


















































































<div>Bear clan</div> <div>Othal ⚔</div> <div>Rune</div> <div>Draw additional card</div> <div>⚔ 🛡 ⚙</div>	<div>Bear clan</div> <div>Mead</div> <div>Consumable <i>Potion</i></div> <div>Health +1</div> <div>⚔ 🛡 ⚙</div>	<div>Bear clan</div> <div>Mead</div> <div>Consumable <i>Potion</i></div> <div>Health +1</div> <div>⚔ 🛡 ⚙</div>
<div>Bear clan</div> <div>Fehu 𐒃</div> <div>Rune</div> <div>Additional reward</div> <div>⚔ 🛡 ⚙</div>	<div>Bear clan</div> <div>Eihwaz 𐒅</div> <div>Rune</div> <div>Usually basic ability cost</div> <div>⚔ 🛡 ⚙</div>	<div>Bear clan</div> <div>Eihwaz 𐒅</div> <div>Rune</div> <div>Usually basic ability cost</div> <div>⚔ 🛡 ⚙</div>
<div>Bear clan</div> <div>Raidho 𐒊</div> <div>Rune</div> <div>Additional adventure</div> <div>⚔ 🛡 ⚙</div>	<div>Bear clan 𐒊</div> <div>Might of Thor</div> <div>Ability <i>Skill</i></div> <div>Gain +5 attack</div> <div>⚔ 🛡 ⚙</div>	<div>Bear clan 𐒊</div> <div>Shieldwall</div> <div>Ability <i>Skill</i></div> <div>Gain +5 defense</div> <div>⚔ 🛡 ⚙</div>

<div>Bear clan</div> <div>Concussion</div> <div>Ability Skill</div> <div>Confuse enemy, consider them defeated</div> <div><div>✕</div><div>🛡</div><div>⚙</div></div>	<div>Bear clan</div> <div>Knife throw</div> <div>Ability Skill</div> <div>Deal weapon damage</div> <div><div>✕</div><div>🛡</div><div>⚙</div></div>	<div>Bear clan</div> <div>Torn leather armour</div> <div>Equipment Armour</div> <div></div> <div><div>✕</div><div>🛡</div><div>⚙</div></div> <div>01</div>
<div>Bear clan</div> <div>Dull knife</div> <div>Equipment Main-hand</div> <div></div> <div><div>✕</div><div>🛡</div><div>⚙</div></div> <div>20</div>	<div>Raven clan</div> <div>Raidho ᚱ</div> <div>Rune</div> <div>Additional adventure</div> <div><div>✕</div><div>🛡</div><div>⚙</div></div>	<div>Raven clan</div> <div>Mead</div> <div>Consumable Potion</div> <div>Health +1</div> <div><div>✕</div><div>🛡</div><div>⚙</div></div>
<div>Raven clan</div> <div>Mead</div> <div>Consumable Potion</div> <div>Health +1</div> <div><div>✕</div><div>🛡</div><div>⚙</div></div>	<div>Raven clan</div> <div>Fehu ᚠ</div> <div>Rune</div> <div>Additional reward</div> <div><div>✕</div><div>🛡</div><div>⚙</div></div>	<div>Raven clan</div> <div>Uruz ᚱ</div> <div>Rune</div> <div>Usually basic spell cost</div> <div><div>✕</div><div>🛡</div><div>⚙</div></div>

<div>Raven clan</div> <div>Uruz 𐐃</div> <div>Rune</div> <div>Usually basic spell cost</div> <div>⌘ 𐐃 ⚙</div>	<div>Raven clan</div> <div>Othal ⚔</div> <div>Rune</div> <div>Draw additional card</div> <div>⌘ 𐐃 ⚙</div>	<div>Raven clan 𐐃</div> <div>Fireball</div> <div>Ability Spell</div> <div>Gain +10 attack</div> <div>⌘ 𐐃 ⚙</div>
<div>Raven clan 𐐃</div> <div>Ward</div> <div>Ability Spell</div> <div>Gain +10 defense</div> <div>⌘ 𐐃 ⚙</div>	<div>Raven clan 𐐃</div> <div>Rockfist</div> <div>Ability Spell</div> <div>Confuse enemy, consider them defeated</div> <div>⌘ 𐐃 ⚙</div>	<div>Raven clan 𐐃 𐐂</div> <div>Runewright</div> <div>Ability Spell</div> <div>Reroll runes you didn't use yet this turn</div> <div>⌘ 𐐃 ⚙</div>
<div>Raven clan</div> <div>Ragged robes</div> <div>Equipment Clothes</div> <div>Once per turn, your spell costs one rune less</div> <div>⌘ 𐐃 ⚙ 0 0</div>	<div>Raven clan</div> <div>Broken wand</div> <div>Equipment Main-hand</div> <div>Can substitute 1 mana cost for another</div> <div>⌘ 𐐃 ⚙ 1 0</div>	

