

## Assignment 1

### //PROGRAM TO FIND AREA OF CIRCLE..

```
#include<iostream>

using namespace std;

int main()
{
    int r;
    float area;
    cout<<"Enter the radius of circle-";
    cin>>r;
    area=3.14*r*r;
    cout<<"Area of circle="<<area;
    return 0;
}
```

### //PROGRAM TO FIND MAXIMUM OF THREE NUMBERS

```
#include<iostream>

using namespace std;

int main()
{
    int x,y,z;
    cout<<"Enter first number-";
    cin>>x;
    cout<<"Enter second number-";
    cin>>y;
    cout<<"Enter third number-";
    cin>>z;

    if(x>y && x>z)
```

```

        { cout<<"%d is greater"<<x;}
    if(y>x && y>z)
        { cout<<"%d is greater"<<y;}
    else
        { cout<<"%d is greater"<<z; }
    return 0;
}

```

//PROGRAM TO FIND GIVEN NUMBER IS ODD OR EVEN

```

#include<iostream>
using namespace std;
int main()
{
    int num;
    cout<<"Enter the number-";
    cin>>num;
    if(num%2==0)    //...remember this condition
        cout<<"Given number is Even....";
    else
        cout<<"Given number is Odd..";
    return 0;
}

```

//PROGRAM TO FIND THE FACTORIAL OF GIVEN NUMBER...

```

#include<iostream>
using namespace std;
int main()
{
    int num,factorial=1;
    cout<<"Accept the number-";
}

```

```
cin>>num;
```

```
for(int i=1;i<=num;i++)
```

```
{
```

```
    factorial*=i;
```

```
}
```

```
    cout<<"Factorial is = "<<factorial;
```

```
}
```

```
//PROGRAM TO PRINT FLOYDS TRIANGLE..
```

```
#include<iostream>
```

```
using namespace std;
```

```
int main()
```

```
{
```

```
    int rows,num=1;
```

```
    cout<<"Enter the number of rows-";
```

```
    cin>>rows;
```

```
    for(int i=1;i<=rows;++i)
```

```
    {
```

```
        for(int j=1;j<=i;++j)
```

```
        {
```

```
            cout<<num<<" ";
```

```
            ++num;
```

```
        }
```

```
        cout<<" "<<endl;
```

```
    }
```

```
    return 0;
```

```
}
```

```
//PROGRAM TO GENERATE A TABLE OF ANY NUMBER
```

```

#include<iostream>

using namespace std;

int main()
{
    int num;

    cout<<"Enter the number to generate multiplication table- ";
    cin>>num;

    cout<<"Multiplication table of "<<num<<" is as follows"<<endl;
    for(int i = 1 ; i <= 10 ; ++ i)
    {
        cout<<num*i<<endl ;
    }
    return 0;
}

```

#### //PROGRAM TO RIGHT ORIENTED TIANGLE

```

#include<iostream>

using namespace std;

int main()
{
    int i,j,k,row,b=0,a=1;

    cout<<"enter the number of row =";
    cin>>row;

    for(i=row;i>0;i--)
    {
        for(j=i;j>0;j--)
        {
            cout<<"\t";
        }
    }
}

```

```

for(k=0;k<=b;k++)
{
    cout<<a<<"\t";
    a++;
}
b++;
cout<<endl;
}
return 0;
}

```

---

## Assignment 2

---

// set A Q1)

```

#include<iostream>
using namespace std;
class area
{
private:
    float length, breadth; // for rectangle
    float side; // square
    float radius; // circle
    float base, height; // triangle

public:
    void area_rectangle()
    {
        cout << "Enter the length and breadth of rectangle to calculate area: ";
        cin >> length >> breadth;
    }
}

```

```
float area = length * breadth;  
cout << "Area of rectangle: " << area << endl;  
}
```

```
void area_square()  
{  
    cout << "Enter the side of square to calculate area: ";  
    cin >> side;  
    float area = side * side;  
    cout << "Area of square: " << area << endl;  
}
```

```
void area_triangle()  
{    cout << "Enter the base and height of triangle to calculate area: ";  
    cin >> base >> height;  
    float area = 1.0/3 * base * height; // Use 1.0 to force floating-point division  
    cout << "Area of triangle: " << area << endl;  
}
```

```
void area_circle()  
{    cout << "Enter the radius of circle to calculate area: ";  
    cin >> radius;  
    float area = 3.14 * radius * radius;  
    cout << "Area of circle: " << area << endl;  
}  
};
```

```
int main()
```

```
{  
    area A;    //creating object A  
    A.area_rectangle();  
    A.area_square();  
    A.area_circle();  
    A.area_triangle();  
  
}
```

---

set B Q1)

```
#include<iostream>  
using namespace std;  
class account  
{  
    private:  
        int acc_no;  
        char name[30];  
        char ac_type[20];  
        int amount;  
    public:  
        void accept_data(); // function declaration is her but definition is outside the  
class  
        void display();  
};  
void account::accept_data()  
{  
    cout<<"Enter Account number:-" ;  
    cin>>acc_no;  
  
    cout<<"Enter owner name:-" ;
```

```
cin>>name;
```

```
cout<<"Enter Account type:-" ;
```

```
cin>>ac_type;
```

```
cout<<"Enter Amount:-" ;
```

```
cin>>amount;
```

```
}
```

```
void account:: display()
```

```
{
```

```
cout<<"Account number= "<<acc_no<<endl;
```

```
cout<<"Owner Name= "<<name<<endl;
```

```
cout<<"Account type= "<<ac_type<<endl;
```

```
cout<<"Amount= "<<amount<<endl;
```

```
}
```

```
int main()
```

```
{
```

```
    account A[100];
```

```
    int n,i;
```

```
    cout<<"Enter the numbers of account to accept details-";
```

```
    cin>>n;
```

```
    for(i=0;i<n;i++)
```

```
        A[i].accept_data();
```

```
        cout<<endl;
```

```
        cout<<"Details of user are "<<endl;
```

```
    for(i=0;i<n;i++)
```



```
A[i].display();
```

```
cout<<endl;
```

```
return 0;
```

```
}
```

```
-----  
// set C Q1)
```

```
#include<iostream>
```

```
using namespace std;
```

```
class time1
```

```
{
```

```
private:
```

```
int hour,minute,second;
```

```
public:
```

```
void settime(int h,int m,int s)
```

```
{
```

```
    hour=h;
```

```
    minute=m;
```

```
    second=s;
```

```
}
```

```
void showtime()
```

```
{
```

```
    cout<<"Time:-"<<hour<<":"<<minute<<":"<<second<<endl;
```

```
}
```

```
time1 add(time1 t)
```

```
{
```

```
    time1 r;
```

```
    r.second=second+t.second;
```

```
    r.minute=minute+t.minute;
```

```

        r.hour=hour+t.hour;
    if(r.hour>=24)
        {    r.hour-=24;    }
    if(r.minute>=60)
        {    r.minute-=60;
            r.hour++;    }
    if(r.second>=60)
        {    r.second-=60;
            r.minute++;    }
    return r;
}

```

// function to accept data from user

```

void gettime()
{
    int h, m, s;
    cout << "Enter hours: ";
    cin >> h;
    cout << "Enter minutes: ";
    cin >> m;
    cout << "Enter seconds: ";
    cin >> s;
    settime(h, m, s);
}

};

int main()
{
    time1 t1;
    time1 t2;
}

```

```

time1 t3;

t1.settime(12,35,59);
t2.settime(10,25,20);
cout<<"Time 1: ";
t1.showtime();
cout<<"Time 2: ";
t2.showtime();
cout << "Time 1 + Time 2:- ";
t3=t1.add(t2);
t3.showtime();

return 0;
}

```

---

```

// another maon function aaccept input from user
Int main()
{
    time1 t1, t2, t3;
    cout << "Enter Time 1:" << endl;
    t1.gettime();
    cout << "Enter Time 2:" << endl;
    t2.gettime();
    cout << "Time 1: ";
    t1.showtime();
    cout << "Time 2: ";
    t2.showtime();
    t3 = t1.add(t2);
    cout << "Time 1 + Time 2: ";
    t3.showtime();
}

