




OOP in Java

Lecture 03





Agenda Points

- Introduction to Constructors in Java
 - What is a Constructor?
 - Types of Constructors in Java
 - Default Constructor Explained
 - Parameterized Constructor Explained
 - Constructor Overloading Concepts
 - Constructor Chaining in Java
 - Best Practices for Using Constructors
 - Conclusion and Summary of Key Points
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Introduction to Constructors in Java



- A type of member function that is automatically executed when an object of that class is created is known as **constructor**.
- The constructor has **no return type** and has same name that of class name
- The constructor can work as a normal function but it **cannot return any value**.
- It is normally defined in classes to **initialize** data member
- Automatic initialization is carried out using a special member function called a constructor without requiring a separate call to a member function
- Constructors are invoked automatically when an object of a class is created.

What is a Constructor?

- A constructor is a block of code similar to a method that's called when an instance of an object is created.
- It initializes the newly created object.

```
class ClassName {  
  
    // Constructor  
  
    ClassName() {  
  
        // Initialization code  
  
    }  
  
}
```

Types of Constructors in Java

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- Default Constructor
 - Parameterized Constructor

Default Constructor

- A constructor that has no parameters is called a default constructor.
- Java automatically provides a default constructor if no other constructors are defined.

```
class MyClass {  
    // Default constructor  
    MyClass() {  
        System.out.println("Default Constructor called.");  
    }  
}  
  
public class Main {  
    public static void main(String[] args) {  
        MyClass obj = new MyClass(); // Calls the default constructor  
    }  
}
```

Parameterized Constructor

- A constructor that accepts arguments to **initialize an object** is called a parameterized constructor.
- Allows setting initial values for object attributes.

```
class MyClass {  
    int x;  
  
    // Parameterized constructor  
    MyClass(int val) {  
        x = val;  
        System.out.println("Parameterized Constructor called with value: " + x);  
    }  
}  
  
public class Main {  
    public static void main(String[] args) {  
        MyClass obj = new MyClass(10); // Calls the parameterized constructor  
    }  
}
```

Constructor Overloading

- Overloading is the ability to define multiple constructors with different parameters.
- Each constructor performs **different** tasks.

```
class MyClass {  
    int x;  
    String y;  
  
    // Default constructor  
    MyClass() {  
        x = 0;  
        y = "Default";  
    }  
  
    // Parameterized constructor with one parameter  
    MyClass(int val) {  
        x = val;  
    }  
  
    // Parameterized constructor with two parameters  
    MyClass(int val, String str) {  
        x = val;  
        y = str;  
    }  
}
```


Constructor Overloading

- Overloading is the ability to define multiple constructors with different parameters.
- Each constructor performs different tasks.

```
public class Main {  
  
    public static void main(String[] args) {  
  
        MyClass obj1 = new MyClass();           // Default constructor  
  
        MyClass obj2 = new MyClass(10);         // Constructor with one parameter  
  
        MyClass obj3 = new MyClass(20, "Hi");   // Constructor with two parameters  
  
    }  
  
}
```

Constructor Chaining in Java

- Constructor chaining occurs when a constructor calls another constructor of the **same class** or a **parent class**.
- Achieved using `this()` or `super()` keywords.

```
class MyClass {  
    int x;  
  
    // Default constructor  
    MyClass() {  
        this(5); // Calls parameterized constructor  
        System.out.println("Default constructor");  
    }  
  
    // Parameterized constructor  
    MyClass(int val) {  
        x = val;  
        System.out.println("Parameterized constructor with value: " + x);  
    }  
}  
  
public class Main {  
    public static void main(String[] args) {  
        MyClass obj = new MyClass(); // Calls default constructor  
    }  
}
```

Best Practices for Using Constructors

- ❑ Keep constructors simple.
- ❑ Avoid complex logic inside constructors.
- ❑ Use constructor overloading wisely.
- ❑ Prefer factory methods over constructors when dealing with complex object creation.

Conclusion

- ❑ Constructors initialize objects in Java.
- ❑ There are default and parameterized constructors.
- ❑ Constructor overloading allows multiple constructors.
- ❑ Constructor chaining provides a clean and efficient way to initialize objects.

Final Thought: Constructors are essential for object-oriented programming in Java, ensuring that objects are properly initialized.



Thank you for your attention

Any question please...

