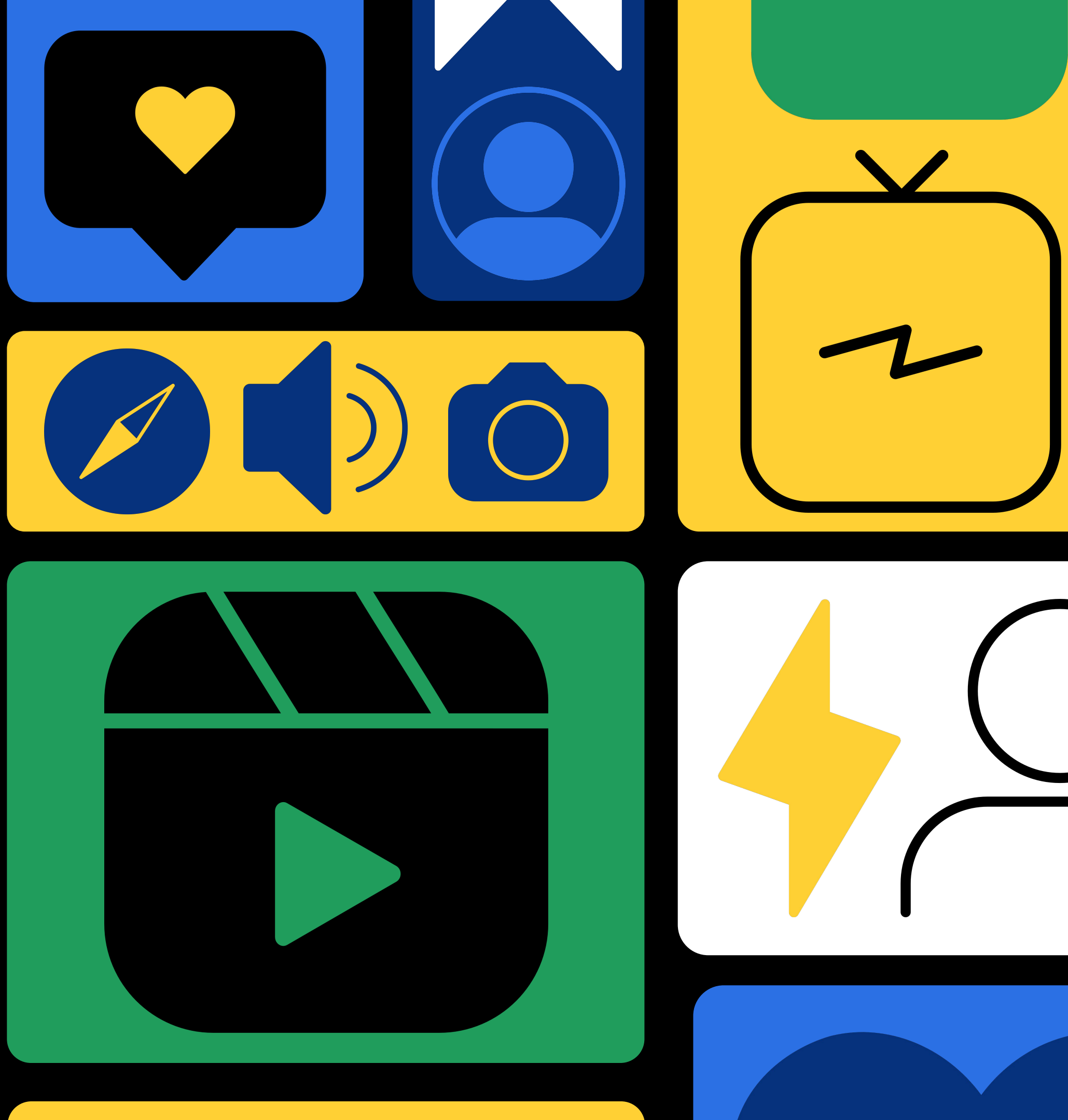
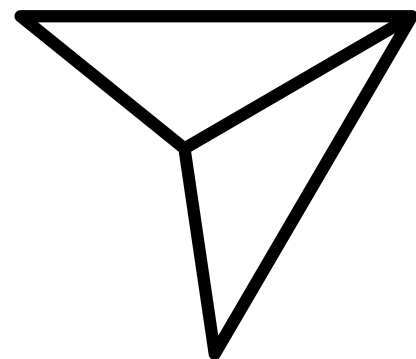
Ben Edgar-Prosen

Okolie Anthony

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Shiv Bhagat

Hamed Esmaeilzadeh



Application

What is Studly?



