

# **CprE 281: Digital Logic**

**Instructor: Alexander Stoytchev** 

http://www.ece.iastate.edu/~alexs/classes/

# Karnaugh Maps

CprE 281: Digital Logic Iowa State University, Ames, IA Copyright © Alexander Stoytchev

#### **Administrative Stuff**

- HW4 is out
- It is due on Monday Sep 19 @ 4 pm
- It is posted on the class web page
- I also sent you an e-mail with the link.

#### **Administrative Stuff**

Homework Solutions are posted on BlackBoard

#### **Quick Review**

# Do You Still Remember This Boolean Algebra Theorem?

14a. 
$$x \cdot y + x \cdot \overline{y} = x$$
 Combining  
14b.  $(x + y) \cdot (x + \overline{y}) = x$ 

х	у	x	•	Y	+	x	•	<u>y</u>	=	x
0	0									
0	1									
1	0									
1	1									

х	у	x	•	Y	+	x	•	Ÿ	=	x
0	0		0							
0	1		0							
1	0		0							
1	1		1							

x	у	x	•	Y	+	x	•	Ÿ	=	x
0	0		0				0			
0	1		0				0			
1	0		0				1			
1	1		1				0			

X	у	<b>x</b> •	<b>y</b> +	<b>x</b> •	$\overline{\mathbf{y}} = \mathbf{z}$	x
0	0	0	0	0		
0	1	0	0	0		
1	0	0	1	1		
1	$1 \mid$	1	1	0		
		I				

у	x	•	Y	+	x	•	<u>y</u>	=	x
0		0		0		0			0
1		0		0		0			0
0		0		1		1			1
$\tilde{1}$		1		1		0			1
	y 0 1 0 1	y <b>x</b> 0 1 0 1 1	y x •  0 0 0 1 0 0 0 1 1	y x • y  0 0 1 0 0 0 1 1 1 1	y     x     y     +       0     0     0       1     0     0       0     0     1       0     1     1       1     1     1	y     x     y     +     x       0     0     0       1     0     0       0     0     1       0     1     1       1     1     1	y     x     y     +     x       0     0     0     0       1     0     0     0       0     0     1     1       1     1     1     0	y     x     y     +     x     \fotage{y}       0     0     0     0       1     0     0     0       0     0     1     1       1     1     1     0	y     x     y     x     \forall x     \forall z       0     0     0     0       1     0     0     0       0     0     1     1       1     1     1     0

х	у	x	•	Y	+	x	•	<u>y</u>	=	x
0	0		0		0		0			0
0	1		0		0		0			$\begin{vmatrix} 0 \end{vmatrix}$
1	0		0		1		1			1
1	1		1		1		0			1

They are equal.

#### **Motivation**

ABCD	F
0000	0
0001	1
0010	1
0011	1
0100	0
0101	0
0110	1
0111	0
1000	0
1001	1
1010	0
1011	1
1100	1
1101	0
1110	1
1111	0

An approach for simplifying logic expressions

How do we guarantee we have reached minimum SOP/POS representation?

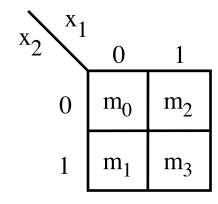
### Two-Variable K-Map

#### Karnaugh Map (K-map)

- View the function in a visual form
- Same information as truth table
- Easier to group minterms

<sup>x</sup> 2	
0	$m_0$
1	$m_1$
0	$m_2$
1	$m_3$
	0 1 0

(a) Truth table



(b) Karnaugh map

#### **Minterms**

<b>x</b> <sub>2</sub>	
0	$m_0$
1	$m_1$
0	$m_2$
1	$m_3$
	0

$egin{array}{c ccccccccccccccccccccccccccccccccccc$	<u>x</u> 1	x <sub>2</sub>	$m_0$	$m_1$	$m_2$	$m_3$
0 1 0 1 0 0	0	0	1	0	0	0
	0	1	0	1	0	0
1 0   0 0 1 0	1	0	0	0	1	0
1 1 0 0 0 1	1	1	0	0	0	1

#### Minterm Example

<u>x</u> <sub>1</sub>	<sup>x</sup> <sub>2</sub>	
0	0	0
0	1	1
1	0	0
1	1	1

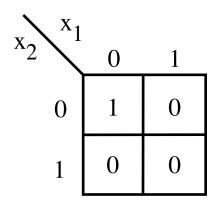
<u>x</u> <sub>1</sub>	x <sub>2</sub>	$m_0$	$m_1$	$m_2$	$m_3$	$m_1 + m_3$
0	0	1	0	0	0	0
0	1	0	1	0	0	1
1	0	0	0	1	0	0
1	1	0	0	0	1	1

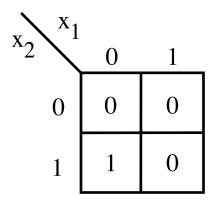
#### Minterm Example

<u>x</u> <sub>1</sub>	<sup>x</sup> <sub>2</sub>	
0	0	0
0	1	1
1	0	0
1	1	1

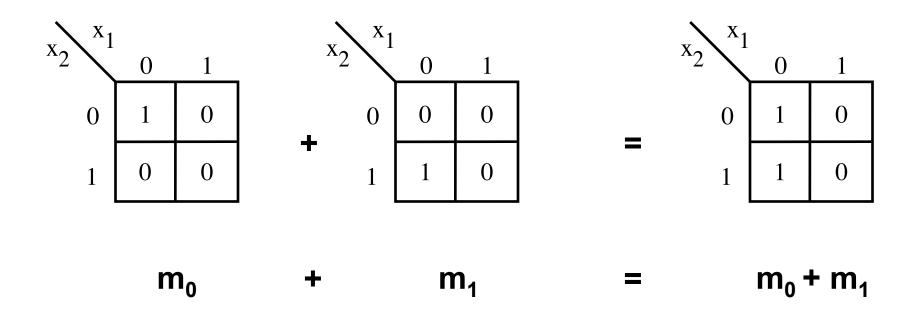
<u>x</u> <sub>1</sub>	$\mathbf{x}_2$	$m_0$	$m_1$	$m_2$	$m_3$	$m_1 + m_3$
0	0	1	0	0	0	0
0	1	0	1	0	0	1
1	0	0	0	1	0	0
1	1	0	0	0	1	1
		4				<b>■</b>