```

```
    return 0;
}
```

---

```
// set C Q2)
```

```
#include<iostream>
using namespace std;
class distance1
{
    private:
    int feet, inch;
    public:
    void getdistance()
    {
        cout<<" Enter feet :-";
        cin>>feet;
        cout<<" Enter inches :-";
        cin>>inch;
    }
    void putdistance()
    {
        cout<<"Distance:-"<<feet<<" feet and "<<inch<<" inches "<<endl;
    }
    distance1 add(distance1 d)
    {
        distance1 r; //r stands for result
        r.feet=feet+d.feet;
        r.inch=inch+d.inch;
        if(r.inch>=12)
```

```

        {
            r.inch-=12;
            r.feet++;
        }
    return r;
}
};

int main()
{
    distance1 d1,d2,d3;
    cout<<"Enter first distance in feet and inches:-"<<endl;
    d1.getdistance();
    cout<<endl;
    cout<<"Enter second distance in feet and inches:-"<<endl;
    d2.getdistance();
    cout<<endl;
    cout<<"Addition of both distances is:-"<<endl;
    d3=d1.add(d2);
    d3.putdistance();
    return 0;
}

```

---

### Assignment 3

---

```

// set A Q1--
#include<iostream>
#include<cmath>
using namespace std;
inline double root(double num)
{

```

```

    return sqrt(num);
}

inline double cube(double num)
{
    return num*num*num;
}

int main()
{
    double num;
    cout<<"Enter the number-";
    cin>>num;
    cout<<"Square root of number is:- "<<root(num)<<endl;
    cout<<"Cube of number is:- "<<cube(num)<<endl;
    return 0;
}

```

---

```

// set A Q2)
#include<iostream>
using namespace std;
class number2;// class declaration
class number1 // class for accept number one
{
    private:
    int num1;
    public:
    void getnum()
    {
        cout<<"Enter first number :-"<<endl;
    }
}

```

```

        cin>>num1;
    }

    friend int subtract (number1 n1,number2 n2);
    //defining friend function to acces the first number from this class
};

class number2 // class for accept number two
{
    private:
    int num2;
    public:
    void getnum()
    {
        cout<<"Enter second number :-"<<endl;
        cin>>num2;
    }
    friend int subtract (number1 n1,number2 n2);
    //defining friend function to acces the second number from this class
};

int subtract (number1 n1,number2 n2)//subtraction function
{
    return n1.num1-n2.num2;
}

int main()
{
    number1 N1;
    number2 N2;

```

```

cout<<"Enter both the numbers-"<<endl;
N1.getnum();
N2.getnum();
int result=subtract(N1,N2);
cout<<"subtraction is:"<<result<<endl;
}

```

---

```

// set B Q1)
#include<iostream>
using namespace std;
class sport_item;// class declaration
class ele_item // class for accept amount of electronic items
{
    private:
    int amount1;
    public:
    void getnum()
    {
        cout<<"Enter the amount of electrical items:-"<<endl;
        cin>>amount1;
    }
    friend int add (ele_item n1,sport_item n2);
    //defining friend function to acces the first number from this class
};
class sport_item // class for accept number of sport items
{
    private:
    int amount2;

```



```

public:
    void getnum()
    {
        cout<<"Enter the amount of sport items:-"<<endl;
        cin>>amount2;
    }
    friend int add(ele_item n1,sport_item n2);
    //defining friend function to acces the second number from this class
};

```

```

int add(ele_item n1,sport_item n2)//addition function
{
    return n1.amount1+n2.amount2;
}

```

```

int main()
{
    ele_item N1;
    sport_item N2;
    cout<<"Enter the number of items-"<<endl;
    N1.getnum();
    N2.getnum();
    int result=add(N1,N2);
    cout<<"Addition of items is:"<<result<<endl;
}

```

-----

```

// set B Q2)
#include<iostream>
using namespace std;

```

```
class emp
{
    private:
    int empno;
    string empname;
    float salary;
    public:
    void getdata()
    {
        cout<<"Enter employee number-";
        cin>>empno;
        cout<<"Enter employee name-";
        cin>>empname;
        cout<<"Enter employee salary-";
        cin>>salary;
    }
    inline void display()
    {
        cout<<"Employee number-"<<empno<<endl;
        cout<<"Employee name-"<<empname<<endl;
        cout<<"Employee salary-"<<salary<<endl;
    }

};

int main()
{
    int i;
    emp employee[3];
```

```

cout<<"enter the details of 3 employee-<<endl;
for(i=0;i<3;i++)
{
    cout<<"Enter details of employee "<<i+1<<endl;
    employee[i].getdata();
}
cout<<"printing details of three employee "<<endl;

for(i=0;i<3;i++)
{
    employee[i].display();
    cout<<endl;
}
return 0;
}

```

---

```

// set B Q3)

```

```

#include<iostream>

```

```

using namespace std;

```

```

class sem2; // Forward declaration of sem2 class

```

```

class sem1

```

```

{
    int total_marks1;
    public:
    void getmarks()

```

```
{  
    cout << "Enter sem 1 marks out of 500- ";  
    cin >> total_marks1;  
  
}  
friend int add(sem1, sem2);  
};
```

```
class sem2  
{  
    int total_marks2;  
  
    public:  
    void getmarks()  
    {  
        cout << "Enter sem 2 marks out of 500- ";  
        cin >> total_marks2;  
    }  
    friend int add(sem1 n1, sem2 n2);  
};
```

```
int add(sem1 n1, sem2 n2)  
{  
    return n1.total_marks1 + n2.total_marks2;  
}
```

```
int main()  
{
```

```

string studentname;
sem1 s1;
sem2 s2;
cout << "Enter student name- ";
cin >> studentname;
s1.getmarks();
s2.getmarks();
int total = add(s1,s2);
cout << "Name of the student- " << studentname << endl;
cout << "Addition of marks of both semesters is " << total << endl;

return 0;
}-----

//set c remaining
#include <iostream>
#include <string>
using namespace std;

class Jewellery
{
private:
    static int count; // static data member to keep track of number of objects
    int jewellery_Code;
    string jewellery_Name;
    float jewellery_Price;
public:
    Jewellery()
    {

```

```
    objectcount(); // Call objectcount() in the constructor
}

void objectcount()
{
    count++;
}

void acceptInfo()
{
    cout << "Enter Jewellery Code: ";
    cin >> jewellery_Code;
    cin.ignore();
    cout << "Enter Jewellery Name: ";
    cin>> jewellery_Name;
    cout << "Enter Jewellery Price: ";
    cin >> jewellery_Price;
}

void displayInfo()
{
    cout << "Jewellery Code: " << jewellery_Code << endl;
    cout << "Jewellery Name: " << jewellery_Name << endl;
    cout << "Jewellery Price: " << jewellery_Price << endl;
}

static void displayCount()
{
    cout << "Number of Jewellery objects created: " << count << endl;
```

```

    }
};

int Jewellery::count=0;

int main()
{
    Jewellery j1, j2, j3; // creating objects of Jewellery class
    j1.acceptInfo();
    j2.acceptInfo();
    j3.acceptInfo();

    cout << "\nDisplaying Information for Jewellery Objects:" << endl;
    j1.displayInfo();
    j2.displayInfo();
    j3.displayInfo();
    Jewellery::displayCount(); // calling static member function to display count
    return 0;
}

```

---

## Assignment 4

---

//Set A q1)

```

#include<iostream>
using namespace std;
class volume
{
    public:
    int vol(int side)
    {
        return side*side*side;
    }
}

```

```

}
double vol(double height,double radius)
{
    return 3.14*radius*radius*height;
}
double vol(double radius)
{
    return (4.0/3.0)*3.14*radius*radius*radius;
}

```

```

};
int main()
{
    volume v;
    double radius,height;
    int side;
    cout<<"Enter the side of the cube-";
    cin>>side;
    cout<<"Volume of cube is-"<<v.vol(side)<<endl;

    cout<<"Enter the radius and height of cylinder-";
    cin>>height>>radius;
    cout<<"Volume of cylinder is-"<<v.vol(height,radius)<<endl;

    cout<<"Enter the radius of sphere-";
    cin>>radius;
    cout<<"Volume of sphere is-"<<v.vol(radius)<<endl;
    return 0;
}

```



```
}
```

```
-----  
// set A Q2)
```

```
#include <iostream>
```

```
using namespace std;
```

```
class intrest
```

```
{
```

```
public:
```

```
int calculate(int p, int n, int r = 5)
```

```
{
```

```
    return (p * n * r) / 100;
```

```
}
```

```
double calculate(double p, int n = 10, float r = 7.5)
```

```
{
```

```
    return (p * n * r) / 100;
```

```
}
```

```
};
```

```
int main()
```

```
{
```

```
    intrest t,l;
```

```
    int amount, n;
```

```
    double r;
```

```
    cout << "Enter the amount: ";
```

```
    cin >> amount;
```

```
    cout << "Enter the duration: ";
```

```
    cin >> n;
```

```
cout << "Total interest on " << amount << " in duration of " << n << " years by  
the rate 5 is " << t.calculate(amount, n) << endl;
```

```
cout << "Total interest on " << amount << " by the rate 7.5 in 10 years " <<  
l.calculate(amount) << endl;
```

```
return 0;  
}
```

