# Prolog Programming Assignment: <u>Various Computions</u>

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CSC 344 – Professor Graci

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## **Learning Abstract**

This is the final programming assignment of our CSC 344 class. It is the only assignment involving Haskell. Haskell is a general-purpose statically-typed purely functional programming language. In my opinion, it is one of the most intuitive languages that we have learned this semester (Or I've just improved in programming enough that learning it was felt trivial compared to the other languages). In this assignment we evaluate basic syntax of Haskell, the list processing abilities of Haskell as well as higher order functions. Near the end of the assignment, we create a function that does the computations of the "normalized pairwise variability index" or nPVI. And finally, the last task is to play around with a file that can create morse code patterns. We use Haskell to make morse code strings out of the alphabet.

# Task 1

Mindfully Mimicked

Demonstration

```
>>> length [2,3,5,7]
>>> words "need more coffee"
["need", "more", "coffee"]
>>> unwords ["need", "more", "coffee"]
"need more coffee"
>>> reverse "need more coffee"
"eeffoc erom deen"
>>> reverse ["need", "more", "coffee"]
["coffee", "more", "need"]
>>> head ["need", "more", "coffee"]
"need"
>>> tail ["need", "more", "coffee"]
["more", "coffee"]
>>> last ["need", "more", "coffee"]
"coffee"
>>> init ["need", "more", "coffee"]
["need", "more"]
>>> take 7 "need more coffee"
"need mo"
>>> drop 7 "need more coffee"
"re coffee"
>>> ( \x -> length x > 5 ) "Friday"
True
>>> ( \x -> length x > 5 ) "uhoh"
False
>>> ( \x -> x /= ' ' ) 'Q'
True
>>> ( \x -> /= ' ' ) ' '
<interactive>:24:9: error: parse error on input `/='
>>> ( \x -> x /= ' ' ) ' '
False
>>> filter (x -> x /= ' ') "Is the Haskell fun yet?"
"IstheHaskellfunyet?"
>>> :quit
Leaving GHCi.
```

# Task 2 - Numeric Function Definitions

## Demo

```
[1 of 1] Compiling Main
                                    ( ha.hs, interpreted )
Ok, one module loaded.
>>> blueAreaOfCube 10
482.19027549038276
>>> squareArea 10
>>> squareArea 12
144
>>> circleArea 10
314.1592653589793
>>> circleArea 12
452.3893421169302
>>> blueAreaOfCube 10
482.19027549038276
>>> blueAreaOfCube 12
694.3539967061512
>>> blueAreaOfCube 1
4.821902754903828
>>> map blueAreaOfCube [1..3]
[4.821902754903828,19.287611019615312,43.39712479413445]
>>> paintedCube1 1
>>> paintedCube1 2
>>> paintedCube1 3
>>> map paintedCube1 [1..10]
[0,0,6,24,54,96,150,216,294,384]
>>> map paintedCube2 1
<interactive>:24:1: error:
    * Non type-variable argument in the constraint: Num [b]
      (Use FlexibleContexts to permit this)
    * When checking the inferred type
        it :: forall b. (Eq b, Num b, Num [b]) => [b]
>>> paintedCube2 1
>>> paintedCube2 2
>>> paintedCube2 3
12
>>> map paintedCube2 [1..10]
[0,0,12,24,36,48,60,72,84,96]
```

```
squareArea :: Num a => a -> a
     squareArea side = side * side
     circleArea :: Floating a => a -> a
     circleArea radius = pi * ( radius ^ 2 )
     blueAreaOfCube :: Floating a => a -> a
     blueAreaOfCube cubeSide = cubeArea - whiteArea where
         cubeArea = 6 * (cubeSide ^ 2)
         whiteArea = 6 * ( circleArea (cubeSide/4) )
11
12
     paintedCube1 :: (Eq p, Num p) => p -> p
     paintedCube1 1 = 0
     paintedCube1 2 = 0
     paintedCube1 cubeSide = faces * oneFaceBlueCubes where
         oneFaceBlueCubes = ( cubeSide - 2 ) ^ 2
         faces = 6
     paintedCube2 :: (Eq p, Num p) => p -> p
     paintedCube2 1 = 0
     paintedCube2 2 = 0
     paintedCube2 cubeSide = numEdges * validEdgeCubes where
         validEdgeCubes = cubeSide - 2
         numEdges = 12
```

