

RAJIV SHRESTHA

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OBJECTIVE

Mobile Application Developer with 2+ years of experience in Flutter and Cross-Platform Application Development, seeking full-time Flutter Developer roles.

EDUCATION

Bachelor of Information Technology, Texas College Of Management and IT 2021 - 2024
Relevant Coursework: Cloud Computing, DSA, OOP, Java, and OS.
+2 in Computer Science, St. Lawrence College 2018 - 2020

SKILLS

Programming Languages	C, Python, Dart
Libraries/Frameworks	Firebase, Bloc, Dio, Provider, Git, HTML5, CSS, Selenium
Database	Firebase
Platform	Netlify
Soft Skills	Problem Solving, Time Management, Team Work, Communication

EXPERIENCE

Flutter Developer Oct 2023 - Present
Softech Tonic Pvt. Ltd. Kathmandu, Nepal

- Designed and developed cross-platform mobile applications while writing clean, maintainable code.
- Worked with Flutter frameworks and libraries like Provider, Bloc, Firebase, Dio, Flutter SVG, and many more.
- Collaborated with cross-functional teams to gather requirements, plan features, and ensure seamless integration with back-end services and APIs.
- Implemented UI/UX design principles and tested applications across various devices and platforms.

QA Intern Dec 2022 - Aug 2023
Softech Tonic Pvt. Ltd. Kathmandu, Nepal

- Conducted software testing across various platforms and devices, ensuring optimal user experiences.
- Identified and reported critical bugs, contributing to a reduction in customer complaints by 60
- Collaborated with development teams to prioritize bug fixes based on their potential impact and severity.
- Performed regression tests after code changes to verify application stability and functionality.

PROJECTS

CAM Cricket

- Used WebSocket and packages like Go-Router, Provider, Dio.
- Built a cross-platform application for online scoring and live match viewing for the CAM Premier League.

Palm Real Estate

- Used Custom Painter, Flutter Maps, and many more widgets.
- Built a cross-platform application for Real Estate that calculates the area of land via Geo Plotter and custom plotter.

Hostel Hero

- A mobile application that monitors and manages the routines of students living in a hostel.

- Used packages like qrScanner, HTTP, and Firebase to manage student data.

Voting App

- A mobile application that uses Firebase as the core backend and updates vote counts in real-time.
- Utilizes StreamBuilder to show real-time changes in vote counts after every vote.