What did we change:

* Background image and the ground colour
* Adding dog animation
* Adding fence and steak
* The player get an extra 5 seconds whenever the player scores
* Adding extra buttons
* Adding extra scene
* Change the colour and the size of the texts and changes the colour of the buttons
* Make the steak spin
* Add particles
* Dog barks when the player scores
* Adding final score
* Editing the score

Habiba:

* Changes the background and the ground
* Dog animation
* Adding fence and the steak
* Extra 5 seconds added to the timer
* Changing the size and the colour of the text and changing the buttons colours
* Adding final score
* Editing the score

Rochelle:

* Adding particles
* Make the steak spin
* Adding final score
* Make the dog barks when the player scores
* Dog animation
* Extra scene
* Extra buttons

Sources:

The website that converts the image type to FBX:

[JPG to FBX: online JPG to FBX converter for free (aspose.app)](https://products.aspose.app/3d/conversion/jpg-to-fbx#:~:text=%E2%9D%93%20How%20can%20I%20convert%20JPG%20to%20FBX,is%20completed%2C%20you%20can%20download%20your%20result%20file.)

Fence and the steak images:

[Class A Meat 3D Model (rigmodels.com)](https://rigmodels.com/model.php?view=Class_A_Meat-3d-model__dc81f61536a54e1ab9ece9ed85b3ea0d&searchkeyword=steak&manualsearch=1)

Background, sound effects, dog animations and dog barks:

<https://assetstore.unity.com/account/assets>