



Aggregation & Composition in Java



Lecture 07

Aggregation in Java

□ Exploring Object Relationships with Practical Java Code Examples

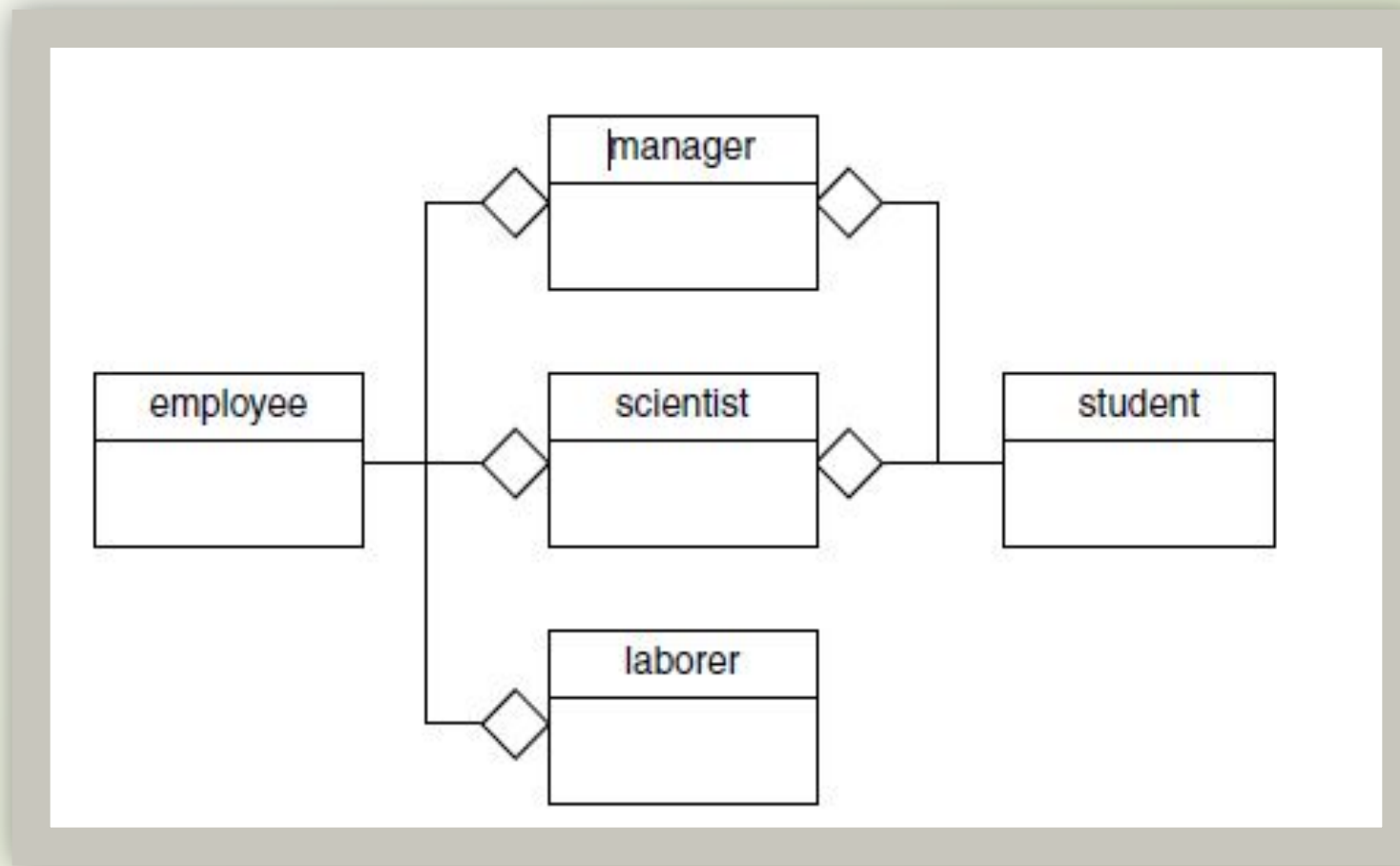
- **Aggregation**: A form of association where one object contains another, but both can exist **independently**.
- Key Concept: "**Has-a**" relationship between two classes.
- Practical example demonstrating aggregation in Java.

What is Aggregation?

- Aggregation represents a relationship where one class holds a reference to another class, but both can function **independently**.
- Key Features:
 - "Has-a" relationship.
 - Both objects have their own lifecycle.
 - Parent object can contain multiple instances of the child object.

What is Aggregation?