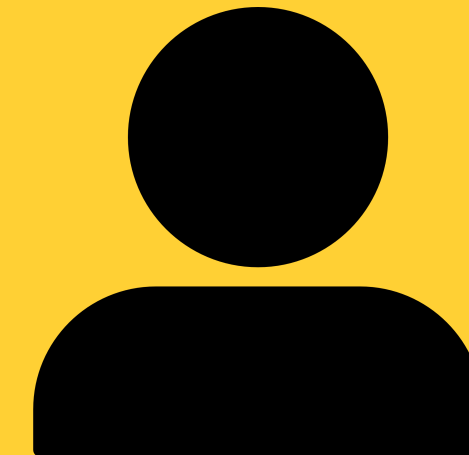
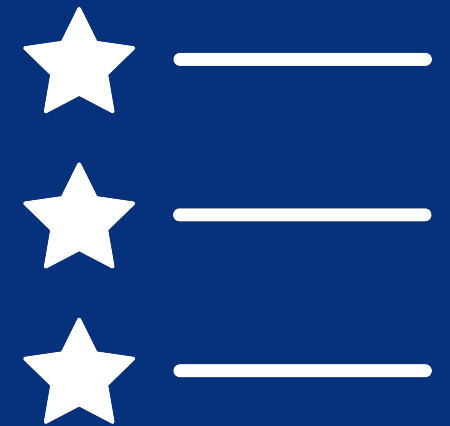
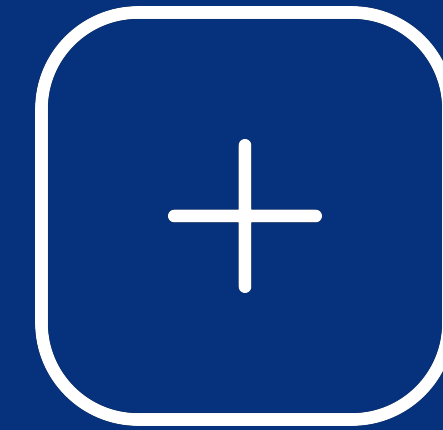
Accountability

- Gamified accountability platform that transforms mundane tasks and habits into engaging challenges



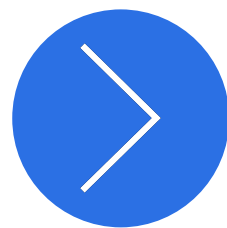
Challenges

- Students can create study challenges, earn badges, and track progress through an interactive system designed around academic success.





Who Needs This & Why



Target

Students struggling with study consistency

Problem

Strong initial motivation that fades after a few days

Gap

Current study tools lack the engaging, game-like elements and social accountability features needed to sustain motivation beyond the initial few days or weeks.

Key Features

Beyond Basic Functionality



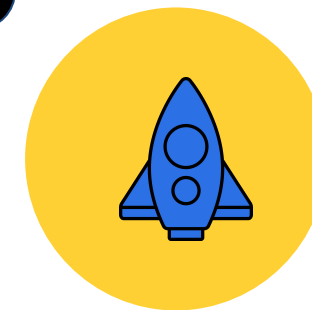
Rewards for
effective
studying



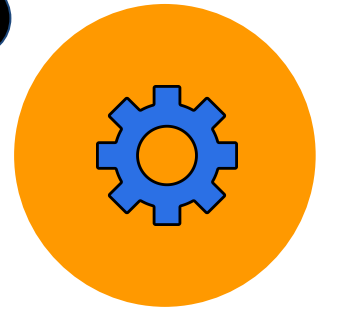
Track sessions
with friends



See peer
accomplishments



Friendly
competition
incentive

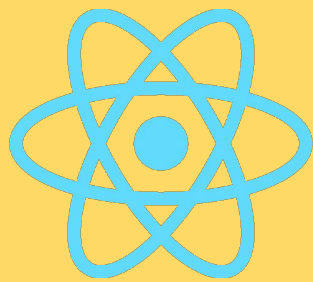


Enhanced
accountability
through groups

Tech Stack

Front end

ReactJS +
Typescript, Vite,
Mantine



Backend

Node.js + Express



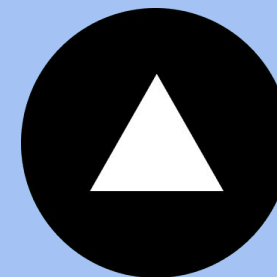
Database

PostgreSQL
Supabase



Front Host

Vercel



Back Host

Railway



Why this frontend?

