

Programming for DS

Python DS vs DS vs RAM Memory

Check List

Py Tuple

- * Immutable, ordered, indexed, allows duplicates, hashable.
- * Heterogeneous, light weight, hashable (tuple can be used as dictionary key), nestable.

info = ("Sweetha", True, (10, 20)) → to access tuple we use []

empty = () → tuple with no elements is called empty tuple.

info = ("Sasikala", 2025, True, (10, 20), "AI", "Python") → tuple with multiple elements.

print(len(info)) = 4 → attribute of tuple object - info.length

print(len(empty)) = 0 → result = None

print(len(info[-1])) = 2 →

combined = info + ("AI", "Python") → combined tuple is created by concatenation.

o/p: ('Sasikala', 2025, True, (10, 20), "AI", "Python")

print('Sasikala' in info) → True

name, year, bol, records = info

name, year, bol, records = Sasikala

print(name) → Sasikala → Is name, rest a tuple.

name, *rest = info → Is name, rest a tuple? → If yes all elements after name are stored in rest.

result = info[2:-1] → Print the [0][1][2][3][4]

result = info[: :-2]

data = ((1, 'b'), (3, 'a'), (2, 'c'))
sorted(data) → sorts by first element
sorted(data, key=lambda x: x[1]) → sorts by second element

data = ((3, 'c'), (4, 'a')) → sort not possible b/c tuple
data = tuple(list1) → converting list to tuple

Q) Create a tuple of tuples containing student names & scores. Sort tuple by scores in descending order.

Student = (('A', 80), ('B', 95), ('C', 70))

sorted(data, key=lambda

sorted_tuple = tuple(sorted(Student, key=lambda x: x[1], reverse=True))

Q2) From a list of tuples (product, price) filter out products priced below 500.

filter (off3 is 'Electronics')
off3 = off3[0].lower().strip().replace(' ', '_').replace(' ', '_')

4) Access 7 from nested = (1, (2, 3 (4, 5, (6, 7))))

nested[1][2][2][1] or nested[-1][-1][-1][-1]
(-1, -1, -1, -1) off3 = off3[0].lower().strip().replace(' ', '_').replace(' ', '_')

Q3) & Q4) Hw.

Q) fn `fn(*args)` takes args & returns them as tuple.

```
def pack_into_tuple(*args):  
    return args;
```

```
l = []  
for i in args:  
    l.append(i)
```

```
return tuple(l)
```

Q) Perform XOR (element wise) b/w 2 tuples of equal length.

$t1 = (1, 2, 3)$ $t2 = (3, 2, 1)$

O/P : $(2, 0, 2)$

result = tuple($a \oplus b$ for a, b in zip(t1, t2))

18/7/25

Dictionary is a built-in DS that stores key value pairs.
Characteristics: ordered, mutable, indexed by keys, keys must be unique & immutable, any data type.

Common operations:

dict-name[key] - access

dict-name["key"] - value

merge = d1 | d2

d = {} for i in range(5):

Sq = i ** 2 }

d[i] = Sq }

- add item

do append(x: x**2)

grades = $\{ 'A': 85, 'D': 92, 'K': 78 \}$
passed = { $k: v$ for k, v in grades.items() if $v \geq 80$ }

for k in grades:

if $\text{grades}[k] \geq 80:$

 passed.append($k: \text{grades}[k]$)

access values using index number.

(0) first element

& value_at_index = list(d.values())[1]

HW

Q) Create last 3 days temp avg & store at least 5 readings/day
using dictionary (Date is key) (9/0 both dict)

Ex: $d = \{ '18/7/25': [30, 38, 36, 33, 35] \}$

Q) Find best rating & lowest price of amazon products. Get product id, rating & price.

Sets

Sets are definite, unordered

$$A = \{ 0, 2, 4, 4, 6, 8 \}$$

$$B = \{ 1, 2, 3, 4, 5 \}$$

Union: $A \cup B = \{ 0, 1, 2, 3, 4, 5, 6, 8 \}$

Intersection: $A \cap B = \{ 2, 4 \}$ present twice in A

Symmetric diff: $A \setminus B = \{ 0, 1, 3, 5, 6, 8 \}$

Frozen Set - once created cannot be changed

Multiset - allows duplicates, unordered, hashable
pip install multiset

List - ordered, mutable, allows duplicates, heterogeneous.

