

P1. (20 points)

Consider the addition of the two ***n*-bit 2's complement** numbers:

$$X = x_{n-1}x_{n-2}\dots x_1x_0$$

$$Y = y_{n-1}y_{n-2}\dots y_1y_0$$

Suppose the sum is $S = s_{n-1}s_{n-2}\dots s_1s_0$ and the carry is $C_n = c_nc_{n-1}c_{n-2}\dots c_1c_0$.

- (5 points) If X is positive, Y is negative, and $c_{n-1}=0$, what should be the values of c_n and s_{n-1} ? Will overflow occur?
- (5 points) If X is negative, Y is negative, and $c_{n-1}=0$, what should be the values of c_n and s_{n-1} ? Will overflow occur?
- (5 points) Following the idea in part (a) and (b), please construct a truth table for the values of c_n and s_{n-1} for all combinations of the sign of X , the sign of Y , and the value of c_{n-1} . For each combination, please also state if overflow occurs or not.
- (5 points) Based on the truth table in part (c), prove that $\text{Overflow} = c_n \oplus c_{n-1}$.

Solution:

a)

If X is positive, then $x_{n-1} = 0$ in 2's complement.

If Y is negative, then $y_{n-1} = 1$ in 2's complement.

$c_{n-1} = 0$ is given.

$$\begin{array}{rcccccc}
 c_n & 0 & c_{n-2} & \dots & c_1 & c_0 \\
 & 0 & x_{n-2} & \dots & x_1 & x_0 \\
 + & 1 & y_{n-2} & \dots & y_1 & y_0 \\
 \hline
 s_{n-1} & s_{n-2} & \dots & s_1 & s_0 & \\
 \end{array} \Rightarrow s_{n-1} = 1 \text{ and } c_n = 0. \text{ Overflow: NO}$$

b)

If X is negative, then $x_{n-1} = 1$ in 2's complement.

If Y is negative, then $y_{n-1} = 1$ in 2's complement.

$c_{n-1} = 0$ is given.

$$\begin{array}{rcccccc}
 c_n & 0 & c_{n-2} & \dots & c_1 & c_0 \\
 & 1 & x_{n-2} & \dots & x_1 & x_0 \\
 + & 1 & y_{n-2} & \dots & y_1 & y_0 \\
 \hline
 s_{n-1} & s_{n-2} & \dots & s_1 & s_0 & \\
 \end{array} \Rightarrow s_{n-1} = 0 \text{ and } c_n = 1. \text{ Overflow: YES}$$

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c)

c_{n-1}	x_{n-1}	y_{n-1}	s_{n-1}	c_n	overflow?
0	0	0	0	0	NO
0	0	1	1	0	NO
0	1	0	1	0	NO
0	1	1	0	1	YES
1	0	0	1	0	YES
1	0	1	0	1	NO
1	1	0	0	1	NO
1	1	1	1	1	NO

d)

c_{n-1}	c_n	overflow?
0	0	NO
0	1	YES
1	0	YES
1	1	NO

$$\text{Overflow} = c_n \oplus c_{n-1}$$

P2. (10 points)

In class we learned that a carry-lookahead adder is faster than a ripple-carry adder. Could you explain why sometimes a designer might still choose a ripple-carry adder instead of a carry-lookahead adder?

Solution:

A carry-lookahead adder requires more gates to implement than a typical ripple-carry adder. If the area of chip is very limited and delays are not our first concern, a designer may choose to implement a ripple-carry adder over a carry-lookahead adder.

P3. (10 points)

Perform the following conversions.

- a) (5 points) Decimal number 5.375 to fixed-point number.
- b) (5 points) Fixed-point number 1101.011 to decimal number.

Solution:

a)

$$(5)_{10} = (101)_2$$

$$0.375 \times 2 = 0.75$$

$$0.75 \times 2 = 1.5$$

$$0.5 \times 2 = 1.0$$

$$\Rightarrow (5.375)_{10} = (101.011)_2$$

b)

$$(1101)_2 = (13)_{10}$$

$$.0111 = 0 \times 2^{-1} + 1 \times 2^{-2} + 1 \times 2^{-3} + 1 \times 2^{-4} = 0.4375$$

$$\Rightarrow (1101.0111)_2 = (13.4375)_{10}$$

P4. (10 points)

Convert the decimal number 15.625 to IEEE 754 single-precision floating number format.