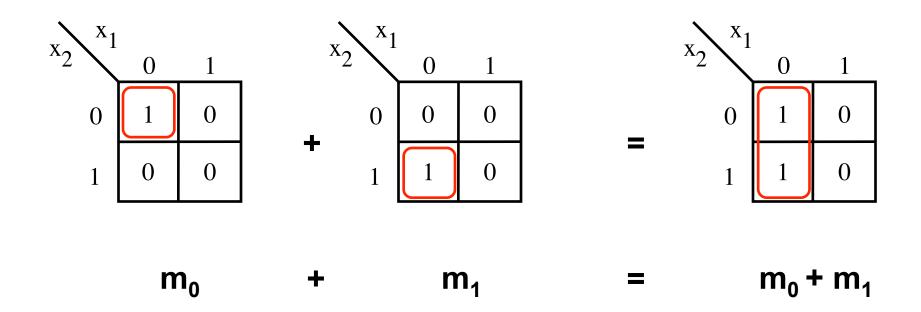
$$\overline{X}_1 X_2 + X_1 X_2 = X_2$$

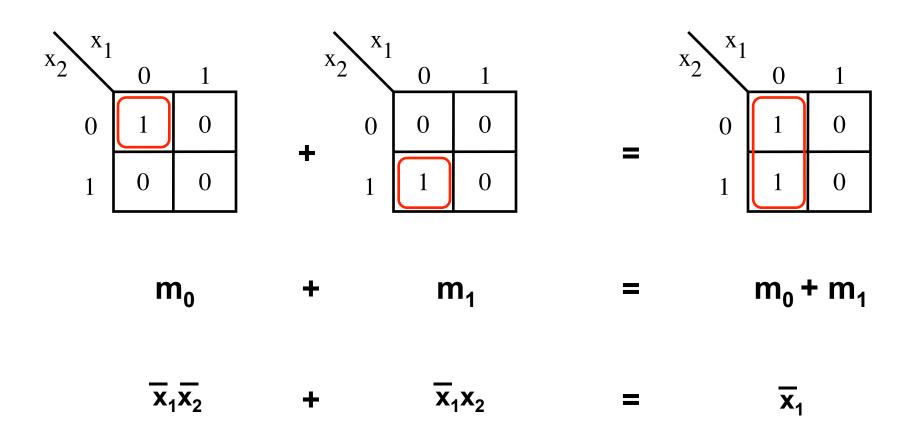




 $m_0$   $m_1$ 







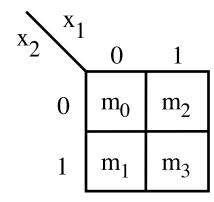
Property 14a (Combining)

#### **Grouping Rules**

- Group "1"s with rectangles
- Both sides a power of 2:
  - 1x1, 1x2, 2x1, 2x2, 1x4, 4x1, 2x4, 4x2, 4x4
- Can use the same minterm more than once
- Can wrap around the edges of the map
- Some rules in selecting groups:
  - Try to use as few groups as possible to cover all "1"s.
  - For each group, try to make it as large as you can (i.e., if you can use a 2x2, don't use a 2x1 even if that is enough).

#### Two-Variable K-map

<u>x</u> <sub>1</sub>	<b>x</b> <sub>2</sub>	
0	0	$m_0$
0	1	$m_1$
1	0	$m_2$
1	1	$m_3$



(a) Truth table

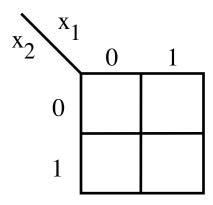
(b) Karnaugh map

#### **Step-By-Step Example**

<u>x</u> <sub>1</sub>	x <sub>2</sub>	
0	0	1
0	1	1
1	0	0
1	1	1

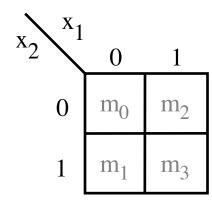
#### 1. Draw The Map

<b>x</b> <sub>1</sub>	x <sub>2</sub>	
0	0	1
0	1	1
1	0	0
1	1	1



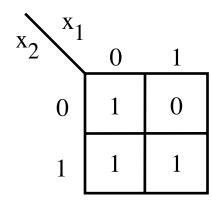
### 2. Fill The Map

	<u>x</u> <sub>1</sub>	x <sub>2</sub>	
$m_0$	0	0	1
$m_1$	0	1	1
$m_2$	1	0	0
$m_3$	1	1	1
$m_3$	1	1	1



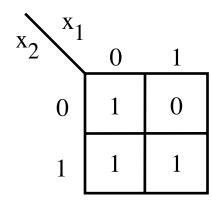
### 2. Fill The Map

	<b>x</b> <sub>1</sub>	x <sub>2</sub>	
$m_0$	0	0	1
$m_1$	0	1	1
$m_2$	1	0	0
$m_3$	1	1	1