-----  
//Set B Q1)

```
#include<iostream>
```

```
using namespace std;
```

```
class overload
```

```
{  
public:  
    void calculate()  
    {  
        cout << "Welcome to function overloading program" << endl;  
    }  
}
```

```
int calculate(int num)
```

```
{  
    cout << "absolute value of accepted number:" << num << endl;  
    return num;  
}
```

```
float calculate(int num1, float num2)
```

```
{  
    cout << "Addition of both parameters is: ";  
    return num1 + num2;  
}
```

```
int calculate(int x, int y, int z)
```

```
{  
    if(x > y && x > z)  
        return x;  
    else if(y > x && y > z)  
        return y;  
    else  
        return z;  
}  
};
```

```
int main()
```

```
{  
    overload f;  
    int num1, x, y, z;  
    float num2;  
  
    f.calculate();//first  
  
    cout << "Enter an integer: ";  
    cin >> num1;  
    f.calculate(num1);//second
```

```

cout << "Enter two numbers (an integer and a decimal): ";
cin >> num1 >> num2;
cout << "Addition of both parameters is: " << f.calculate(num1, num2) <<
endl;//third

```

```

cout << "Enter three integers to check which one is greater: ";
cin >> x >> y >> z;
cout << "The greatest number is: " << f.calculate(x, y, z) << endl;//fourth
return 0;
}

```

-----

```

//set c Q1)

```

```

#include<iostream>

```

```

#include<string>

```

```

using namespace std;

```

```

class person

```

```

{

```

```

private:

```

```

    string p_name;

```

```

    string city;

```

```

    int mob_no;

```

```

public:

```

```

    void acceptdata()

```

```

    {

```

```

        cout<<"Enter persons name-";

```

```

        cin>>p_name;

```

```

        cout<<"Enter city-";

```

```

        cin>>city;

```

```
    cout<<"Enter mobile number-";
    cin>>mob_no;
}
void display()
{
    cout<<"Person name-"<<p_name<<endl;
    cout<<"city-"<<city<<endl;
    cout<<"mobile number-"<<mob_no<<endl;
}
int searchmobno(string name)
{
    if(name==p_name)
        return mob_no;
    else
        return -1;
}
void searchinfo(int mobno)
{
    if(mobno==mob_no)
    {
        cout<<"Person name-"<<p_name<<endl;
        cout<<"City-"<<city<<endl;
    }
}
};
int main()
{
    person p1,p2;
```

```

string searchname;
int mobileno;
cout<<"Enter details of person 1:"<<endl;
p1.acceptdata();
cout<<"Enter details of person 2:"<<endl;
p2.acceptdata();
cout<<"\nDetails of both person's as follows--"<<endl;
p1.display();
cout<<"\n";
p2.display();
cout<<"\nEnter name to search mobile number- ";
cin>>searchname;
cout<<"Mobile number of "<<searchname<<" is-
"<<p1.searchmobno(searchname)<<endl;

cout<<"\nEnter mobile number to search details-";
cin>>mobileno;
cout<<"Persons details for mobile number"<<mobileno<<endl;
p1.searchinfo(mobileno);
p2.searchinfo(mobileno);

return 0;
}

```

---

```

//set c Q2)

```

```

#include<iostream>
using namespace std;
class article
{

```

```
private:
    int id;
    string name;
    int qty;
    float price;
public:
    void acceptdetails()
    {
        cout<<"Enter article id-";
        cin>>id;
        cout<<"Enter article name-";
        cin>>name;
        cout<<"Enter article quantity-";
        cin>>qty;
        cout<<"Enter article price-";
        cin>>price;
    }
    void display()
    {
        cout<<"Article id-"<<id<<endl;
        cout<<"Article name-"<<name<<endl;
        cout<<"Article Quaantity-"<<qty<<endl;
        cout<<"Article price-"<<price<<endl;
    }
    bool priceexceed(float limit)
    {
        return price>limit;
    }
```

```

bool qtyexceed(float limit)
{
    return qty>limit;
}

};

int main()
{
    article arr[100];
    int n,i;
    cout<<"Enter the number of articles-";
    cin>>n;
    for(i=0;i<n;i++)
    {
        cout<<"Enter details of article "<<i+1<<"-"<<endl;
        arr[i].acceptdetails();
    }
    int choice;
    do
    {
        cout<<"1.Details of article-"<<endl;
        cout<<"2.Details of article whose price exceed by 500-"<<endl;
        cout<<"3.Details of article whose quantity exceed by 50-"<<endl;
        cout<<"4.Exit-"<<endl;
        cout<<"Enter your choice-"<<endl;
        cin>>choice;
        switch (choice)
        {
            case 1:

```



```

        for(i=0;i<n;i++)
            arr[i].display();
    break;
case 2:
    for(i=0;i<n;i++)
        if(arr[i].priceexceed(500))
            arr[i].display();
    break;
case 3:
    for(i=0;i<n;i++)
        if(arr[i].qtyexceed(50))
            arr[i].display();
    break;
case 4:
    cout<<"Existing.....!"<<endl;
}
}while(choice!=4);
return 0;
}

```

---

## Assignment 5

---

```

//set A Q1)
#include <iostream>
using namespace std;
class number
{
    private:
        int x,y;
    public:

```

```
number()                //default constructor
```

```
{  
    x=8;  
    y=5;  
}
```

```
number(int a,int b )    //parameterized constructor
```

```
{  
    x=a;  
    y=b;  
}
```

```
int display()
```

```
{  
    cout<<"Maximum of two numbers is-";  
    if(x>y)  
    { cout<<x; }  
    else  
    { cout<<y; }  
}
```

```
};
```

```
int main()
```

```
{
```

```
    number ob1;
```

```
    number ob2(23,56);
```

```
    cout<<"default constructor-"<<endl;
```

```
    ob1.display();
```

```
    cout<<"\nparameterized constructor-"<<endl;
```

```
    ob2.display();
```

```
    return 0;
}

-----

//set A Q2)
#include<iostream>
using namespace std;
class intrest
{
    private:
        int amount;
        float time;
        float rate;
    public:
        intrest(int a,float t,float r=5.5)
        {
            amount=a;
            time =t;
            rate=r;
        }
        float intrestcal( )
        {
            return (amount*time*rate)/100;
        }
};

int main()
{
    int amount;
```

```

float time,rate;
cout<<"Enter the principal amount:-";
cin>>amount;
cout<<"Enter the time duration:-";
cin>>time;
intrest t1(amount,time);
cout<<"The intrest calculated with rate 5.5 is:-"<<t1.intrestcal()<<endl;
return 0;
}

```

-----

```

//set B Q1)

```

```

#include<iostream>
using namespace std;
class BMI
{
    float weight,height;
public:
    BMI()
    {
        weight=0;
        height=0;
    }
    BMI(float w,float h)
    {
        weight=w;
        height=h;
    }
    float BMlcal()

```

```

{
    if(height==0)
    {
        cout<<"Height is zero ...cant calculate BMI..!"<<endl;
        return-1;
    }
    return weight/(height*height);
}

~BMI()
{
    cout<<"Memory is free....!"<<endl;
}

};

int main()
{
    float weight,height;

    cout<<"Enter the weight in kg:-";
    cin>>weight;
    cout<<"Enter the height in meters:-";
    cin>>height;
    BMI ob1(weight,height);//dont forget this line in every constructor
    cout<<"BMI value for given data is:-"<<ob1.BMIcal()<<endl;
    return 0;
}

-----

//set B Q2)
#include<iostream>

```

```
using namespace std;
class player
{
    string name;
    int p_no;
    int matches;
public:

    player(string nm,int no,int mt)
    {
        name=nm;
        p_no=no;
        matches=mt;
    }
    player()
    {
    }
    void acceptdata()
    {
        cout<<"Enter the name of player:-";
        cin>>name;
        cout<<"Enter the number of player:-";
        cin>>p_no;
        cout<<"Enter the number of matches played:-";
        cin>>matches;
    }
    void displaydata()
    {
```

```

        cout<<"Name of player:-"<<name<<endl;
        cout<<"Number of player:-"<<p_no<<endl;
        cout<<"Number of matches:-"<<matches<<endl;
    }
};