Adding elements to list - append(), extend(), insert

Removing elements - remove(), pop(), del

List Comprehension - concise way of creating a list

squares = [x**2 for x in range(1, 6)]

Q) prices = [7, 10, 1, 3, 6, 9, 2]

Task is to find the maximum profit possible by buying & selling stocks on different days.

A) prices = [7, 10, 1, 3, 6, 9, 2]

min-profit = prices[0] - initializes min-profit

max-profit = 0

for i in range(1, len(arr)):

 profit = arr[i] - min-profit

 min-profit = min(arr[i], min-profit)

 max-profit = max(max-profit, profit)

print(max-profit)

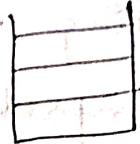
print(max-profit)

| → q : 8

1. Python Basics } 10 to 12 Marks
2. Python DS }
3. Python DS (RAM & all) [Python is convenient way of handling stack, queue]
- Memory (not cont)

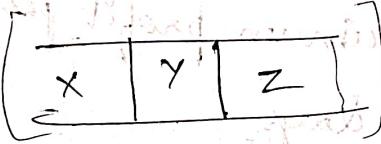
How to append element at the front

stack.insert(0, 'D')



stack = [] , queue = [] \Rightarrow list but we use as stack, queue

queue = []



pop(0) \rightarrow first element

dequeue from collections.

Code

```
from collections import deque
stack = deque()
stack.append('A')
stack.append('B')
stack.append('C')
print(stack) # deque([A, B, C])
# pop
stack.pop()  $\rightarrow$  C
# insert
stack.appendleft('D')  $\rightarrow$  deque(['D', A, B, C])
```

Implementing stack using deque

at the start

we can directly use appendleft to insert an element

insert is for list implementation

from collections import deque

initialize

dq = deque()

dq.append(10)

dq.append(20)

dq.appendleft(5)

dq.pop()

dq.popleft()

reverse(), remove(), rotate(n), extend(left),
extendleft(list)

arrange it in the rack as per increasing

Q) For Bread arrange it in the rack as per increasing
order of expiry date (check, if not, then
check)

from collections import deque

dq = deque()

if date > expiry

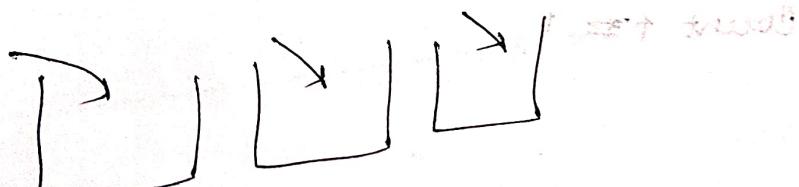
dq.append(date)

elif date <

dq.appendleft(date)

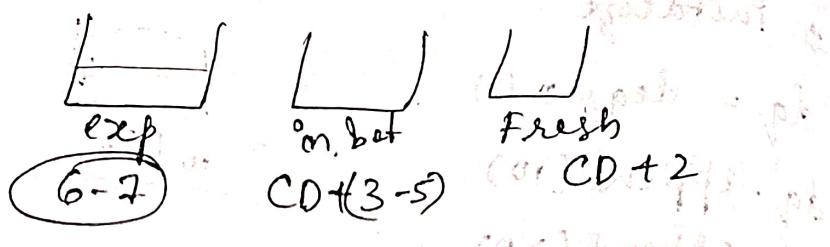
so, it's elements are in the order of manufacturing dates, separate

Q) Three boxes according to size and



(two) first

~~if $\text{expiry} > \text{exp}$~~
~~max_exp = max(exp)~~
~~min_exp = min(exp)~~
~~left~~
~~stack.append(max_exp)~~
~~stack.append(min_exp)~~



Stack1 = deque()

Stack2 = deque()

Stack3 = deque()

~~current_date = get in python~~

expiry = date - current_date

from datetime import datetime

print(datetime.today().date())

