Baptiste PONTANIER **DevOps Engineer**

Education

IT engineering degree

Higher Institute of Engineering in Advanced Systems and Networks (ESISAR) - Grenoble INP Valence, 26000, France / From September 2016 to July 2019

Option: Computer sciences, networks and cybersecurity

Mathematics Preparatory School (MPSI-MP*)

Lycée Victor Hugo Besançon, 25000, France / From September 2014 to July 2016

A levels of Science with honours

Lycée Victor Hugo Besançon, 25000, France / 2014

European class

Skills

System administration

Knowledge of UNIX and Windows system, virtualization (VMWare, Proxmox), containerisation (Docker, Ixc), orchestration (Kubernetes)

Coding

Languages known: C/Javascript(TypeScript)/Go Basic knowledge: Python/R/Perl/C#/Java

Software engineering and design pattern, web dev (React, Node), Rest API

Network administration

Knowledge of TCP/IP, IS infrastructure with firewalls,VPN, load balancing, DNS, DHCP, monitoring

Work experience

DevOps Engineer

Ciril GROUP Villeurbanne, 69100, France / Since July 2019

Development of a platform for on-demand environment creation. Automatization of installation tests of our products on differents operating systems.

Design of a new network plan, and deployment of tools to use it.

Internship

SynAAps Villeurbanne, 69100, France / From February 2019 to July 2019 Setting up a distributed and scalable monitoring solution.

School project for a company

CARL Software Valence, 26000, France / From January 2018 to July 2018

The french leader of CMMS and EAM softwares. Namely developper of CARL Source. Working on BIM technologies.



- □ baptiste.pontanier@laposte.net
- 06 42 12 38 67
- 69100 Villeurbanne. France
- math Date of birth 09/12/1996
- https://www.linkedin.com/in/bapt iste-pontanier-b4ba0512b/
- Driving licence (B)

Website

https://www.haashi.fr for more informations on me.

Languages

French

English

TOEIC 965

Travel

Québec, Canada (Summer 2018) 2 months internship

Norway (February 2013) 2 weeks school exchange

Interests

Coding challenges

Video games

New technologies