```

```

int main()
{
    string name;
    int p_no;
    int matches;

    player p1("nilesh",101,421);
    p1.displaydata();

    player(name,p_no,matches);
    player p2;
    p2.acceptdata();
    p2.displaydata();
    return 0;
}

```

---

```

//Set C Q1)
#include<iostream>
using namespace std;
class worker
{
    string name;

```

```
int days;

float payrate;

public:

worker() // deffault
{
    name="";
    days=0;
    payrate=0;
}

worker(string nm,int dy,float pr) // parameterized
{
    name=nm;
    days=dy;
    payrate=pr;
}

worker( worker &x) //copy
{
    name=x.name;
    days=x.days;
    payrate=x.payrate;
}

float salarycal()
{
    return (days*payrate);
}

void displaydata()
```



```

{
    cout<<"Worker name is:-"<<name<<endl;
    cout<<"Number of days worked:-"<<days<<endl;
    cout<<"Payrate is:-"<<payrate<<endl;
    cout<<"salary is:-"<<salarycal()<<endl;
}

};

int main()
{
    string name;
    int days;
    float payrate;
    cout<<"Information of worker 1:-"<<endl;
    worker w1("nilesh",25,400);
    w1.displaydata();

    cout<<"Information of worker 2:-"<<endl;
    worker w2("pranav",23,450);
    w2.displaydata();

    worker w3(w2);
    cout<<"Information of worker 3 (copied from worker 2):-"<<endl;
    w3.displaydata();
}

```

---

## Assignment 7

---

//set A Q1)

```
#include<iostream>
```

```
using namespace std;
```

```
class employee
```

```
{
```

protected://keep it (protected) instead of (private) because these data members are used in derived class

```
    string name;
```

```
    int code;
```

```
    string des;
```

```
public:
```

```
    void getempdata()
```

```
{
```

```
    cout<<"Enter employee name:-";
```

```
    cin>>name;
```

```
    cout<<"Enter employee code:-";
```

```
    cin>>code;
```

```
    cout<<"Enter employee designation:-";
```

```
    cin>>des;
```

```
}
```

```
};
```

```
class manager:public employee
```

```
{
```

```
    private:
```

```
        int expyear;
```

```
        int salary;
```

public:

void getmanagerdata()

{

cout<<"Enter years of experience:-";

cin>>expyear;

cout<<"Enter salary:-";

cin>>salary;

}

void displayinfo()

{

cout<<"Employee name-"<<name<<endl;

cout<<"Employee code-"<<code<<endl;

cout<<"Employee designaion-"<<des<<endl;

cout<<"Experience-"<<expyear<<endl;

cout<<"Salary-"<<salary<<endl;

}

};

int main()

{

manager m;

m.getempdata();

m.getmanagerdata();

cout<<"\n";

m.displayinfo();

return 0;

}-----

```
//set B Q1)
```

```
#include<iostream>
```

```
using namespace std;
```

```
class vehicle
```

```
{
```

```
    private:
```

```
        int v_no;
```

```
        string o_name;
```

```
    public:
```

```
        void acceptdata()
```

```
        {
```

```
            cout<<"Enter vehicle number:-";
```

```
            cin>>v_no;
```

```
            cout<<"Enter owner name:-";
```

```
            cin>>o_name;
```

```
        }
```

```
        void displaydata()
```

```
        {
```

```
            cout<<"Vehicle number-"<<v_no<<endl;
```

```
            cout<<"Vehicle owner name-"<<o_name<<endl;
```

```
        }
```

```
};
```

```
class twowheeler:public vehicle
```

```
{
```

```
    private:
```

```
        string type;
```

```
    public:
```

```
        void accept()
```

```

{
    //vehicle::acceptdata();    //for second case

    cout<<"Enter type of vehicle(scooter or bike)";
    cin>>type;
}
void display()
{
    // vehicle::display();    //for second case

    cout<<"Vehicle type-"<<type<<endl;
}
};
int main()
{
    int n,i;
    twowheeler arr[100]; // Fixed-size array to store details of vehicles
    cout <<"Enter the number of vehicles:";
    cin >> n;

    for (i=0;i<n;i++)
    {
        cout <<"Enter details for vehicle "<<i+1<<":"<<endl;
        arr[i].acceptdata();
        arr[i].accept();        // no need to write this in second case
    }
    cout <<"Vehicle details:"<<endl;
    for (i=0;i<n;i++)

```

```

{
    cout <<"Details of vehicle "<<i+1<<":"<<endl;
    arr[i].displaydata();
    arr[i].display();          // no need to write this in second case
    cout<<endl;
}

return 0;
}

```

-----

```

//Set B Q2)
#include<iostream>
using namespace std;
class person
{
private:
    string firstname,lastname;
public:
    void acceptdata1()
    {
        cout<<"Enter first name:-";
        cin>>firstname;
        cout<<"Enter last name:-";
        cin>>lastname;
    }
    void displaydata1()
    {
        cout<<"Person's first name is-"<<firstname<<endl;
    }
}

```

```

        cout<<"Person's last name is-"<<lastname<<endl;
    }
};

class employee:public person
{
private:
    int empid;
    string joindate;
public:
    void acceptdata2()
    {
        person::acceptdata1();// from class person
        cout<<"Enter employee id:-";
        cin>>empid;
        cout<<"Enter joidate:-";
        cin>>joindate;
    }
    void displaydata2()
    {
        person::displaydata1();// from class person
        cout<<"Employee id is-"<<empid<<endl;
        cout<<"Employee's join date is-"<<joindate<<endl;
    }
};

class emp_sal:public employee
{
private:
    int TA,DA,bonus;

```

```

public:
    void accpetdata3()
    {
        employee::acceptdata2();// from class employee
        cout<<"Enter TA (Travel Allowance) amount:-";
        cin>>TA;
        cout<<"Enter DA (Dinner Allowance) amount:-";
        cin>>DA;
        cout<<"Enter bonus amount:-";
        cin>>bonus;
    }

    void displaydata3()
    {
        employee::displaydata2();// from class employee
        cout<<"Travel allowance:-"<<TA<<endl;
        cout<<"Dinner allowance:-"<<DA<<endl;
        cout<<"Bonus:-"<<bonus<<endl;

        int netsalary=TA+DA+bonus; //simple formula no need of separate function
        cout<<"Netsalary:-"<<netsalary<<endl;
    }
};

int main()
{
    emp_sal e1;
    cout<<"Accept details of employee-"<<endl;
    e1.accpetdata3();
}

```



```
cout<<"\nHere the details....."<<endl;
cout<<"\n";
e1.displaydata3();
return 0;
}
```

-----

```
//set C Q1)...to long
```

---

## Assignment 8

---

```
//set A
#include<iostream>
using namespace std;
class shape
{
    public:
        virtual double area()=0;
        virtual void display()=0;
};
class circle:public shape
{
    private:
        double r;//radius
    public:
        double area()override
        {
            return 3.14*r*r;
        }
        void display()override
        {
```

```
cout<<"Circle"<<endl;
cout<<"Radius is:-"<<r<<endl;
cout<<"Area:-"<<area()<<endl;
}
```

```
};
```

```
class rectangle:public shape
```

```
{
```

```
private:
```

```
double l,w;//length and width
```

```
public:
```

```
double area()override
```

```
{
```

```
return l*w;
```

```
}
```

```
void display()override
```

```
{
```

```
cout<<"Rectangle"<<endl;
```

```
cout<<"Lenght:-"<<l<<endl;
```

```
cout<<"Width:-"<<w<<endl;
```

```
cout<<"Area:-"<<area()<<endl;
```

```
}
```

```
};
```

```
class trapezoid:public shape
```

```
{
```

```
private:
```

```
double b1,b2,h;//base1 ,base2 and height
```



```
B.area();  
B.display();  
cout<<".....";
```

```
cout<<"\n Enter two Bases and height of Trapezoid:-";  
cin>>base1>>base2>>height;  
trapezoid C;  
C.area( );  
C.display();  
cout<<".....";
```

```
return 0;  
}
```

-----

```
//set B
```

```
#include<iostream>  
using namespace std;  
class student  
{  
public:  
virtual void process()=0;  
};  
class engineering:public student  
{  
public:  
void process()override  
{
```

```

        cout<<"Processing Engineering Student.....!"<<endl;
    }

};

class medicine:public student
{
    public:
    void process()override
    {
        cout<<"Processing Medical Student.....!"<<endl;
    }

};

class science:public student
{
    public:
    void process()override
    {
        cout<<"Processing Science Student.....!"<<endl;
    }

};

int main()
{
    engineering E;
    medicine M;
    science S;
    student * arr[]={&E,&M,&S};
    int i;