<div>Fafnir</div> <div>Boss</div> <div>Every time you're dealt damage, destroy a card.</div> <div>What kind of dragon would not defend its hoard? A dead one.</div> <div></div> <div>25 204 out of 5 cards</div>	<div>Thrym</div> <div>Boss</div> <div>When Thrym comes into play, each player destroys a unique they own</div> <div>Mightiest of chiefs of Jötnar doesn't take no for an answer.</div> <div></div> <div>20 254 out of 5 cards</div>	<div>Jötunn</div> <div>Fight</div> <div></div> <div>Sworn enemies of Aesir, their heads will make fine trophies.</div> <div></div> <div>12 123 out of 4 cards</div>
<div>Jötunn</div> <div>Fight</div> <div></div> <div>Sworn enemies of Aesir, their heads will make fine trophies.</div> <div></div> <div>12 123 out of 4 cards</div>	<div>Troll</div> <div>Fight</div> <div></div> <div>They say noone is stupider than a common troll. Except for those who choose to fight them.</div> <div></div> <div>8 122 out of 3 cards</div>	<div>Troll</div> <div>Fight</div> <div></div> <div>They say noone is stupider than a common troll. Except for those who choose to fight them.</div> <div></div> <div>8 122 out of 3 cards</div>
<div>Troll</div> <div>Fight</div> <div></div> <div>They say noone is stupider than a common troll. Except for those who choose to fight them.</div> <div></div> <div>8 122 out of 3 cards</div>	<div>Draugr</div> <div>Fight</div> <div></div> <div>When you forget to tell them to rest in peace...</div> <div></div> <div>12 82 out of 3 cards</div>	<div>Draugr</div> <div>Fight</div> <div></div> <div>When you forget to tell them to rest in peace...</div> <div></div> <div>12 82 out of 3 cards</div>

<div>Draugr</div> <div>Fight</div> <div></div> <div>When you forget to tell them to rest in peace...</div> <div></div> <div>12 8</div> <div>2 out of 3 cards</div>	<div>Warg</div> <div>Fight</div> <div></div> <div>Who let the dogs out? No, seriously, WHO?!</div> <div></div> <div>8 8</div> <div>2 out of 3 cards</div>	<div>Warg</div> <div>Fight</div> <div></div> <div>Who let the dogs out? No, seriously, WHO?!</div> <div></div> <div>8 8</div> <div>2 out of 3 cards</div>
<div>Warg</div> <div>Fight</div> <div></div> <div>Who let the dogs out? No, seriously, WHO?!</div> <div></div> <div>8 8</div> <div>2 out of 3 cards</div>	<div>Wolf</div> <div>Fight</div> <div></div> <div>Who's a good dog? Not you... AAAAA</div> <div></div> <div>8 4</div> <div>1 out of 2 cards</div>	<div>Wolf</div> <div>Fight</div> <div></div> <div>Who's a good dog? Not you... AAAAA</div> <div></div> <div>8 4</div> <div>1 out of 2 cards</div>
<div>Wolf</div> <div>Fight</div> <div></div> <div>Who's a good dog? Not you... AAAAA</div> <div></div> <div>8 4</div> <div>1 out of 2 cards</div>	<div>Wolf</div> <div>Fight</div> <div></div> <div>Who's a good dog? Not you... AAAAA</div> <div></div> <div>8 4</div> <div>1 out of 2 cards</div>	<div>Bear</div> <div>Fight</div> <div></div> <div>Why would you try to kill Pooh? - who the f#%k is Pooh?</div> <div></div> <div>4 8</div> <div>1 out of 2 cards</div>

<div>Bear</div> <div>Fight</div> <div></div> <div>Why would you try to kill Pooh? - who the f##%k is Pooh?</div> <div> 4 81 out of 2 cards</div>	<div>Bear</div> <div>Fight</div> <div></div> <div>Why would you try to kill Pooh? - who the f##%k is Pooh?</div> <div> 4 81 out of 2 cards</div>	<div>Bear</div> <div>Fight</div> <div></div> <div>Why would you try to kill Pooh? - who the f##%k is Pooh?</div> <div> 4 81 out of 2 cards</div>
<div>Giant spider</div> <div>Fight</div> <div></div> <div>They ran out of butterflies...</div> <div> 4 41 out of 2 cards</div>	<div>Giant spider</div> <div>Fight</div> <div></div> <div>They ran out of butterflies...</div> <div> 4 41 out of 2 cards</div>	<div>Giant spider</div> <div>Fight</div> <div></div> <div>They ran out of butterflies...</div> <div> 4 41 out of 2 cards</div>
<div>Giant spider</div> <div>Fight</div> <div></div> <div>They ran out of butterflies...</div> <div> 4 41 out of 2 cards</div>	<div>Sleeping giant</div> <div>Ongoing</div> <div>From now for four turns (turn the card clockwise for four turns, then discard it), none of you can talk or you lose a health point</div> <div>Shhhhhh - 'But I...' SHHHH!!!!</div> <div></div>	<div>Ragnarok</div> <div>Ragnarok</div> <div>Game ends</div> <div>All will fight. Men, gods, creatures and spirits. Brother against brother. None shall survive. The end is upon us...</div> <div></div>