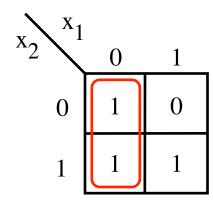
# 3. Group

	<u>x</u> 1	x <sub>2</sub>	
$m_0$	0	0	1
$m_1$	0	1	1
$m_2$	1	0	0
$m_3$	1	1	1
			l



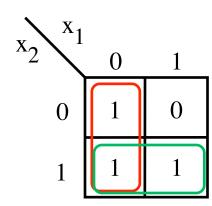
# 3. Group

	<b>x</b> <sub>1</sub>	x <sub>2</sub>	
$m_0$	0	0	1
$m_1$	0	1	1
$m_2$	1	0	0
$m_3$	1	1	1
			l



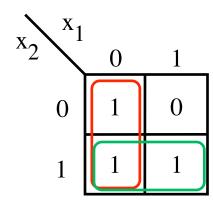
# 3. Group

	<u>x</u> <sub>1</sub>	x <sub>2</sub>	
$m_0$	0	0	1
$m_1$	0	1	1
$m_2$	1	0	0
$m_3$	1	1	1



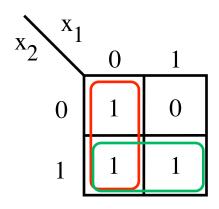
#### 4. Write The Expression

<u>x</u> <sub>1</sub>	x <sub>2</sub>	
0	0	1
0	1	1
1	0	0
1	1	1



#### 4. Write The Expression

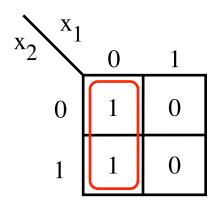
<u>x</u> <sub>1</sub>	<b>x</b> <sub>2</sub>	
0	0	1
0	1	1
1	0	0
1	1	1



$$\overline{x}_1 + x_2$$

#### **Writing The Expression**

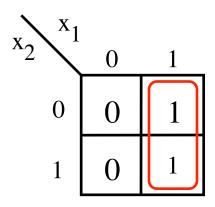
Find which variable is constant



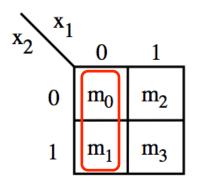
 $\overline{x}_1$  is constant

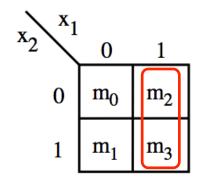
#### **Writing The Expression**

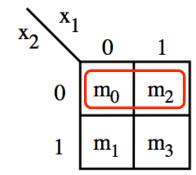
Find which variable is constant

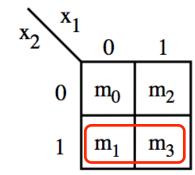


x<sub>1</sub> is constant

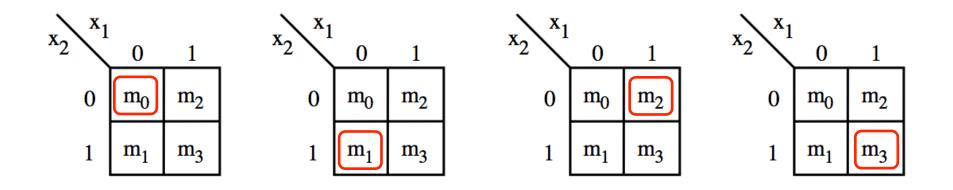






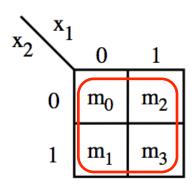


#### These are also valid



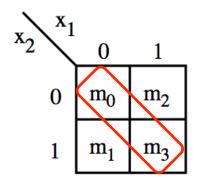
But try to use larger rectangles if possible.

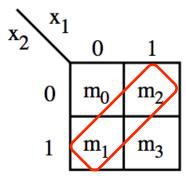
#### This one is valid too

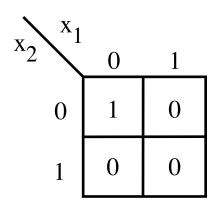


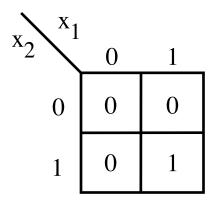
In this case the result is the constant function 1.