```

```
        for(i=0;i<3;i++)
        {
            arr[i]->process();
        }
    }
```

---

```
//set c
```

```
/*
```

```
#include<iostream>
```

```
using namespace std;
```

```
class media
```

```
{
```

```
    public:
```

```
    virtual void accept()=0;
```

```
    virtual void display()=0;
```

```
};
```

```
class book:public media
```

```
{
```

```
    private:
```

```
        string title;
```

```
        int pages,price;
```

```
    public:
```

```
        void accept()
```

```
        {
```

```
            cout<<"Enter the name of book:-"<<endl;
```

```
            cin>>title;
```

```
            cout<<"Number of pages:-"<<endl;
```

```
            cin>>pages;
```

```
            cout<<"Enter price of book:-"<<endl;
```

```

    cin>>price;
}
void display()
{
    cout<<"Book details as follows:-"<<endl;
    cout<<"Name:- "<<title<<endl;
    cout<<"Number of pages:- "<<pages<<endl;
    cout<<"Price:- "<<price<<endl;
}
};
class CD:public media
{
private:
    float playtime;
public:
    void accept()
    {
        cout<<"Enter the playtime of CD:-"<<endl;
        cin>>playtime;
    }
    void display()
    {
        cout<<"CD details as follows:-"<<endl;
        cout<<playtime<<"-is playtime of CD"<<endl;
    }
};
int main()
{

```

```
book B;  
CD C;  
B.accept();  
C.accept();  
B.display();  
C.display();  
}
```

---

## Assignment 9

---

```
//set A q1)  
/*  
#include <iostream>  
#include <fstream>  
#include <string>  
  
using namespace std;  
  
int main()  
{  
    string sourceFileName, targetFileName;  
  
    // Input source and target file names  
    cout << "Enter source file name: ";  
    cin >> sourceFileName;  
    cout << "Enter target file name: ";  
    cin >> targetFileName;
```



```
// Open source file for reading
ifstream sourceFile(sourceFileName);

if (!sourceFile)
{
    cout << "Error: Unable to open source file " << sourceFileName << endl;
    return 1;
}

// Open target file for writing
ofstream targetFile(targetFileName);

if (!targetFile)
{
    cout << "Error: Unable to open target file " << targetFileName << endl;
    return 1;
}

// Copy contents from source file to target file
char ch;
while (sourceFile.get(ch)) {
    targetFile.put(ch);
}

// Close files
sourceFile.close();
targetFile.close();
```

```
    cout << "File copied successfully." << endl;

    return 0;
}

*/

//set A Q2)

/*
#include <iostream>
#include <fstream>
#include <string>
#include <cctype>

using namespace std;

bool isVowel(char ch)
{
    ch = tolower(ch);
    return (ch == 'a' || ch == 'e' || ch == 'i' || ch == 'o' || ch == 'u');
}

int main()
{
    string fileName;
    char ch;
    int vowelCount = 0;

    // Input file name
    cout << "Enter file name: ";
```

```
cin >> fileName;
```

```
// Open file for reading
```

```
ifstream file(fileName);
```

```
if (!file)
```

```
{
```

```
    cerr << "Error: Unable to open file " << fileName << endl;
```

```
    return 1;
```

```
}
```

```
// Read characters from file and count vowels
```

```
while (file.get(ch)) {
```

```
    if (isalpha(ch) && isVowel(ch))
```

```
    {
```

```
        vowelCount++;
```

```
    }
```

```
}
```

```
// Close file
```

```
file.close();
```

```
cout << "Number of vowels in the file: " << vowelCount << endl;
```

```
return 0;
```

```
}
```

```
*/
```

```
//set B Q1)
```

```
/*
```

```
#include <iostream>
```

```
#include <fstream>
```

```
#include <string>
```

```
using namespace std;
```

```
int main()
```

```
{
```

```
    // Step 1: Create a file and store content
```

```
    ofstream outFile("sample.txt");
```

```
    if (!outFile) {
```

```
        cerr << "Error: Unable to create file." << endl;
```

```
        return 1;
```

```
    }
```

```
    string content = "A static member is shared by all objects of the class.PPPPP";
```

```
    outFile << content;
```

```
    outFile.close();
```

```
    cout << "File created and content stored successfully." << endl;
```

```
    // Step 2: Reopen the file and read its contents
```

```
    ifstream inFile("sample.txt");
```

```
    if (!inFile) {
```

```
        cerr << "Error: Unable to open file." << endl;
```

```
        return 1;
```

```
    }
```

```
string fileContent;
char ch;
while (inFile.get(ch)) {
    fileContent += ch;
}
inFile.close();

cout << "Content of the file: " << fileContent << endl;
```

```
// Step 3: Count the number of times character 'P' is read
int countP = 0;
for (char c : fileContent) {
    if (toupper(c) == 'P') {
        countP++;
    }
}
```

```
cout << "Number of times character 'P' is read: " << countP << endl;
```

```
return 0;
}
*/
//set B Q2)
/*
#include <iostream>
#include <fstream>
#include <string>
```

```
using namespace std;
```

```
class Employee
```

```
{
```

```
private:
```

```
    string name;
```

```
    string designation;
```

```
public:
```

```
    // Member function to get data from the user
```

```
    void getData()
```

```
{
```

```
    cout << "Enter name: ";
```

```
    cin>>name;
```

```
    cout << "Enter designation: ";
```

```
    cin>> designation;
```

```
}
```

```
    // Member function to display data
```

```
    void putData()
```

```
{
```

```
    cout << "Name: " << name << endl;
```

```
    cout << "Designation: " << designation << endl;
```

```
}
```

```
    // Member function to write data to a file
```

```
    void writeToFile(ofstream& file)
```

```
{  
    file << "Name: " << name << endl;  
    file << "Designation: " << designation << endl;  
}  
};
```

```
int main() {  
    // Create an object of the Employee class  
    Employee emp;  
  
    // Step 1: Open a file and write content using write()  
    ofstream outFile("employee.txt");  
    if (!outFile) {  
        cerr << "Error: Unable to open file." << endl;  
        return 1;  
    }  
  
    // Get data from the user  
    emp.getData();  
  
    // Write data to the file  
    emp.writeToFile(outFile);  
  
    // Close the file  
    outFile.close();  
    cout << "Data written to file successfully." << endl;  
  
    // Step 2: Reopen the file in read mode and display contents on the screen
```

```

ifstream inFile("employee.txt");
if (!inFile) {
    cerr << "Error: Unable to open file." << endl;
    return 1;
}

string line;
cout << "\nContents of the file:\n";
while (getline(inFile, line)) {
    cout << line << endl;
}

// Close the file
inFile.close();

return 0;
}

```

---

## ssignment 10

---

```

//Set A Q1)
#include <iostream>
using namespace std;
int main()
{

    double x,y,z;
    cout << "Enter the first number: ";
    cin >>x;

```



```

cout << "Enter the second number: ";
cin >>y;
try
{
    if(y==0)
    {
        throw"\n Error Detected...dividing by 0";
    }
    else
    {
        z=x/y;
        cout<<"Answer of division is:-"<<z<<endl;
    }
}
catch(const char *error)
{
    cout<<"Division is not possible..."<<error<<endl;
}
return 0;
}

```

---

//Set A Q2)

```

#include<iostream>
using namespace std;
void print(int stopnum)
{
    int i;
    for (i = 1; i < stopnum; i++)

```

```

    {
        cout << i << endl;
    }
    throw stopnum;
}

int main()
{
    try
    {
        print(15);
    }
    catch(int x)
    {
        cout<<"Caught an exception for value:-"<<x<<endl;
    }
    return 0;
}

```

---

//Set A Q3)

```

#include<iostream>
using namespace std;
#include<cmath>
int main()
{
    int x;
    float y;
    cout<<"Enter a number:-"<<endl;
    cin>>x;
    try

```

```

    {
        if(x<0)
            throw "\n Number is negative.....!\n";
        else
        {
            y=sqrt(x);
            cout<<"Squareroot id "<<y<<endl;
        }
    }
}
catch(const char * z)
{
    cout<<"Error detected...!"<<z<<endl;
}

return 0;
}