Echoes of Gjallarhorn

Ragnarok

Every turn active player must destroy a card

Roaring echoes fill the chilling air above Midgard and bring fear even to the stoutest of hearts.



Mímir's well

Unique

Look at the top card of the event deck, you may play it or discard it

There, in the middle of the well, dwells head of Mímir who knows.



Ginnungagap

Unique

Throw away your hand

Gaping abyss between worlds devours everything.



Leprechaun

Adventure

Draw a card and a reward

Wait, what? How did THEY get here?



Boring day

Adventure

Nothing significant happens, play with the runes you got

Aren't days like this just the worst? sigh...



Boring day

Adventure

Nothing significant happens, play with the runes you got

Aren't days like this just the worst? sigh...



Silly green food

Adventure

You ate a bad plant, lose one stamina/health

And they say being vegetarian is healthy...



Silly green food

Adventure

You ate a bad plant, lose one stamina/health

And they say being vegetarian is healthy...



Special mushrooms

Adventure

Take your hand, discard pile and deck, shuffle them, take a new hand and reveal a new adventure

ERMAHGERD, CERDS!



Special mushrooms

Adventure

Take your hand, discard pile and deck, shuffle them, take a new hand and reveal a new adventure

ERMAHGERD, CERDS!



Distant relations

Adventure

Find the first companion in the reward deck and take them

No, no, no. I said I know a guy who knows a guy who's read about a guy who's uncle mentioned a guy...



Distant relations

Adventure

Find the first companion in the reward deck and take them

No, no, no. I said I know a guy who knows a guy who's read about a guy who's uncle mentioned a guy...



Met a traveller

Adventure

Look at next card of event deck

His stories make you feel like you know what's next



Met a traveller

Adventure

Look at next card of event deck

His stories make you feel like you know what's next



Midsumarblot

Adventure

Your offering has twice the effect this turn. Reveal a new adventure.

On this day, the barrier between us and our ancestors seems the thinnest



Midsumarblot

Adventure

Your offering has twice the effect this turn. Reveal a new adventure.

On this day, the barrier between us and our ancestors seems the thinnest



Friendly tavern

Adventure

You get a card, you get a card, everyone gets a card

*House all around the beers, *hic* lads!!!*



Friendly tavern

Adventure

You get a card, you get a card, everyone gets a card

*House all around the beers, *hic* lads!!!*



Earthquake

Adventure

Lose one piece of equipment.
Reveal a new adventure.

I have it right over... wait where is it???



Earthquake

Adventure

Lose one piece of equipment.
Reveal a new adventure.

I have it right over... wait where is it???



Frostbite

Adventure

You can only play 1 card this turn, if you already played cards, you cannot play any more. Reveal a new adventure

When the cold bites you more than the girl last night, you know it's bad



Frostbite

Adventure

You can only play 1 card this turn, if you already played cards, you cannot play any more. Reveal a new adventure

When the cold bites you more than the girl last night, you know it's bad



Bad harvest

Adventure

You cannot draw any cards

When you run out of bread, you go for socks. When you run out of socks, well, you eat shit...



Bad harvest

Adventure

You cannot draw any cards

When you run out of bread, you go for socks. When you run out of socks, well, you eat shit...



Betrayal

Adventure

Destroy a companion. Reveal a new adventure.

*Wait, where do you think you're going?!
I am not done hitting you yet*



Betrayal

Adventure

Destroy a companion. Reveal a new adventure.

