Project Plan Date: 10/03/2019

Spor Çantam Project Plan

1. Introduction

This project plan contains organization and assign roles of team members, specify project milestones, the process of construction of the project.

2. Project organization

Team Member	Developer	Software Project Manager	Software Analyst	Software Architect	Software Configura tion Manager	Software Tester
Bilge Çimen	X	X				
Ayça Meriç Çelik	X		X			
Batuhan Mete	X			X		
Nur Bengisu Çam	X				X	
Okan Alan	X					X

3. Development process and measurements

We are going to use agile development methodology in this project. To track the progress we are going to use Slack and Trello. This two apps helps us the assign tasks, categorize tasks, add deadlines to that tasks and view the progress of this tasks. We will also have a weekly meeting. We will use agile burndown charts to keep the track of the remaining job.

4. Project milestones and objectives

Phase	Iteration	Primary objectives (risks and use case scenarios)	Scheduled start or milestone	Target velocity
Requirement Gathering and Analysis	II	Objectives 1. Software Use Case Definitions	11/03/2019 - 22/03/2019	3
		2. Graphical User Interface Definitions		
		3. Test Case Definitions		

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Developing the Software Architecture	12 Objectives 1. Architecture Noteboo 2. Risk Management Re 3. Configuration Change Management Report 4. Implement 3 Use Cas 5. First Demo		25/03/2019- 05/04/2019	7
Desing Phase	I3	Objectives 1. Software Design Document	08/04/2019 - 25/04/2019	1
Implementation Phase	Objectives 1. Coding Standart Document 2. Implement 7 Use Cases 3. Second Demo		08/04/2019 - 25/04/2019	6
Test Phase	15	Objectives 1. Software Test Report 2. Test Cases / Automations	27/04/2019 - 14/05/2019	2
Deployment Phase	I7	Objectives 1. Final System Delivery	27/04/2019 - 14/05/2019	10

5. Deployment

We will deploy our source code to the GitHub. To demonstrate our app we will use android simulator and a local server with a local database. The project plan can be effected by the feedbacks from this demonstrations since we will be using the agile development model it will be easy for us to change our project according to this feedbacks.

6. Lessons learned

We have learned how to create a project plan, differences between software development methodologies, phases of the software development cycle.