

1. Suppose you have a load-store computer with the following instruction mix:

Operation	Frequency	Number of clock cycles
ALU ops	40 %	2
Loads	20 %	4
Stores	18 %	4
Branches	22 %	6

The ALU ops (arithmetic logic unit ops) typically use operands in CPU registers and hence they take fewer clock cycles to execute. However, if you want to add a memory operand to a CPU register, then you would have to explicitly load it into a CPU register. For such ALU operations, you would say that they are paired with a load instruction since the value moved from memory would be used only for the particular ALU operation and not used anywhere else. We observe that 30% of the ALU ops are paired with a load (i.e., they occur together), and we propose to replace these ALU ops and their loads with a new instruction. Assume that this new instruction takes 4 clock cycles. However, with the new instruction added, branches will take 8 clock cycles rather than 6. Assuming that the clock rate is unchanged, would this change improve performance? Justify your answer quantitatively. Show all your work.

2. Suppose you have a load/store computer as described above with the following instruction mix:

Operation	Frequency	No. of Clock cycles
ALU ops	35%	1
Loads	25%	2
Stores	15%	2
Branches	25%	3

(a) Compute the CPI. Show all your work.

(b) We observe that 25% of the ALU ops are paired with a load, and we propose to replace these ALU ops and their loads with a new instruction. The new instruction takes 1 clock cycle. With the new instruction added, branches take 5 clock cycles. Compute the CPI for the new version. Show all your work.

(c) If the clock rate for the new version is 30% faster than the old version, which version is faster and by what percent? Justify your answer quantitatively. Show all your work.

$$1) \bullet \text{CPI}_{\text{old}} = (0.4 \times 2) + (0.2 \times 4) + (0.18 \times 4) + (0.22 \times 6) \\ = 3.64$$

$$\bullet \text{CPI}_{\text{new}} = \frac{[(0.4 - 0.12) \times 2] + [(0.2 - 0.12) \times 4] + (0.18 \times 4) + (0.22 \times 8) + (0.12 \times 4)}{(1 - 0.12)} \\ = 4.36364$$

$$\bullet \text{CPU.E.T}_{\text{old}} = \text{IC}_{\text{old}} \times 3.64 \times \text{CCT}_{\text{old}}$$

$$\bullet \text{CPU.E.T}_{\text{new}} = (1 - 0.12) \times \text{IC}_{\text{old}} \times 4.36364 \times \text{CCT}_{\text{old}} \\ = 3.84 \times \text{IC}_{\text{old}} \times \text{CCT}_{\text{old}}$$

— No, this will not improve the performance since the old CPU.E.T runs faster than the new. The old version is faster by:

$$\frac{3.84}{3.64} = 1 + \frac{N}{100}, \quad 5.495\% = N$$

$$2) (a) \text{CPI}_{\text{old}} = 0.35 \times 1 + 0.25 \times 2 + 0.15 \times 3 + 0.25 \times 3 \\ = 1.9$$

$$(b) \text{CPI}_{\text{new}} = \frac{[(0.35 - 0.0875) \times 1] + [(0.25 - 0.0875) \times 2] + 0.15 \times 2 + 0.25 \times 5 + 0.0875 \times 1}{(1 - 0.0875)} \\ = 2.43836$$

$$(c) \frac{\text{CCT}_{\text{old}}}{\text{CCT}_{\text{new}}} = 1.3, \quad \text{CCT}_{\text{old}} = 1.3 \times \text{CCT}_{\text{new}}$$

$$\text{CPU.E.T}_{\text{old}} = \text{IC}_{\text{old}} \times 1.9 \times 1.3 \times \text{CCT}_{\text{new}} \\ = 2.47 \times \text{IC}_{\text{old}} \times \text{CCT}_{\text{new}}$$

$$\text{CPU.E.T}_{\text{new}} = (1 - 0.0875) \times \text{IC}_{\text{old}} \times 2.43836 \times \text{CCT}_{\text{new}} \\ = 2.225 \times \text{IC}_{\text{old}} \times \text{CCT}_{\text{new}}$$

— The New System is faster by: $\frac{2.47}{2.225} = 1 + \frac{N}{100}$

$$N = 11.011\%$$