*Wait, where do you think you're going?!
I am not done hitting you yet*



Goblin merchant

Adventure

Lay 5 reward cards on the table, player can replace cards from hand with them (1 for 1)

We gots eeeevrythin



Goblin merchant

Adventure

Lay 5 reward cards on the table, player can replace cards from hand with them (1 for 1)

We gots eeeevrythin



Goblin merchant

Adventure

Lay 5 reward cards on the table, player can replace cards from hand with them (1 for 1)

We gots eeeevrythin



Goblin merchant

Adventure

Lay 5 reward cards on the table, player can replace cards from hand with them (1 for 1)

We gots eeeevrythin



Goblin merchant

Adventure

Lay 5 reward cards on the table, player can replace cards from hand with them (1 for 1)

We gots eeeevrythin



Ambush

Adventure

Player loses a card. Reveal a new adventure.

wha...wha...whaaaat



Ambush

Adventure

Player loses a card. Reveal a new adventure.

wha...wha...whaaaat



Dvergar forge

Adventure

Get a free reward card, then reveal a new adventure.

CLINK, CLANK CLANK CLANK CING



Dvergar forge

Adventure

Get a free reward card, then reveal a new adventure.

CLINK, CLANK CLANK CLANK CING



Prophecy of a völva

Adventure

You can reroll runes this turn. Reveal a new adventure.

Let me tell you what nobody told you before...



Prophecy of a völva

Adventure

You can reroll runes this turn.
Reveal a new adventure.

*Let me tell you what nobody told you
before...*






























<div>Frigg's blessing</div> <div>Ability Spell</div> <div>Heal +2</div> <div>⌘ ♣ ⚙</div>	<div>Frigg's blessing</div> <div>Ability Spell</div> <div>Heal +2</div> <div>⌘ ♣ ⚙</div>	<div>Loki's allure</div> <div>Ability Seidr</div> <div>Enemy player discards companion</div> <div>⌘ ♣ ⚙</div>
<div>Loki's allure</div> <div>Ability Seidr</div> <div>Enemy player discards companion</div> <div>⌘ ♣ ⚙</div>	<div>Poison</div> <div>Consumable Curse</div> <div>Enemy player takes periodically damage</div> <div>⌘ ♣ ⚙</div>	<div>Poison</div> <div>Consumable Curse</div> <div>Enemy player takes periodically damage</div> <div>⌘ ♣ ⚙</div>
<div>Poison</div> <div>Consumable Curse</div> <div>Enemy player takes periodically damage</div> <div>⌘ ♣ ⚙</div>	<div>Touch of Void</div> <div>Ability Seidr</div> <div>Enemy player discards equipment</div> <div>⌘ ♣ ⚙</div>	<div>Touch of Void</div> <div>Ability Seidr</div> <div>Enemy player discards equipment</div> <div>⌘ ♣ ⚙</div>

<div>⚔ ⚔ ⚔</div> <div>Psychic nether</div> <div>Ability <i>Seidr</i></div> <div>Fight your opponent using only equipment and companions you currently own.</div> <div>⚔ ⛛ ⚙</div>	<div>⚔ ⚔ ⚔</div> <div>Psychic nether</div> <div>Ability <i>Seidr</i></div> <div>Fight your opponent using only equipment and companions you currently own.</div> <div>⚔ ⛛ ⚙</div>	<div>⚔ ⚔ ⚔</div> <div>Psychic warp</div> <div>Ability <i>Seidr</i></div> <div>Change current monster with any from event discard pile</div> <div>⚔ ⛛ ⚙</div>
<div>⚔ ⚔ ⚔</div> <div>Psychic warp</div> <div>Ability <i>Seidr</i></div> <div>Change current monster with any from event discard pile</div> <div>⚔ ⛛ ⚙</div>	<div>⚔ ⚔ ⚔</div> <div>Essence leech</div> <div>Ability <i>Siedr</i></div> <div>Leech one health from enemy player</div> <div>⚔ ⛛ ⚙</div>	<div>⚔ ⚔ ⚔</div> <div>Essence leech</div> <div>Ability <i>Siedr</i></div> <div>Leech one health from enemy player</div> <div>⚔ ⛛ ⚙</div>
<div>⚔</div> <div>Concussion</div> <div>Ability <i>Skill</i></div> <div>Confuse enemy, consider them defeated</div> <div>⚔ ⛛ ⚙</div>	<div>⚔</div> <div>Concussion</div> <div>Ability <i>Skill</i></div> <div>Confuse enemy, consider them defeated</div> <div>⚔ ⛛ ⚙</div>	<div>⚔</div> <div>Knife throw</div> <div>Ability <i>Skill</i></div> <div>Deal weapon damage</div> <div>⚔ ⛛ ⚙</div>




























