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+-----+
|   PiggyBank   |
+-----+
| - pennies : int    |
| - nickels : int    |
| - dimes   : int    |
| - quarters : int   |
+-----+
| + PiggyBank()      |
| + addPenny() : void|
| + addNickel() : void|
| + addDime()  : void|
| + addQuarter(): void|
| + takeMoneyOut():void|
| + getTotal() : double|
+-----+
+-----+
|   MySavings   |
+-----+
|           |
+-----+
| + main(args:String[]):void |
+-----+

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+-----+
|   Bowler    |
+-----+
| - name : String   |
| - score : int     |
+-----+
| + Bowler(n : String) |
| + getName() : String |
| + getScore() : int   |
| + addToScore(s : int) : void |
+-----+

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+-----+
|   Frame     |
+-----+
| - throw1 : int   |
| - throw2 : int   |
+-----+
| + Frame()        |
| + getThrow1() : int |
| + getThrow2() : int |
| + playFrame() : int |
+-----+

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+-----+
|       BowlingGame      |
+-----+
|- bowlers : Bowler[]
|- numBowlers : int
+-----+
| + BowlingGame()        |
| + playGame() : void    |
| + playFrameForBowler(b : Bowler) : void |
| + main(args : String[]) : void           |
+-----+
```