React + TS



- React + TypeScript: Widely adopted, prevents bugs

Vite



- Fast development builds
- Rapid hot reload for development.

Mantine



- Consistent UI components for rapid development

Why this Backend + Hosting?

Railway



- Easy GitHub integration and good node.js support

Vercel



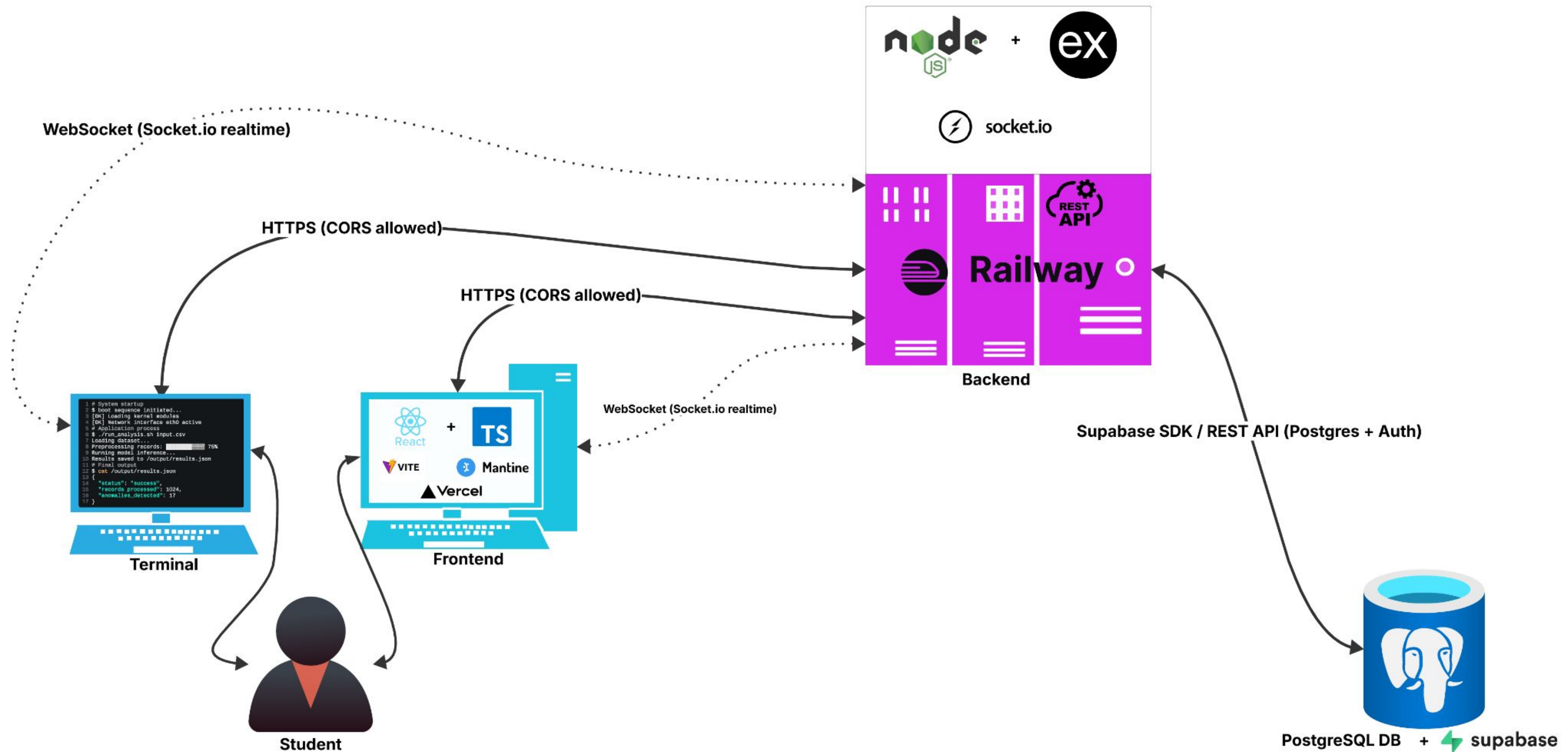
- Seamless frontend deployment with auto-updates

Supabase



- PostgreSQL + built-in authentication, generous free tier

Architecture Diagram



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YOU! THANK YOU!

THANK YOU!