<div>⌋</div> <div>Knife throw</div> <div>Ability Skill</div> <div>Deal weapon damage</div> <div>⌘ 🛡 ⚙</div>	<div>⌋</div> <div>Knife throw</div> <div>Ability Skill</div> <div>Deal weapon damage</div> <div>⌘ 🛡 ⚙</div>	<div>⌋</div> <div>Might of Thor</div> <div>Ability Skill</div> <div>Gain +5 attack</div> <div>⌘ 🛡 ⚙</div>
<div>⌋</div> <div>Might of Thor</div> <div>Ability Skill</div> <div>Gain +5 attack</div> <div>⌘ 🛡 ⚙</div>	<div>⌋</div> <div>Shieldwall</div> <div>Ability Skill</div> <div>Gain +5 defense</div> <div>⌘ 🛡 ⚙</div>	<div>⌋</div> <div>Shieldwall</div> <div>Ability Skill</div> <div>Gain +5 defense</div> <div>⌘ 🛡 ⚙</div>
<div>⌋ ⌋</div> <div>War cry</div> <div>Ability Skill</div> <div>Gain +2 attack for every companion</div> <div>⌘ 🛡 ⚙</div>	<div>⌋ ⌋</div> <div>War cry</div> <div>Ability Skill</div> <div>Gain +2 attack for every companion</div> <div>⌘ 🛡 ⚙</div>	<div>⌋ ⌋</div> <div>War cry</div> <div>Ability Skill</div> <div>Gain +2 attack for every companion</div> <div>⌘ 🛡 ⚙</div>

<div>⌵ ⌵</div> <div>War cry</div> <div>Ability Skill</div> <div>Gain +2 attack for every companion</div> <div>⌵ ⛛ ⚙</div>	<div>⌵</div> <div>Fireball</div> <div>Ability Spell</div> <div>Gain +10 attack</div> <div>⌵ ⛛ ⚙</div>	<div>⌵</div> <div>Fireball</div> <div>Ability Spell</div> <div>Gain +10 attack</div> <div>⌵ ⛛ ⚙</div>
<div>⌵</div> <div>Fireball</div> <div>Ability Spell</div> <div>Gain +10 attack</div> <div>⌵ ⛛ ⚙</div>	<div>⌵</div> <div>Frostbite</div> <div>Ability Spell</div> <div>Freeze enemy, they don't fight back this turn</div> <div>⌵ ⛛ ⚙</div>	<div>⌵</div> <div>Frostbite</div> <div>Ability Spell</div> <div>Freeze enemy, they don't fight back this turn</div> <div>⌵ ⛛ ⚙</div>
<div>⌵</div> <div>Rockfist</div> <div>Ability Spell</div> <div>Confuse enemy, consider them defeated</div> <div>⌵ ⛛ ⚙</div>	<div>⌵</div> <div>Rockfist</div> <div>Ability Spell</div> <div>Confuse enemy, consider them defeated</div> <div>⌵ ⛛ ⚙</div>	<div>⌵ ⌴</div> <div>Runewright</div> <div>Ability Spell</div> <div>Reroll runes</div> <div>⌵ ⛛ ⚙</div>




























<div>nf</div> <div>Runewright</div> <div>Ability Spell</div> <div>Reroll runes</div> <div></div>	<div>X</div> <div>Transmutation</div> <div>Ability Spell</div> <div>Discard a card, draw new treasure</div> <div></div>	<div>X</div> <div>Transmutation</div> <div>Ability Spell</div> <div>Discard a card, draw new treasure</div> <div></div>
<div>X</div> <div>Transmutation</div> <div>Ability Spell</div> <div>Discard a card, draw new treasure</div> <div></div>	<div>n</div> <div>Ward</div> <div>Ability Spell</div> <div>Gain +10 defense</div> <div></div>	<div>n</div> <div>Ward</div> <div>Ability Spell</div> <div>Gain +10 defense</div> <div></div>
<div>Brynhildr</div> <div>Unique Companion Viking</div> <div>Discard instead of death</div> <div> 4 6 4</div>	<div>Eric the Red</div> <div>Unique Companion Viking</div> <div>You may draw extra event for free</div> <div> 6 4 4</div>	<div>The Leper</div> <div>Unique Companion Viking</div> <div>Look at the next 2 event cards</div> <div> 1 2 11</div>














