## lab5 test

陈俊卉 学号: 2020212256 班级: 2020219111

## Task 1

- 首先make
- 然后将文件引入blitz的模拟disk
- 最后运行

```
harryovo@harryovo-virtual-machine:~/Desktop/lab5$ make
kpl Kernel -unsafe
asm Kernel.s
lddd Runtime.o Switch.o System.o List.o BitMap.o Kernel.o Main.o -o os
harryovo@harryovo-virtual-machine:~/Desktop/lab5$ diskUtil -i
harryovo@harryovo-virtual-machine:~/Desktop/lab5$ diskUtil -a MyProgram MyProgram
harryovo@harryovo-virtual-machine:~/Desktop/lab5$ blitz -g os
Beginning execution...
============== KPL PROGRAM STARTING ===============
Initializing Thread Scheduler...
Initializing Thread Manager...
Initializing Frame Manager...
AllocateRandomFrames called. NUMBER_OF_PHYSICAL_PAGE_FRAMES = 100
Initializing Disk Driver...
Initializing File Manager...
My user-level program is running!!!
FATAL ERROR in UserProgram: "Syscall 'Shutdown' was invoked by a user thread" -- TERMINATING!
(To find out where execution was when the problem arose, type 'st' at the emulator prompt.)
========== KPL PROGRAM TERMINATION ============
```