- If a class B is derived by inheritance from a class A, we can say that “B is a kind of A.” This is because B has all the characteristics of A, and in addition some of its own.



What is Aggregation?

- Aggregation is called a “has a” relationship. We say a library has a book or an invoice has an item line
- In object-oriented programming, aggregation may occur when one object is an attribute of another. Here’s a case where an object of class A is an attribute of class B:

```
class A
```

```
{};
```

```
class B
```

```
{
```

```
A objA; // define objA as an object of class A
```

```
};
```

Real-world Example of Aggregation

- **Example:** A Library contains multiple Books, but Books can exist independently of the Library.
- **Analogy:** Just like books can be in multiple libraries, they still exist when not part of any library.

Aggregation Example: Code

```
class Book {  
    String title;  
    String author;  
  
    Book(String title, String author) {  
        this.title = title;  
        this.author = author;  
    }  
}
```

Aggregation Example: Code

```
class Library {  
    private List<Book> books;  
    Library(List<Book> books) {  
        this.books = books;  
    }  
    public void showBooks() {  
        for (Book book : books) {  
            System.out.println(book.title + " by " + book.author);  
        }  
    }  
}
```


Aggregation Example: Code

```
public class AggregationExample {  
    public static void main(String[] args) {  
        Book book1 = new Book("1984", "George Orwell");  
        Book book2 = new Book("To Kill a Mockingbird", "Harper Lee");  
  
        List<Book> books = Arrays.asList(book1, book2);  
        Library library = new Library(books);  
  
        library.showBooks();  
    }  
}
```

Key Characteristics of Aggregation




Independence: Both classes can exist independently.

Ownership: The container class (like Library) does not fully "own" the contained class (Book).

Reusability: Aggregation allows for objects to be used by multiple other classes.

Advantages of Aggregation



Flexible Design: Aggregation allows independent lifecycles, making the design more flexible.

Reusability: Objects can be reused across multiple classes or contexts.

Reduced Coupling: Aggregated objects are loosely coupled, improving maintainability.

When to Use Aggregation?

When the child object can exist without the parent object.

Examples:

- A Team has Players, but Players can exist without a Team.
- A Company has Employees, but Employees can exist without the Company.

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Introduction to Composition

What is Composition in Java?

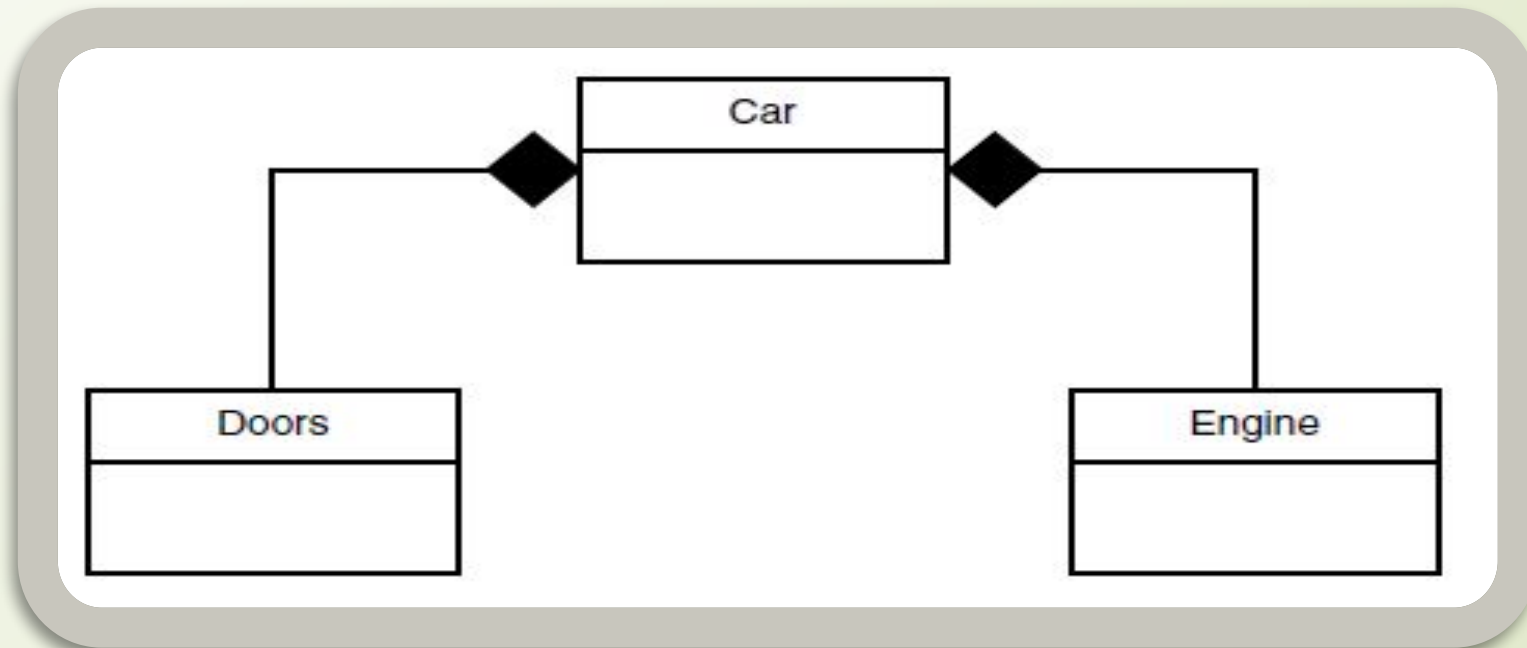
- Composition is a design principle where a class is composed of one or more objects from other classes.
- It's a "**Has-A**" relationship (e.g., a car has an engine).
- Provides a way to reuse code without inheritance.
- More flexible than inheritance
- promotes loose coupling.