<div>Blacksmith</div> <div>Companion <i>Dverg</i></div> <div>Discard to gain treasure</div> <div><div><div>⌘</div><div>2</div></div><div><div>🛡</div><div>3</div></div><div><div>⚙</div><div>5</div></div></div>	<div>Blacksmith</div> <div>Companion <i>Dverg</i></div> <div>Discard to gain treasure</div> <div><div><div>⌘</div><div>2</div></div><div><div>🛡</div><div>3</div></div><div><div>⚙</div><div>5</div></div></div>	<div>Blacksmith</div> <div>Companion <i>Dverg</i></div> <div>Discard to gain treasure</div> <div><div><div>⌘</div><div>2</div></div><div><div>🛡</div><div>3</div></div><div><div>⚙</div><div>5</div></div></div>
<div>Berserker</div> <div>Companion <i>Viking</i></div> <div></div> <div><div><div>⌘</div><div>5</div></div><div><div>🛡</div><div>2</div></div><div><div>⚙</div><div>3</div></div></div>	<div>Berserker</div> <div>Companion <i>Viking</i></div> <div></div> <div><div><div>⌘</div><div>5</div></div><div><div>🛡</div><div>2</div></div><div><div>⚙</div><div>3</div></div></div>	<div>Berserker</div> <div>Companion <i>Viking</i></div> <div></div> <div><div><div>⌘</div><div>5</div></div><div><div>🛡</div><div>2</div></div><div><div>⚙</div><div>3</div></div></div>
<div>Berserker</div> <div>Companion <i>Viking</i></div> <div></div> <div><div><div>⌘</div><div>5</div></div><div><div>🛡</div><div>2</div></div><div><div>⚙</div><div>3</div></div></div>	<div>Explorer</div> <div>Companion <i>Viking</i></div> <div>Discard to draw event</div> <div><div><div>⌘</div><div>4</div></div><div><div>🛡</div><div>3</div></div><div><div>⚙</div><div>3</div></div></div>	<div>Explorer</div> <div>Companion <i>Viking</i></div> <div>Discard to draw event</div> <div><div><div>⌘</div><div>4</div></div><div><div>🛡</div><div>3</div></div><div><div>⚙</div><div>3</div></div></div>




























<div>Explorer</div> <div>Companion <i>Viking</i></div> <div>Discard to draw event</div> <div><div><div>⌘</div><div>🛡</div><div>⚙</div></div><div>433</div></div>	<div>Seer</div> <div>Companion <i>Viking</i></div> <div>Add rune of your choosing to your pool</div> <div><div><div>⌘</div><div>🛡</div><div>⚙</div></div><div>014</div></div>	<div>Seer</div> <div>Companion <i>Viking</i></div> <div>Add rune of your choosing to your pool</div> <div><div><div>⌘</div><div>🛡</div><div>⚙</div></div><div>014</div></div>
<div>Seer</div> <div>Companion <i>Viking</i></div> <div>Add rune of your choosing to your pool</div> <div><div><div>⌘</div><div>🛡</div><div>⚙</div></div><div>014</div></div>	<div>Shieldmaiden</div> <div>Companion <i>Viking</i></div> <div></div> <div><div><div>⌘</div><div>🛡</div><div>⚙</div></div><div>343</div></div>	<div>Shieldmaiden</div> <div>Companion <i>Viking</i></div> <div></div> <div><div><div>⌘</div><div>🛡</div><div>⚙</div></div><div>343</div></div>
<div>Shieldmaiden</div> <div>Companion <i>Viking</i></div> <div></div> <div><div><div>⌘</div><div>🛡</div><div>⚙</div></div><div>343</div></div>	<div>Shieldmaiden</div> <div>Companion <i>Viking</i></div> <div></div> <div><div><div>⌘</div><div>🛡</div><div>⚙</div></div><div>343</div></div>	<div>Skald</div> <div>Companion <i>Viking</i></div> <div></div> <div><div><div>⌘</div><div>🛡</div><div>⚙</div></div><div>217</div></div>

<div>Skald</div> <div>Companion <i>Viking</i></div> <div></div> <div>   2 1 7</div>	<div>Skald</div> <div>Companion <i>Viking</i></div> <div></div> <div>   2 1 7</div>	<div>Horn of Utgard-Loki</div> <div>Unique Consumable <i>Potion</i></div> <div>Stays in front of you, destroy it to heal to full health</div> <div>  </div>
<div>Essence of Ginnungagap</div> <div>Consumable <i>Curse</i></div> <div>At the end of your turn discard all cards and draw a new hand</div> <div>  </div>	<div>Essence of Ginnungagap</div> <div>Consumable <i>Curse</i></div> <div>At the end of your turn discard all cards and draw a new hand</div> <div>  </div>	<div>Foul blood</div> <div>Consumable <i>Curse</i></div> <div>-1 health each turn</div> <div>  </div>
<div>Foul blood</div> <div>Consumable <i>Curse</i></div> <div>-1 health each turn</div> <div>  </div>	<div>Nidstang</div> <div>Consumable <i>Curse</i></div> <div>Cursed player can draw only one card per turn</div> <div>  </div>	<div>Nidstang</div> <div>Consumable <i>Curse</i></div> <div>Cursed player can draw only one card per turn</div> <div>  </div>