### Why are these two not valid?

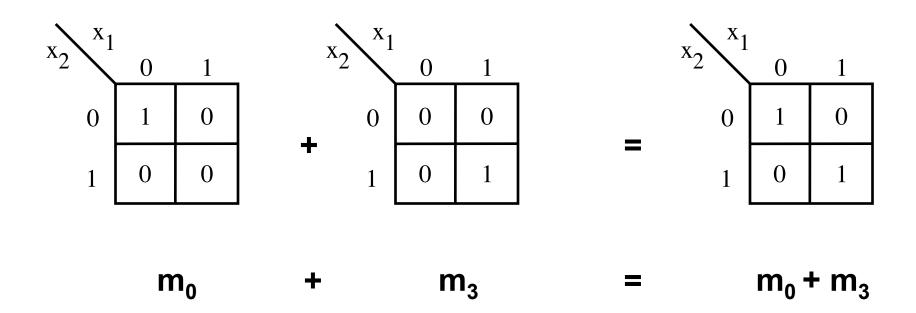


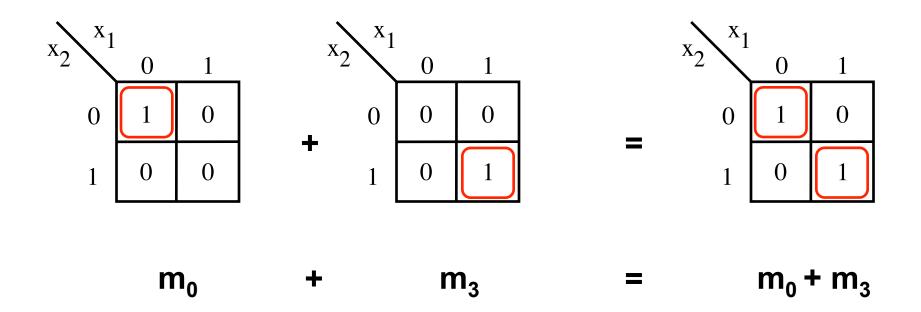


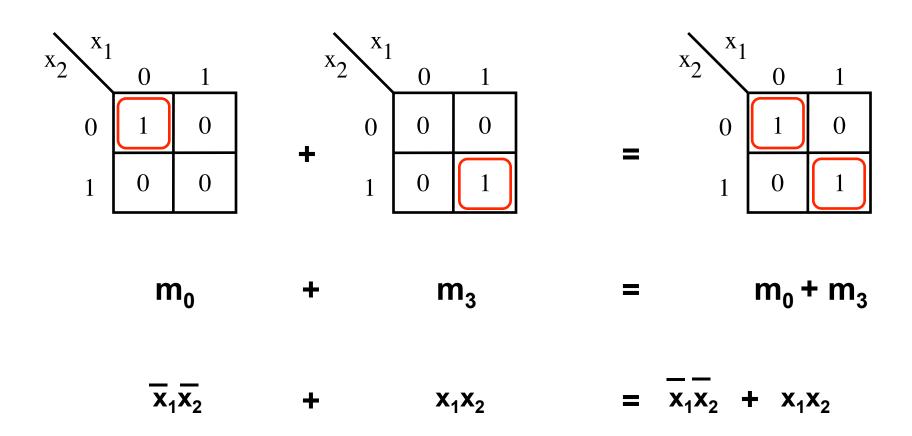




 $m_0$   $m_3$ 





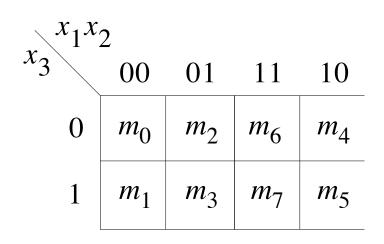


We can't use Property 14a here. This can't be simplified.

# Three-Variable K-Map

#### Location of three-variable minterms

$x_1$	$x_2$	$x_3$	
0	0	0	$m_0$
0	0	1	$m_1$
0	1	0	$m_2$
0	1	1	$m_3$
1	0	0	$m_4$
1	0	1	$m_5$
1	1	0	$m_6$
1	1	1	$m_7$



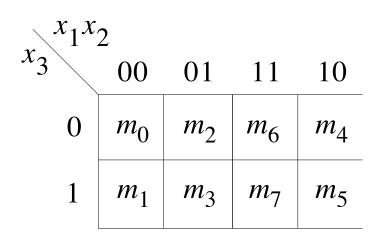
(b) Karnaugh map

(a) Truth table

#### Location of three-variable minterms

$x_1$	$x_2$	$x_3$	
0	0	0	$m_0$
0	0	1	$m_1$
0	1	0	$m_2$
0	1	1	$m_3$
1	0	0	$m_4$
1	0	1	$m_5$
1	1	0	$m_6$
1	1	1	$m_7$
			l

(a) Truth table



(b) Karnaugh map

#### Notice the placement of

- Variables
- Binary pair values
- Minterms

### **Gray Code**

- Sequence of binary codes
- Vary by only 1 bit

	000
	001
00	011
01	010
11	110
10	111
	101
	100

# **Gray Code & K-map**

_	
_	$s x_1 x_2$
$m_0^-$	000
$m_1$	001
$m_2$	010
$m_3$	0 1 1
$m_4$	100
$m_5$	101
$m_6$	110
$m_{7}$	111

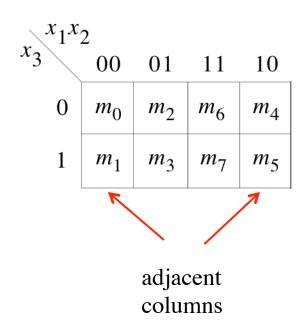
$\setminus S \lambda$	$c_1$			
$x_2$	00	01	11	10
0	$m_0$	$m_2$	$m_6$	$m_4$
1	$m_1$	$m_3$	$m_7$	$m_5$

# **Gray Code & K-map**

_	
	$s x_1 x_2$
$m_0$	000
$m_1$	001
$m_2$	010
$m_3$	0 1 1
$m_4$	100
$m_5$	101
$m_6$	110
$m_{7}$	111

	S X	1			
$x_2$		00	01	11	10
(	0	000	010	110	100
	1	001	011	111	101

## **Adjacency Rules**



$x^{x_1x_2}$	2			
<sup>1</sup> 3	00	01	11	10
0	$m_0$	$m_2$	$m_6$	$m_4$
1	$m_1$	$m_3$	$m_7$	$m_5$

$x_1x_2$	2			
$x_3$	00	01	11	10
0	$m_0$	$m_2$	$m_6$	$m_4$
1	$m_1$	$m_3$	$m_7$	$m_5$