## Task 3 – Puzzlers

```
Demo
            >>> reverseWords "appa and baby yoda are the best"
            "best the are yoda baby and appa"
            >>> reverseWords "want me some coffee"
            "coffee some me want"
            >>> reverseWords "reverse in is sentence this"
            "this sentence is in reverse"
            >>> reverseWords "When all else fails, theres the Uno reverse"
            "reverse Uno the theres fails, else all When"
            >>> averageWordLength "appa and baby yoda are the best"
            3.5714285714285716
            >>> averageWordLength "want me some coffee"
            4.0
            >>> averageWordLength "What is average anyhow?"
            >>> averageWordLength "Oh, it must be five then"
           3.16666666666665
```

# Task 4 – Recursive List Processors

## Demo

```
>>> list2set [1,2,3,2,3,4,3,4,5]
[1,2,3,4,5]
>>> list2set "need more coffee"
"ndmr cofe"
>>> isPalindrome ["coffee","latte","coffee"]
>>> isPalindrome ["coffee","latte","espresso","coffee"]
False
>>> isPalindrome [1,2,5,7,11,13,11,7,5,3,2]
>>> isPalindrome [2,3,5,7,11,13,11,7,5,3,2]
True
>>> collatz 10
[10,5,16,8,4,2,1]
>>> collatz 11
[11,34,17,52,26,13,40,20,10,5,16,8,4,2,1]
>>> collatz 100\
<interactive>:45:13: error:
    parse error (possibly incorrect indentation or mismatched brackets)
>>> collatz 100
[100,50,25,76,38,19,58,29,88,44,22,11,34,17,52,26,13,40,20,10,5,16,8,4,2,1]
```

```
list2set :: Eq a => [a] -> [a]
    list2set [] = []
     list2set (x:xs)
         | x `elem` xs = list2set xs
         otherwise = x : list2set xs
     isPalindrome :: Eq a => [a] -> Bool
     isPalindrome [] = True
     isPalindrome (x:[]) = True
     isPalindrome(x:xs) = response where
         newSet = init xs
         check = x == last xs
         response = check && isPalindrome newSet
     collatz :: Integral a => a -> [a]
     collatz n = cSequence where
64
         cSequence =
      if n == 1 then [1] else
         if (mod n 2) == 0 then n : (collatz (div n 2)) else
            n : (collatz (3 * n + 1))
70
```

# <u>Task 5 – List Comprehensions</u>

## Demo

```
>>> count 'e' "need more coffee"
5
>>> count 4 [1,2,3,2,3,4,3,4,5,4,5,6]
3
>>> count 's' "Gone down Mississippi way to find some solid souls to spend time with"
9
>>> count 2 [1,2,3,2,3,4,3,4,5,4,5,6]
2
>>> freqTable "need more coffee"
[('n',1),('d',1),('m',1),('r',1),(' ',2),('c',1),('o',2),('f',2),('e',5)]
>>> freqTable [1,2,3,2,3,4,3,4,5,4,5,6]
[(1,1),(2,2),(3,3),(4,3),(5,2),(6,1)]
>>> freqTable [1,2,3,2,3,4,3,4,5,4,5,6,5,3,2,1,6,7,8,9,3,2,1,2,3,4,5,6,3,4,3,4,2,4,5,6,200]]

<interactive>:54:88: error: parse error on input `]'
>>> freqTable [1,2,3,2,3,4,3,4,5,4,5,6,5,3,2,1,6,7,8,9,3,2,1,2,3,4,5,6,3,4,3,4,2,4,5,6,200]
[(7,1,0,8,1),(9,1),(1,3),(3,8),(2,6),(4,7),(5,5),(6,4),(200,1)]
```