```

---

//Set B Q1)

```
#include<iostream>
```

```
using namespace std;
```

```
class calculator
```

```
{
```

```
private:
```

```
int x,y;
```

```
public:
```

```
void getdata()
```

```
{
```

```
    cout<<"Enter first number:-";
```

```
    cin>>x;
```

```
    cout<<"Enter second number:-";  
    cin>>y;  
}
```

```
void calculate()  
{  
    try  
    {  
        if(x<=0 | y<=0)    //condition  
        {  
            throw"Numbers should be positive....!";  
        }  
        if(x<=500 | x>=1000 | y<=500 | y>=1000)    //condition  
        {  
            throw"Numbers should be in range 500-1000";  
        }  
    }  
}
```

```
int sum=x+y;  
int prod=x*y;  
cout<<"sum is:-"<<sum<<endl;  
cout<<"product is:-"<<prod<<endl;  
}
```

```
catch(const char* error )  
{  
    cout<<"Error detected...!"<<error<<endl;  
}  
}
```

```
};  
  
int main()  
{  
    calculator A;  
    A.getdata();  
    A.calculate();  
    return 0;  
}
```

---

```
//Set B Q2)  
  
#include<iostream>  
  
#include<string>  
  
using namespace std;  
  
void student(string name, int age, string year) {  
    try {  
        if (age < 18 || age > 25) {  
            throw "Invalid age...!";  
        }  
  
        if (year != "FY" && year != "SY" && year != "TY") {  
            throw "Invalid year...!";  
        }  
    } catch(const char* e) {  
        cout << "Error detected: " << e << endl;  
        return;  
    }  
  
    cout << "Student details:" << endl;  
    cout << "Name: " << name << endl;  
    cout << "Age: " << age << endl;  
    cout << "Year: " << year << endl;
```

```
}  
  
int main() {  
    string name, year;  
    int age;  
    cout << "Enter student name: ";  
    cin >> name;  
    cout << "Enter student age: ";  
    cin >> age;  
    cout << "Enter student year (FY, SY, TY): ";  
    cin >> year;  
    student(name, age, year);  
    return 0;  
}
```

---

//Set C Q1)

---

```
#include <iostream>  
  
using namespace std;  
  
long long factorial(int n)  
{  
    if(n<0)  
    {  
        throw "\n Negative number....!";  
    }  
    if(n>20)  
    {  
        throw "\n Number is greater than 20..!";  
    }  
    long long result = 1;
```

```

for(int i=2;i<=n;++i)
{
    result *=i;
    cout<<"Factorial is: "<<result<<endl;
}
}

int main()
{
    try
    {
        int num;
        cout<<"Enter a number to find its factorial:";
        cin>>num;
        factorial(num);
    }
    catch (const char* X)
    {
        cout<<"\n Error....."<< X<< endl;
    }
    return 0;
}

```

=====

## Assignment 11

---

//Set A Q1)

```
#include<iostream>
```

```
using namespace std;
```

```
template<class T>
```

```
void sort(T a[],int n)
```

```

{
    int i,j,temp;
    for(i=0;i<n-1;i++)
    {
        for(j=0;j<n-1;j++)
        {
            if(a[j]>a[j+1])
            {
                temp=a[j];
                a[j]=a[j+1];
                a[j+1]=temp;
            }
        }
    }
}

int main()
{
    int n=8;
    int arr[]={32,71,12,45,26,80,53,33};
    sort(arr,n);
    cout<<"sorted array as follows:-\n";
    for(int i=0;i<n;i++)
    {
        cout<<arr[i]<<" ";
    }
}

```

---

//Set A Q2)

```
#include<iostream>
```

```
using namespace std;
```



```

template<class T>
T square(T num)
{
    T result=num*num;
    cout<<"Square of given number is "<<result<<endl;
    return 0;
}

int main()
{
    int num1;
    cout<<"Enter number 1:-";
    cin>>num1;
    square(num1);

    float num2;
    cout<<"Enter number 2:-";
    cin>>num2;
    square(num2);
    return 0;
}

```

---

//Set B Q1)

```

#include<iostream>
using namespace std;
template <class T>
class diffarrays
{
    private:

```

```

T array[3];
public:
void setarray(T x,T y,T z)
{
    array[0]=x;
    array[1]=y;
    array[2]=z;
}
void print()
{
    for(int i=0;i<3;i++)
    {
        cout<<array[i]<<" "<<endl;
    }
}
};
int main()
{
    diffarrays<int> A;
    diffarrays<float> B;
    diffarrays<char> C;

    A.setarray(1,7,5);
    B.setarray(1.56,7.4,5.15);
    C.setarray('X','Y','Z');

    cout<<"Integer array:-"<<endl;
    A.print();

```

```
cout<<"Float array:-"<<endl;
B.print();
cout<<"Character array:-"<<endl;
C.print();
return 0;
}
```

-----

//Set C Q1)

```
#include <iostream>
```

```
using namespace std;
```

```
template<class T>// Template class for calculator
```

```
class Calculator
```

```
{
```

```
public:
```

```
    T add(T a, T b) // Function to add two numbers
```

```
    {
```

```
        return a + b;
```

```
    }
```

```
    T subtract(T a, T b) // Function to subtract two numbers
```

```
    {
```

```
        return a - b;
```

```
    }
```

```
    T multiply(T a, T b) // Function to multiply two numbers
```

```
    {
```

```
        return a * b;
```

```
}
```

```
T divide(T a, T b) // Function to divide two numbers
```

```
{
```

```
    if (b == 0)
```

```
    {
```

```
        cout << "Error! Division by zero!" << endl;
```

```
        return 0;
```

```
    }
```

```
    return a / b;
```

```
}
```

```
};
```

```
int main()
```

```
{
```

```
    // Creating Calculator objects for different data types
```

```
    Calculator<int> intCalc;
```

```
    Calculator<float> floatCalc;
```

```
    Calculator<double> doubleCalc;
```

```
    // Integer calculations -----
```

```
    cout << "Integer Calculations:" << endl;
```

```
    cout << "Addition: " << intCalc.add(10, 5) << endl;
```

```
    cout << "Subtraction: " << intCalc.subtract(10, 5) << endl;
```

```
    cout << "Multiplication: " << intCalc.multiply(10, 5) << endl;
```

```
cout << "Division: " << intCalc.divide(10, 5) << endl;
```

```
// Floating-point calculations-----
```

```
cout << "\nFloating-point Calculations:" << endl;
```

```
cout << "Addition: " << floatCalc.add(10.5f, 5.5f) << endl;
```

```
cout << "Subtraction: " << floatCalc.subtract(10.5f, 5.5f) << endl;
```

```
cout << "Multiplication: " << floatCalc.multiply(10.5f, 5.5f) << endl;
```

```
cout << "Division: " << floatCalc.divide(10.5f, 5.5f) << endl;
```

```
// Double precision calculations-----
```

```
cout << "\nDouble Precision Calculations:" << endl;
```

```
cout << "Addition: " << doubleCalc.add(10.123, 5.456) << endl;
```

```
cout << "Subtraction: " << doubleCalc.subtract(10.123, 5.456) << endl;
```

```
cout << "Multiplication: " << doubleCalc.multiply(10.123, 5.456) << endl;
```

```
cout << "Division: " << doubleCalc.divide(10.123, 5.456) << endl;
```

```
return 0;
```

```
}
```

```
*/
```

---

---

## Data structure

---

---

### Assignment 1-----searching

---

---

//Set A Q1)-----linear search num

/\*

#include <stdio.h>

int main()

{

int a[100], key, c, n, position;

printf("Enter how many numbers you want to add in list:-");

scanf("%d", &n);

printf("Enter %d numbers\n", n);

for (int i = 0; i < n; i++)

scanf("%d", &a[i]);

printf("Enter number to search\n");

scanf("%d",&key);

position = linear\_search(a, n, key); //function calling

if (position == -1)

printf("%d is not present in list.\n", key);

else

printf("%d is present at location %d.\n", key, position+1);

return 0;

}

int linear\_search(int a[100], int n, int key)

{

```

for (int i = 0 ;i < n ; i++ )
{
    if (a[i] == key)
        return i;
}
return -1;
}
*/

```

//Set A Q2)-----linear search char

```

/*
#include<stdio.h>
#include<string.h>
int linsearch(char names[][100], int n, char *key);
int main()
{
    char name[100][100];
    char key[100];
    int n,pos;
    printf("Enter how many names you want to add in list-\n");
    scanf("%d",&n);
    printf("Enter %d names\n",n);
    for(int i=0;i<n;i++)
    {
        scanf("%s",&name[i]); // uuse %s to read string
    }
    printf("Enter name to search in list:-\n");
    scanf("%s",&key);