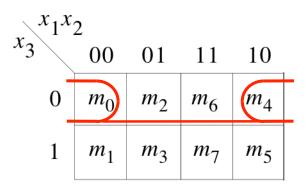
$x_1x_2$	2			
$x_3$	00	01	11	10
0	$m_0$	$m_2$	$m_6$	$m_4$
1	$m_1$	$m_3$	$m_7$	$m_5$

$x_1x_2$	2			
$x_3$	00	01	11	10
0	$m_0$	$m_2$	$m_6$	$m_4$
1	$m_1$	$m_3$	$m_7$	$m_5$

$x^{x_1x}$	_			
$x_3$	00	01	11	10
0	$m_0$	$m_2$	$m_6$	$m_4$
1	$m_1$	$m_3$	$m_7$	$m_5$

$x^{x_1x_2}$	2			
$x_3$	00	01	11	10
0	$m_0$	$m_2$	$m_6$	$m_4$
1	$m_1$	$m_3$	$m_7$	$m_5$

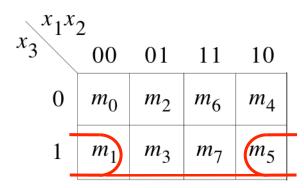
$x^{x_1x_2}$	2			
$x_3$	00	01	11	10
0	$m_0$	$m_2$	$m_6$	$m_4$
1	$m_1$	$m_3$	$m_7$	$m_5$



$x_3$ $x_1$	_			
*3	00	01	11	10
0	$m_0$	$m_2$	$m_6$	$m_4$
1	$m_1$	$m_3$	$m_7$	$m_5$

$x_3$	2 00	01	11	10
0	$m_0$	$m_2$	$m_6$	$m_4$
1	$m_1$	$m_3$	$m_7$	$m_5$

$x_1x_2$	2			
$x_3$	00	01	11	10
0	$m_0$	$m_2$	$m_6$	$m_4$
1	$m_1$	$m_3$	$m_7$	$m_5$

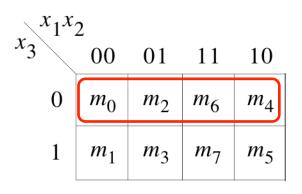


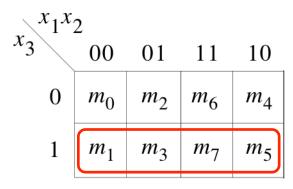
$x_3$ $x_1$ $x_2$				
3	00	01	11	10
0	$m_0$	$m_2$	$m_6$	$m_4$
1	$m_1$	$m_3$	$m_7$	$m_5$

$x_3$ $x_1$ $x_2$	_	0.4		4.0
3	00	01	11	10
0	$m_0$	$m_2$	$m_6$	$m_4$
1	$m_1$	$m_3$	$m_7$	$m_5$

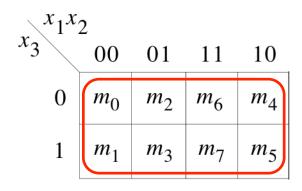
$x^{x_1x_2}$	2			
$x_3$	00	01	11	10
0	$m_0$	$m_2$	$m_6$	$m_4$
1	$m_1$	$m_3$	$m_7$	$m_5$

	$x_1x_2$	2				
$x_3$		00	01	11	10	
	0	$m_0$	$m_2$	$m_6$	$m_4$	
	1	$m_1$	$m_3$	$m_7$	$m_5$	