# Task 6 - Higher Order Functions

#### Demo

```
>>> tgl 5
15
>>> tgl 10
>>> tgl 15
120
>>> tgl 20
210
>>> triangleSequence 10
[1,3,6,10,15,21,28,36,45,55]
>>> triangleSequence 20
[1,3,6,10,15,21,28,36,45,55,66,78,91,105,120,136,153,171,190,210]
>>> triangleSequence 15
[1,3,6,10,15,21,28,36,45,55,66,78,91,105,120]
>>> triangleSequence 25
[1,3,6,10,15,21,28,36,45,55,66,78,91,105,120,136,153,171,190,210,231,253,276,300,325]
>>> vowelCount "cat"
>>> vowelCount "mouse"
>>> vowelCount "The cat in the hat chased the mouse"
>>> vowelCount "The mouse won"
>>> lcsim tgl odd [1..15]
[1,6,15,28,45,66,91,120]
>>> animals = ["elephant","lion","tiger","orangatan","jaguar"]
>>> lcsim length (\w -> elem ( head \w ) "aeiou" ) animals
>>> lcsim length (\w -> elem ( head w ) "ltj" ) animals
[4,5,6]
>>> plants = ["lily"
<interactive>:72:17: error:
    parse error (possibly incorrect indentation or mismatched brackets)
>>> plants = ["lily","aloe","coriander","basil","nettles"]
>>> lcsim length (\w -> elem ( head w ) "abc" ) plants
[4,9,5]
```

```
87
88 --- Task 6
89
90 tgl :: (Num b, Enum b) => b -> b
91 tgl posNum = foldl (+) 0 [1..posNum]
92
93 triangleSequence :: (Num b, Enum b) => b -> [b]
94 triangleSequence posNum = map tgl [1..posNum]
95
96 vowelCount :: [Char] -> Int
97 vowelCount li = numVowels where
98 vowelList = filter (\x -> elem x "aeiou") li
99 numVowels = length vowelList
100
101 lcsim :: (a -> b) -> (a -> Bool) -> [a] -> [b]
102 lcsim func pred li = map func (filter pred li)
103
```

# Task 7

## Demo's

#### pairwiseValues

```
>>> pairwiseValues a
[(2,5),(5,1),(1,3)]
>>> pairwiseValues b
[(1,3),(3,6),(6,2),(2,5)]
>>> pairwiseValues c
[(4,4),(4,2),(2,1),(1,1),(1,2),(2,2),(2,4),(4,4),(4,8)]
>>> pairwiseValues u
[(2,2),(2,2),(2,2),(2,2),(2,2),(2,2),(2,2),(2,2)]
>>> pairwiseValues x
[(1,9),(9,2),(2,8),(8,3),(3,7),(7,2),(2,8),(8,1),(1,9)]
>>> ■
```

## pairwiseDifferences

```
>>> pairwiseDifferences a
[-3,4,-2]
>>> pairwiseDifferences b
[-2,-3,4,-3]
>>> pairwiseDifferences c
[0,2,1,0,-1,0,-2,0,-4]
>>> pairwiseDifferences u
[0,0,0,0,0,0,0,0,0]
>>> pairwiseDifferences x
[-8,7,-6,5,-4,5,-6,7,-8]
```

#### pairwiseSums

```
>>> pairwiseSums a
[7,6,4]
>>> pairwiseSums b
[4,9,8,7]
>>> pairwiseSums c
[8,6,3,2,3,4,6,8,12]
>>> pairwiseSums u
[4,4,4,4,4,4,4,4]
>>> pairwiseSums x
[10,11,10,11,10,9,10,9,10]
```

#### pairwiseHalves

```
>>> pairwiseHalves a
[1.0,2.5,0.5,1.5]
>>> pairwiseHalves b
[0.5,1.5,3.0,1.0,2.5]
>>> pairwiseHalves c
[2.0,2.0,1.0,0.5,0.5,1.0,1.0,2.0,2.0,4.0]
>>> pairwiseHalves u
[1.0,1.0,1.0,1.0,1.0,1.0,1.0,1.0,1.0]
>>> pairwiseHalves x
[0.5,4.5,1.0,4.0,1.5,3.5,1.0,4.0,0.5,4.5]
```

