CSC10003 – Object Oriented Programming

Week 01 Review



OOP W01 – Review

1

Notes

Create a single solution/folder to store your source code in a week.

Then, create a project/sub-folder to store your source code of each assignment.

The source code in an assignment should have at least 3 files:

- A header file (.h): struct definition, function prototypes/definition.
- A source file (.cpp): function implementation.
- Another source file (.cpp): named YourID_Ex01.cpp, main function. Replace 01 by id of an assignment.

Make sure your source code was built correctly. Use many test cases to check your code before submitting to Moodle.

2

Content

In this lab, we will review the following topics:

• Define structures and implement functions having structures in C++.

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3 Assignments

A: YY: 01 H: YY: 03

Implement the following structures and functions in C++ language.

3.1. Fraction

Structure: Fraction

Attribubtes:

1. Numerator

2. Denominator

Functions:

- 1. Input
- 2. Output
- 3. Add 2 fractions
- 4. Substract 2 fractions
- 5. Multiply 2 fractions
- 6. Divide 2 fractions. throw; if divided by zero
- 7. Reduce
- 8. Compare
- 9. IsPositive
- 10. IsNegative
- 11. IsZero

3.2. Triangle

Structure: Point.

Attributes:

- 1. x
- 2. y

Function:

- 1. Input
- 2. Output
- 3. Distance from point A to point B
- 4. Distance to Ox
- 5. Distance to Oy

Structure: Triangle

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Attributes:

- 1. Point A
- 2. Point B
- 3. Point C

Functions:

- 1. Input
- 2. Output
- 3. IsValidTriangle
- 4. Type of a triangle.
 - a. https://www.dkfindout.com/us/math/geometry/types-triangle/
- 5. Perimeter
- 6. Area
- 7. Center G

3.3. Queue / LinkedList

Structure: LinkedListQueue

Attributes:

- 1. Node *head
- 2. Node *tail
- 3. int capacity: max number of elements in the queue
- 4. int num: current number of elements in the queue

Functions:

- 1. init(int capacity)
- 2. enqueue(x) / push(x)
- 3. int x = dequeue()
- 4. peek(): return the top element but do not enqueue
- 5. isEmpty
- 6. isFull
- 7. clear