<div>Blood for strength</div> <div>Consumable Offering</div> <div>Double your strength Discard a card to play this</div> <div>⌘ ♠ ⚙</div>	<div>Blood for strength</div> <div>Consumable Offering</div> <div>Double your strength Discard a card to play this</div> <div>⌘ ♠ ⚙</div>	<div>Death for life</div> <div>Consumable Offering</div> <div>Shields from damage Discard a card to play this</div> <div>⌘ ♠ ⚙</div>
<div>Death for life</div> <div>Consumable Offering</div> <div>Shields from damage Discard a card to play this</div> <div>⌘ ♠ ⚙</div>	<div>Mead</div> <div>Consumable Potion</div> <div>Health +1</div> <div>⌘ ♠ ⚙</div>	<div>Mead</div> <div>Consumable Potion</div> <div>Health +1</div> <div>⌘ ♠ ⚙</div>
<div>Mead</div> <div>Consumable Potion</div> <div>Health +1</div> <div>⌘ ♠ ⚙</div>	<div>Mead</div> <div>Consumable Potion</div> <div>Health +1</div> <div>⌘ ♠ ⚙</div>	<div>Mead</div> <div>Consumable Potion</div> <div>Health +1</div> <div>⌘ ♠ ⚙</div>

<div>Mead</div> <div>Consumable <i>Potion</i></div> <div>Health +1</div> <div>   0 15 10</div>	<div>Scales of Jörmungandr</div> <div>Unique Equipment <i>Armour</i></div> <div>Reflects half damage back to the attacker.</div> <div>   0 15 10</div>	<div>Laevateinn</div> <div>Unique Equipment <i>Main-hand</i></div> <div>Gain +5X for each HP missing on your character</div> <div>   5 0 8</div>
<div>Yggdrasil's twig</div> <div>Unique Equipment <i>Main-hand</i></div> <div>1 wildcard rune per turn +1X, +1Shield for each rune played this turn</div> <div>   * * 10</div>	<div>Draupnir</div> <div>Unique Equipment <i>Trinket</i></div> <div>Draw 1 reward per turn (mandatory).</div> <div>   0 0 8</div>	<div>Gleipnir</div> <div>Unique Equipment <i>Trinket</i></div> <div>Use this card to 'bind' a creature. That creature becomes your companion (Can't be used on bosses)</div> <div>   0 0 10</div>
<div>Leather armor</div> <div>Equipment <i>Armour</i></div> <div></div> <div>   0 8</div>	<div>Leather armor</div> <div>Equipment <i>Armour</i></div> <div></div> <div>   0 8</div>	<div>Mail armour</div> <div>Equipment <i>Armour</i></div> <div></div> <div>   0 10</div>

<div>Mail armour</div> <div>Equipment <i>Armour</i></div> <div></div> <div> 0 10</div>	<div>Nobleman robes</div> <div>Equipment <i>Armour</i></div> <div></div> <div> 0 4</div>	<div>Nobleman robes</div> <div>Equipment <i>Armour</i></div> <div></div> <div> 0 4</div>
<div>Runewright's garb</div> <div>Equipment <i>Armour</i></div> <div>Once per turn, an ability of yours is one rune cheaper to cast</div> <div> 0 7 3</div>	<div>Runewright's garb</div> <div>Equipment <i>Armour</i></div> <div>Once per turn, an ability of yours is one rune cheaper to cast</div> <div> 0 7 3</div>	<div>Birch wand</div> <div>Equipment <i>Main-hand</i></div> <div>1 wildcard rune per turn.</div> <div> 2 0</div>
<div>Birch wand</div> <div>Equipment <i>Main-hand</i></div> <div>1 wildcard rune per turn.</div> <div> 2 0</div>	<div>Norse sword</div> <div>Equipment <i>Main-hand</i></div> <div></div> <div> 5 0</div>	<div>Norse sword</div> <div>Equipment <i>Main-hand</i></div> <div></div> <div> 5 0</div>

<div>War ax</div> <div>Equipment <i>Main-hand</i></div> <div></div> <div> 6 0</div>	<div>War ax</div> <div>Equipment <i>Main-hand</i></div> <div></div> <div> 6 0</div>	<div>Cosmic crystal</div> <div>Equipment <i>Off-hand</i></div> <div>Once per turn look at top two cards of your deck. You may play them.</div> <div> 0 7 3</div>
<div>Cosmic crystal</div> <div>Equipment <i>Off-hand</i></div> <div>Once per turn look at top two cards of your deck. You may play them.</div> <div> 0 7 3</div>	<div>Fractured skull</div> <div>Equipment <i>Off-hand</i></div> <div>Once per turn look at top card of your deck. You may play it.</div> <div> 0 3</div>	<div>Fractured skull</div> <div>Equipment <i>Off-hand</i></div> <div>Once per turn look at top card of your deck. You may play it.</div> <div> 0 3</div>
<div>Kite shield</div> <div>Equipment <i>Off-hand</i></div> <div></div> <div> 0 10</div>	<div>Kite shield</div> <div>Equipment <i>Off-hand</i></div> <div></div> <div> 0 10</div>	<div>Round shield</div> <div>Equipment <i>Off-hand</i></div> <div></div> <div> 0 5</div>