```

```
pos=linsearch(name,n,key);
```

```
if(pos==-1)
```

```
    printf("%s is not in list\n",key);
```

```
else
```

```
    printf("%s is in list at position %d\n",key,pos+1);
```

```
    return 0;
```

```
}
```

```
int linsearch(char names[][100], int n, char *key)
```

```
{
```

```
    for(int i=0;i<n;i++)
```

```
    {
```

```
        if(strcmp(names[i],key)==0)
```

```
            return i;
```

```
    }
```

```
    return -1;
```

```
}
```

```
*/
```

```
//Set B Q1)-----binary search num
```

```
/*
```

```
#include <stdio.h>
```

```
int BinarySearch(int key, int A[], int L, int H);
```

```
int main()
```



```

{
    int a[100], key, c, n, position;
    printf("Enter how many numbers you want to add in list: ");
    scanf("%d", &n);

    printf("Enter %d numbers\n", n);
    for (int i = 0; i < n; i++)
        scanf("%d", &a[i]);

    printf("Enter number to search: ");
    scanf("%d", &key);

    position = BinarySearch(key, a, 0, n- 1);
    if (position ==-1)
        printf("%d is not present in the list.\n", key);
    else
        printf("%d is present at location %d.\n", key, position + 1);
    return 0;
}

```

```

int BinarySearch(int key, int A[], int L, int H)
{
    if (L > H) // key does not exist
        return-1;
    int mid = (L + H) / 2;
    if (key == A[mid]) // base case
        return mid;
    else if (key < A[mid]) // recursive case I

```

```

        return BinarySearch(key, A, L, mid- 1);
    else // recursive case II
        return BinarySearch(key, A, mid + 1, H);
}
*/

```

```

//Set B Q2)-----binary search char

```

```

/*

```

```

#include <stdio.h>

```

```

#include <string.h>

```

```

int BinarySearch(char names[][50], int n, char ele[50]);

```

```

int main() {

```

```

    int n, position;

```

```

    char key[50];

```

```

    printf("Enter how many names you want to add in list: ");

```

```

    scanf("%d", &n);

```

```

    char names[n][50]; // Declare names array after getting the value of n

```

```

    printf("Enter %d names in alphabetical order:\n", n);

```

```

    for (int i = 0; i < n; i++) {

```

```

        scanf("%s", names[i]);

```

```

    }

```

```

    printf("Enter key name to search: ");

```

```
scanf("%s", key);
```

```
position = BinarySearch(names, n, key);
```

```
if (position == -1)
```

```
    printf("%s is not present in the list.\n", key);
```

```
else
```

```
    printf("%s is present at location %d.\n", key, position + 1);
```

```
return 0;
```

```
}
```

```
int BinarySearch(char names[][50], int n, char ele[50]) {
```

```
    int L = 0, H = n - 1, mid;
```

```
    while (L <= H) {
```

```
        mid = (L + H) / 2;
```

```
        int result = strcmp(names[mid], ele);
```

```
        if (result == 0)
```

```
            return mid;
```

```
        else if (result < 0)
```

```
            L = mid + 1;
```

```
        else
```

```
            H = mid - 1;
```

```
    }
```

```
    return -1;
```

```
}
```

```
*/
```

```
//Set C)-----binary search char
/*
#include <stdio.h>
#include <string.h>
#define MAX_CITIES 100
struct City
{
    char name[50];
    float area;
    int population;
};
void acceptCities(struct City cities[], int n);
void printCityInfo(struct City cities[], int n);

int linearSearch(struct City cities[], int n, const char key[]);
int binarySearch(struct City cities[], int n, const char key[]);

int main()
{
    struct City cities[MAX_CITIES];
    int n, position;
    char key[50];

    printf("Enter the number of cities: ");
    scanf("%d", &n);

    acceptCities(cities, n);
```

```
printf("\nCities Information:\n");  
printCityInfo(cities, n);
```

```
printf("\nEnter the city name to search: ");  
scanf("%s", key);
```

```
// Perform linear search
```

```
position = linearSearch(cities, n, key);  
if (position != -1)  
{  
    printf("Linear Search Result:\n");  
    printf("Area: %.2f sq km\n", cities[position].area);  
    printf("Population: %d\n", cities[position].population);  
}  
else  
{  
    printf("City not found using Linear Search.\n");  
}
```

```
// Perform binary search (assuming cities are sorted by name)
```

```
position = binarySearch(cities, n, key);  
if (position != -1)  
{  
    printf("\nBinary Search Result:\n");  
    printf("Area: %.2f sq km\n", cities[position].area);  
    printf("Population: %d\n", cities[position].population);  
}
```

```
else
{
    printf("City not found using Binary Search.\n");
}

return 0;
}
```

// Function to accept city information

```
void acceptCities(struct City cities[], int n)
{
    for (int i = 0; i < n; i++)
    {
        printf("Enter name of city %d: ", i + 1);
        scanf("%s", cities[i].name);
        printf("Enter area of city %d (in sq km): ", i + 1);
        scanf("%f", &cities[i].area);
        printf("Enter population of city %d: ", i + 1);
        scanf("%d", &cities[i].population);
    }
}
```

// Function to print city information

```
void printCityInfo(struct City cities[], int n)
{
    for (int i = 0; i < n; i++)
    {
```

```
    printf("City Name: %s, Area: %.2f sq km, Population: %d\n", cities[i].name,
cities[i].area, cities[i].population);
}
}
```

// Function to perform linear search

```
int linearSearch(struct City cities[], int n, const char key[])
{
    for (int i = 0; i < n; i++)
    {
        if (strcmp(cities[i].name, key) == 0)
        {
            return i; // City found, return its index
        }
    }
    return -1; // City not found
}
```

// Function to perform binary search

```
int binarySearch(struct City cities[], int n, const char key[])
{
    int low = 0, high = n - 1, mid;
    while (low <= high)
    {
        mid = (low + high) / 2;
        int cmp = strcmp(cities[mid].name, key);
        if (cmp == 0) {
            return mid; // City found, return its index
        } else if (cmp < 0) {
```

```

        low = mid + 1; // Search in the right half
    } else {
        high = mid - 1; // Search in the left half
    }
}
return -1; // City not found
}

*/

```

---

## Assignment 2-----treeee

---

```

//set A Q1  traversals
/*
#include <stdio.h>
#include<stdlib.h>
struct node
{
    int data;
    struct node*left;
    struct node*right;
};
struct node*createnode(int value)
{
    struct node*newnode=(struct node*)malloc(sizeof(struct node));
    newnode->data=value;
    newnode->left=NULL;
    newnode->right=NULL;
    return newnode;
}

```



```

}
//-----
struct node*insert(struct node* root,int value)
{
    if(root==NULL)
    {
        return createnode(value);
    }
    if(value < root->data)
    {
        root->left = insert(root->left,value);
    }
    else if(value > root->data)
    {
        root->right = insert(root->right,value);
    }
    return root;
}
//-----
void inorder(struct node* root)
{
    if(root!=NULL)
    {
        inorder(root->left);
        printf("%d\t",root->data);
        inorder(root->right);
    }
}

```

```
}
```

```
//-----
```

```
void preorder(struct node* root)
```

```
{
```

```
    if(root!=NULL)
```

```
    {
```

```
        printf("%d\t",root->data);
```

```
        preorder(root->left);
```

```
        preorder(root->right);
```

```
    }
```

```
}
```

```
//-----
```

```
void postorder(struct node* root)
```

```
{
```

```
    if(root!=NULL)
```

```
    {
```

```
        postorder(root->left);
```

```
        postorder(root->right);
```

```
        printf("%d\t",root->data);
```

```
    }
```

```
}
```

```
//-----
```

```
int main()
```

```
{
```

```
    struct node* root=NULL;
```

```
    int choice,n;
```

```
    do
```

```
{  
    printf("1.insert node\n");  
    printf("2.inorder traversal\n");  
    printf("3.preorder traversal\n");  
    printf("4.postorder traversal\n");  
    printf("5.exit....!\n");  
    printf("enter your choice\n");  
    scanf("%d",&choice);  
  
    switch(choice)  
    {  
        case 1:  
            printf("Enter value to insert:-");  
            scanf("%d",&n);  
            root=insert(root,n);  
            break;  
        case 2:  
            printf("inorder traversal:-");  
            inorder(root);  
            printf("\n");  
            break;  
        case 3:  
            printf("preorder traversal:-");  
            preorder(root);  
            printf("\n");  
            break;  
        case 4:  
            printf("postorder traversal:-");
```

```

        postorder(root);
        printf("\n");
        break;
    case 5:
        printf("existing....!");
        break;
    }
}
while(choice!=5);
return 0;
}
*/
//Set A Q2)----- bst search
/*