O/P : YYYY-MM-DD

25/7/25

Q1) count vowels

count = 0

word = input()

word = word.lower()

for char in word:

if char == 'a' or char == 'e' or char == 'i' or char == 'o' or

char == 'u' or char == 'v'

Count += 1

print(count)

- Q2) word = "good morning"
word.replace("morning", "evening")
print(word)
- Q3) word = "safe"
sentence = "wearable device for safety"
if word in sentence:
 print("Present") # Present
- Q4) sentence = "Programming for data science"
Sentence.find("Data") res = word.lower()
print(res)
- Q5) l = ['Hi', 'Welcome', 'Hello']
res = '-' . join(l)
print(res)
- Q6) sentence = "Programming for data science"
Sentence.strip()
print(sentence) # Programming for data science
- Q7) pen = 560090
print(pen.isdigit()) # True
- Q8) PAN = "GXWZ431G"
print(PAN.isalnum()) # True

Inheritance in super() → base class & derived class

Multiple inheritance with Polymorphism

Base class

```
class Hello:  
    def func(self):  
        print("Hello")
```

Diamond prob.
how to access base
class func

derived class

```
class Python(Hello):  
    def
```

OOP in Python

blueprint for creating objects

Syntax:

```
class ClassName:  
    # constructor  
    def __init__(self, --):  
        # instance variables  
        self.var1 = ...  
    # method  
    def some_method(self):  
        #
```

! (creates automatically
when obj is
created)

variables specific
to each object.

creating obj

Ex:

```
class Rectangle:  
    def __init__(self, width, height):  
        self.width = width  
        self.height = height
```

const
instance variables

```
def area(self):  
    return self.width * self.height
```

5 * 4

creating obj

rect = Rectangle(5, 4)

print(rect.area()) = 20

Outside

the class

• Local variables

• (After) change fab

labeled "fab".

Instance variables are available throughout the class - in all methods - but only through the object itself.

methods for better flow

Access Modifiers

Syntax

Access Scope

Access outside class

Not Public

self.var

everywhere

(class) scope. b

(Object) b

Protected

self._var

class + subclass

✓ (Not recommended)

Private

self.__var

only inside class

can be done with
name mangling.

obj.

Name mangling : ClassName__var

(flex) object file

(private, friend) (return) file

Single Inheritance

* A child class (derived class) inherits from one parent class (base class). Child gets access to all the attributes & methods of the parent.

(flex) object return

(flex) object return

Ex :

Class Animal :

```
def speak(self):  
    print("Animal speaks")
```

Class Dog(Animal) : # Single Inheritance

```
def bark(self):  
    print("Dog barks")
```

Create object of child class

```
d = Dog()  
d.speak() # Inherited from Animal  
d.bark()
```

Multiple Inheritance

Ex:

Class Father :

```
def skills(self):  
    print("Father: Gardening, carpentry")
```

Class Mother :

```
def skills(self):  
    print("Mother: Cooking, Painting")
```

Class Child(Father, Mother) : # Multiple Inheritance

```
def my_skills(self):  
    print("Child: Coding")
```

Father.skills(self)

Mother.skills(self)

r = Child()

If both methods have same name then Python uses the first method. (Method Resolution Order) (MRO)

NOTE: Name Mangling - isn't required if we have a public method to access the private variable.

But if not : self._security_code = "ABC123" & the Private var can be accessed as : self._Sensor_security_code.

NOTE: To access parent methods, multiple inheritance : use super()

1/8/25

Natural Language Toolkit (NLTK)

```
# tokenize & stemmer
from nltk.tokenize import word_tokenize, sent_tokenize
from nltk.stem import Stemmer
```

```
# PoS Tagging
```

```
# entity recognition
```

```
# corpora
```

```
# spacy
```

2/8/25 ~~class has healthy weight mass stress and student std~~

(In class exercise) ~~and health~~

Q) Define a Base class User with attribute name & email

base email def. of user class # Encapsulation

Class User:

def __init__(self, name, email):
 self.name = name # instance variables
 self.email = email # instance variables

def display_info(self):

 print("Name": {self.name})
 print("Email": {self.email})

(Getter method)

def getName(self): # Public method to access
 return self.name

Internally in Python every private variable becomes _name

Ex: self.__name = name

Translates to :- self._User__name
(or) self._ClassName__varName

Q) Implement Child class using super()