<div>Round shield</div> <div>Equipment <i>Off-hand</i></div> <div><div></div><div></div><div></div><div>05</div></div>	<div>Armring</div> <div>Equipment <i>Trinket</i></div> <div><div></div><div></div><div></div><div>402</div></div>	<div>Armring</div> <div>Equipment <i>Trinket</i></div> <div><div></div><div></div><div></div><div>402</div></div>
<div>Armring</div> <div>Equipment <i>Trinket</i></div> <div><div></div><div></div><div></div><div>402</div></div>	<div>Beard beads</div> <div>Equipment <i>Trinket</i></div> <div><div></div><div></div><div></div><div>004</div></div>	<div>Beard beads</div> <div>Equipment <i>Trinket</i></div> <div><div></div><div></div><div></div><div>004</div></div>
<div>Beard beads</div> <div>Equipment <i>Trinket</i></div> <div><div></div><div></div><div></div><div>004</div></div>	<div>Jewelled ring</div> <div>Equipment <i>Trinket</i></div> <div><div></div><div></div><div></div><div>006</div></div>	<div>Jewelled ring</div> <div>Equipment <i>Trinket</i></div> <div><div></div><div></div><div></div><div>006</div></div>

<div>Jewelled ring</div> <div>Equipment <i>Trinket</i></div> <div></div> <div><div><div>✕</div><div>0</div></div><div><div>🛡️</div><div>0</div></div><div><div>⚙️</div><div>6</div></div></div>	<div>Norse helmet</div> <div>Equipment <i>Trinket</i></div> <div>Does not have horns</div> <div></div> <div><div><div>✕</div><div>0</div></div><div><div>🛡️</div><div>4</div></div><div><div>⚙️</div><div></div></div></div>	<div>Norse helmet</div> <div>Equipment <i>Trinket</i></div> <div>Does not have horns</div> <div></div> <div><div><div>✕</div><div>0</div></div><div><div>🛡️</div><div>4</div></div><div><div>⚙️</div><div></div></div></div>
<div>Norse helmet</div> <div>Equipment <i>Trinket</i></div> <div>Does not have horns</div> <div></div> <div><div><div>✕</div><div>0</div></div><div><div>🛡️</div><div>4</div></div><div><div>⚙️</div><div></div></div></div>	<div>Dane ax</div> <div>Equipment <i>Two-handed</i></div> <div></div> <div></div> <div><div><div>✕</div><div>8</div></div><div><div>🛡️</div><div>0</div></div><div><div>⚙️</div><div></div></div></div>	<div>Dane ax</div> <div>Equipment <i>Two-handed</i></div> <div></div> <div></div> <div><div><div>✕</div><div>8</div></div><div><div>🛡️</div><div>0</div></div><div><div>⚙️</div><div></div></div></div>
<div>Oak branch</div> <div>Equipment <i>Two-handed</i></div> <div>All plus attack or plus defense spells now give both attack and defense</div> <div></div> <div><div><div>✕</div><div>8</div></div><div><div>🛡️</div><div>0</div></div><div><div>⚙️</div><div></div></div></div>	<div>Oak branch</div> <div>Equipment <i>Two-handed</i></div> <div>All plus attack or plus defense spells now give both attack and defense</div> <div></div> <div><div><div>✕</div><div>8</div></div><div><div>🛡️</div><div>0</div></div><div><div>⚙️</div><div></div></div></div>	<div>Vegvisir</div> <div>Unique Rune</div> <div>Counts as any rune</div> <div></div> <div><div><div>✕</div><div></div></div><div><div>🛡️</div><div></div></div><div><div>⚙️</div><div></div></div></div>

Rune Cheatsheet			
Rune	Name	Meaning	Rules
ᚱ	Fehu	Wealth	Additional reward
ᚱ	Uruz	Will	Usually basic spell cost
ᚦ	Ansuz	Vision	Look at a card
ᚱ	Raidho	Travel	Additional adventure
ᚷ	Gebo	Sacrifice and reward	Discard and draw
ᚷ	Eihwaz	Strength	Usually basic ability cost
ᚷ	Algiz	Protection	Defend/cleanse an effect
ᚲ	Sowilo	Restoration	Heal
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