Introduction to Composition

- Composition is a stronger form of aggregation. It has all the characteristics of aggregation, plus two more:
 - The part may belong to only one whole.
 - The lifetime of the part is the same as the lifetime of the whole.
 - Child does not have its own life cycle
 - If parent object gets deleted then all of its child objects will be deleted

Introduction to Composition

- A car is composed of doors (among other things). The doors can't belong to some other car, and they are born and die along with the car. A room is composed of a floor, ceiling, and walls. While aggregation is a “has a” relationship, composition is a “**consists of**” relationship.



Introduction to Composition

What is Composition in Java?

- Composition is a design principle where a class is composed of one or more objects from other classes.
- It's a "Has-A" relationship (e.g., a car has an engine).
- Provides a way to reuse code without inheritance.

Why Use Composition?



Benefits of Composition

Reusability: Code from other classes can be reused without needing inheritance.

Flexible Design: Classes can evolve independently.

Avoiding Inheritance Pitfalls: Avoids issues like the fragile base class problem.

Why Use Composition?



Benefits of Composition

Reusability: Code from other classes can be reused without needing inheritance.

Flexible Design: Classes can evolve independently.

Avoiding Inheritance Pitfalls: Avoids issues like the fragile base class problem.

Composition vs Inheritance

Composition	Inheritance
Has-A relationship	Is-A relationship
Flexible	Rigid hierarchy
Promotes loose coupling	Can lead to tight coupling
Better suited for dynamic relationships	Suited for a fixed hierarchy

Example 1 - Class with Composition

// Class for Engine

```
class Engine {  
    public void start() {  
        System.out.println("Engine started.");  
    }  
}
```

// Class for Car that uses Engine

```
class Car {  
    private Engine engine; // Composition  
    public Car() {  
        this.engine = new Engine(); // Car has an Engine  
    }  
    public void startCar() {  
        engine.start(); // Using Engine's start method  
        System.out.println("Car is running.");  
    }  
}
```

Example 1 - Class with Composition

// Main class to test

```
public class Main {
```

```
    public static void main(String[] args) {
```

```
        Car myCar = new Car();
```

```
        myCar.startCar(); // Output: Engine started. Car is running.
```

```
    }
```

```
}
```

Example 2 - Library and Books



// Book Class

class **Book** {

private String title;

public Book(String title) {

 this.title = title;

}

public String getTitle() {

 return title;

}

}



Example 2 - Library and Books

// Library Class using Composition

```
class Library {  
    private List<Book> books; // Composition  
    public Library() {  
        books = new ArrayList<>();  
    }  
    public void addBook(Book book) {  
        books.add(book);  
    }  
    public void showBooks() {  
        for (Book book : books) {  
            System.out.println(book.getTitle());  
        }  
    }  
}
```


Example 2 - Library and Books

// Main Class to test

public class Main {

public static void main(String[] args) {

Library library = new Library();

library.addBook(new Book("Java Programming"));

library.addBook(new Book("Data Structures"));

library.showBooks(); // Output: Java Programming, Data Structures

}

}

When to Use Composition?