#### pairwiseHalfSums

```
>>> pairwiseHalfSums a
[3.5,3.0,2.0]
>>> pairwiseHalfSums b
[2.0,4.5,4.0,3.5]
>>> pairwiseHalfSums c
[4.0,3.0,1.5,1.0,1.5,2.0,3.0,4.0,6.0]
>>> pairwiseHalfSums u
[2.0,2.0,2.0,2.0,2.0,2.0,2.0,2.0]
>>> pairwiseHalfSums x
[5.0,5.5,5.0,5.5,5.0,4.5,5.0,4.5,5.0]
```

#### pairwiseTermPair

```
>>> pairwiseTermPairs a
[(-3,3.5),(4,3.0),(-2,2.0)]
>>> pairwiseTermPairs b
[(-2,2.0),(-3,4.5),(4,4.0),(-3,3.5)]
>>> pairwiseTermPairs c
[(0,4.0),(2,3.0),(1,1.5),(0,1.0),(-1,1.5),(0,2.0),(-2,3.0),(0,4.0),(-4,6.0)]
>>> pairwiseTermPairs u
[(0,2.0),(0,2.0),(0,2.0),(0,2.0),(0,2.0),(0,2.0),(0,2.0),(0,2.0)]
>>> pairwiseTermPairs x
[(-8,5.0),(7,5.5),(-6,5.0),(5,5.5),(-4,5.0),(5,4.5),(-6,5.0),(7,4.5),(-8,5.0)]
```

#### pairwiseTerms

#### nPVI

```
>>> nPVI a
106.34920634920636
>>> nPVI b
88.09523809523809
>>> nPVI c
37.03703703703703
>>> nPVI u
0.0
>>> nPVI x
124.98316498316497
```

```
--- This file is for the creation of a function
--- "normalized pairwise variability index"
a :: [Int]
a = [2,5,1,3]
b :: [Int]
b = [1,3,6,2,5]
c :: [Int]
c = [4,4,2,1,1,2,2,4,4,8]
u :: [Int]
u = [2,2,2,2,2,2,2,2,2,2]
x :: [Int]
x = [1,9,2,8,3,7,2,8,1,9]
pairwiseValues intList = zip (init intList) (tail intList)
pairwiseDifferences intList = map ((x,y) \rightarrow x - y) (pairwiseValues intList)
pairwiseSums :: [Int] -> [Int]
pairwiseSums intList = map ((x,y) \rightarrow x + y) (pairwiseValues intList)
half :: Int -> Double
half number = (fromIntegral number) / 2
pairwiseHalves :: [Int] -> [Double]
pairwiseHalves intList = map half intList
pairwiseHalfSums :: [Int] -> [Double]
pairwiseHalfSums intList = pairwiseHalves (pairwiseSums intList)
pairwiseTermPairs :: [Int] -> [(Int, Double)]
pairwiseTermPairs intList = zip (pairwiseDifferences intList) (pairwiseHalfSums intList)
term :: (Int,Double) -> Double
term ndPair = abs ( fromIntegral ( fst ndPair ) / ( snd ndPair ) )
☐ irwiseTerms :: [Int] -> [Double]
pairwiseTerms intList = map term (pairwiseTermPairs intList)
nPVI :: [Int] -> Double
nPVI xs = normalizer xs * sum (pairwiseTerms xs)
   where normalizer xs = 100 / fromIntegral ( ( length xs ) - 1 )
```

# Task 8

# Subtask a & b

```
>>> dit
"."
>>> dah
"..."
>>> dit+++dah
"..."
>>> m
('m',"----")
>>> g
('g',"-----")
>>> symbols
[('a',"----),('b',"-----"),('c',"-----"),('d',"----"),('e',"-"),('f',"----"),('g',"-----"),('h',"----"),('i',"---"),('i',"----"),('b',"-----"),('a',"-----"),('a',"-----"),('a',"-----"),('a',"-----"),('a',"-----"),('a',"-----"),('a',"-----"),('a',"-----"),('a',"-----"),('a',"-----"),('a',"-----"),('a',"-----"),('a',"-----"),('a',"-----"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"-------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"-------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"-------"),('a',"-------"),('a',"-------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"-------"),('a',"-------"),('a',"-------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"------"),('a',"-------"),('a',"-----
```

# Subtask c & d