```

```

#include <stdio.h>
#include <stdlib.h>

```

```

struct node
{
    int data;
    struct node *left;
    struct node *right;
};

```

```

struct node *createnode(int value)
{
    struct node *newnode = (struct node *)malloc(sizeof(struct node));
    newnode->data = value;

```

```
newnode->left = NULL;
newnode->right = NULL;
return newnode;
}
```

```
struct node *insert(struct node *root, int value)
{
    if (root == NULL)
    {
        return createnode(value);
    }
    if (value < root->data)
    {
        root->left = insert(root->left, value);
    }
    else if (value > root->data)
    {
        root->right = insert(root->right, value);
    }
    return root;
}
```

```
struct node *search(struct node *root, int key)
{
    if (root == NULL || root->data == key)
    {
        return root;
    }
}
```

```
if (root->data < key)
{
    return search(root->right, key);
}
return search(root->left, key);
}
```

```
int main()
{
    struct node *root = NULL;
    root = insert(root, 50);
    insert(root, 30);
    insert(root, 20);
    insert(root, 40);
    insert(root, 70);
    insert(root, 60);
    insert(root, 80);

    int key = 60;
    struct node *result = search(root, key);
    if (result != NULL)
    {
        printf("%d found in the tree.\n", key);
    }
    else
    {
        printf("%d not found in the tree.\n", key);
    }
}
```

```

key = 90;
result = search(root, key);
if (result != NULL)
{
    printf("%d found in the tree.\n", key);
}
else
{
    printf("%d not found in the tree.\n", key);
}

return 0;
}
*/
//Set A Q3) heap sort
/*
#include <stdio.h>

void heapify(int arr[], int n, int i)
{
    int largest = i;
    int left = 2 * i + 1;
    int right = 2 * i + 2;

    if (left < n && arr[left] > arr[largest])
        largest = left;

```

```
if (right < n && arr[right] > arr[largest])
```

```
    largest = right;
```

```
if (largest != i)
```

```
{
```

```
    int temp = arr[i];
```

```
    arr[i] = arr[largest];
```

```
    arr[largest] = temp;
```

```
    heapify(arr, n, largest);
```

```
}
```

```
}
```

```
void heapSort(int arr[], int n)
```

```
{
```

```
    for (int i = n / 2 - 1; i >= 0; i--)
```

```
        heapify(arr, n, i);
```

```
    for (int i = n - 1; i > 0; i--)
```

```
{
```

```
    int temp = arr[0];
```

```
    arr[0] = arr[i];
```

```
    arr[i] = temp;
```

```
    heapify(arr, i, 0);
```

```
}
```

```
}
```

```
void printArray(int arr[], int n)
```

```
{
```



```

    for (int i = 0; i < n; i++)
        printf("%d ", arr[i]);
    printf("\n");
}

int main()
{
    int arr[] = {12, 11, 13, 5, 6, 7};
    int n = sizeof(arr) / sizeof(arr[0]);

    printf("Original array: \n");
    printArray(arr, n);

    heapSort(arr, n);

    printf("Sorted array: \n");
    printArray(arr, n);
    return 0;
}
*/

```

---

### Assignment 3-----graph

---

```

// program to read graph as adjacency matrix
#include <stdio.h>

#define MAX_VERTICES 100

// Function to read graph as an adjacency matrix

```

```
void readGraph(int Matrix[MAX_VERTICES][MAX_VERTICES], int n )
{
    printf("Enter the adjacency matrix for the graph:\n");
    for (int i = 0; i < n ; i++)
    {
        for (int j = 0; j < n ; j++)
        {
            scanf("%d", &Matrix[i][j]);
        }
    }
}
```

// Function to print the adjacency matrix

```
void printGraph(int Matrix[MAX_VERTICES][MAX_VERTICES], int n)
{
    printf("Adjacency matrix representation of the graph:\n");
    for (int i = 0; i < n; i++)
    {
        for (int j = 0; j < n; j++)
        {
            printf("%d ", Matrix[i][j]);
        }
        printf("\n");
    }
}
```

```
int main() {
    int n ;
```

```

printf("Enter the number of vertices in the graph: ");
scanf("%d", &n );

int Matrix[MAX_VERTICES][MAX_VERTICES];

readGraph(Matrix, n );
printGraph(Matrix, n );

return 0;
}
//-----
//for adjacency list
#include <stdio.h>
#include <stdlib.h>

#define MAX_VERTICES 100

struct Node
{
    int vertex;
    struct Node* next;
};

struct Node* createNode(int v)
{
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
    newNode->vertex = v;

```

```
newNode->next = NULL;
return newNode;
}
```

```
void addEdge(struct Node* adjList[], int src, int dest)
{
    struct Node* newNode = createNode(dest);
    newNode->next = adjList[src];
    adjList[src] = newNode;
}
```

```
void printGraph(struct Node* adjList[], int numVertices)
{
    for (int i = 0; i < numVertices; i++)
    {
        printf("Adjacency list of vertex %d:\n", i);
        struct Node* temp = adjList[i];
        while (temp)
        {
            printf("%d-> ", temp->vertex);
            temp = temp->next;
        }
        printf("NULL\n");
    }
}
```

```
int main()
{
```

```

int numVertices, numEdges, src, dest;

printf("Enter the number of vertices in the graph: ");

scanf("%d", &numVertices);

struct Node* adjList[MAX_VERTICES] = { NULL };

printf("Enter the number of edges in the graph: ");

scanf("%d", &numEdges);

printf("Enter the edges (src dest):\n");

for (int i = 0; i < numEdges; i++)
{
    scanf("%d %d", &src, &dest);

    addEdge(adjList, src, dest);
}

printf("Graph created successfully.\n");

printGraph(adjList, numVertices);

return 0;
}

//-----

//dfs bfs

#include <stdio.h>

#include <stdbool.h>

#define MAX_VERTICES 100

// Function to perform Depth First Search (DFS)

void dfs(int adjMatrix[MAX_VERTICES][MAX_VERTICES], bool
visited[MAX_VERTICES], int vertex, int numVertices) {
    visited[vertex] = true;

    printf("Visited vertex: %d\n", vertex);

```

```

for (int i = 0; i < numVertices; i++) {
    if (adjMatrix[vertex][i] && !visited[i]) {
        dfs(adjMatrix, visited, i, numVertices);
    }
}
}

```

// Function to perform Breadth First Search (BFS)

```

void bfs(int adjMatrix[MAX_VERTICES][MAX_VERTICES], bool
visited[MAX_VERTICES], int startVertex, int numVertices) {

```

```

    int queue[MAX_VERTICES];

```

```

    int front = 0, rear = 0;

```

```

    visited[startVertex] = true;

```

```

    queue[rear++] = startVertex;

```

```

    while (front < rear) {

```

```

        int currentVertex = queue[front++];

```

```

        printf("Visited vertex: %d\n", currentVertex);

```

```

        for (int i = 0; i < numVertices; i++) {

```

```

            if (adjMatrix[currentVertex][i] && !visited[i]) {

```

```

                visited[i] = true;

```

```

                queue[rear++] = i;

```

```

            }

```

```

        }

```

```

    }

```

```

}

```

```
int main() {  
    int numVertices, numEdges;  
  
    printf("Enter the number of vertices in the graph: ");  
    scanf("%d", &numVertices);  
  
    int adjMatrix[MAX_VERTICES][MAX_VERTICES] = {0};  
    bool visited[MAX_VERTICES] = {false};  
  
    printf("Enter the number of edges in the graph: ");  
    scanf("%d", &numEdges);  
  
    printf("Enter the edges (src dest):\n");  
    for (int i = 0; i < numEdges; i++) {  
        int src, dest;  
        scanf("%d %d", &src, &dest);  
        adjMatrix[src][dest] = 1; // Assuming undirected graph  
        adjMatrix[dest][src] = 1; // Assuming undirected graph  
    }  
  
    printf("DFS Traversal:\n");  
    for (int i = 0; i < numVertices; i++) {  
        if (!visited[i]) {  
            dfs(adjMatrix, visited, i, numVertices);  
        }  
    }  
  
    printf("\nBFS Traversal:\n");
```

```
for (int i = 0; i < numVertices; i++) {  
    visited[i] = false;  
}  
  
for (int i = 0; i < numVertices; i++) {  
    if (!visited[i]) {  
        bfs(adjMatrix, visited, i, numVertices);  
    }  
}  
  
return 0;  
}
```