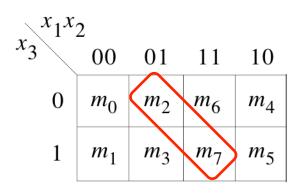


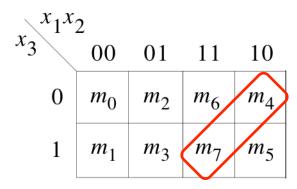


## This is a valid grouping

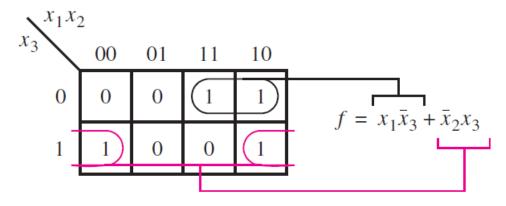


# Some invalid groupings

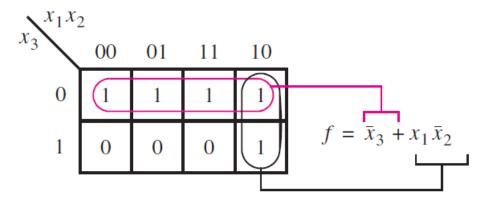




#### **Examples of three-variable Karnaugh maps**



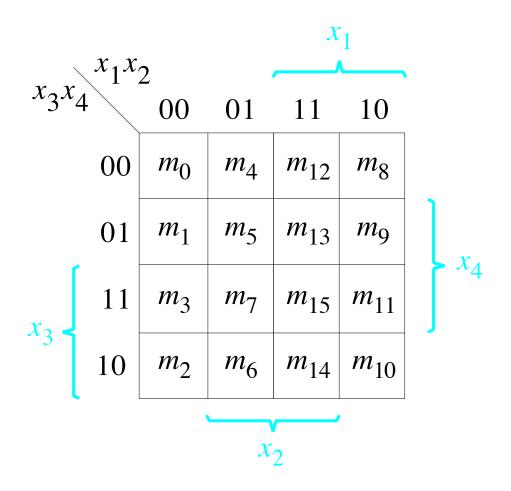
(a) The function of Figure 2.23



(b) The function of Figure 2.48

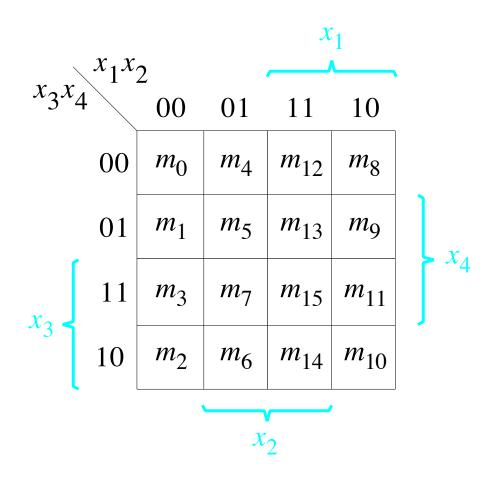
## Four-Variable K-Map

### A four-variable Karnaugh map

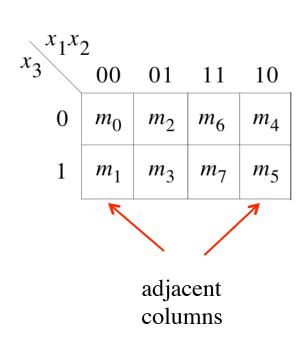


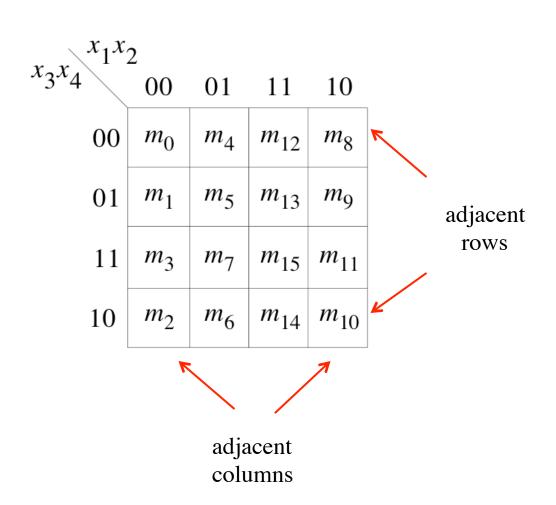
### A four-variable Karnaugh map

x1	x2	<b>x</b> 3	<b>x4</b>	
0	0	0	0	m0
0	0	0	1	m1
0	0	1	0	m2
0	0	1	1	m3
0	1	0	0	m4
0	1	0	1	m5
0	1	1	0	m6
0	1	1	1	m7
1	0	0	0	m8
1	0	0	1	m9
1	0	1	0	m10
1	0	1	1	m11
1	1	0	0	m12
1	1	0	1	m13
1	1	1	0	m14
1	1	1	1	m15

