

## 14 JS Topics Covered in Code Ruckus

Resources Compiled by Habib Khan

1. Var, Let, and Const
2. Console.log()
3. Object.create()
4. if/else
5. sessionStorage
6. ===
7. undefined
8. operators
9. object methods
10. NaN
11. array.push()
12. Math.ceil()
13. Math.random()
14. Functions in ES6

### Corresponding External Links:

Tip: You may need to manually Copy/Paste the link if it's not hyperlinked properly

1. Var, Let, and Const:  
<http://www.competa.com/blog/2016/08/es6-var-let-const-what-is-the-difference/>
2. Console.log():  
[https://msdn.microsoft.com/en-us/library/hh696634.aspx#Anchor\\_3](https://msdn.microsoft.com/en-us/library/hh696634.aspx#Anchor_3)
3. Object.create():  
[https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Global\\_Objects/Object/create](https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Global_Objects/Object/create)
4. if/else:  
<https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Statements/if...else>
5. sessionStorage:  
[http://www.w3schools.com/html/html5\\_webstorage.asp](http://www.w3schools.com/html/html5_webstorage.asp)
6. ===:  
[https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Operators/Comparison\\_Operators\\_-\\_Identity\\_strict\\_equality\\_\(\)](https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Operators/Comparison_Operators_-_Identity_strict_equality_())
7. undefined:  
[http://www.w3schools.com/jsref/jsref\\_undefined.asp](http://www.w3schools.com/jsref/jsref_undefined.asp)
8. operators:  
[http://www.w3schools.com/js/js\\_operators.asp](http://www.w3schools.com/js/js_operators.asp)
9. object methods:  
[http://www.w3schools.com/js/js\\_object\\_methods.asp](http://www.w3schools.com/js/js_object_methods.asp)
10. NaN:

[https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Global\\_Objects/isNaN#Confusing\\_special-case\\_behavior](https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Global_Objects/isNaN#Confusing_special-case_behavior)

11. array.push():

[http://www.w3schools.com/jsref/jsref\\_push.asp](http://www.w3schools.com/jsref/jsref_push.asp)

12. Math.ceil():

[http://www.w3schools.com/jsref/jsref\\_ceil.asp](http://www.w3schools.com/jsref/jsref_ceil.asp)

13. Math.random():

<http://stackoverflow.com/questions/1527803/generating-random-whole-numbers-in-javascript-in-a-specific-range>

14. Functions in ES6:

[https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Functions/Arrow\\_functions](https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Functions/Arrow_functions)