- **You want to reuse existing functionality.**
- **You need flexibility in class relationships.**
- **You don't want a rigid hierarchy (inheritance).**
- **You are following design principles like SOLID.**

Key Takeaways

- **Composition promotes flexibility and loose coupling.**
- **It enables code reuse without inheritance.**
- **Ideal when designing complex systems with multiple objects interacting.**
- **Use when you need a Has-A relationship.**

Scenario-Based Question on Composition in Java

You are tasked with designing a Smart Home Automation System where different components (like lights, thermostat, and security system) work together. The system should have a central control system that manages these components.

The requirements are as follows:

- The system should manage multiple devices.
- Each device should have its own class (e.g., Light, Thermostat, SecuritySystem).
- The central controller should be able to turn all devices on or off at once.
- Use composition to ensure that the central controller can interact with multiple devices without inheriting from them.

Task:


- Design the classes to implement this Smart Home Automation System.
- Use composition to create a central controller that manages multiple devices.
- Write a Java program to demonstrate how the central controller can control the devices.

Scenario-Based Question on Composition in Java

// Light class

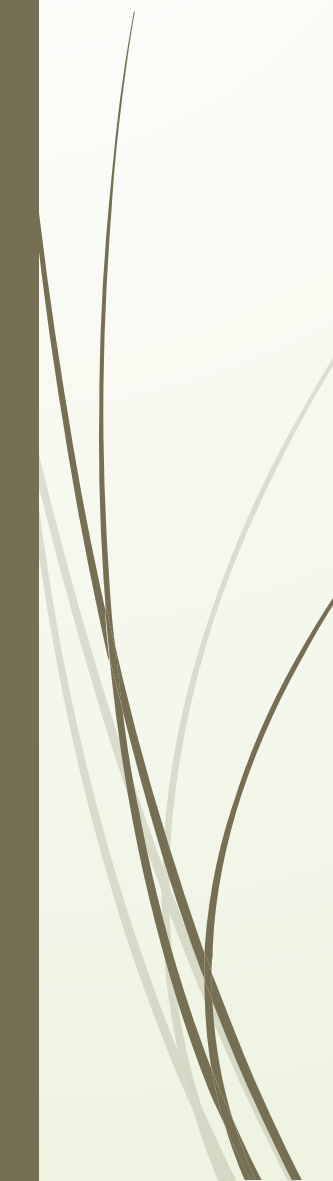
```
class Light {  
    private boolean isOn;  
  
    public void turnOn() {  
        isOn = true;  
        System.out.println("Light is turned on.");  
    }  
  
    public void turnOff() {  
        isOn = false;  
        System.out.println("Light is turned off.");  
    }  
}
```

Scenario-Based Question on Composition in Java



```
// Thermostat class
```

```
class Thermostat {  
    private boolean isOn;  
  
    public void turnOn() {  
        isOn = true;  
        System.out.println("Thermostat is turned on.");  
    }  
  
    public void turnOff() {  
        isOn = false;  
        System.out.println("Thermostat is turned off.");  
    }  
}
```



Scenario-Based Question on Composition in Java

```
// SecuritySystem class
class SecuritySystem {
    private boolean isActive;

    public void activate() {
        isActive = true;
        System.out.println("Security system is activated.");
    }

    public void deactivate() {
        isActive = false;
        System.out.println("Security system is deactivated.");
    }
}
```

Scenario-Based Question on Composition in Java

// CentralControl class using composition

class **CentralControl** {

private Light light; // Composition

private Thermostat thermostat; // Composition

private SecuritySystem securitySystem; // Composition

public **CentralControl**(Light light, Thermostat thermostat, SecuritySystem securitySystem) {

 this.light = light;

 this.thermostat = thermostat;

 this.securitySystem = securitySystem;

}

Scenario-Based Question on Composition in Java

```
public void turnAllOn() {  
    light.turnOn();  
    thermostat.turnOn();  
    securitySystem.activate();  
    System.out.println("All devices are now ON.");  
}  
public void turnAllOff() {  
    light.turnOff();  
    thermostat.turnOff();  
    securitySystem.deactivate();  
    System.out.println("All devices are now OFF.");  
}  
}
```

Scenario-Based Question on Composition in Java

// Main class to test the functionality

public class Main {

public static void main(String[] args) {

// Create individual devices

Light light = new Light();

Thermostat thermostat = new Thermostat();

SecuritySystem securitySystem = new SecuritySystem();

// Create a central controller that manages these devices

CentralControl centralControl = new CentralControl(light, thermostat, securitySystem);

// Test turning all devices on

centralControl.turnAllOn();

// Test turning all devices off

centralControl.turnAllOff();

}