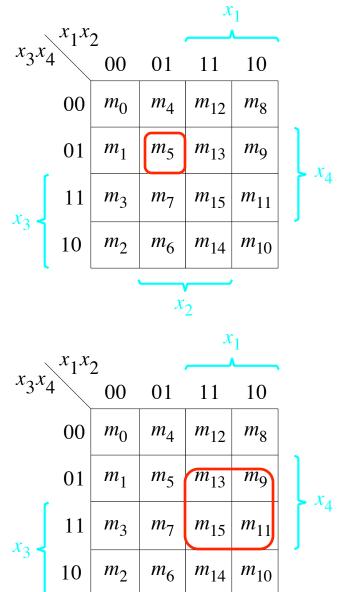


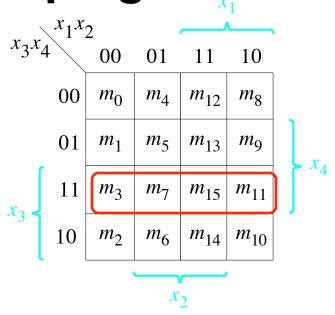
### **Adjacency Rules**

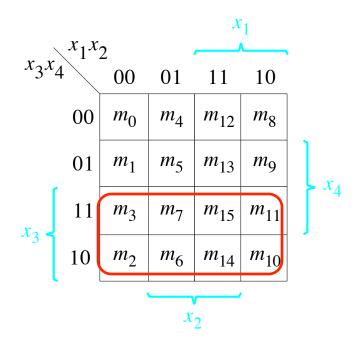




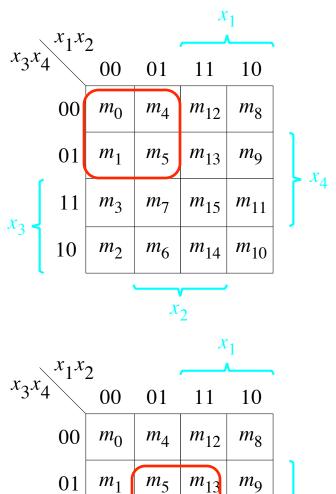
Some Valid Groupings







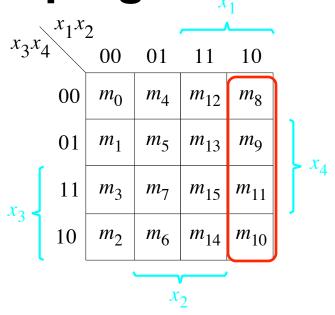
Some Valid Groupings

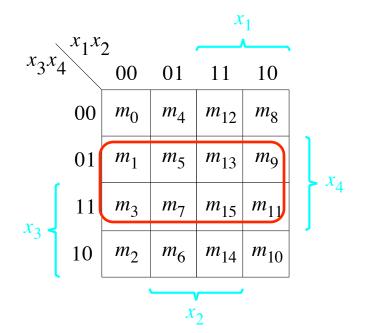


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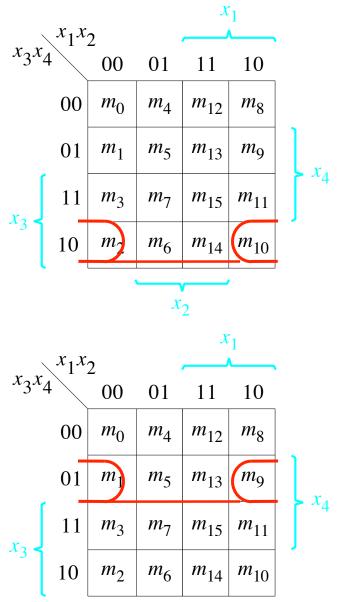
 $m_3$ 

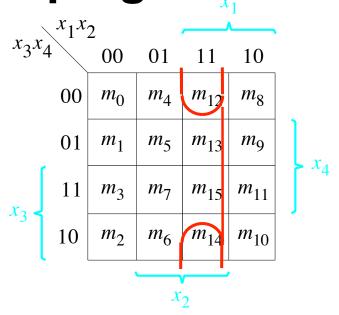
 $m_2$ 

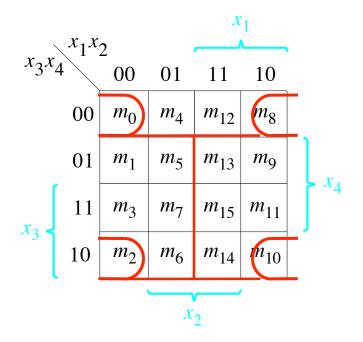




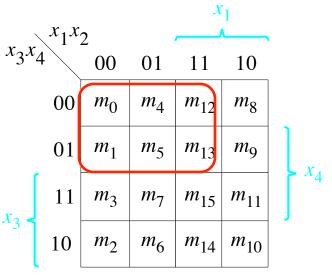
Some Valid Groupings



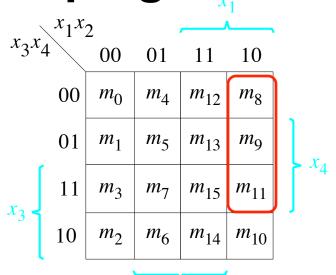




Some Invalid Groupings



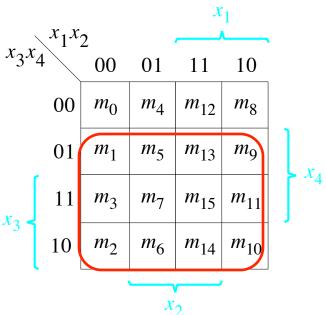
 $x_2$ 



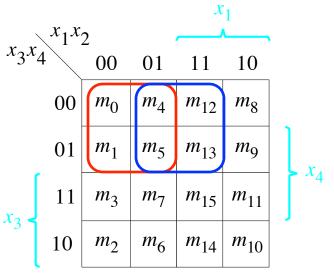
 $x_2$ 

All sides must be powers of 2.

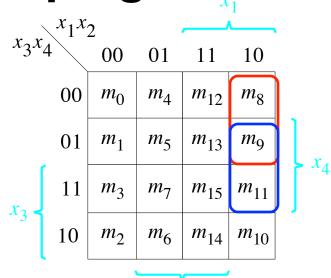
_	$X_1X_2$	<b>.</b>		<i>X</i>	1	
$x_3x_2$	$4^{x_1x_2}$	00	01	11	10	•
	00	$m_0$	$m_4$	$m_{12}$	$m_8$	
	01	$m_1$	$m_5$	$m_{13}$	$m_9$	
y. ]	11	$m_3$	$m_7$	$m_{15}$	$m_{11}$	× x <sub>4</sub>
$x_3 \neq$	10	$m_2$	$m_6$	$m_{14}$	$m_{10}$	
		•	х	2		,