## Task2, 3

- 首先make
- 然后将文件引入blitz的模拟disk
- 最后运行

```
harryovo@harryovo-virtual-machine:~/Desktop/lab5$ make
kpl Kernel -unsafe
asm Kernel.s
lddd Runtime.o Switch.o System.o List.o BitMap.o Kernel.o Main.o -o os
harryovo@harryovo-virtual-machine:~/Desktop/lab5$ diskUtil -i
harryovo@harryovo-virtual-machine:~/Desktop/lab5$ diskUtil -a TestProgram1 TestProgram1
harryovo@harryovo-virtual-machine:~/Desktop/lab5$ diskUtil -a TestProgram2 TestProgram2
harryovo@harryovo-virtual-machine:~/Desktop/lab5$ blitz -g os
Beginning execution...
Initializing Thread Scheduler...
Initializing Thread Manager...
Initializing Frame Manager...
AllocateRandomFrames called. NUMBER_OF_PHYSICAL_PAGE_FRAMES = 100
Initializing Disk Driver...
Initializing File Manager...
User-level program 'TestProgram1' is running...
***** Testing Syscall Parameter Passing *****
***** About to call Sys_Yield...
***** Should print:
         Handle_Sys_Yield invoked!
Handle_Sys_Yield invoked!
***** About to call Sys_Fork...
***** Should print:
****
         Handle_Sys_Fork invoked!
Handle_Sys_Fork invoked!
```

```
**** About to call Sys_Join...
***** Should print:
****
        Handle_Sys_Join invoked!
****
        processID = 1111
Handle_Sys_Join invoked!
processID = 1111
**** About to call Sys_Create...
***** Should print:
****
         Handle_Sys_Create invoked!
****
        virt addr of filename = 0x0000BFF8
****
        filename = MyFileName
Handle_Sys_Create invoked!
virt addr of filename = 0x0000BFF8
filename = MyFileName
***** About to call Sys_Open...
***** Should print:
****
         Handle_Sys_Open invoked!
****
        virt addr of filename = 0x0000BFF8
****
        filename = MyFileName
Handle_Sys_Open invoked!
virt addr of filename = 0x0000BFF8
filename = MyFileName
```

```
***** About to call Sys_Read...
***** Should print:
****
        Handle_Sys_Read invoked!
****
        fileDesc = 2222
****
        virt addr of buffer = 0x0000B0B0
****
        sizeInBytes = 3333
Handle_Sys_Read invoked!
fileDesc = 2222
virt addr of buffer = 0x0000B0B0
sizeInBytes = 3333
***** About to call Sys_Write...
***** Should print:
****
        Handle_Sys_Write invoked!
****
        fileDesc = 4444
****
        virt addr of buffer = 0x0000B0B0
****
        sizeInBytes = 5555
Handle_Sys_Write invoked!
fileDesc = 4444
virt addr of buffer = 0x0000B0B0
sizeInBytes = 5555
**** About to call Sys_Seek...
***** Should print:
****
        Handle_Sys_Seek invoked!
****
        fileDesc = 6666
****
        newCurrentPos = 7777
```

```
Handle_Sys_Seek invoked!
fileDesc = 6666
newCurrentPos =7777
***** About to call Sys_Close...
***** Should print:
****
         Handle_Sys_Close invoked!
****
         fileDesc = 8888
Handle_Sys_Close invoked!
FileDesc = 8888
**** About to call Sys_Exit...
***** Should print:
****
         Handle_Sys_Exit invoked!
****
         returnStatus = 9999
Handle_Sys_Exit invoked!
returnStatus = 9999
***** Syscall Test Complete *****
***** Testing Exec Syscall *****
***** About to call Sys_Exec with a non-existant file...
***** Should print:
****
         0kay
Okay
```

```
harryovo@harryovo-virtual-machine:~/Desktop/lab5$ make
2
    kpl Kernel -unsafe
3
   asm Kernel.s
    lddd Runtime.o Switch.o System.o List.o BitMap.o Kernel.o Main.o -o os
   harryovo@harryovo-virtual-machine:~/Desktop/lab5$ diskUtil -i
    harryovo@harryovo-virtual-machine:~/Desktop/lab5$ diskUtil -a TestProgram1
    TestProgram1
   harryovo@harryovo-virtual-machine:~/Desktop/lab5$ diskUtil -a TestProgram2
7
    TestProgram2
8
   harryovo@harryovo-virtual-machine:~/Desktop/lab5$ blitz -g os
9
    Beginning execution...
10
   ========== KPL PROGRAM STARTING ==============
11 Initializing Thread Scheduler...
   Initializing Thread Manager...
12
13
   Initializing Frame Manager...
   AllocateRandomFrames called. NUMBER_OF_PHYSICAL_PAGE_FRAMES = 100
14
15
   Initializing Disk Driver...
16 | Initializing File Manager...
17
   User-level program 'TestProgram1' is running...
18
19
   ***** Testing Syscall Parameter Passing *****
20
21
   **** About to call Sys_Yield...
   ***** Should print:
22
   ***** Handle_Sys_Yield invoked!
23
24
25
   Handle_Sys_Yield invoked!
26
   ***** About to call Sys_Fork...
27
   ***** Should print:
28
   ***** Handle_Sys_Fork invoked!
29
30
31
   Handle_Sys_Fork invoked!
32
33 **** About to call Sys_Join...
   ***** Should print:
34
   ***** Handle_Sys_Join invoked!
35
   ****
36
             processID = 1111
37
38
   Handle_Sys_Join invoked!
   processID = 1111
39
40
   ***** About to call Sys_Create...
41
   ***** Should print:
42
   ****
43
           Handle_Sys_Create invoked!
    ****
            virt addr of filename = 0x0000BFF8
44
   ****
45
            filename = MyFileName
46
47
   Handle_Sys_Create invoked!
    virt addr of filename = 0x0000BFF8
48
49
   filename = MyFileName
50
   ***** About to call Sys_Open...
51
   ***** Should print:
52
53
   ****
            Handle_Sys_Open invoked!
   ****
54
            virt addr of filename = 0x0000BFF8
55
   ****
            filename = MyFileName
```

```
56
 57
    Handle_Sys_Open invoked!
    virt addr of filename = 0x0000BFF8
 59
    filename = MyFileName
 60
 61
    **** About to call Sys_Read...
    ***** Should print:
 62
    ****
 63
              Handle_Sys_Read invoked!
    ****
             fileDesc = 2222
    ****
 65
              virt addr of buffer = 0x0000B0B0
    ****
            sizeInBytes = 3333
 66
 67
 68
    Handle_Sys_Read invoked!
 69 | fileDesc = 2222
    virt addr of buffer = 0x0000B0B0
 70
 71 | sizeInBytes = 3333
 72
    ***** About to call Sys_Write...
 73
 74
    ***** Should print:
    ****
 75
             Handle_Sys_Write invoked!
    ****
             fileDesc = 4444
 76
 77
    ****
            virt addr of buffer = 0x0000B0B0
    ***** sizeInBytes = 5555
 78
 79
 80 | Handle_Sys_Write invoked!
 81 | fileDesc = 4444
    virt addr of buffer = 0x0000B0B0
 82
 83
    sizeInBytes = 5555
 84
    **** About to call Sys_Seek...
    ***** Should print:
 86
    ***** Handle_Sys_Seek invoked!
 87
     ****
             fileDesc = 6666
 88
    ****
 89
            newCurrentPos = 7777
 90
 91 | Handle_Sys_Seek invoked!
 92
    fileDesc = 6666
    newCurrentPos =7777
 93
 94
 95
    **** About to call Sys_Close...
    ***** Should print:
    ****
            Handle_Sys_Close invoked!
 97
    ****
             fileDesc = 8888
98
99
100
    Handle_Sys_Close invoked!
    FileDesc = 8888
101
102
    **** About to call Sys_Exit...
103
    ***** Should print:
104
    ****
105
            Handle_Sys_Exit invoked!
    ****
106
            returnStatus = 9999
107
108
    Handle_Sys_Exit invoked!
109
    returnStatus = 9999
110
    ***** Syscall Test Complete *****
111
112
     ***** Testing Exec Syscall *****
113
```

```
114
    ***** About to call Sys_Exec with a non-existant file...
115
     ***** Should print:
116
    ****
117
             Okay
118
119
    okay
120
121
    ***** About to call Sys_Exec with an overly long file name...
122 ***** Should print:
123 *****
             Okay
124
125
    Okay
126
127 ***** About to perform a successful Exec and jump to TestProgram2...
128 ***** Should print:
    ****
129
              User-level program 'TestProgram2' is running!
130
131 | User-level program 'TestProgram2' is running!
132
    **** About to call Sys_Shutdown...
133
    ***** Should print:
134
135
              FATAL ERROR in UserProgram: "Syscall 'Shutdown' was invoked by a
     user thread" -- TERMINATING!
136
     FATAL ERROR in UserProgram: "Syscall 'Shutdown' was invoked by a user
     thread" -- TERMINATING!
138
139
     (To find out where execution was when the problem arose, type 'st' at the
     emulator prompt.)
140
141
     ========= KPL PROGRAM TERMINATION ===========
142
```