Create a class Student inheriting from User. Add a

new attribute course & use super() to call parent

initializer. Override display_info() to include course

information & use super() to call parent class

Class Student (User):

```
def __init__(self, name, email, course):
```

```
    self.course = course
```

```
super().__init__(name, email)
```

calling parent class's constructor.

```
def display_info(self):
```

```
    print("Student info")
```

```
    print("Name : { self.get_name() }")
```

```
    print("Email : { self._email }")
```

```
    print("Course : { self.course }")
```

Accessing private variable.

Class Mentor : (Independent class, "IA")

```
def __init__(self, specialization):
```

```
    self.specialization = specialization
```

```
def display_info(self):
```

```
    print("Mentor info")
```

```
    print("Specialization : { self.specialization }")
```

Multiple inheritance.

Class Mentor : (Student, User) :

```
Class Teaching Assistant (Student, User) :
```

```
def __init__(self, name, email, course, specialization):
```

```
    self.specialization = specialization
```

```
super().__init__(name, email, course)
```

```
    self.specialization = specialization
```

```
    self.specialization = specialization
```

Calling parent classes.

```

        print("Teaching assistant info")
        print("Name : {self._name}")
        print("Email : {self._email}")
        print("Course : {self.course}")
        print("Specialization : {self.specialization}")
    
```

```

def show_details(obj):
    obj.display_info()

```

u = User("Alice", "@gmail")

s = Student("Bob", "@yahoo", "AI")

ta = TeachingAssistant("Joe", "@hotmail", "DS", "ML")

m = Mentor("DS", "coordinator", "feb")

show_details(u) } (fns) of User class
 show_details(s) } (fns) of Student class
 show_details(ta) } each class prints diff values
 show_details(m) # Polymorphism

Opp:

Alice	DS
@gmail	ML
Bob	AI
@yahoo	DS
Joe	DS
@hotmail	ML

Mentor:

DS

display_info

Method overriding

When a child class defn a method with same name as a method in its parent class, & modifies its behavior it is called Method overriding.

5/8/25 for CAT & PAT

Q] Binary Image Processing & Text Processing - Scipy & Numpy (application based)

Numpy

np.arange(10, 20, 2)

np.linspace(0, 1, 5)

no of elements

[]

CSE = np.array([1, 2, 3, 4, 5])

MML = np.array([6, 7, 8, 9, 10, 11])

np.concatenate \Rightarrow to merge 2 arrays

Random numbers : np.random.rand(5, 3) \Rightarrow array of size 15

Create 16x16 matrix consisting of values 100, 100, 100

matrix = np.random.randint(0, 100, (16, 16))

Store all 2x2 sub-matrices

sub-matrices = []

for i in range(14) :

 for j in range(14) :

 sub-matrix = matrix[i:i+2, j:j+2]

 sub-matrices.append(sub-matrix)

print("Total 2x2 submatrices : ", len(sub-matrices))

which is affected [0, 1] off [1, 1] off [0, 0]

Let blocks = $\begin{bmatrix} [1, 0] & [1, 1] \\ [1, 1] & [0, 1] \end{bmatrix}$ for part 1
 $\begin{bmatrix} [1, 1] & [0, 0] \\ [1, 1] & [0, 0] \end{bmatrix}$ for part 2

Sentiment analysis

np.char.count('are', 'an')

from scipy.linalg import solve

A = np.array

B = np.array

7/8/25

CAT - 1 Syllabus

Module 1

- ↳ Condition & Branching statements
- ↳ List, Tuple, Dictionary, set, user defn
- ↳ user defn: stack, Queue, Priority queue
- ↳ String handling
- ↳ OOPS
- ↳ NLTK, chatterBot

Module 2

- ↳ Pandas, DataFrame op., NumPy, SciPy, Pandas, Matplotlib

Matplotlib

1. Box
2. Scatter } - outliers
3. Box
4. Histogram
5. Area
6. Piechart - imbalanced data

8/8/25

Priority Queue

- 1 ← highest priority (general)
- * can be implemented using heapq or from queue import priorityqueue
- * Chatbot related answer

Power BI

- Trends → Line / Area chart
- Comparison → Bar / column
- Relationships → Scatter or Bubble
- Composition → Pie, Donut, Tree map
- Maps → maps or filled map if little class of area
- Waterfall → think step by step changes in value
- Funnel → narrowing process stages
- Line of race tracks, positions change over time

14/8/25

Tutorial

Q1) Given a list of book titles & IDs, classify each book into Mechanical (Mech), Computer Science (CSE) or Electronic (ECE) based on keywords in the title.