Solution:

$$(15)_{10} = (1111)_2$$

$$(0.625)_{10} = (0.101)_2$$

$$(15.625)_{10} = (1111.101)_2 = 1.111101 \times 2^3 = \pm 1.M \times 2^{E-127}$$

$$S = 0$$

$$E = 130 = (10000010)_2$$

$$M = 111101\ 00\dots 0$$

$$\Rightarrow \begin{array}{ccc} \underline{0} & \underline{10000010} & \underline{111101\ 00000000\ 00000000} \\ S & E & M \end{array}$$

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P5. (10 points)

Convert the following IEEE 754 single-precision floating number to decimal number.

1 01111110 0110000 00000000 00000000

Solution:

$$S = 1$$

$$E = (01111110)_2 = 126$$

$$M = \underline{0110000} \ 0\dots 0$$

$$\begin{aligned} \pm 1.M \times 2^{E-127} &= -1.011 \times 2^{126-127} = - (0.1011)_2 = - (1 \times 2^{-1} + 0 \times 2^{-2} + 1 \times 2^{-3} + 1 \times 2^{-4}) \\ &= - 0.6875 \end{aligned}$$

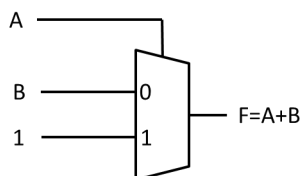
P6. (20 points)

Use only 2-to-1 multiplexer to implement each of the following functions:

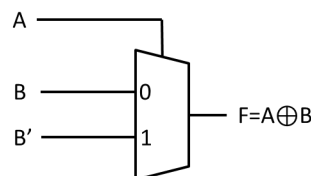
- a) (5 points) $F(A, B) = A + B$ (OR)
- b) (5 points) $F(A, B) = A \oplus B$ (XOR)
- c) (5 points) $F(A, B) = \overline{A \cdot B}$ (NAND)
- d) (5 points) $F(A, B) = \overline{A + B}$ (NOR)

Solution:

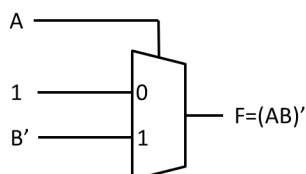
a) OR



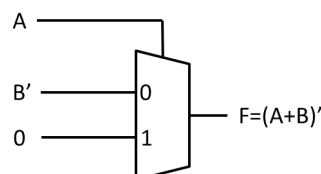
b) XOR



c) NAND



d) NOR



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P7. (10 points)

Use only 2-to-1 multiplexers to implement the circuit for the following function:

$$F(A, B, C) = \prod M(1, 2, 4, 5)$$

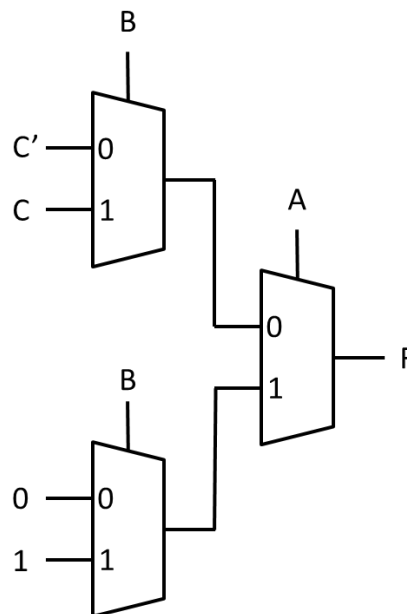
Assume the inverse of each input variable is available. (i.e., you can directly use the inverse of each input variable A , B , or C , in your answer.)

Solution:

Truth table (optional)

A	B	C	F
0	0	0	1
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	0
1	1	0	1
1	1	1	1

Circuit



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P8. (10 points)

Repeat P7, but this time using only one 4-to-1 multiplexer.

Solution:

