Ops Tree - OOPS and JavaScript concepts and discussions

OOPs concepts:-

Session - 1

- 1. OOPs topics
 - a. Encapsulation
 - b. Data abstraction
 - c. Inheritance
 - d. Polymorphism
- 2. Class and Objects
- 3. Access modifiers
- 4. Getters and setters
- 5. This
- 6. Constrcutor
- 7. Final
- 8. Static
- 9. Examples:- Dynamic array class, polynomial class
- 10. Inhertence
- 11. Private data members
- 12. Function overloading
- 13. Protected modifiers
- 14. Super keywords
- 15. Inheritance and constructors
- 16. Polymorphism

Session - 2

- 17. Class cast and object class
- 18. Exception handling
- 19. Finally block
- 20. Abstract keywords and Object
- 21. Abstract and inheritance chain
- 22. Interface and inheritance
- 23. Introduction to generics
- 24. Creating objects of generic class
- 25. Chained generic pairs
- 26. Generic methods
- 27. Bounded generics

JavaScript:-

Session - 3

- 1. JS Introduction
- 2. Scripting language vs programming language.
- 3. var, let, and const

- 4. Arithmetic (short-circuiting)
- 5. Functions
- 6. Functions and scope
- 7. Arrays in javascript
- 8. Objects in javascript
- 9. Clone objects
- 10. Callback functions
- 11. Timing
- 12. DOM
- 13. Event handling
- 14. Script tag and js code
- 15. HandlEvent Propagation :- https://javascript.info/bubbling-and-capturing
- 16. What happens when we type the address and hit enter // do it later.
- 17. Single thread/multithread
- 18. Avoiding global variables
- 19. IIFE -> Immediately invoked function expression
 - a. Ways to create IIFE:- https://javascript.info/var
- 20. Closures (function + lexical environment in which it was created)
- 21. Closures -> preserving scope
- 22. Arrow functions
- 23. Binding in arrow functions // done till the last session

Session - 4

- 24. This keyword:
 - https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Operators/this
- 25. This in strict mode read MDN docs
- 26. Constructors
- 27. Prototype
- 28. Class
- 29. Asynchronous
- 30. Event queue / Event loop
- 31. Ajax -> Asynchronous javascript and XML (uses HTTP to transfer data)
- 32. Javascript event loop
- 33. Promises and Microtask queues (order of execution with call stack and macrotask queue)
- 34. Try out https://javascript.info/
- 35. Quizzes :
 - a. https://github.com/lydiahallie/javascript-questions
 - b. https://github.com/sudheerj/javascript-interview-questions