Q2) Write atleast 5 NLTK operations.

~~A1)~~ book = [['Automobile Engg', '01'], ['Signals & Systems', 2], ['Algorithms', 4], ['Fluid dynamics', 5], ['Digital electronics', 6], ['Machine learning', 7]]

def classify(book):
 keyword = {'Mech': ['Automobile', 'Fluid'],
 'CSE': ['Algorithms', 'Machine learning'],
 'ECE': ['Digital', 'signals']}

for title, id in book:
 if 'Automobile' in title:
 return 'Mech'
 elif 'Fluid' in title:
 return 'Mech'
 elif 'Algorithms' in title:
 return 'CSE'
 elif 'Machine learning' in title:
 return 'CSE'
 elif 'Digital' in title:
 return 'ECE'
 elif 'signals' in title:
 return 'ECE'

Mech = ['Automobile', 'Fluid']

CSE = ['learning', 'Algorithms']

ECE = ['digital', 'signals']

Steps:
* Create Keywords
* Take book titles as input from user (book titles & ID)

* Then for each title perform NLTK (tokenization & POS tagging) & then append into list segregating CSE, Mech, ECE.

NLTk Operations

NLP

1. Tokenization - splitting text into parts.

* Breaking down a piece of text into smaller units (tokens) like words or sentences.

* word tokenization → split into words/punctuation

Ex: text = "Hello, my name is"

print(word_tokenize(text))

Op: ['Hello', ',', 'my', 'name', 'is']

* Sentence tokenize → splits into sentences.

Ex: print(sent_tokenize(text))

* Stopword Removal - Removing common/filler words.

2. Stopword Removal - Removing common words (like 'is', 'the',

* Stopwords are very common words that usually don't add much meaning.

→ 'and') that usually don't add much meaning.

NOT in syllable. Removing them helps focus on keywords.

3. Stemming - Cutting words to their root form.

* Chops off word endings to reduce them to a base form.

* Does not guarantee a real word.

Ex: flies $\xrightarrow{\text{stemming}}$ fly

Ex: from nltk.stem import PorterStemmer

ps = PorterStemmer()

print(ps.stem("running")) → run

print(ps.stem("flies")) → fly

4. Lemmatization - Reducing words to actual dictionary form.

- * Converts words to their base form based on grammar & vocal
- * unlike stemming, returns valid words

Ex: from nltk.stem import WordNetLemmatizer

lemmatizer = WordNetLemmatizer()

print(lemmatizer.lemmatize("running", pos="v"))

→ runs

5. POS Tagging - Identifying grammatical roles.

- * Parts of speech tagging assigned to each word

Ex: import nltk
words = word_tokenize("NLTK is great for tasks")
print(nltk.pos_tag(words))

Ex: [('NLTK', 'NNP'), ('is', 'VBZ'), ('great', 'JJ'), ('for', 'IN'), ('tasks', 'NNS')]

6. Named Entity Recognition (NER) - Finding names, places, date

NER detects real world named entities like people, organization

locations

Sentence: "Apple is buying a UK startup for \$1 billion"

Organization

Detected entity

Money

as geo political

entity

Extra:
 & word_tokenize() internally calls sent_tokenize()
& sent_tokenize() relies on pre-trained sentence boundaries
 detection model called punkt.

word_tokenize() → expects only one string at a time

text → ["Hi, My name is Swetha. I am studying NLP."]

tokenization ← word_tokenize
sent_tokenize → NNP
verb

Sent = sent_tokenize(text)
= word_tokenize(text)

Sent = [Hi
[I

word-to [Hi', ',', 'My', 'an

Stemming - running → run

POS tag



Parts of sp