




# **Downcasting, Upcasting, and equals() Method in Java**

## **Lecture 19**

Exploring Type Casting and  
Object Comparison



# Downcasting and Upcasting

## What is upcasting?

### Definition:

- Converting a subtype reference to a supertype reference.

### Key Points:

- Happens automatically in Java.
- Ensures type compatibility for polymorphism.

`Animal a = new Dog(); // Upcasting`

`a.speak(); // Calls Dog's overridden method`

# Benefits of Upcasting

- **Allows treating specific objects uniformly as supertype.**
- **Enables code flexibility and supports polymorphism.**

# What is Downcasting?

## Definition:

- Converting a supertype reference back to a subtype reference.

## Key Points:

- Requires explicit casting.
- Used when specific behavior of the subtype is needed.

```
Animal a = new Dog(); // Upcasting
```

```
Dog d = (Dog) a; // Downcasting
```

```
d.fetch();
```

# Risks of Downcasting

## **ClassCastException:**

- Occurs when casting between unrelated types.

## **Solution:**

- Use instanceof to ensure safe downcasting.

```
if (a instanceof Dog) {  
    Dog d = (Dog) a;  
    d.fetch();  
}
```



# **Generic Types, and Static & Dynamic Typing in Java**

**Exploring Type Safety and Flexibility in Programming**



# What are Generic Types?

## Definition:

- Generics enable types (classes and methods) to be parameterized, ensuring type safety at **compile time**.

## Purpose:

- Avoids ClassCastException.
- Eliminates the need for casting while working with collections.

```
List<String> list = new ArrayList<>();
```

```
list.add("Hello");
```

```
String item = list.get(0); // No casting needed
```

# Advantages of Generic Types



**Type Safety:** Ensures type correctness at compile time.

**Code Reusability:** Enables the use of a single method or class for different data types.

**Eliminates Casting:** Simplifies code readability and reduces errors.



# Real-World Example

## Scenario:

- Using generics for a data repository.

```
public class Repository<T> {  
    private List<T> items = new ArrayList<>();  
    public void add(T item) {  
        items.add(item);  
    }  
    public T get(int index) {  
        return items.get(index);  
    }  
}
```

# Static & Dynamic Typing

## What is Static Typing?

- **Definition:**
  - Type checking is performed at compile time.
- **Characteristics:**
  - Errors are caught early.
  - Strong type enforcement.
- **Examples:**
  - Java, C, C++.

**int number = 5; // Type is fixed**

# What is Dynamic Typing?

## Definition:

- Type checking is performed at runtime.

## Characteristics:

- More flexible, but errors occur at runtime.

## Examples:

- Python, JavaScript.

**number = 5 # Type can change later**

**number = "Five"**

# Real-World Scenarios



**Static Typing Example:** Banking applications requiring high reliability and error detection.

**Dynamic Typing Example:** Prototyping or scripting for rapid development.