Some valid Groupings

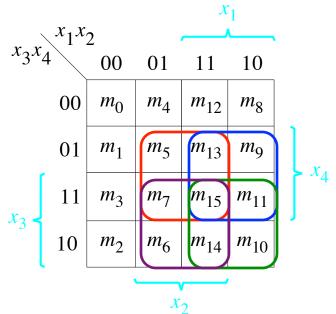


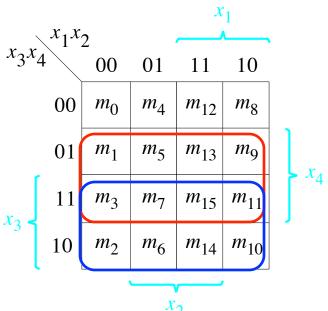
 $x_2$ 

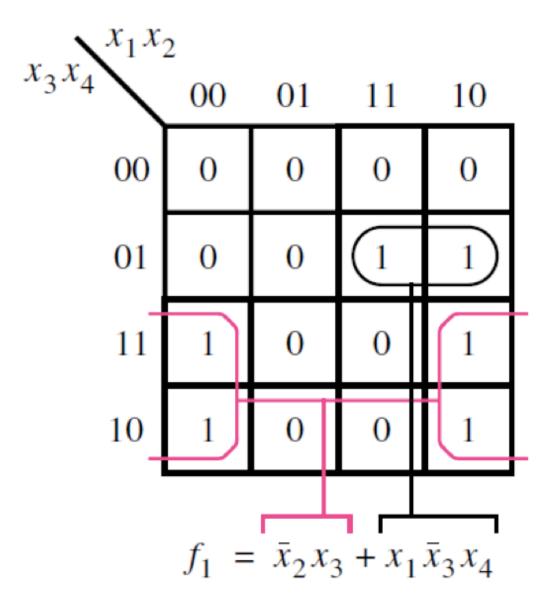


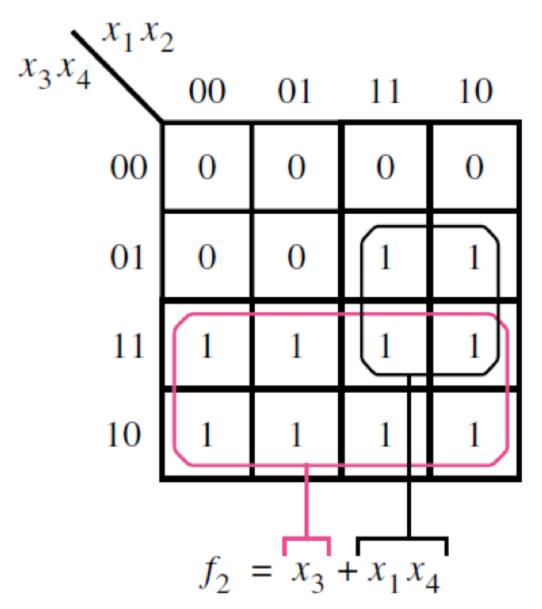
 $x_2$ 

All sides must be powers of 2.

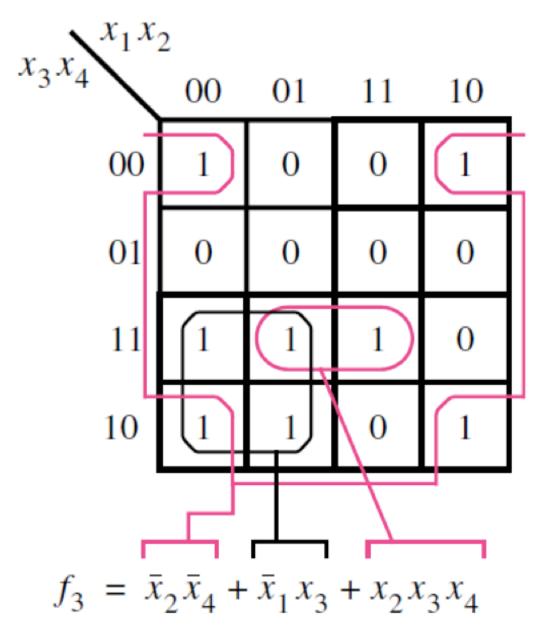




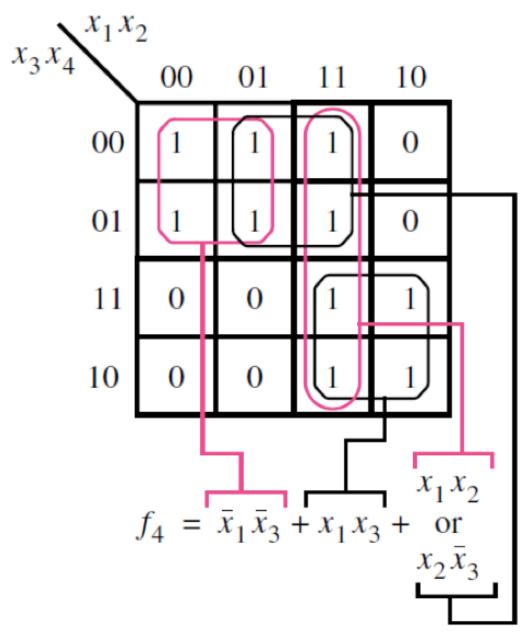




[ Figure 2.54 from the textbook ]



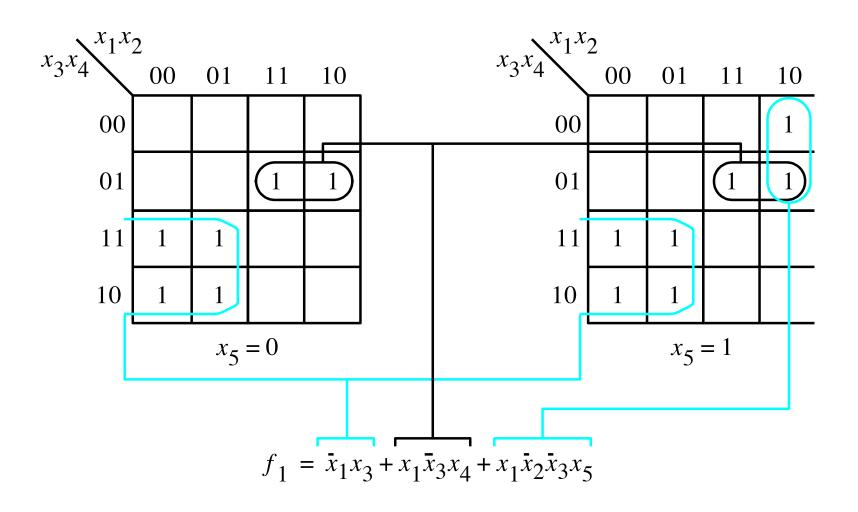
[ Figure 2.54 from the textbook ]



[ Figure 2.54 from the textbook ]

## Five-Variable K-Map

### A five-variable Karnaugh map



**Questions?** 

#### THE END